



MAREK NIJAKI

Unity | C# | Unity developer | Game designer



COURSES/CERTIFICATES

- Jira training certificate issued by NetGuru
- Complete C# Unity Developer 2D course on Udemy
- Complete C# Unity Developer 3D course on Udemy
- Complete C# Unity Developer Archive (Unity 4 & Unity 5) on Udemy
- Basic, intermediate and advanced courses of C# on Udemy
- MVC course on Udemy
- WPF course on Udemy



SOFTWARE SKILLS

C++



Oracle SQL



MS SQL



Unity, C#



Javascript, PHP, HTML



Java, C



Git, SVN



Scrum



PuTTY, WinSCP, Tomcat



Blender



PERSONALITY

- ✓ Analytical thinking
- ✓ Precise
- ✓ Flexible
- ✓ Communicative
- ✓ Resistant to stress
- ✓ Meticulous



SKILLS

- ✓ Ability to work in a team
- ✓ Ability to set priorities
- ✓ A and B driving license



LANGUAGES

English



EXTERNAL LINKS

- <https://gamejolt.com/@MarekNijaki/games>
- <https://github.com/mnijaki/Portfolio>
- <https://github.com/mnijaki?tab=repositories>
- www.linkedin.com/in/marek-nijaki



PERSONAL INFORMATION



Poznań

Os. Tysiąclecia, Aleja ks. M. Radziejewskiego 4/5



09.09.1987



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EDUCATION

2017

Adam Mickiewicz University in Poznań

Faculty of Mathematics and Computer Science -
Computer Science

2007 - 2011

Poznań University of Technology

Faculty of Computer Science - Computer Science



EXPERIENCE

2018/12 - 2019/08

Wastelands Interactive

UNITY Developer

- Work on a mobile game

2011/10 - 2018/06

Mergesoft LLC

C++ developer / SQL developer

- Front-end and back-end programming
- Designing solutions in Oracle SQL/Microsoft SQL database and implementing it
- Creating project specifications
- Creating documentation on standards and consistency of intra-system solutions
- Software development in C++
- Creating modules and functionalities to facilitate the work of other members of the team
- Software testing
- Software implementation

2010/11 - 2011/03

Holicon

Technical helpline service of Netia Company

- Remote configuration of various types of routers
- Solving network problems