## Fundamentals of CNNs and Hierarchical Feature Learning

# Course: Deep Learning with Tensorflow & Kersa 2



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### **Current Section**

- Introduction: Why CNNs for Image Processing?
- CNN Architecture: Components and Layer Types
- Convolution Operation and Parameter Sharing
- Pooling Layers and Spatial Reduction
- Activation Functions in CNNs
- Fully Connected Layers and Output Interpretation
- Regularization in CNNs: Dropout, L2, BatchNorm
- 8 Hierarchical Feature Learning in CNNs
- Omparing CNNs to ANNs
- 10 CNN Processing Pipeline
- Real-World Architectures: LeNet, AlexNet, VGG, ResNet, Inception
- CNN Architecture Implementations

### Motivation: Why Do ANNs Fail on Image Data?

Traditional Artificial Neural Networks (ANNs) struggle with high-dimensional image data. Why?

- Lack of spatial awareness every pixel treated independently.
- Large number of parameters fully connected layers scale poorly.
- Poor translation invariance small shifts can drastically change outputs.

### **High-Dimensional Input Problem**

For a grayscale image of size  $256 \times 256$ , a single fully connected input layer needs  $256 \times 256 = 65,536$  weights per neuron. This results in massive parameter growth for deeper networks.

## Motivation: Why Do ANNs Fail on Image Data?

#### **CNNs: A Better Approach**

Convolutional Neural Networks (CNNs) leverage spatial structure via:

- Local connectivity
- Weight sharing (parameter efficiency)
- Hierarchical feature learning

### Formula: Convolutional Output Size

Given an input of size  $W \times H$ , a kernel of size K, stride S, and padding P, the output size is:

$$O = \left\lfloor \frac{W - K + 2P}{S} \right\rfloor + 1$$

### Motivation: Why Do ANNs Fail on Image Data?

#### **Misconception Warning**

CNNs are not invariant to all transformations by default. They exhibit some degree of translation invariance but not rotation or scale invariance without augmentation or architectural support.

Challenge	CNN Solution
Large number of parameters	Weight sharing reduces complexity
No spatial awareness	Local receptive fields capture spatial structure
No translation invariance	Pooling and local filters enable some invariance
Overfitting on small datasets	Regularization and fewer parameters help

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A Convolutional Neural Network (CNN) consists of layered components designed to process grid-like data (e.g., images). What are the key layers and their mathematical operations?

#### **Core CNN Layers**

- Convolutional Layers extract local patterns using filters
- Activation Functions introduce non-linearity
- Pooling Layers downsample feature maps
- Fully Connected Layers combine features into predictions
- Normalization/Regularization improve generalization

#### **Mathematical Operation: 2D Convolution**

Let *I* be a 2D input image of size  $W \times H$ , and *K* a filter of size  $f \times f$ . The convolution at position (i,j) is:

$$(I*K)(i,j) = \sum_{m=0}^{f-1} \sum_{n=0}^{f-1} I(i+m,j+n) \cdot K(m,n)$$

This operation slides the kernel across the input to produce a feature map.

### Simple 2D Convolution Example

```
import numpy as np
from scipy.signal import convolve2d
I = np.array([[1, 2, 3],
                [4, 5, 6],
                [7, 8, 9]])
K = np.array([[1, 0],
                [0, -1]])
output = convolve2d(I, K, mode='valid')
print (output)
# Output:
\# \Gamma \Gamma - 4 - 41
\# [-4 - 4]]
```

#### **Output Interpretation**

Each entry in the output corresponds to a local weighted sum using kernel  $\mathcal{K}$ . The sign and magnitude capture edge or texture orientation.

#### **Dimensional Explosion**

Each convolution layer increases the number of feature maps, not just spatial dimensions. Unchecked, this leads to massive memory usage.

#### **Padding vs No Padding**

Without padding, output size shrinks:

$$O = \left| \frac{W - K}{S} + 1 \right|$$

With padding *P*, spatial size is preserved:

$$O = \left| \frac{W - K + 2P}{S} + 1 \right|$$

#### **Best Practice: Use Powers of 2**

Feature map sizes are often reduced by factors of 2 (e.g.,  $64\times64\to32\times32\to16\times16$ ) for regularity and memory efficiency.

Layer Type	Mathematical Description
Convolutional Layer	$y_{i,j} = \sum_{m,n} I_{i+m,j+n} \cdot K_{m,n}$
Activation Layer (ReLU)	$f(x) = \max(0, x)$
Pooling Layer	$y_{i,j} = \max_{(m,n) \in \Omega(i,j)} x_{m,n}$ or average
Fully Connected Layer	y = Wx + b
Dropout Layer	Randomly sets a fraction <i>p</i> of inputs to 0 during training

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The convolutional layer is central to CNNs. It applies the same set of weights (kernel) across the input – a technique known as **parameter sharing**.

### **Key Insight: Local Receptive Fields + Shared Weights**

Each neuron in a convolutional layer is connected only to a small region (receptive field) of the input, and the same kernel is applied across the entire input.

#### Mathematical Breakdown: Convolution with Shared Weights

Let input  $X \in \mathbb{R}^{W \times H}$ , kernel  $K \in \mathbb{R}^{f \times f}$ :

$$Y_{i,j} = \sum_{m=0}^{f-1} \sum_{n=0}^{f-1} X_{i+m,j+n} \cdot K_{m,n}$$

This is computed over all valid (i,j) positions – same weights K are reused!

#### **Watch for Shape Mismatch**

To convolve multiple channels (e.g., RGB), kernel K must have shape  $f \times f \times C_{\text{in}}$ , where  $C_{\text{in}}$  is the number of input channels.

#### Parameter Reduction: Fully Connected vs CNN

```
# Fully connected layer: 100 \times 100 input, 500 neurons fc_params = 100 \times 100 \times 500 # = 5,000,000 # CNN: 5 filters of size 3 \times 3, 1 input channel cnn_params = 5 \times 3 \times 3 \times 1 # = 45
```

#### **CNN Advantage**

CNNs drastically reduce learnable parameters by:

- Reusing filters across the spatial dimensions
- Connecting locally, not globally
- Using the same kernel weights for all input positions

### **Numerical Example**

Input:  $X \in \mathbb{R}^{4 \times 4}$ 

$$X = \begin{bmatrix} 1 & 2 & 3 & 0 \\ 4 & 5 & 6 & 1 \\ 7 & 8 & 9 & 0 \\ 1 & 2 & 3 & 4 \end{bmatrix}, \quad K = \begin{bmatrix} 1 & 0 \\ 0 & -1 \end{bmatrix}$$

Convolution result at top-left position:

$$(1 \cdot 1 + 2 \cdot 0 + 4 \cdot 0 + 5 \cdot (-1)) = 1 - 5 = -4$$

#### **Loss of Global Context**

Convolution layers only capture local patterns. Global relationships must be learned via stacking multiple layers or using larger receptive fields.

Concept	Explanation / Formula
Parameter Sharing	Same weights reused across positions: $K_{m,n}$ fixed for all $(i,j)$
Local Receptive Field	Each neuron sees only a region of input, e.g., 3 × 3 patch
Parameters (CNN)	#filters $\times$ $f \times f \times C_{in}$
Parameters (FC)	W · H · N <sub>neurons</sub>

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Pooling layers are used to reduce the spatial size of feature maps while retaining important information.

#### **Purpose of Pooling Layers**

- Reduce dimensionality and computational cost
- Introduce translation invariance
- Help prevent overfitting

### Max Pooling: Most Common Variant

Given a feature map X and pooling window size  $p \times p$ , max pooling computes:

$$Y_{i,j} = \max_{0 \le m < p, 0 \le n < p} X_{i \cdot p + m, j \cdot p + n}$$

Example:  $2 \times 2$  max pooling reduces a  $4 \times 4$  input to  $2 \times 2$ .

### **Numerical Example: Max Pooling**

```
import numpy as np
from tensorflow.keras.layers import MaxPooling2D
from tensorflow.keras.models import Sequential
from tensorflow.keras.lavers import Input
model = Sequential([
    Input (shape=(4, 4, 1)),
    MaxPooling2D (pool_size=(2, 2))
])
# Example input: batch of 1 image
X = np.array([[[1], [2], [3], [4]],
               [[5], [6], [7], [8]],
               [[9], [10], [11], [12]],
               [[13], [14], [15], [16]]])
output = model.predict(X)
print (output.squeeze())
# Output:
# [[ 6. 8.1
# [14. 16.1]
```

#### Interpretation

Each  $2 \times 2$  region is reduced to its maximum value. This emphasizes prominent features.

#### **Drawback of Pooling**

Pooling is a hand-crafted operation – it is non-learnable. Overuse can lead to information loss.

### **Average Pooling vs Max Pooling**

Max pooling highlights the most active features, while average pooling smooths representations. Choice depends on task-specific needs.

#### Formula: Output Size After Pooling

For input size  $W \times H$ , pooling window size P, stride S:

$$O = \left| \frac{W - P}{S} + 1 \right|$$

With W = 4, P = 2, S = 2, we get O = 2.

Pooling Type	Effect
Max Pooling	Keeps strongest activation in region; emphasizes feature presence
Average Pooling	Computes average; smoother but less discriminative
Global Average Pooling	Reduces each feature map to a single number (used before FC layer)
Stride > 1	Introduces downsampling, even without overlap

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Without activation functions, CNNs behave as linear systems – no matter how deep. We need non-linearity to model complex functions.

#### **Role of Activation Functions**

- Introduce non-linearity
- Enable networks to learn complex mappings
- Applied element-wise after convolution or FC layers

### Most Common: ReLU (Rectified Linear Unit)

$$f(x) = \max(0, x)$$

#### **Properties:**

- Efficient to compute
- Avoids vanishing gradient (for x > 0)

### Visualizing ReLU vs Sigmoid

```
import numpy as np
import matplotlib.pyplot as plt

x = np.linspace(-10, 10, 100)
relu = np.maximum(0, x)
sigmoid = 1 / (1 + np.exp(-x))

plt.plot(x, relu, label='ReLU')
plt.plot(x, sigmoid, label='Sigmoid')
plt.legend()
plt.grid()
plt.title("ReLU vs Sigmoid")
plt.show()
```

#### **Output Interpretation**

**ReLU** returns 0 for negative values and linear for positive ones. **Sigmoid** squashes input to (0,1) range.

#### **ReLU Caveat: Dying Neurons**

If too many activations fall below zero, gradients become zero – neurons stop learning. Consider using Leaky ReLU or ELU.

#### **Other Activation Functions**

- **Sigmoid**:  $f(x) = \frac{1}{1+e^{-x}}$  used in binary classification
- **Tanh**:  $f(x) = \tanh(x)$  centered around 0, but prone to vanishing gradients
- Leaky ReLU:  $f(x) = \max(0.01x, x)$  mitigates dying neuron problem
- **Softmax**: softmax( $x_i$ ) =  $\frac{e^{x_i}}{\sum_i e^{x_j}}$  used in multiclass classification

#### Vanishing Gradient Problem

Sigmoid and Tanh compress large inputs into small derivatives, leading to small gradient updates:

$$\frac{d}{dx}\sigma(x) = \sigma(x)(1 - \sigma(x))$$

Activation	Formula / Use Case
ReLU	$f(x) = \max(0, x)$ – fast, common in hidden layers
Leaky ReLU	$f(x) = \max(0.01x, x)$ – avoids dying neurons
Sigmoid	$f(x) = \frac{1}{1+e^{-x}}$ – used in output layer for binary classification
Tanh	$f(x) = \frac{e^x - e^{-x}}{e^x + e^{-x}}$ – zero-centered
Softmax	$f(x_i) = \frac{e^{x_i}}{\sum_j e^{x_j}}$ – multiclass output probabilities

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After the convolutional and pooling layers extract features, fully connected (FC) layers combine these into a final output – typically for classification or regression.

#### **Purpose of Fully Connected Layers**

- Map learned features to decision boundaries
- Flatten spatial dimensions into a 1D vector
- Perform high-level reasoning based on global features

#### **Mathematical Formulation**

Let flattened input vector be  $\mathbf{x} \in \mathbb{R}^n$ , weight matrix  $\mathbf{W} \in \mathbb{R}^{m \times n}$ , bias  $\mathbf{b} \in \mathbb{R}^m$ :

$$\mathbf{y} = \mathbf{W}\mathbf{x} + \mathbf{b}$$

If softmax is applied:

$$softmax(y_i) = \frac{e^{y_i}}{\sum_i e^{y_j}} \quad (multiclass output probabilities)$$

#### **CNN Output Layer for Classification**

```
from tensorflow.keras.models import Sequential
from tensorflow.keras.layers import Conv2D, Flatten, Dense
model = Sequential([
    Conv2D(32, kernel size=(3,3), activation='relu',
        input shape=(28, 28, 1)).
    Flatten(),
    Dense(128, activation='relu'),
    Dense(10, activation='softmax') # 10-class classification
1)
model.summary()
# Output shows:
# Flatten layer reduces spatial dims (e.g., 26x26x32 -> 21632)
# Dense(128): FC layer with 128 neurons
# Dense(10): final class probabilities
```

#### Interpretation

The Dense layer learns to combine all extracted features to predict class scores. Softmax ensures the output sums to 1, representing a valid probability distribution.

#### **High Parameter Count**

Fully connected layers have many weights and often dominate the model size:

 $Parameters = Input \ Size \times Neurons + Biases$ 

E.g., input of size 4096 to 1024 neurons:  $4096 \times 1024 + 1024 = 4,195,328$  parameters.

## What Happens After Convolutions and Pooling?

#### **Overfitting Risk in Dense Layers**

Dense layers are highly expressive and prone to overfitting, especially if used after small datasets or insufficient regularization.

#### **Output Layer Activation: Use Cases**

- Softmax: Multiclass classification (one-hot labels)
- Sigmoid: Binary or multilabel classification
- Linear: Regression

# What Happens After Convolutions and Pooling?

Component	Role in CNN	
Flatten Layer	Converts 3D feature maps into 1D vector	
Dense Layer	Applies matrix multiplication + bias: Wx + b	
Softmax Output	Converts raw scores to class probabilities	
Fully Connected Parameters	$n \cdot m + m$ where $n = \text{inputs}$ , $m = \text{neurons}$	
Risk	High parameter count leads to overfitting without regularization	

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CNNs are powerful, but they can easily overfit – especially with small or noisy datasets. Regularization techniques help control this.

#### Why Regularization?

- Reduces model variance
- Improves generalization
- Controls the complexity of the learned function

#### L2 Regularization (Weight Decay)

Adds a penalty term to the loss function:

$$L_{\text{total}} = L_{\text{data}} + \lambda \sum_{i} w_i^2$$

Where  $\lambda$  controls the strength of the penalty. Encourages smaller weights.

### L2 Regularization in Keras

#### Effect of L2

Penalizing large weights makes the model rely on broader, more stable patterns rather than memorization.

### **Dropout**

Randomly "drops" a fraction of neurons during training:

During training: 
$$x_i' = \begin{cases} 0 & \text{with probability } p \\ \frac{x_i}{1-p} & \text{otherwise} \end{cases}$$

At test time, no dropout is applied – outputs are scaled automatically.

#### **Using Dropout in Keras**

from tensorflow.keras.layers import Dropout

Dropout (0.5) # Drop 50% of inputs during training

#### **Caution: Dropout Placement**

Dropout is typically used after Dense layers, not convolutional layers. Using it on feature maps may degrade spatial structure.

#### **Batch Normalization**

Normalizes activations per mini-batch:

$$\hat{x} = \frac{x - \mu}{\sqrt{\sigma^2 + \varepsilon}}, \quad y = \gamma \hat{x} + \beta$$

This improves gradient flow and speeds up convergence.

#### **Batch Normalization in Keras**

from tensorflow.keras.layers import BatchNormalization

model.add(BatchNormalization())

#### **BatchNorm Benefits**

- Reduces internal covariate shift
- Acts as a regularizer
- Allows for higher learning rates

#### **Potential Conflicts**

Using Dropout and BatchNorm together can create optimization issues. Evaluate their effectiveness separately during tuning.

Regularization Method	Effect / Formula	
L2 Regularization	$\lambda \sum w_i^2$ – penalizes large weights	
Dropout	Randomly disables neurons: $x_i' = 0$ with prob. $p$	
Batch Normalization	Normalizes and re-centers activations per batch	
Weight Constraint	Enforces upper bound on layer weights	

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CNNs learn features in a hierarchical fashion – from simple patterns to complex abstractions.

#### **Definition: Hierarchical Feature Learning**

CNNs progressively learn to detect features at increasing levels of abstraction:

- Low-level: Edges, corners, textures
- Mid-level: Patterns, shapes, motifs
- High-level: Object parts, semantic features

### **Layered Interpretation**

Assume input image  $X \in \mathbb{R}^{W \times H \times 3}$ 

Layer 1 (Conv) → Edge detectors (filters like Sobel)

Layer 2 (Conv + Pool)  $\rightarrow$  Textures, corners

Layer 3+ (Conv) → Motifs, object shapes

Final Dense Layer  $\rightarrow$  Class predictions

#### Visualizing Hierarchical Features

```
from tensorflow.keras.applications import VGG16
from tensorflow.keras.models import Model
import matplotlib.pyplot as plt
import numpy as np
model = VGG16 (weights='imagenet', include top=False)
layer outputs = [layer.output for layer in model.layers[:8]]
feature model = Model(inputs=model.input, outputs=layer outputs)
img = np.random.rand(1, 224, 224, 3)
features = feature model.predict(img)
for i, fmap in enumerate(features):
    print (f"Layer {i+1} shape: {fmap.shape}")
# Output: Progressively deeper layers, reduced spatial size,
    increased depth
```

#### Interpretation

Earlier layers learn generic visual filters. Deeper layers encode taskspecific representations. This is why pretrained CNNs work well for transfer learning.

#### Loss of Fine Detail

While deeper layers capture semantics, spatial resolution is reduced via pooling – precise localization is lost unless architecture includes upsampling.

#### **Beware: Shallow Networks Can't Learn Semantics**

A CNN with few layers will only learn low-level patterns. Hierarchy is built through sufficient depth and non-linearity.

#### **Numerical Analogy: Feature Maps**

If a  $32 \times 32$  input passes through:

- Conv layer with 3 × 3 filters → 32 feature maps
- Pooling (2x2) → size becomes 16 × 16
- Deeper conv + pool → size 8 × 8, more feature maps (64, 128, etc.)

The depth increases while width and height decrease – building depth-wise abstractions.

Feature Level	Examples		
Low-Level Features	Lines, edges, gradients, blobs		
Mid-Level Features	Corners, curves, textures, repeated patterns		
High-Level Features	Eyes, noses, wheels, text, object parts		
Output Layer	Semantic class predictions (dog, car, digit, etc.)		

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Artificial Neural Networks (ANNs) and Convolutional Neural Networks (CNNs) differ primarily in how they handle spatial structure and parameter efficiency.

#### **Core Difference**

ANNs: Fully connected layers treat each input feature independently.

**CNNs**: Preserve spatial relationships using local filters and shared weights.

### Parameter Comparison: ANN vs CNN

Case: 64 × 64 grayscale image (4096 inputs)

ANN:

1 hidden layer with 512 units  $\rightarrow$  4096  $\times$  512 + 512 = 2,097,664 parameters

#### CNN:

- 32 filters, size 3 × 3
- Parameters =  $32 \times 3 \times 3 = 288$

CNN uses 7,000x fewer parameters!

### **Empirical Comparison: ANN vs CNN on MNIST**

```
from tensorflow.keras.models import Sequential
from tensorflow.keras.layers import Dense, Conv2D, Flatten, Input
from tensorflow.keras.datasets import mnist
from tensorflow.keras.utils import to categorical
(x_train, y_train), (_, _) = mnist.load_data()
x_{train} = x_{train.reshape(-1, 28*28).astype('float32') / 255
y_train = to_categorical(y_train)
# ANN model
ann = Sequential([
    Input (shape=(784,)),
    Dense(512, activation='relu'),
    Dense(10, activation='softmax')
1)
ann.compile(optimizer='adam', loss='categorical_crossentropy',
    metrics=['accuracy'])
ann.summarv()
```

#### **Output Interpretation**

ANNs are simple but inefficient with high-dimensional data. CNNs are more compact, efficient, and accurate for structured inputs like images.

#### ANN Limitations for Image Data

- Flattening destroys spatial locality
- Large number of parameters lead to overfitting
- Poor generalization to translated inputs

#### Misconception: CNNs Always Better

For non-grid data (e.g., tabular), ANNs or decision trees may outperform CNNs. Choose architecture based on data modality.

### **CNN Advantages Recap**

- Fewer parameters (weight sharing)
- Built-in spatial hierarchy
- Better generalization with less data
- Translation invariance via pooling

Attribute	ANN vs CNN		
Parameter Count	ANN: Very high (FC layers); CNN: Very low (shared filters)		
Spatial Awareness	ANN: None; CNN: Preserves structure		
Feature Extraction	ANN: Manual or poor; CNN: Automatic and hierarchical		
Use Case	ANN: Tabular, signal; CNN: Images, spatial data		
Robustness to Shift	ANN: Low; CNN: Higher due to local patterns and pooling		

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Let's break down the complete data flow and transformations in a CNN model.

#### **End-to-End Pipeline Overview**

- Input Image → Preprocessing (resize, normalize)
- ② Convolution Layers → Local feature extraction
- lacktriangle Activation Functions o Non-linear transformations
- Pooling Layers → Spatial dimension reduction
- Second Secon
- Fully Connected Layers → Feature combination
- Output Layer → Final prediction (softmax/sigmoid/linear)

#### **Mathematical Flow Through the Network**

Input: 
$$X \in \mathbb{R}^{W \times H \times C}$$

Conv: 
$$X_1 = \sigma(W_1 * X + b_1)$$
 (non-linearity)

Pool: 
$$X_2 = Pool(X_1)$$

Flatten: 
$$x = \text{vec}(X_2)$$
 (vectorize)

Dense:  $y = \operatorname{softmax}(W_2x + b_2)$ 

#### Keras Implementation of Full CNN Pipeline

```
from tensorflow.keras.models import Sequential
from tensorflow.keras.layers import Conv2D, MaxPooling2D, Flatten,
    Dense, Input
model = Sequential([
    Input (shape=(28, 28, 1)),
    Conv2D(32, (3, 3), activation='relu'),
    MaxPooling2D(pool_size=(2, 2)),
    Conv2D(64, (3, 3), activation='relu'),
    MaxPooling2D(pool size=(2, 2)),
    Flatten().
    Dense(128, activation='relu'),
    Dense(10, activation='softmax')
])
model.summarv()
```

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#### Typical CNN Layer Progression

- Input: (28,28,1)
- After Conv2D(32): (26,26,32)
- After MaxPooling2D: (13, 13, 32)
- After Conv2D(64): (11,11,64)
- After MaxPooling2D: (5,5,64)
- Flatten: 1600
- Dense: 128 → 10

### **Error Source: Incompatible Shapes**

Mismatches between convolution/pooling outputs and Dense inputs are a common source of bugs. Always verify output shapes before Flatten/Dense layers.

#### **Preprocessing Step is Crucial**

Inputs must be scaled (e.g., divided by 255), possibly normalized, and reshaped to match input dimensions expected by the CNN.

### **Data Preprocessing Checklist**

- Resize all images to consistent shape
- Normalize pixel values: x' = x/255.0
- One-hot encode class labels (if needed)
- Split data: training, validation, test

Stage	Transformation Description		
Input Preprocessing	Resize, normalize, reshape input tensors		
Convolutional Layers	Learn spatial features using shared filters		
Pooling Layers	Downsample feature maps to reduce dimensions		
Flatten	Convert 3D tensors to 1D vectors		
Dense Layers	Combine features for classification or regression		
Output Layer	Maps to class scores or predictions		

## **Current Section**

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- Regularization in CNNs: Dropout, L2, BatchNorm
- 8 Hierarchical Feature Learning in CNNs
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- CNN Processing Pipeline
- Real-World Architectures: LeNet, AlexNet, VGG, ResNet, Inception
- (2) CNN Architecture Implementations

Let's explore how foundational CNN architectures are designed and applied in practice. Each solved critical limitations of previous models.

### Why Study Architectures?

Understanding classic architectures helps us:

- Grasp model design trade-offs
- Choose appropriate depth/complexity
- Leverage pretrained weights in practice

### LeNet-5 (1998) – Digit Recognition Pioneer

- Input: 32 × 32 grayscale image
- $\bullet \; \mathsf{Conv} \to \mathsf{Pool} \to \mathsf{Conv} \to \mathsf{Pool} \to \mathsf{FC} \to \mathsf{Output}$
- Uses tanh activation, average pooling
- Total params: 60K

#### LeNet-5 Style Model in Keras

```
model = Sequential([
    Conv2D(6, (5, 5), activation='tanh', input_shape=(32, 32, 1)),
    AveragePooling2D(),
    Conv2D(16, (5, 5), activation='tanh'),
    AveragePooling2D(),
    Flatten(),
    Dense(120, activation='tanh'),
    Dense(84, activation='tanh'),
    Dense(10, activation='softmax')
])
```

### AlexNet (2012) – Deep Learning Breakthrough

- 8 layers: 5 Conv + 3 FC
- ReLU activations, dropout, data augmentation
- Uses 11x11 and 5x5 kernels early on
- Input: 227 × 227 × 3
- Top-5 error in ImageNet: 15.3%

### VGGNet (2014) – Simplicity via Depth

Uses only 3 × 3 convolutions

Very deep: VGG-16 has 13 conv + 3 FC layers

Input: 224 × 224 × 3

Huge model: 138M parameters

Formula Insight: Stacking Two  $3 \times 3$  Convs  $\approx$  One  $5 \times 5$  Conv

### ResNet (2015) – Skip Connections for Depth

• Introduces identity shortcut (residual) connections:

$$\mathbf{y} = F(\mathbf{x}) + \mathbf{x}$$

- Enables very deep networks (ResNet-50, 101, 152)
- Solves vanishing gradient problem

### Inception (GoogLeNet, 2014â16) – Multi-Scale Feature Fusion

- Uses parallel paths with  $1 \times 1$ ,  $3 \times 3$ , and  $5 \times 5$  filters
- Dimensionality reduction with 1 x 1 convolutions:

$$output_{1\times 1} = W_{1\times 1} * X$$

Inception-v3, v4 include batch norm, factorized convolutions

#### **Trade-Offs in Real Architectures**

- Deeper ⇒ better features, harder to train
- Bigger ⇒ more capacity, slower inference
- Residuals and bottlenecks balance both

#### **Practical Deployment Tip**

Use pretrained versions of these models (e.g., from Keras applications) and fine-tune for your dataset. Saves time and improves accuracy on limited data.

Architecture	Year	Key Feature	Typical Use Case
LeNet-5	1998	Simple pipeline for digit recognition	MNIST, OCR
AlexNet	2012	ReLU, dropout, GPU training	ImageNet, general vision
VGG-16/19	2014	Deep with small filters	Transfer learning
ResNet-50+	2015	Residual connections for depth	Complex recognition tasks
Inception-v3	2016	Parallel multiscale filters	Real-time, mobile vision

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We now implement the core structure of each major CNN architecture using TensorFlow/Keras. Each example is simplified for clarity and educational purposes.

```
LeNet-5 (for grayscale 32 × 32 input)
from tensorflow.keras.models import Sequential
from tensorflow.keras.layers import Conv2D, AveragePooling2D,
    Flatten, Dense
lenet = Sequential([
    Conv2D(6, kernel size=(5, 5), activation='tanh',
        input_shape=(32, 32, 1)),
    AveragePooling2D(),
    Conv2D(16, kernel_size=(5, 5), activation='tanh'),
    AveragePooling2D(),
    Flatten().
    Dense(120, activation='tanh'),
    Dense(84, activation='tanh'),
    Dense(10, activation='softmax') # 10-class classification
```

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#### AlexNet (simplified for $227 \times 227 \times 3$ input) from tensorflow.keras.layers import Dropout, MaxPooling2D alexnet = Sequential([ Conv2D(96, kernel\_size=(11,11), strides=4, activation='relu', input shape=(227,227,3)), MaxPooling2D (pool size=(3,3), strides=2), Conv2D(256, kernel\_size=(5,5), padding='same', activation='relu'), MaxPooling2D (pool size=(3,3), strides=2), Conv2D(384, kernel size=(3,3), padding='same', activation='relu'), Conv2D(384, kernel\_size=(3,3), padding='same', activation='relu'), Conv2D(256, kernel\_size=(3,3), padding='same', activation='relu'), MaxPooling2D (pool\_size=(3,3), strides=2), Flatten(), Dense (4096, activation='relu'), Dropout (0.5), Dense (4096, activation='relu'), Dropout (0.5), Dense(1000, activation='softmax') # ImageNet classes ])

#### VGG-16 Style (simplified, without loading weights)

```
from tensorflow.keras.models import Model
from tensorflow.keras.lavers import Input
input vgg = Input (shape=(224,224,3))
x = Conv2D(64, (3,3), activation='relu', padding='same')(input_vgg)
x = Conv2D(64, (3,3), activation='relu', padding='same')(x)
x = MaxPooling2D((2,2))(x)
x = Conv2D(128, (3,3), activation='relu', padding='same')(x)
x = Conv2D(128, (3,3), activation='relu', padding='same')(x)
x = MaxPooling2D((2,2))(x)
x = Conv2D(256, (3,3), activation='relu', padding='same')(x)
x = Conv2D(256, (3,3), activation='relu', padding='same')(x)
x = Conv2D(256, (3,3), activation='relu', padding='same')(x)
x = MaxPooling2D((2,2))(x)
x = Conv2D(512, (3,3), activation='relu', padding='same')(x)
x = Conv2D(512, (3,3), activation='relu', padding='same')(x)
x = Conv2D(512, (3,3), activation='relu', padding='same')(x)
x = MaxPooling2D((2,2))(x)
x = Conv2D(512, (3,3), activation='relu', padding='same')(x)
x = Conv2D(512, (3,3), activation='relu', padding='same')(x)
x = Conv2D(512, (3,3), activation='relu', padding='same')(x)
x = MaxPooling2D((2,2))(x)
x = Flatten()(x)
x = Dense(4096, activation='relu')(x)
x = Dense(4096, activation='relu')(x)
output vgg = Dense(1000, activation='softmax')(x)
vgg = Model(inputs=input vgg, outputs=output vgg)
```

#### ResNet Block and Model (ResNet-18 style)

```
from tensorflow.keras.layers import Add, BatchNormalization, ReLU
def residual block(x, filters, downsample=False):
    stride = 2 if downsample else 1
    y = Conv2D(filters, (3, 3), strides=stride, padding='same')(x)
    v = BatchNormalization()(v)
   v = ReLU()(v)
   y = Conv2D(filters, (3, 3), padding='same')(y)
   v = BatchNormalization()(v)
    if downsample:
        x = Conv2D(filters, (1, 1), strides=2)(x)
    return ReLU()(Add()([x, y]))
input_resnet = Input (shape=(224,224,3))
x = Conv2D(64, (7,7), strides=2, padding='same') (input resnet)
x = MaxPooling2D((3,3), strides=2, padding='same')(x)
x = residual block(x, 64)
x = residual block(x, 64)
x = residual block(x, 128, downsample=True)
x = residual block(x, 128)
x = GlobalAveragePooling2D()(x)
output resnet = Dense(1000, activation='softmax')(x)
resnet = Model(inputs=input resnet, outputs=output resnet)
```

#### Inception Module (Simplified Inception-v1 block)

```
from tensorflow.keras.layers import concatenate
def inception module(x, f1, f3r, f3, f5r, f5, proj):
    path1 = Conv2D(f1, (1,1), padding='same', activation='relu')(x)
    path2 = Conv2D(f3r, (1,1), activation='relu')(x)
    path2 = Conv2D(f3, (3,3), padding='same', activation='relu')(path2)
    path3 = Conv2D(f5r, (1,1), activation='relu')(x)
    path3 = Conv2D(f5, (5,5), padding='same', activation='relu')(path3)
    path4 = MaxPooling2D((3,3), strides=(1,1), padding='same')(x)
    path4 = Conv2D(proj, (1,1), activation='relu')(path4)
    return concatenate([path1, path2, path3, path4], axis=-1)
input_incept = Input(shape=(224,224,3))
x = Conv2D(64, (7,7), strides=2, padding='same',
    activation='relu')(input incept)
x = MaxPooling2D((3.3), strides=2, padding='same')(x)
x = inception_module(x, 64, 96, 128, 16, 32, 32)
x = inception module(x, 128, 128, 192, 32, 96, 64)
x = GlobalAveragePooling2D()(x)
output incept = Dense(1000, activation='softmax')(x)
inception = Model(inputs=input incept, outputs=output incept)
```