Ken Kubiak

Product/UX Designer Design Systems Lead Design Technologist ken@mnmlst.me
http://mnmlst.design
http://github.com/mnmlstme

Experience

2020-2022

Principal Product Designer

Conviva

2018-2020

Lead Product Designer

Ascend.IO

2015-2018

Director, Design

Orbital Insight

2013-2015

Senior Design Engineer

VMware / End-User Computing

2013

Senior Design Engineer

Apple / on Contract

2012-2013

Senior Design Engineer

ClearStory Data

2011-2012

UI Design Engineer

Ning / Glam Media

2005-2011

Architect, Associate

Education

Credentials

Cross-functional leader driving design, implementation, and adoption of design system for Conviva's streaming data analytics applications. Coordinate between Design and Engineering teams to deliver consistent UX to our users and efficient DX to both engineers and designers.

Technical product leader for the core technology platform at Ascend, a cloud-based, distributed data engineering platform. Transitioned from Engineering into Product/Design role to lead initiatives focused on developer experience for the company's first GA product launch.

Owned all aspects of UI design and development for Orbital's geospatial analytics platform; including research, UI/UX design, data visualization, frontend architecture, design system, and UI component library.

UI Engineer responsible for reusable UI components and dashboard framework, used by desktop and mobile enterprise SaaS applications. Worked closely and iteratively with lead designer to drive consistency, quality, and efficiency of UI development workflow.

CSS and design systems consultant for iTunes Connect team.

Dual-role UI Engineer and Designer for early-stage startup in big data visualization space. Led migration of frontend from Bootstrap to in-house design system.

Key player bridging Design and Engineering orgs, instrumental in prototyping innovative web applications for desktop, mobile and tablet. Contributed to production codebase and reviewed pull requests for presentation quality, cross-browser compatibility, and fidelity to design.

Practiced architecture at two small Bay Area firms specializing in the educational sector.

Master of Architecture

SCI-Arc / Southern California Institute of Architecture Los Angeles CA Ph D / Electrical Engineering

M S / Electrical Engineering

BS / Computer Engineering
University of Illinois
Urbana-Champaign IL

California Licensed Architect

Skills

Interaction Design / Design Systems / Data Visualization / Information Architecture Product Management / Web Frameworks / Prototyping / Collaborative Design-Build