Kevin Lee 李夢遠
Design Engineer
Creative Technologist

https://mngyuan.com
me@mngyuan.com

夢

My Chinese name, Li Mengyuan, means "dream far". I romanize it as MNGYUAN.

I'm currently producing a video art installation piece on commission. I'm seeking socially impactful work at the intersection of technology and design such as mixed media art and future interfaces.

→   2022 Work Showcase (RCA/ICL)
→   Selected Portfolio, Spring 2022 (RCA/ICL)

Education

Royal College of Art, Imperial College London
MA / MSc Global Innovation Design
London, Tokyo, New York
2020—2022

Pratt Institute, Industrial Design
MA Global Innovation Design
New York
2021

University of California Berkeley
BA Computer Science
Berkeley, CA
2012—2016

Selected Achievements

Contributor in Critical Coding Cookbook
Published by Parsons School of Design (2022)

Tokyo Art Book Fair
Exhibited at Museum of Contemporary Art (2021)

GAEA: A Garden of the 2nd & 3rd Dimensions
Exhibited in Brooklyn, NY (2021)

Director, Short form documentary
Awarded funding from UNESCO Japan (2021)

Distinction for Master's Dissertation
Awarded by RCA Academic Board (2021)

Guest Speaker, Design education event
Jacobs Institute for Design Innovation (2018)

Interests

Public transit. Climate justice. Wealth inequality. Neoliberalism. Gender gaps. Poetry. Film. Computational art. Machine learning. East Asia. Decolonization. Mass incarceration.

Work Experience

2018 —present
Creative Technologist, Design Engineer
Freelance
Brand consultation and full service digital agency work, working across video, graphics, app development, and web presence to deliver stunning and memorable experiences. Launched three apps.

2021 —present
Graphic Designer
Music Archive Gallery
Designed logo, logotype, pitch deck assets

2016 —2018 Intern 2015
Software Engineer
Facebook
Drove sustained growth in hiring at Facebook by managing system through which all recruiting email was sent/received. Coordinated user researchers, product management, and an internal app launch

2016
Research Intern
Berkeley Institute of Data Science
Worked on an annotation framework for the whole web

2013
Quality Assurance Engineer
UC Berkeley Admissions (Office of the President)

Skills

Software. Frontend. Mobile. React. React Native. P5.js. Processing. GLSL shaders. Typescript.

Digital creation. Game development. Sound design. 3D modeling. Vector art. MAX MSP. TouchDesigner. Unity. Unreal Engine. Ableton.

Graphic design. Print media. Typography. Zines. East Asian type. Typesetting. Layout. Screen printing. Risograph.

Hardware. Prototyping. Embedded electronics. Circuit design. Speaker design. Woodworking. Arduino. Raspberry PI. Bela. Embedded Linux.

Communication. Public speaking. Writing. Brand communication. Podcasting. Art Direction. Messaging. Research. Persuasion. Collaboration.

Visual storytelling. Cinematography. Editing. Photography. Photo essays. Video essays.