



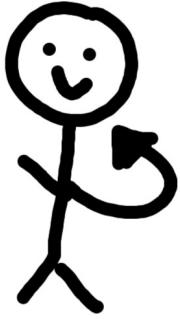
Mastering Machine Learning for Spatial Prediction

Quick teaser and an application

OpenGeoHub Summer School
20 August 2020

Madlene Nussbaum
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on myself ...



- **Geographer** with diploma and PhD in applied statistics
- Current position: **Bern University of Applied Sciences** (BFH ≠ UniBE), Section for Agronomy. Research group "soil protection and land use".
- **Focus:**
Interdisciplinary research at the intersection of GIS, soil science and statistics. Predictive (spatial) modelling, data handling in field survey, visualisations etc.
Moreover: foster knowledge transfer and **encourage FOSS!**
- Main language: **R**
- Further I fancy: QGis, Latex, SAGA, GRASS, OpenLayers, PostGIS, Inkscape, Git, Debian



Teaser of today's programme ...

11:00 – 13:00

Mastering machine learning for spatial prediction I

Basic concepts, an overview and introduction of widespread methods like shrinkage, generalized additive models, tree based methods, neural networks, support vector machines. Concepts like bootstrap, boosting and model averaging.

14:00 – 16:00

Mastering machine learning for spatial prediction II

Covariate selection with importance, interpretation of covariate-response relationships with partial dependence plots and maps, uncertainty of model predictions by bootstrapping

→ ***both: first lecture then hands-on exercises***

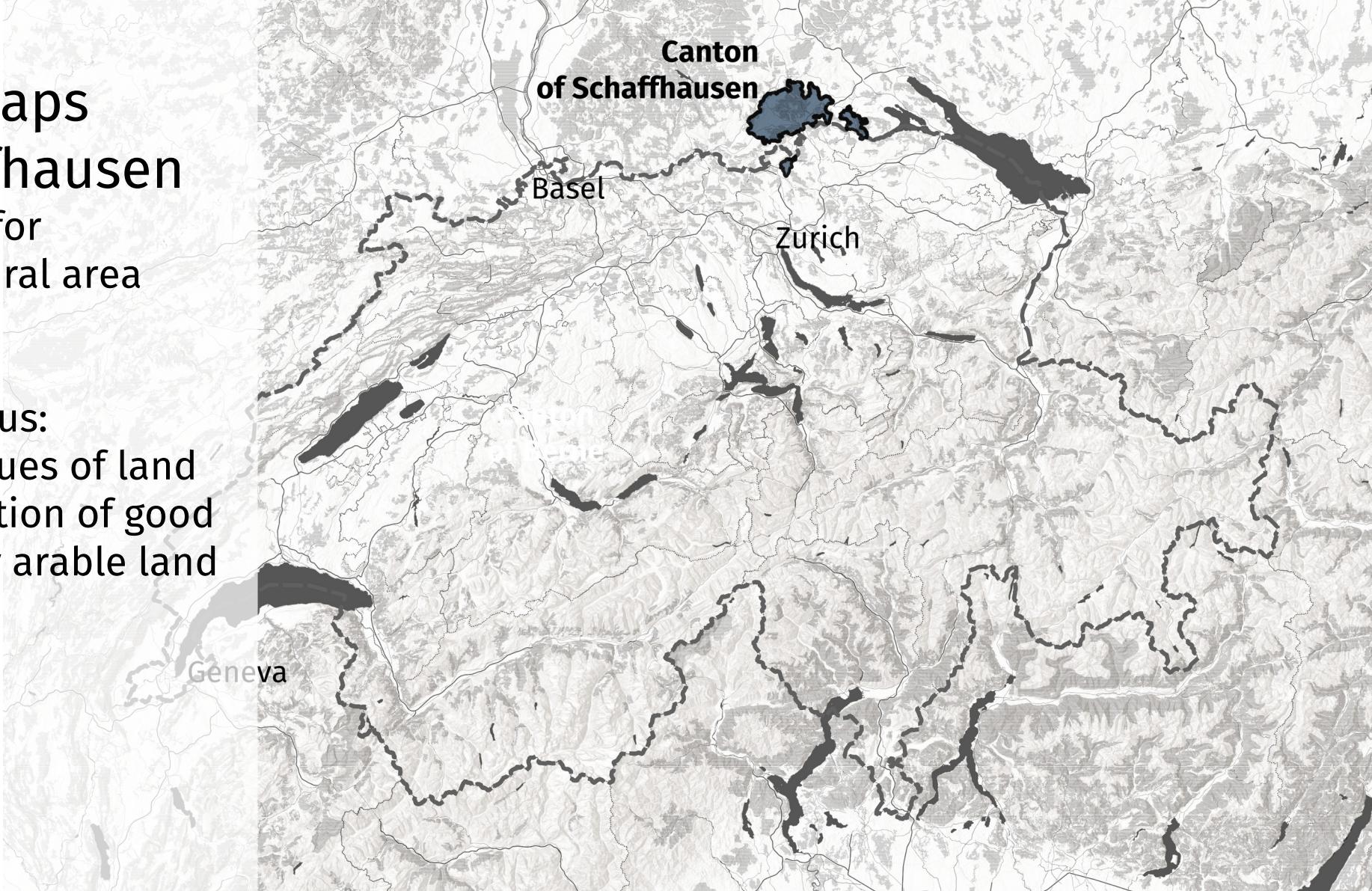
For you inspiration...
a real world application from my current projects.

Exploit old soil maps to predict soil properties
in unmapped areas

Soil maps Schaffhausen needed for agricultural area needed.

Main focus:

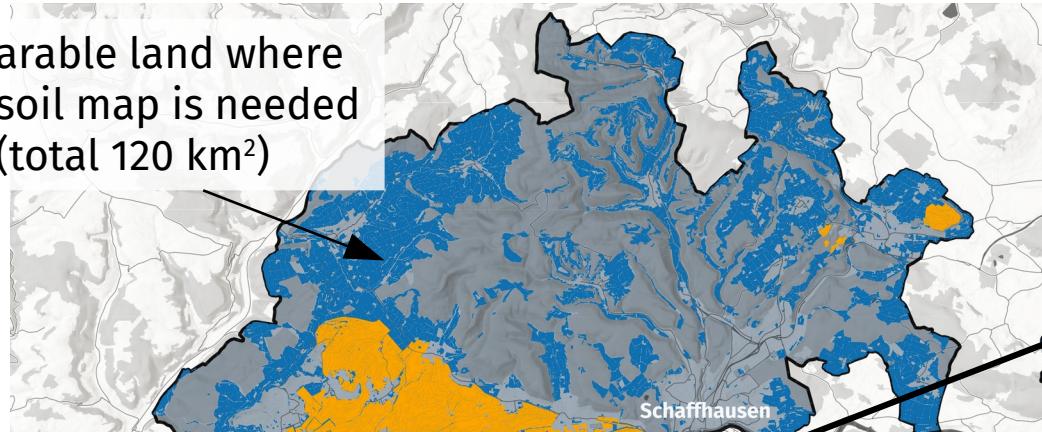
- tax values of land
- protection of good quality arable land



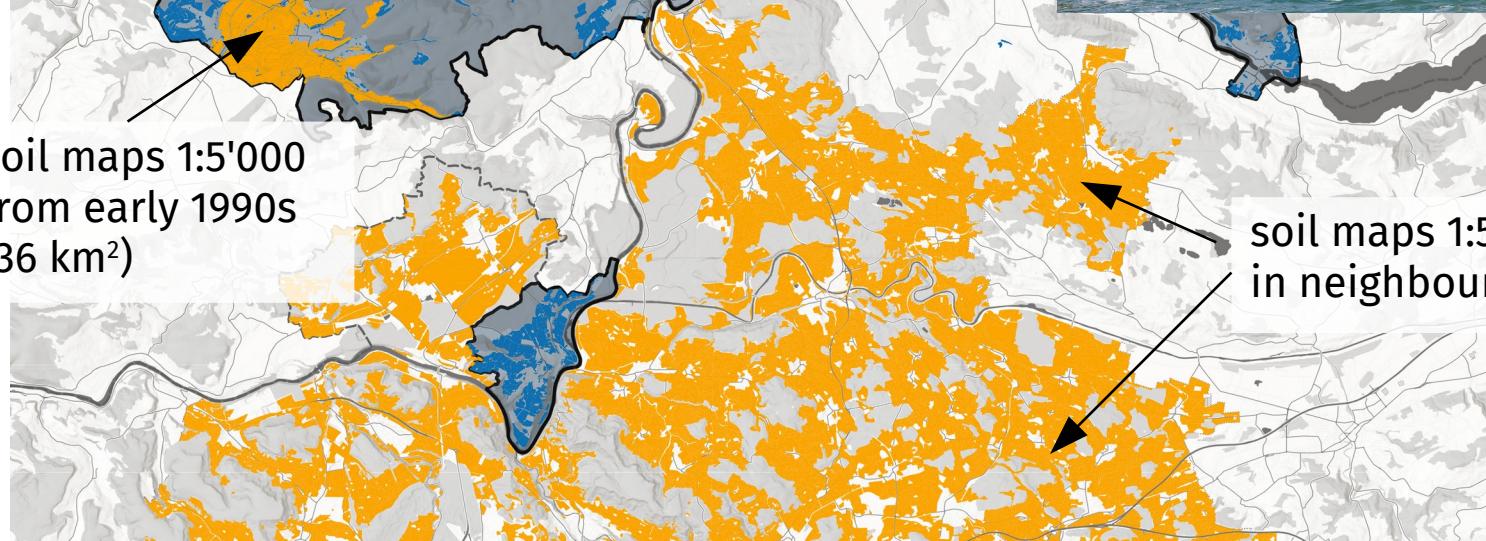
Situation in Schaffhausen

6

arable land where
soil map is needed
(total 120 km²)



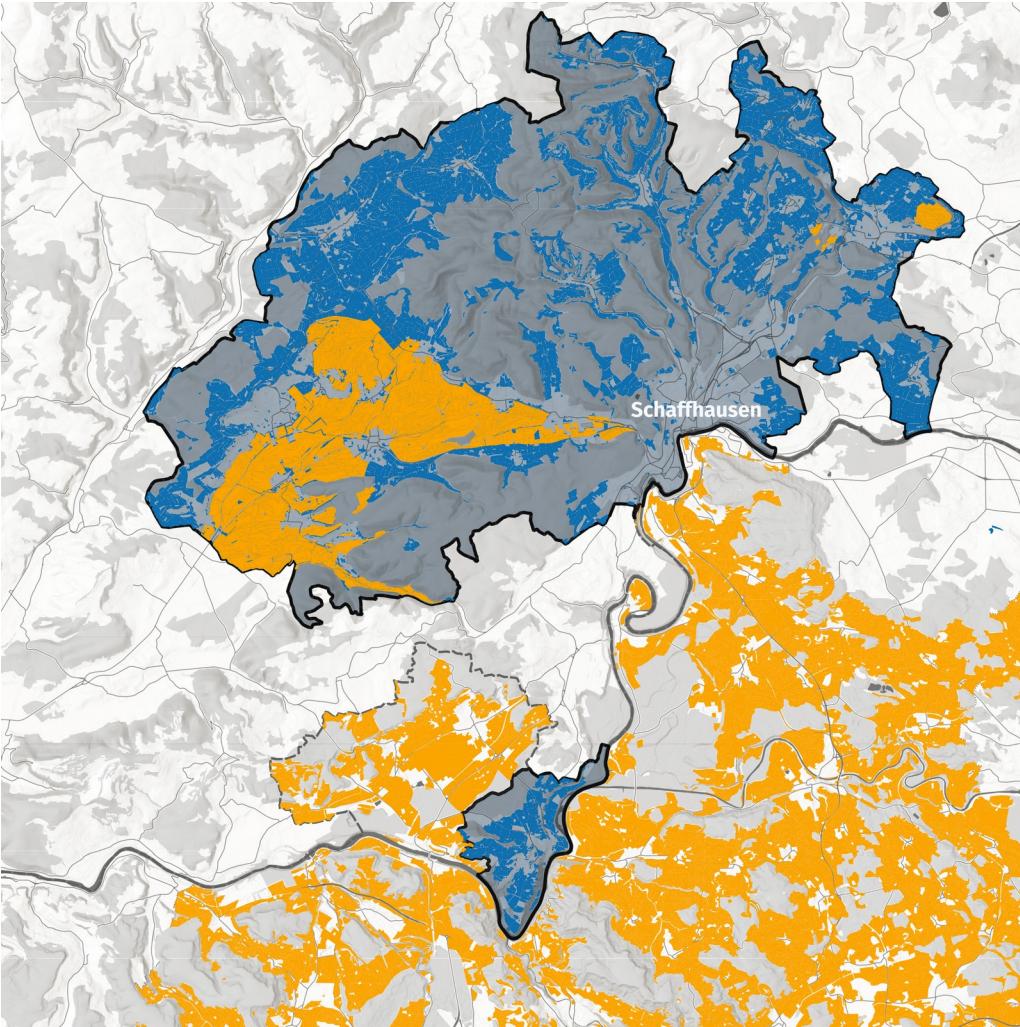
soil maps 1:5'000
from early 1990s
(36 km²)



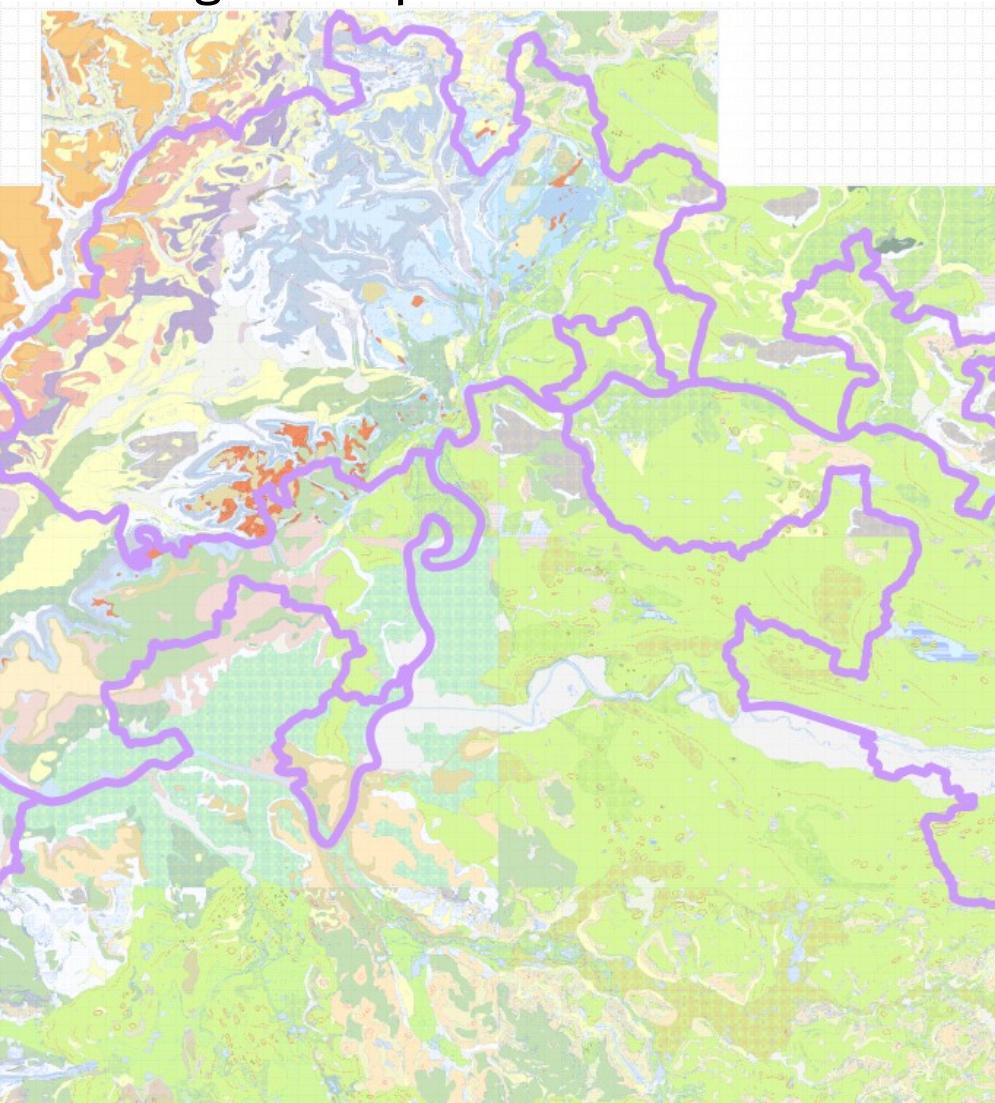
soil maps 1:5'000
in neighbouring areas



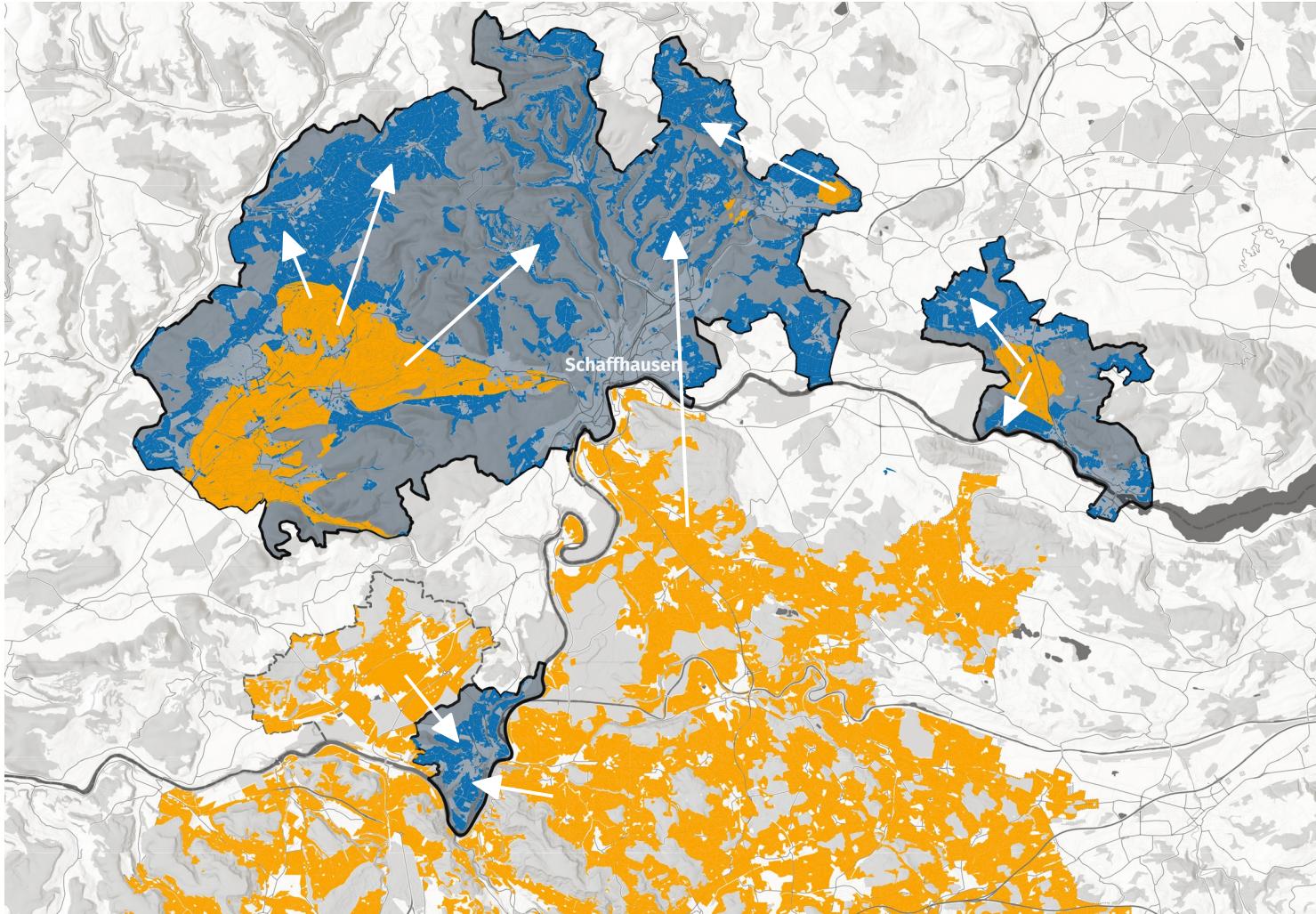
Situation in Schaffhausen

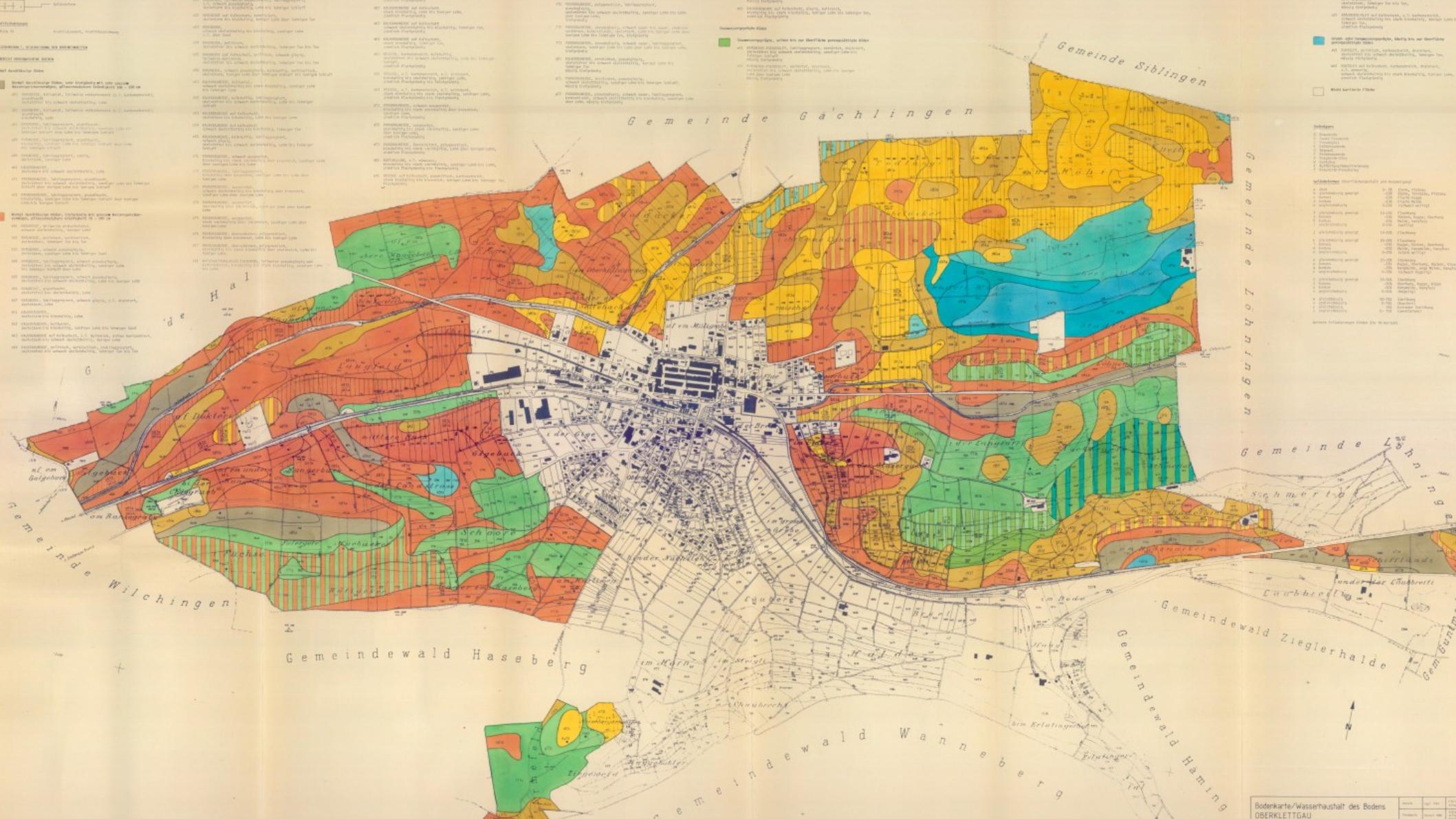


Geological Maps 1:25'000



Extrapolating into non-mapped areas

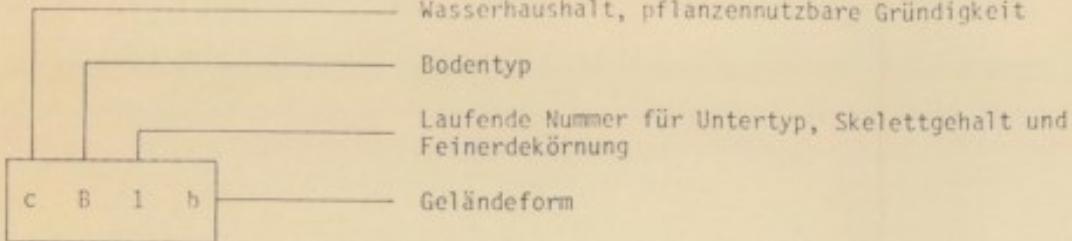




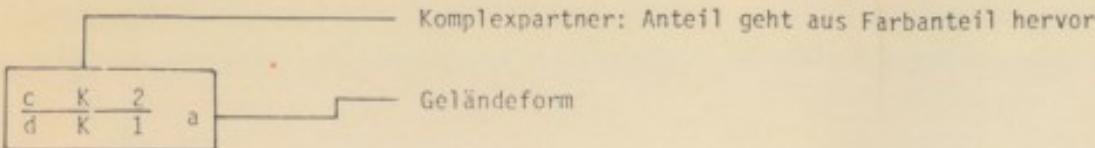
Content of old soil map

ERLÄUTERUNG DER SYMbole

Reine Bodeneinheiten



Zusammengesetzte Bodeneinheiten (Komplexe)



For each of these legend codes:
further information in booklet (prose)

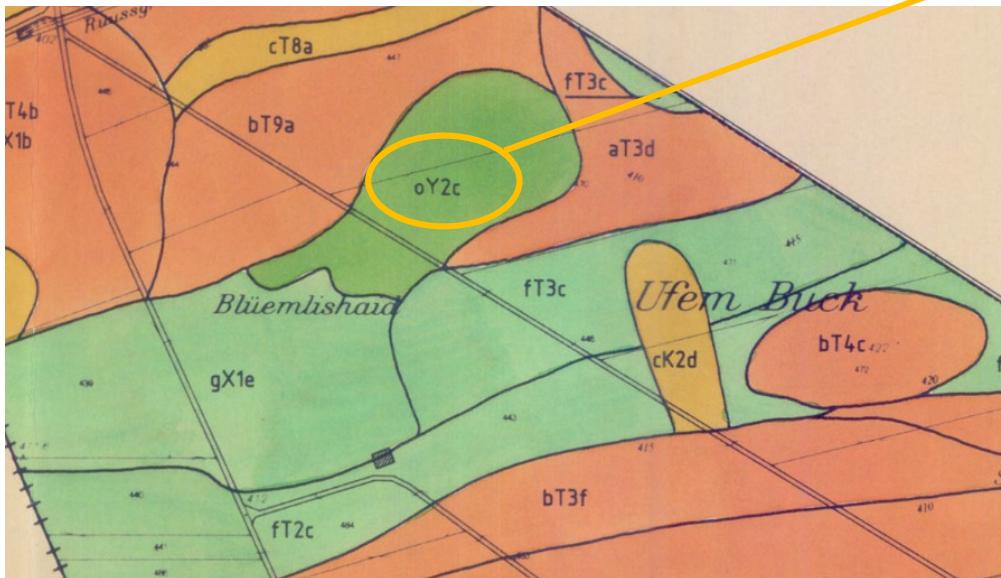
- aB3 BRAUNERDE, labilaggregiert, grundfeucht, skelettfrei bis schwach skeletthalig, sandiger Lehm bis lehmiger Schluff über Lehm bis lehmigem Schluff
- aB4 BRAUNERDE, labilaggregiert, grundfeucht, kieshaltig, sandiger Lehm bis lehmiger Schluff über Lehm bis lehmigem Schluff
- aB5 BRAUNERDE, labilaggregiert, sandig, skelettarm, sandiger Lehm
- aK1 KALKBRAUNERDE, skelettarm bis schwach skeletthalig, Lehm
- aT1 PARABRAUNERDE, labilaggregiert, grundfeucht, skelettfrei bis schwach skeletthalig, sandiger Lehm bis lehmiger Schluff über tonigem Lehm bis tonigem Schluff
- aT2 PARABRAUNERDE, labilaggregiert, grundfeucht, kieshaltig, sandiger Lehm bis lehmiger Schluff über tonigem Lehm bis tonigem Schluff
- Normal durchlässige Böden; tiefgründig mit grossem Wasserspeicher-vermögen, pflanzennutzbare Gründigkeit 70 - 100 cm**
- bB1 BRAUNERDE, teilweise entkarbonatet, schwach skeletthalig, toniger Lehm
- bB2 BRAUNERDE, pelitisch, vertisolisch, skelettfrei, lehmiger Ton bis Ton
- bB3 BRAUNERDE, schwach pseudogleyig, skelettarm, sandiger Lehm bis lehmiger Sand
- bB4 BRAUNERDE, labilaggregiert, schwach pseudogleyig, skelettfrei bis schwach skeletthalig, sandiger Lehm bis lehmiger Schluff über Lehm
- bB5 BRAUNERDE, labilaggregiert, schwach pseudogleyig, skelettfrei bis schwach skeletthalig, Lehm bis toniger Lehm
- bB6 BRAUNERDE, grundfeucht, skelettfrei bis skeletthalig, Lehm
- bB7 BRAUNERDE, labilaggregiert, schwach gleyig, z.T. drainiert, skelettarm, Lehm
- bK1 KALKBRAUNERDE, skelettarm bis kieshaltig, Lehm
- bK2 KALKBRAUNERDE, kolluvial, skelettarm bis kieshaltig, sandiger Lehm bis lehmiger Sand
- bK3 KALKBRAUNERDE auf Kalkschutt, z.T. mullreich, diffus horizontiert, skelettarm bis schwach skeletthalig, toniger Lehm
- bK4 KALKBRAUNERDE, pelitisch, vertisolisch, stabilaggregiert, skelettfrei bis schwach skeletthalig, lehmiger Ton bis Ton

Legacy soil maps

scale 1:5'000

200 soil profiles in Swiss soil database

→ many augerings, only recorded as polygons



Legend booklet

STAUVASSERGEPRÄGTE BOEDEN

selten bis zur Oberfläche porengesättigte Böden

oY1 BRAUNERDE-PSEUDOGLEY, labilaggregiert, verhärt skelettfrei bis schwach skeletthaltig, sandige lehmiger Schluff, mässig tiefgründig

oY2 BRAUNERDE PSEUDOGLEY, verhärtet, drainiert, skelettfrei bis schwach skeletthaltig. Lehm bi Lehm über tonigem Lehm, mässig tiefgründig

Stauwassergeprägte, häufig bis zur Oberfläche porengesättigte Böden

qI1 PSEUDOGLEY, labilaggregiert, verhärtet, drainiert, schwach skeletthaltig. Lehm bis lehmiger Schluff

Tables with value ranges

Skelettklasse	Skelettgehalt Vol. %
skelettfrei	< 5
schwach skeletthaltig	5 - 10
kieshaltig*	10 - 20
steinhaltig	10 - 20
stark kieshaltig*	20 - 30
stark steinhaltig	20 - 30
kiesreich*	30 - 50

Legacy soil maps

harvested soil properties

pH		carbonates		gravel %		topsoil clay %		subsoil clay %		topsoil silt %		subsoil silt %		soil depth	
from	to	topsoil	subsoil	from	to	from	to	from	to	from	to	from	to	from	to
.1	7	part.	yes	0	10	20	30	20	30	0	50	0	50	100	150
.1	7	part.	yes	10	20	20	30	20	30	0	50	0	50	100	150
.1	7	no	yes	0	10	10	20	10	30	0	100	0	100	100	150
.1	7	no	yes	10	20	10	20	10	30	0	100	0	100	100	150
.1	7	no	yes	0	5	5	20	10	20	0	50	0	50	100	150
.1	7	no	yes	0	5	40	50	40	60	0	50	0	50	100	150
.1	7	no	yes	10	20	40	60	40	60	0	50	0	50	100	150
7	8	yes	yes	0	10	20	30	20	30	0	50	0	50	100	150
7	8	yes	yes	5	20	50	60	50	60	40	50	0	50	100	150
.3	7	no	no	0	10	10	20	30	40	0	100	0	100	100	150
.3	7	no	no	10	20	10	20	30	40	0	100	0	100	100	150
.3	7	no	no	0	5	10	20	20	30	0	50	0	50	100	150
.1	7	no	yes	5	10	30	40	30	40	0	50	0	50	70	100
.1	7	no	yes	0	0	50	60	40	50	40	50	0	50	70	100
.1	7	no	yes	0	5	5	20	2	20	0	50	0	50	70	100
.1	7	no	no	0	10	0	20	20	30	0	100	0	50	70	100
.1	7	no	yes	0	10	20	40	20	40	0	50	0	50	70	100
.1	7	no	yes	0	20	20	30	20	30	0	50	0	50	70	100
.1	7	no	yes	5	10	20	30	20	30	0	50	0	50	70	100
.1	7	no	yes	0	5	10	20	10	25	0	50	0	50	70	100

Legend booklet

STAUVASSERGEPRÄGTE BOEDEN

selten bis zur Oberfläche porengesättigte Böden

oY1 BRAUNERDE-PSEUDOGLEY, labilaggregiert, verhärt skelettfrei bis schwach skeletthaltig, sandige lehmiger Schluff, mäßig tiefgrünig

oY2 BRAUNERDE PSEUDOGLEY, verhärtet, drainiert, skelettfrei bis schwach skeletthaltig. Lehm bi Lehm über tonigem Lehm, mäßig tiefgrünig

Stauwassergeprägte, häufig bis zur Oberfläche porengesättigte Böden

qII PSEUDOGLEY, labilaggregiert, verhärtet, drainiert, schwach skeletthaltig. Lehm bis lehmiger Schluff

Tables with value ranges

Skelettklasse	Skelettgehalt Vol. %
skelettfrei	< 5
schwach skeletthaltig	5 - 10
Kieshaltig*	10 - 20
steinhaltig	10 - 20
stark kieshaltig*	20 - 30
stark steinhardtig	20 - 30
kiesreich*	30 - 50

Complex soil map polygons



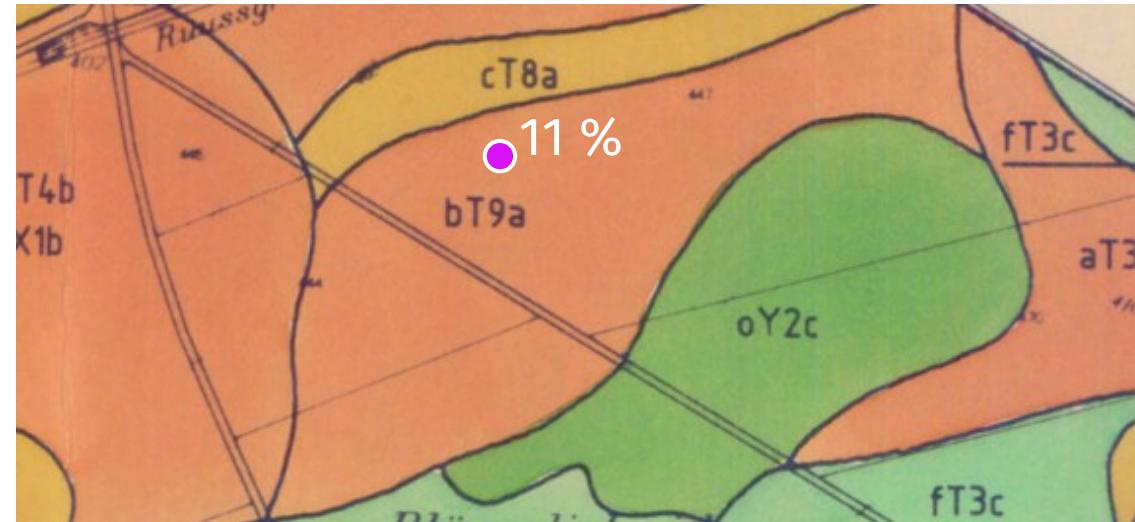
- small scale variability
- 2-3 units in one map polygon
- Ratio according to colouring
→ could not be bothered to measure..
- Used default ratios from other soil map:
2 units: 60 - 40 %
3 units: 50 - 30 - 20 %

Create “virtual samples” as real samples have not been recorded

Create response vector by

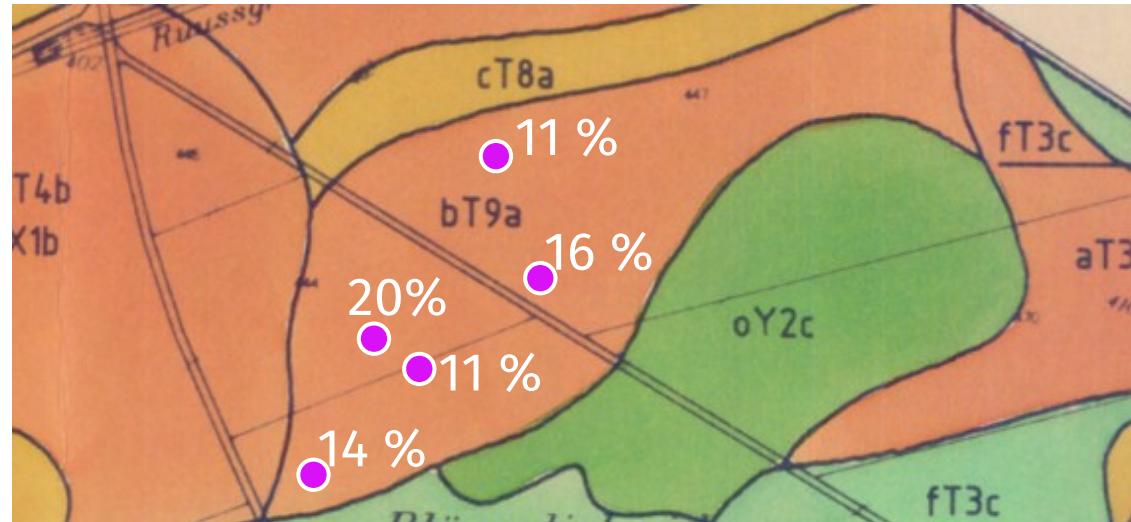
1. Select a point sample with 4 sampling strategies
 2. For complex polygons (>1 map units): sample unit code by weights
 3. Assign value out of range in legend (uniform distribution)
- Repeated 30 times for each sampling strategy.

Following DSMART-Algorithm
(Odgers et al. 2014).



bericht	code	typ	topsoil clay %		subsoil clay %	
			from	to	from	to
Klettgau I	aB1	Braunerde	20	30	20	30
Klettgau I	aB2	Braunerde	20	30	20	30
Klettgau II	bT8	Parabraunerde	30	40	40	50
Klettgau II	bT9	Parabraunerde	10	20	20	30
Klettgau I	bX1	Aufschüttung	10	30	10	30

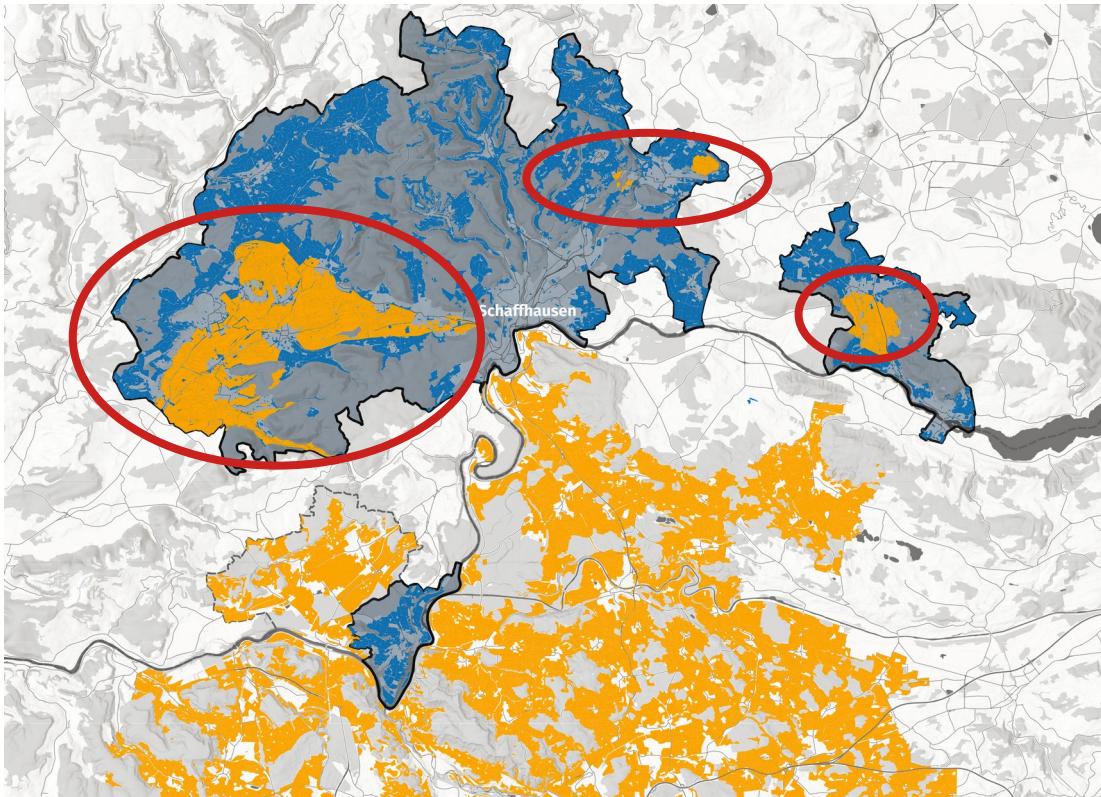
Create “virtual samples” as real samples have not been recorded



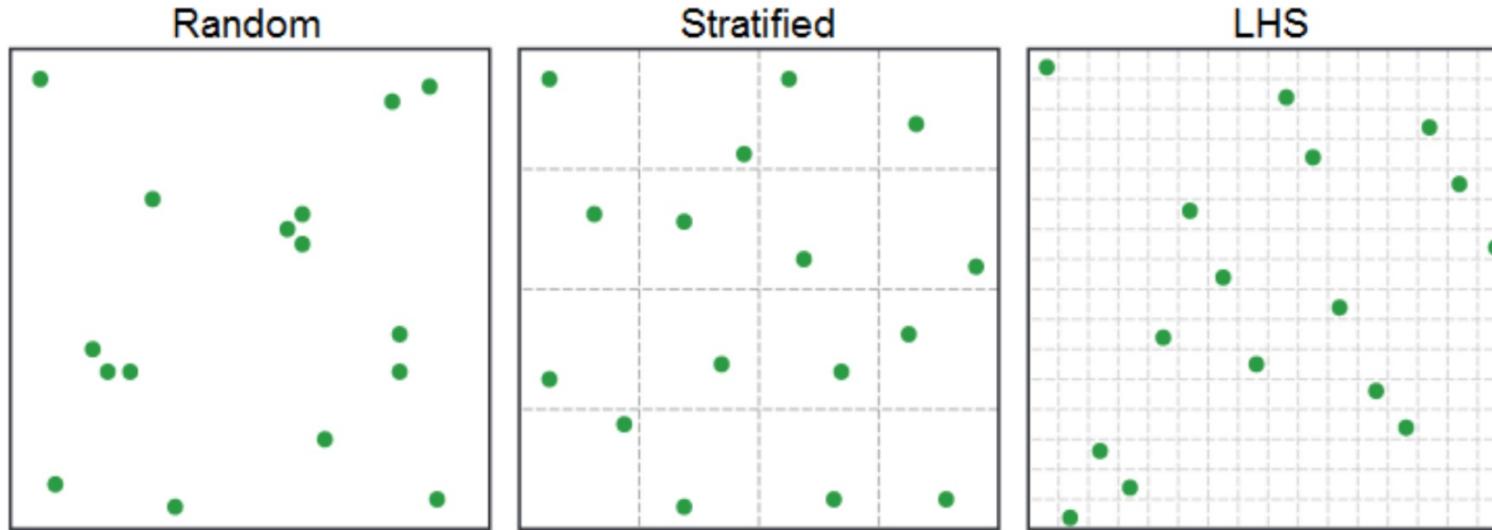
bericht	code	typ	topsoil clay %		subsoil clay %	
			from	to	from	to
Klettgau I	aB1	Braunerde	20	30	20	30
Klettgau I	aB2	Braunerde	20	30	20	30
Klettgau II	bT8	Parabraunerde	30	40	40	50
Klettgau II	bT9	Parabraunerde	10	20	20	30
Klettgau I	bX1	Aufschüttung	10	30	10	30

Different sampling designs

- Simple random sample
 - soil maps Zurich and Schaffhausen
 - only soil maps Schaffhausen
- Stratified random sample
 - Strata: geological units
 - Weights: area per unit in agricultural land to be mapped
- Conditional Latin Hypercube Sampling
- number of virtual samples:
 $1000 / 3000 / 6\,000 / 10\,000 / 35\,000$



Different sampling designs



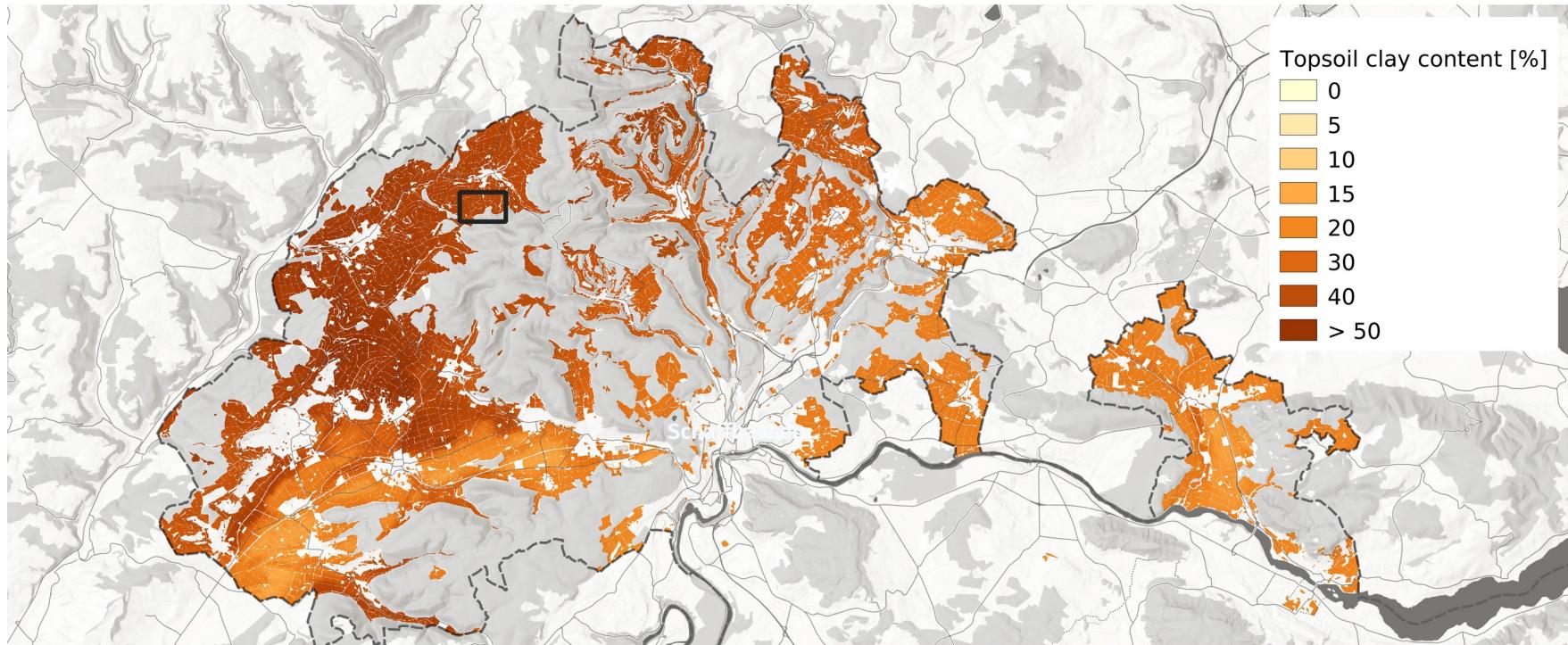
LHS: conditioned latin hypercube sampling

- Number of strata = number of samples to be taken
- Hypercube: stratification on many covariates possible
- Conditioned: only combinations that actually exist are sampled
- Every combination only once → like a Sudoku

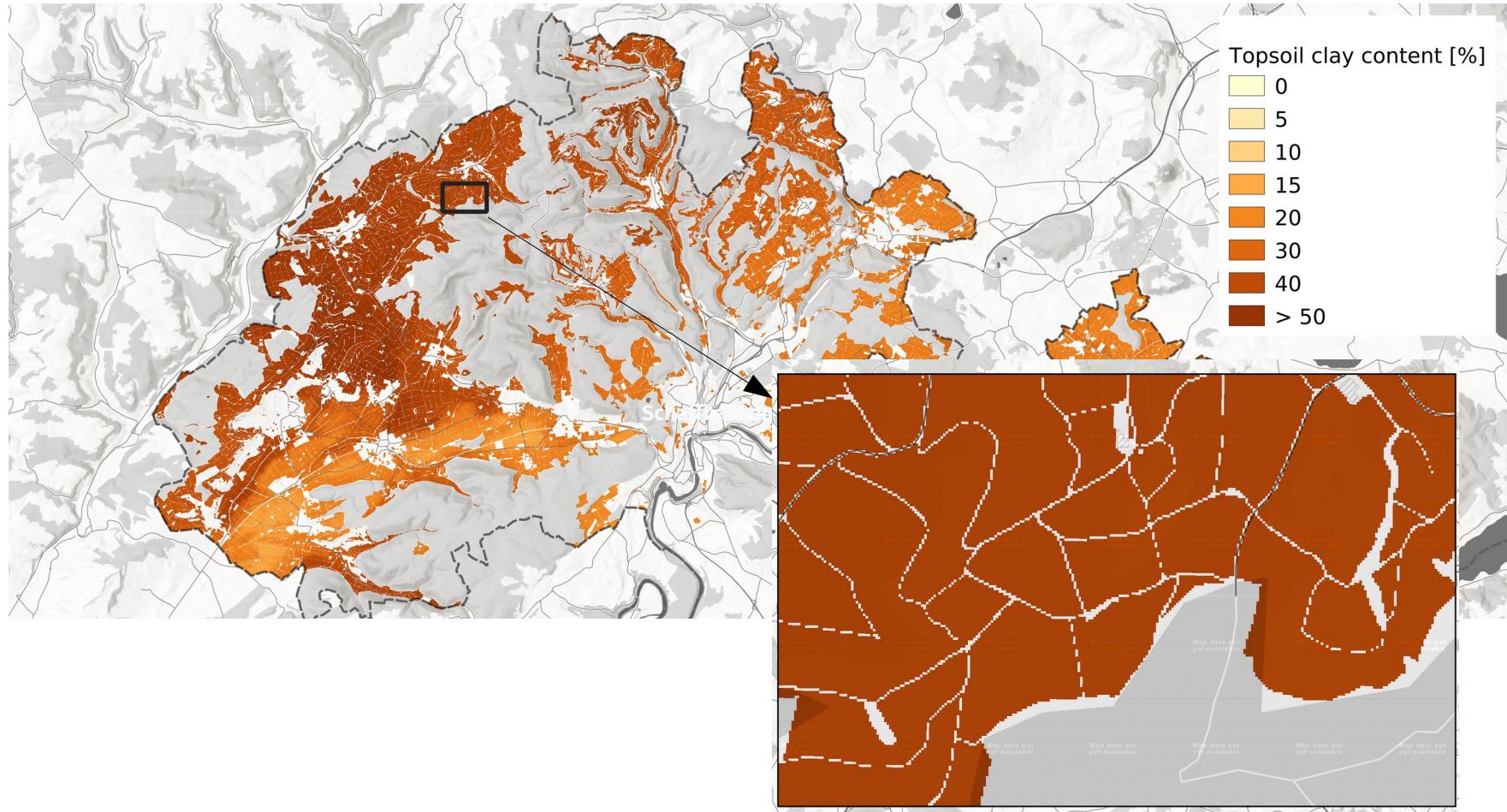
Modelling

- 30 repetitions of sampling procedure for each sampling strategy
- Separate models for each soil property and each repetition
- Model:
Random Forest (package ranger)
simple fit without tuning (first go).
- Covariates:
Geological units, simple and complex terrain attributes,
vertical and horizontal distances to rivers

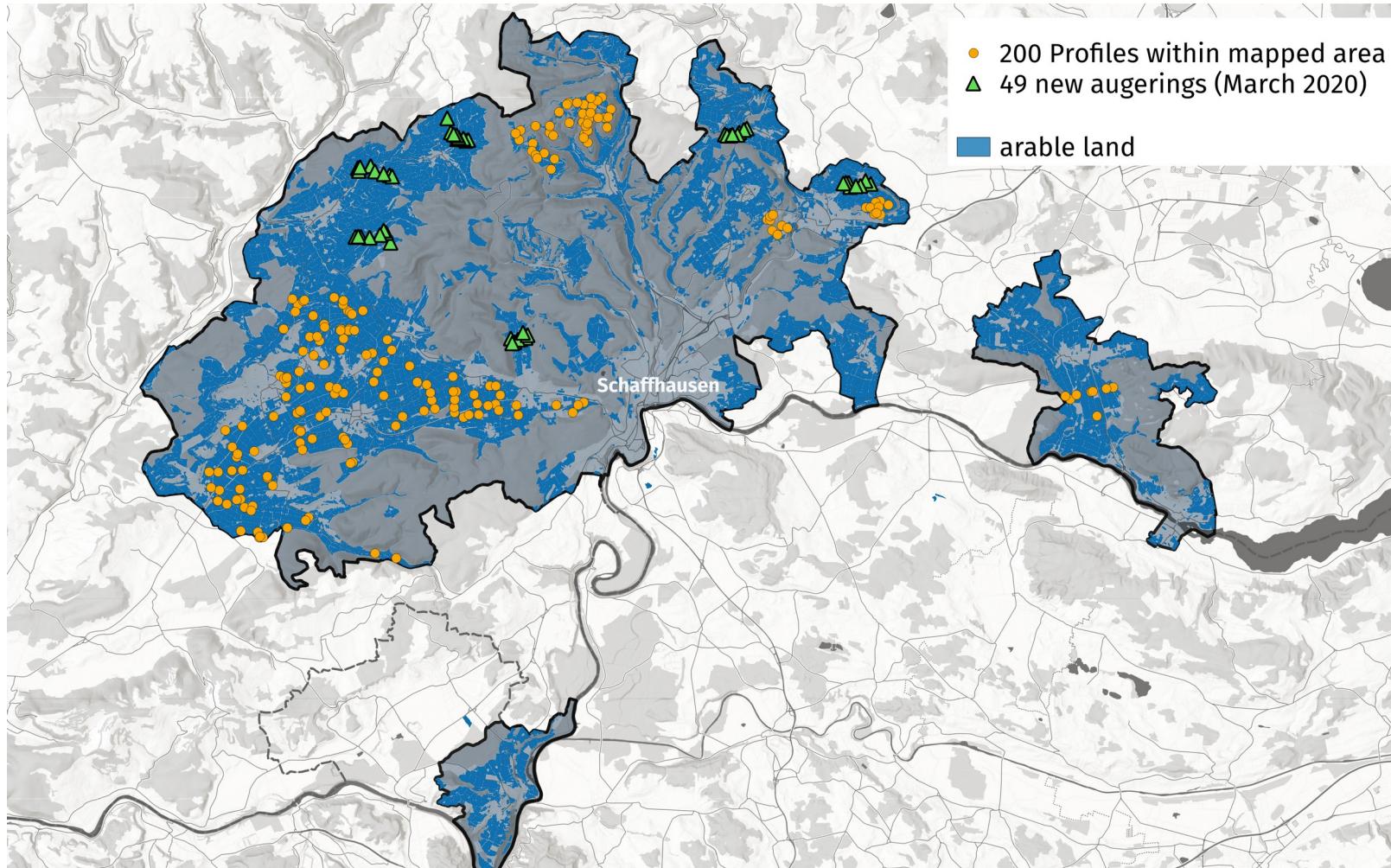
Resulting map



Resulting map

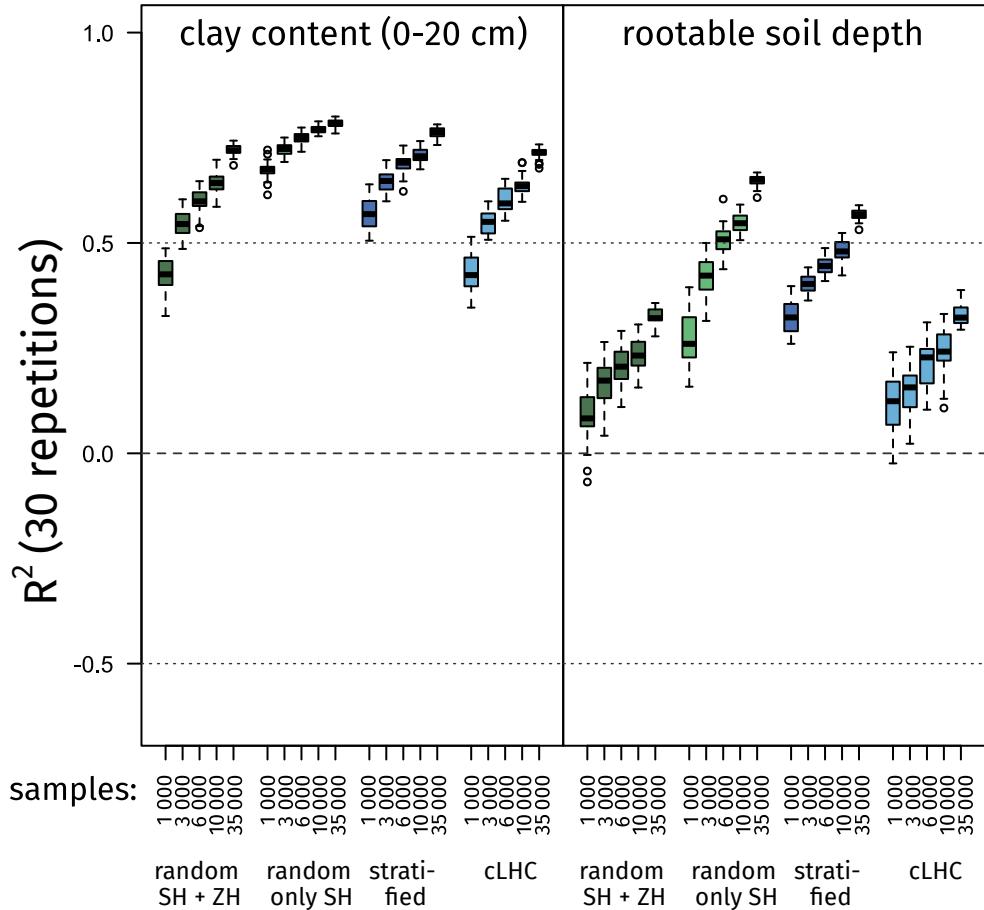


Results – Validation Samples



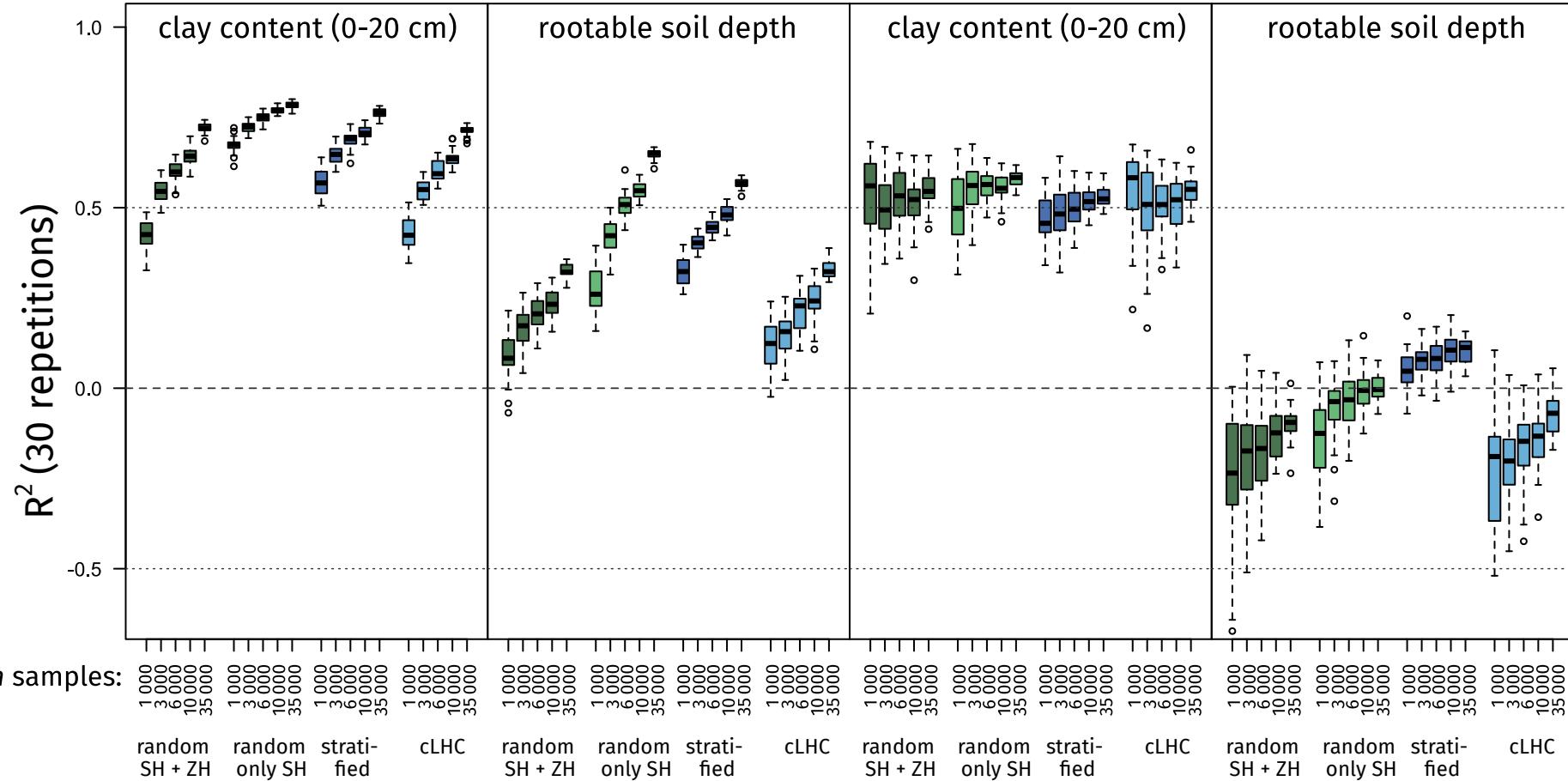
Validation – R^2

200 soil profiles within legacy soil maps



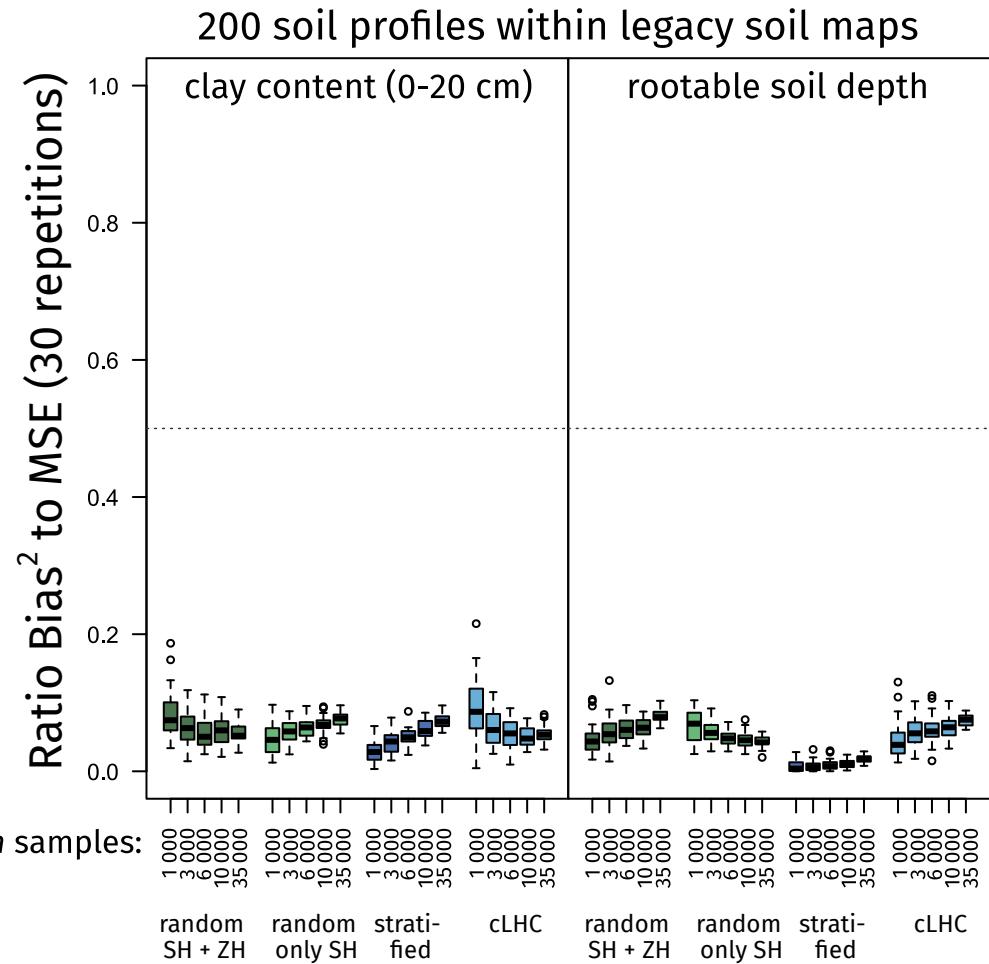
Validation – R^2

200 soil profiles within legacy soil maps

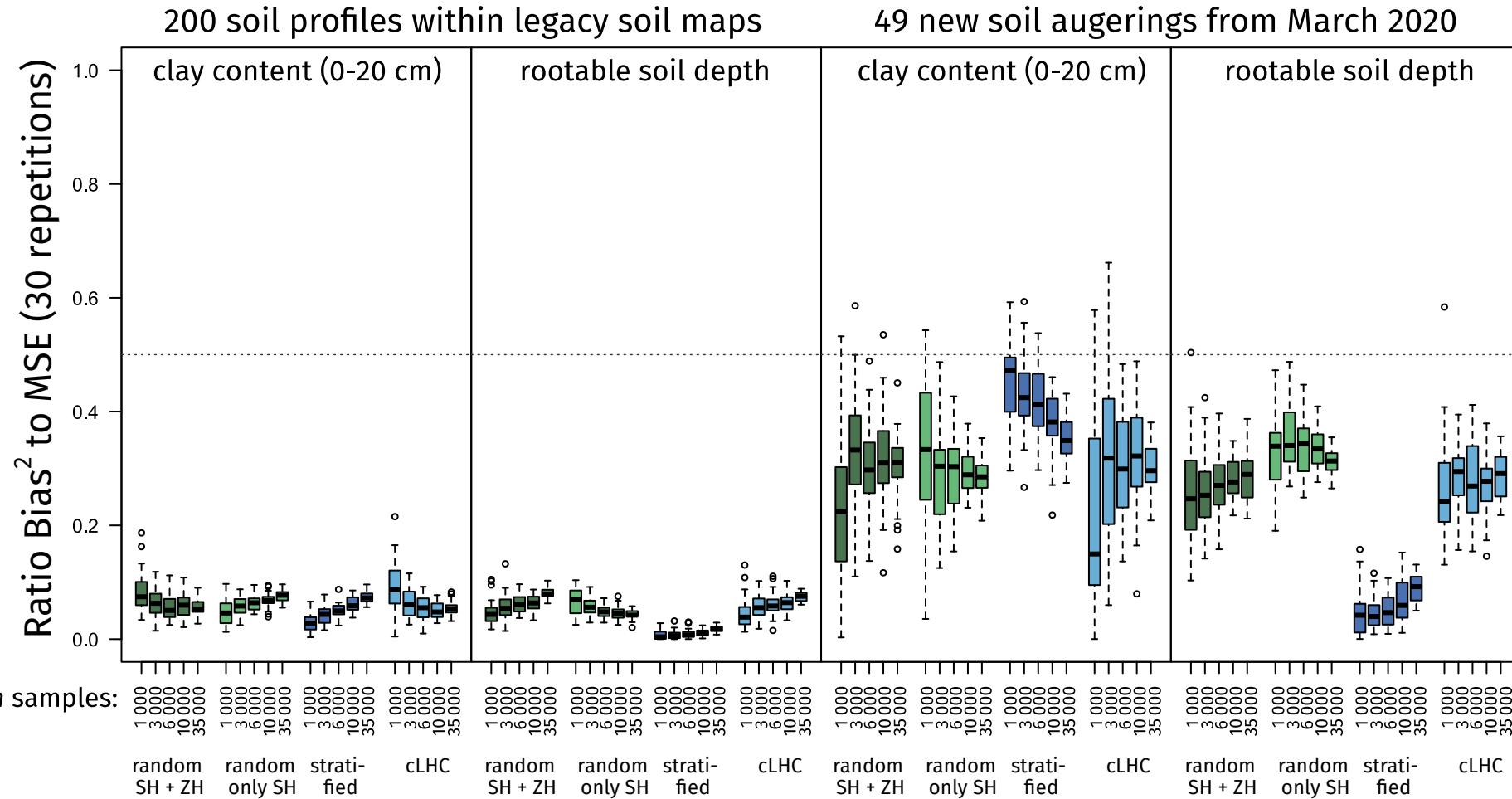


49 new soil augerings from March 2020

Validation – Bias



Validation – Bias



Conclusion and Outlook

Models based on legacy soil maps

Extrapolation into new areas

- possible, but with care!
- large dependence on target soil attribute
- no decision on optimal sampling design

Further work:

- Validation 300 new soil augerings and 10 soil profile pits until end of 2020
- Integration of interpreted crop map and property tax values (1950s, based on soil sampling)

Many thanks to ...

Stéphane Burgos – Stefan Oechslin – Liv Kellermann – Christian Sprecher – Adrian Hochreutener

Funding: Canton of Schaffhausen

