

→ Step 1 for smart contracts
! copy & paste Tailwind config

! copy package.json of smart-contracts

★ To create a basic structure of our smart contract we are going to use hardhat
hardhat is ethereum development environment & it allows you to run solidity locally. So, it allow us to test our smart contract first before deploying it.

★ npx hardhat
choose first option
press enter & again press enter

★ Now # "npx hardhat test" to check everything is working fine

★ Make sure to install solidity extension

★ delete ./contracts/greeter.sol

★ Create Transactions.sol in contracts
⇒ first "pragma solidity ^0.8.0;" → to choose solidity version we want to work on

Contract Transactions { // name as class in oop
 }
 ↳ contract name

A contract in the sense of solidity is a collection of code (its functions) and data (its state) that resides at a specific address on the Ethereum blockchain

UINT 256 Variable Name → Creating a variable
 ↳ Unsigned ↳ integer ↳ 256 bits in size

event Transfer (address from); // function
 ↳ type ↳ variable name

struct TransferStruct { // object
 address sender; } what properties it has & their
 uint amount; } type
 }

TransferStruct[] transactions; → array of type TransferStruct

function addToBlockchain() public {
 }
 ↳ function name ↳ visibility of function name in OOPS


```
function getAllTransactions() public view returns (TransferStruct
    (TransferStruct memory)[] {
    }
```

→ means this function is
going to return array of
TransferStruct from memory

memory is a keyword used to store data for the execution of a contract. It holds functions argument data & is wiped after execution.

Storage → default solidity data storage. It holds data persistently & consumes more gas.

payable → when writing a smart contract, you need to ensure that money is being sent to the contract and out of the contract as well. Payable does this for you, any function in solidity with the modifier payable ensures that the function can send & receive ether. Additionally, if you want a function to process transactions and have not included the payable keyword the transaction will be rejected automatically.

→ ~~to~~ Go to scripts folder
rename file to deploy.js
make an arrow function

- ⇒ install metamask extension in your browser
 - click on show/hide
 - turn on show test network
 - click on Ethereum Mainnet choose Ropsten Test Network
 - copy your account address
 - go to Ropsten testnet Faucet & paste your address & click on give me & paste for atleast 30 minutes
- ⇒ go to alchemy & create your account & create a new app & get that app's http address
- ⇒ go to hardhat.config.js
 - delete everything
 - add require("@nomiclabs/hardhat-waffle")
- ⇒ waffle → plugin to build smart contract tests
- ⇒ open your hardhat.config.js & replace it with yours. Make sure you don't use mine url & account ~~in~~
 - Replace url with your http address of your ~~add~~ app given by alchemy
 - Replace accounts with your account's private key
so get that go to account details in your wallet
- ⇒ Run npx hardhat run scripts/deploy.js --network ropsten

=> copy transaction address

=> go to your client side make new ~~file~~ folder utils in ~~the~~ src make constants.js

Export const ~~contract~~ contractAddress = 'put your address';

=> in utils folder also create Transactions.js & in this we gonna put our transactions.js from contract/transactions.js



This holds an abi & abi is contract application binary interface that is the standard way to interact with contracts in ethereum ecosystem both outside ~~the~~ of blockchain & for contract to contract interactions. This contains all the information about our specific smart contract

=> back in constants import abi

=> created new folder ~~src~~ context in src in client we gonna use react context api to connect with blockchain

★ Providers -> The ethereum ecosystem provides many methods of interacting with the blockchain. In ethers.js we expose a Provider API that covers the breadth of operations

★ Metamask → The metamask plug-in enables ethereum for the chrome browser, making it easy for people new ecosystem to get started, exposing the ethereum network as standard web3 provider.

```
// metamask injects a web3 provider as "web3.current
// Provider", so we can wrap it up in the ethers.js
// web3 provider, which wraps a web3 provider and
// exposes the ethers.js Provider API.
```

```
const provider = new ethers.providers.Web3Provider
(web3.currentProvider);
```

// There is only ever up to one account in Metamask exposed

```
const signer = provider.getSigner();
```

Connecting to metamask

⇒ metamask injects a global api into websites visited by its users. This API allows website to request users Ethereum accounts, read data from blockchains the user is connected to and suggest that user sign messages & transactions.