

EE599 Deep Learning – Initial Project Proposal

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Project Title: landscape image inpainting based on GAN

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Project Summary: In this project we propose to build a GAN which can fill content in a given landscape image with blank that makes the artificial image natural and real. We will collect data from Flickr, Google Image and some open image databases. A successful outcome would be that given an landscape image with some blank area, the network generates contents to fill in these area and makes the artificial result looks natural.

Data Needs and Acquisition Plan: The landscape images are quite massive on Flickr and Google Image, we have download 145K landscape image with size of equal to or smaller than 500x375 with mountains and rivers as our train dataset.

Primary References and Codebase: We propose to build on the approach used in

- Alec Radford, Luke Metz, Soumith Chintala, “[unsupervised representation learning with deep convolutional generative adversarial networks](#)”
- Jiahui Yu, ZHe Lin, Jimei Yang, Xiaohui Shen, Xin Lu, Thomas S. Huang, Luke Metz, Soumith Chintala, “[Generative Image Inpainting with Contextual Attention](#)”
- Ugur Demir, Gozde Unal, “[Patch-Based Image Inpainting with Generative Adversarial Networks](#)”
- David Bau, Jun-Yan Zhu, Hendrik Strobelt, Bolei Zhou, Joshua B. Tenenbaum, William T. Freeman, Antonio Torralba, “[GAN Dissection: Visualizing and Understanding Generative Adversarial Networks](#)”
- Chaoyue Wang, Chang Xu, Xin Yao, Bolei Zhou, Dacheng Tao, “[Evolutionary Generative Adversarial Networks](#)”
- GitHub codebases: [Landscape image inpainting Code](#),

Architecture Investigation Plan: We plan to first read and understand above reference. Then, after being familiar with the GAN architecture and techniques, we will try to build some architectures of GAN to achieve our goal.

Estimated Compute Needs: AWS p2 or p3 instance, \$100 GPU usage credits. one of papers said that they trained the network with an image set of 8 million and 500k iteration for 2 months using four K80 GPUs. We will aim at a rather small training set and a flexible size of image about 500x375, but still don't know total time to be used.

Team Roles: The following is the rough breakdown of roles and responsibilities we plan for our team:

- Zhenye Jiang: Data collection, try one network architecture from papers.
- Yanbang Kan: Collectively try another network architecture to compare, final presentation, slides, and report
- Maria Mangassarian: Collectively try another network architecture to compare, final presentation, slides, and report

Requested Mentor with Rationale: Requested Mentor with Rationale: We request Jiali to be our team mentor because he has expertise in GANs. We have a good idea of what we want to do and have a good starting point from the paper and codebase, so we are also flexible regarding our mentor assignment.