ken kubiak

design systems lead product/ux designer ui engineer/architect

ken@mnmlst.me http://mnmlst.design http://github.com/mnmlstme

experience

Principal Product Designer and Design Systems Lead

Conviva Foster City CA

2018.04-2020.09

Platform Product Manager and Product Designer

Ascend.IO Palo Alto CA

2015.09-2018.03

Director, Design and UI Engineering Lead

Orbital Insight Palo Alto CA

2013.10-2015.08

Senior Design Engineer

VMware End-User Computing Palo Alto CA

2013.07-2013.09

Senior Design Engineer

Apple on Contract Sunnyvale CA

2012.12-2013.07

Senior Design Engineer

ClearStory Data Palo Alto CA

2011.04-2012.11

UI Design Engineer

Ning (later Glam Media) Palo Alto and Brisbane CA Cross-functional leader driving design, implementation, and adoption of design system for streaming video data analytics. Coordinate between Design and Engineering teams to deliver consistent UX to our users and efficient DX to our designers and developers.

Technical product leader for the core technology platform at Ascend, a cloud-based data engineering service. Transitioned into Product role (from Engineering) to drive strategy and design for the company's first product launch.

Owned all aspects of user workflow and data visualization for our geospatial analytics pipeline, including user research, UI/UX design, visualization design, design system, and front-end architecture.

Interaction Designer/Developer creating reusable UI components for desktop and mobile enterprise web applications.

CSS and Design Systems consultant for iTunes Connect data analytics.

Dual-role Designer and Front-end Developer for early-stage start-up in Big Data Visualization space.

2005.03-2011.04

Senior Associate and CA Licensed Architect

San Mateo and Burlingame CA

1995.02-2001.04

Software Engineer and Founder

Los Gatos and San Bruno CA

education

Ph D Electrical Engineering

University of Illinois

Urbana-Champaign IL

M Arch 31/2 year program

Southern California Institute of Architecture

Los Angeles CA