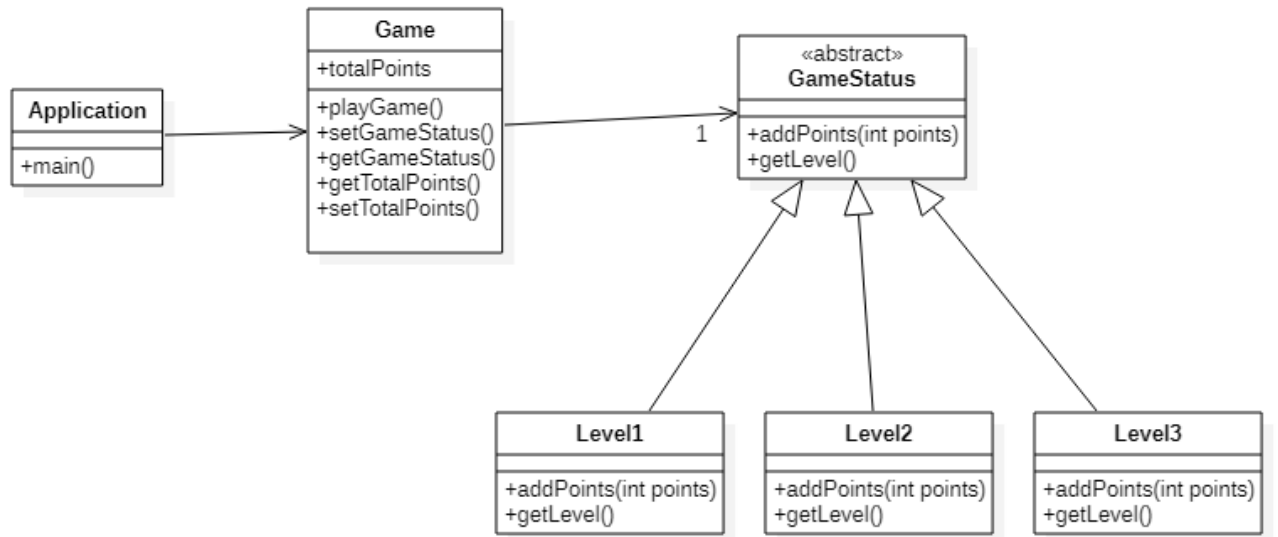
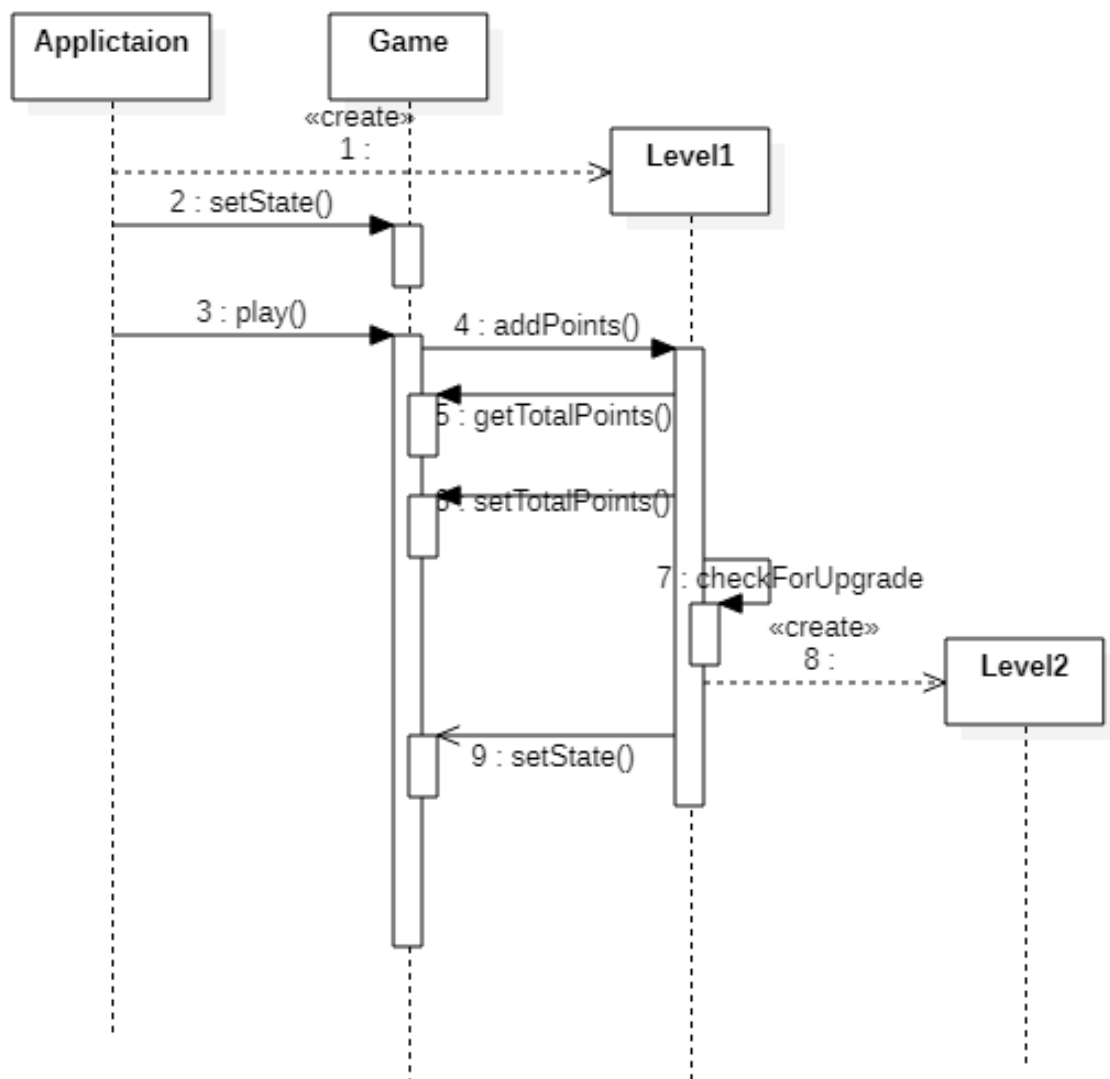


A) Class Diagram for the Game app

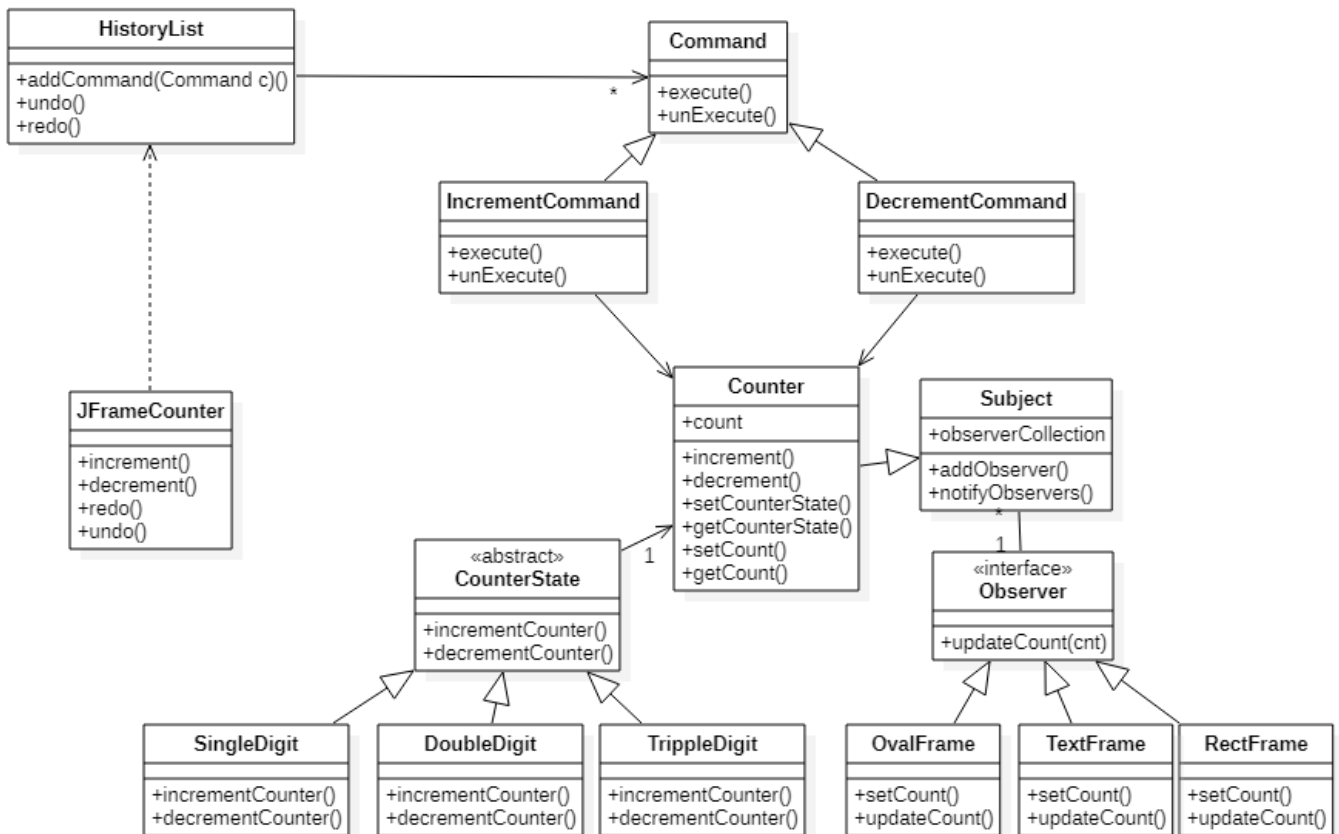


B) Sequence Diagram for the Game app changing levels from 1 to 2

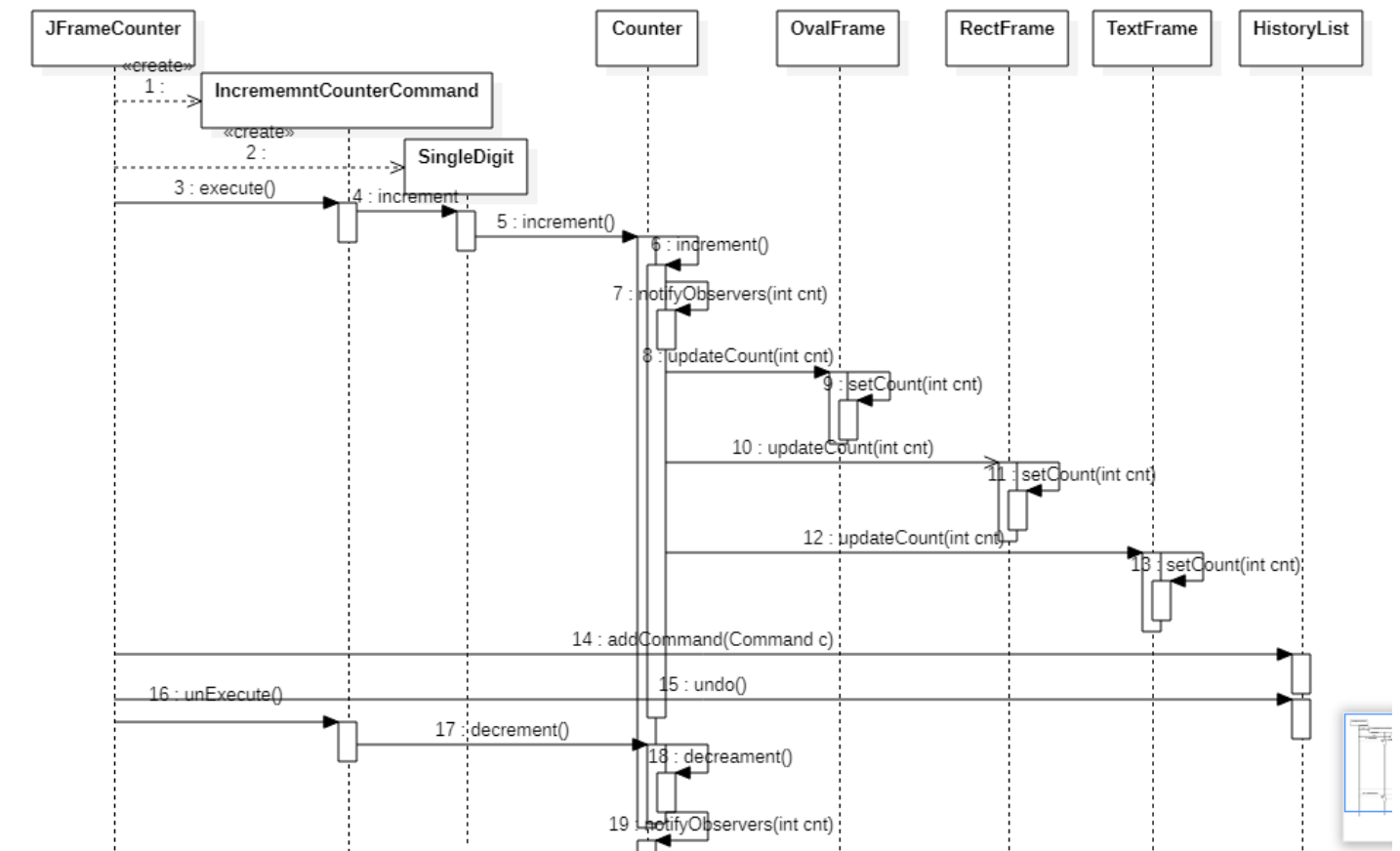


C) Code attached

D) Modified class Diagram for the counter Application



E) Sequence diagram of increment and undo operations



F) Code Attached