

# Ken Kubiak

Design Systems Lead

[ken@mnmlst.me](mailto:ken@mnmlst.me)

Product/UX Designer

<http://mnmlst.design>

Design Technologist

<http://github.com/mnmlstme>

## Experience

2020-2022  
**Principal Product Designer**  
Conviva

Cross-functional leader driving design, implementation, and adoption of design system for Conviva's streaming data analytics applications. Coordinate between Design and Engineering teams to deliver consistent UX to our users and efficient DX to both engineers and designers.

2018-2020  
**Lead Product Designer**  
Ascend.IO

Technical product leader for the core technology platform at Ascend, a cloud-based, distributed data engineering platform. Transitioned from Engineering into Product/Design role to lead initiatives focused on developer experience for the company's first GA product launch.

2015-2018  
**Director, Design**  
Orbital Insight

Owned all aspects of UI design and development for Orbital's geospatial analytics platform; including research, UI/UX design, data visualization, frontend architecture, design system, and UI component library.

2013-2015  
**Senior Design Engineer**  
VMware / End-User Computing

UI Engineer responsible for reusable UI components and dashboard framework, used by desktop and mobile enterprise SaaS applications. Worked closely and iteratively with lead designer to drive consistency, quality, and efficiency of UI development workflow.

2013  
**Senior Design Engineer**  
Apple / on Contract

CSS and design systems consultant for iTunes Connect team.

2012-2013  
**Senior Design Engineer**  
ClearStory Data

Dual-role UI Engineer and Designer for early-stage startup in big data visualization space. Led migration of frontend from Bootstrap to in-house design system.

2011-2012  
**UI Design Engineer**  
Ning / Glam Media

Key player bridging Design and Engineering orgs, instrumental in prototyping innovative web applications for desktop, mobile and tablet. Contributed to production codebase and reviewed pull requests for presentation quality, cross-browser compatibility, and fidelity to design.

2005-2011  
**Architect, Associate**

Practiced architecture at two small Bay Area firms specializing in the educational sector.

## Education

**Ph D / Computer Engineering**  
University of Illinois  
Urbana-Champaign IL

**Master of Architecture**  
SCI-Arc / Southern California  
Institute of Architecture  
Los Angeles CA

## Credentials

California Licensed Architect

## Skills

Interaction Design / Design Systems / Information Architecture / Data Visualization  
Web Components / Web Frameworks / Prototyping / Data Modeling / API Design  
Product Management / Conceptual Modeling / Collaborative Design-Build

## Tools

Figma / Sketch / HTML / CSS / SVG / WebGL / JSON / Javascript / Typescript / Elm  
React / NodeJS / Express / Webpack / Vite / Storybook / style-dictionary / npm  
SQL / Python / Flask / Ruby / Rails / YAML / REST / Protobuf / git