650-804-1866 kevin.m.lee@berkeley.edu kevinmlee.io

EDUCATION

Computer Science — University of California Berkeley, Class of 2016

GPA: 3.58 CS170 Algorithms 2013 - Dean's Honors CS164 Compilers

Upsilon Pi Epsilon - CS HonorCS188 Artificial Intelligence

Society CS168 Networking

CS70 Discrete Mathematics

WORK EXPERIENCE

Software Engineering Intern, IBM

Summer '14

Created a web app + api for interpreting and visualizing customer usage data. JS full stack development with **Express**, **Angular**, **D3js**, Require.

Quality Assurance Engineer, Student Affairs Information Technologies Summer '13-now

Performed QA testing on **Google Web Toolkit** applications developed for the Office of Undergraduate Admissions. Developed automated testing framework with **Selenium**/JUnit and wrote technical specifications.

Research Assitant Intern, Stanford University Math Department Fall '11–Summer '12

Worked with gene expression microarrays in the R statistical programming language. Developed graphical user interfaces for software designed to analyze "big data" and bioinformatics datasets.

ACTIVITIES

Blue Tier Leader, Innovative Design

Fall '12-now

Currently leading a design team and working with clients to develop branding and assets. Developed kevinmlee.io/marketing/, assisted in internal club branding.

Research Assitant, Prof. Carlo Sequin's Lab

Fall '14-now

Work with mathematically generating aesthetically pleasing structures and modeling existing sculptures.

PROJECTS

doublejumper, melonJS HTML5 game | AngelHack SV: BitSlayer, Android & iOS game | BearHack 2013: HowManyGiven, lexical analysis | AngelHack SF: pork, text adventure | 16-bit 2 stage MIPS processor | scheme interpreter | MapReduce text analysis | SSE image convolution

SKILLS

Web frontend					Data visualization				0	RESTful design					0
Graphic design	•		•	0	Test automation	•	•	0	0	Python	•	•	•		0
Backend / NodeJS	•	•	•		Git	•	•	•		Linux / Unix	•		•	C	0