



ITMO UNIVERSITY

# How to Win Coding Competitions: Secrets of Champions

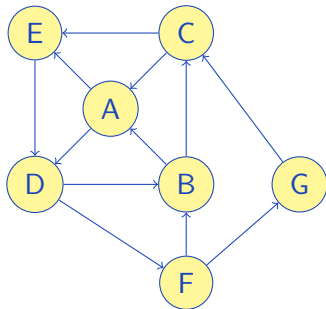
## Week 4: Algorithms on Graphs

### Lecture 7: Hamiltonian paths and Hamiltonian tours

Maxim Buzdalov  
Saint Petersburg 2016

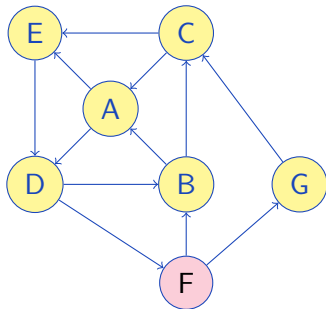
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**FGCEDBA**



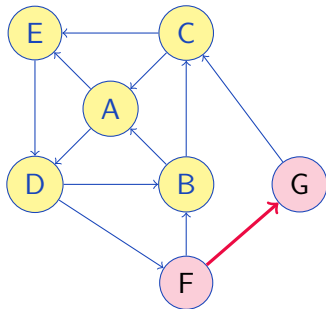
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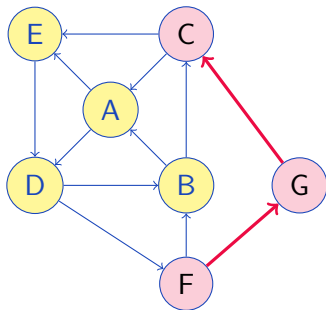
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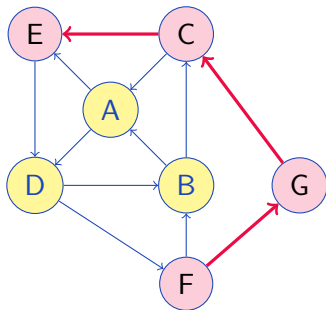
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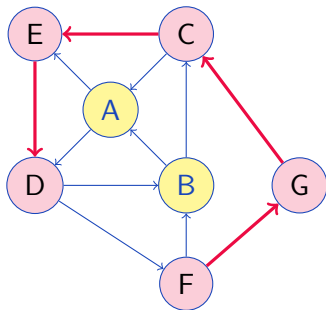
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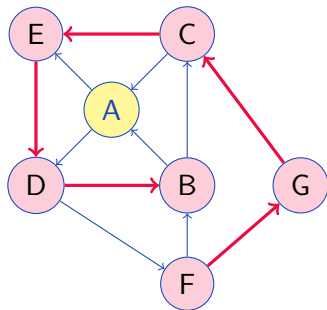
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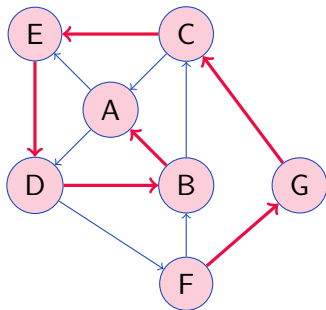
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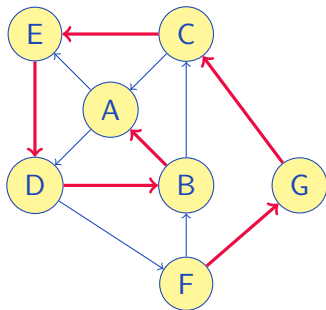
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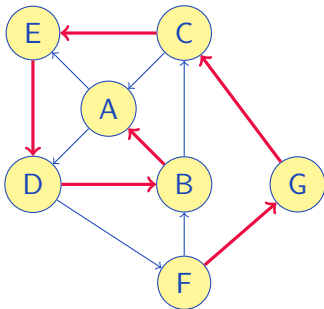
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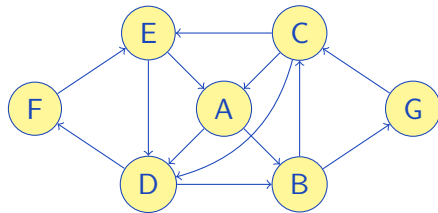
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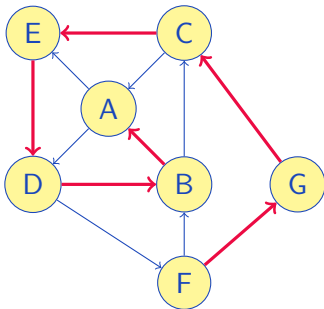
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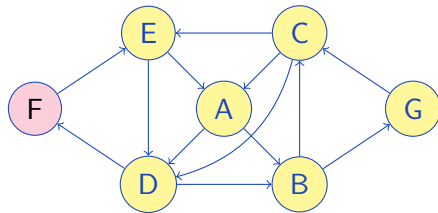
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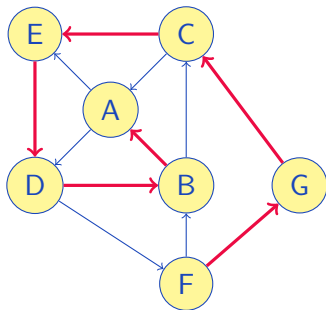
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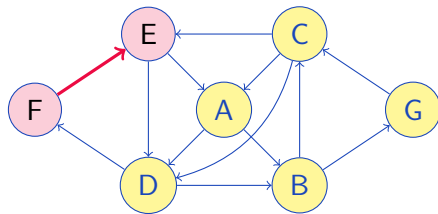
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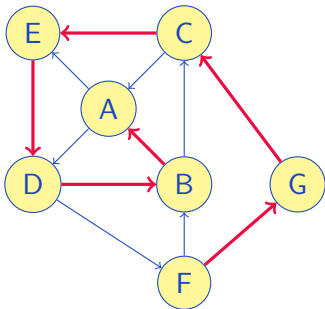
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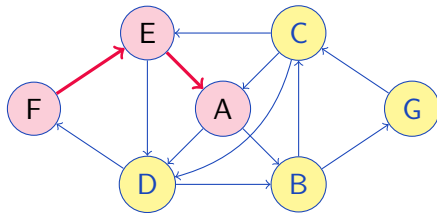
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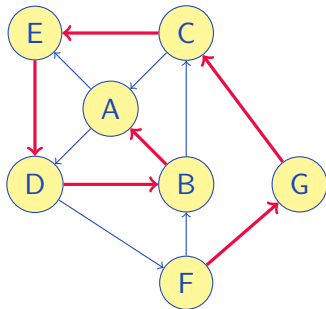
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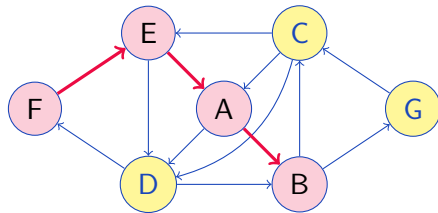
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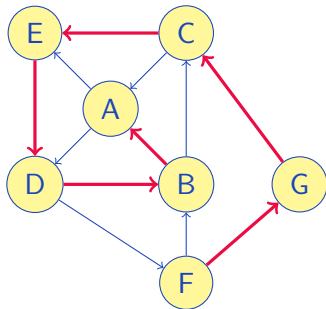
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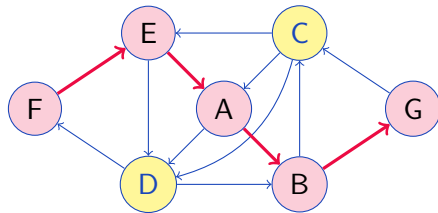
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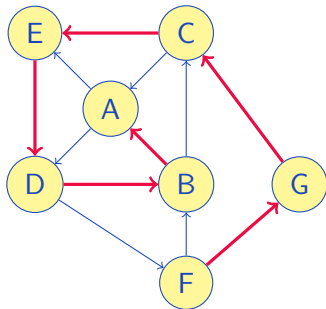
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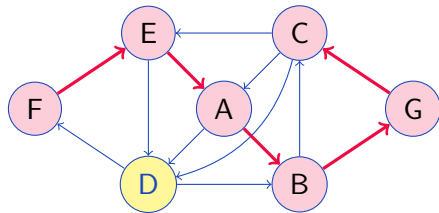
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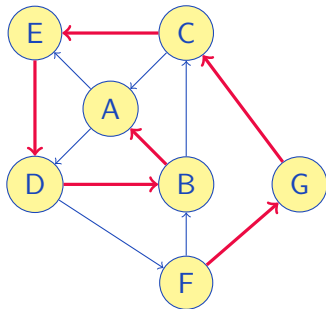
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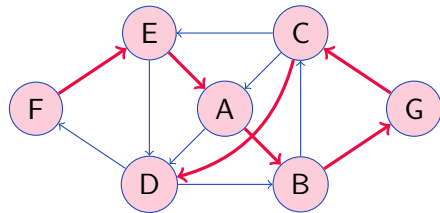
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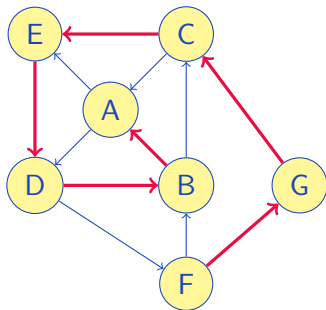
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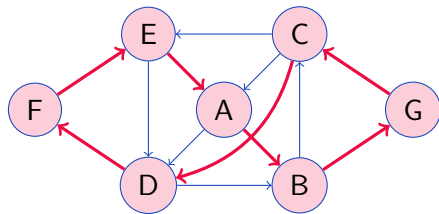
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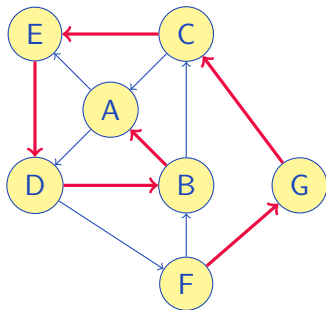
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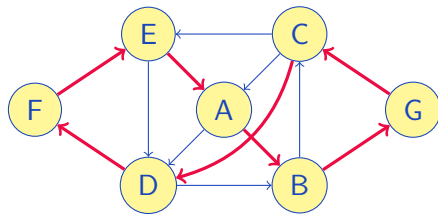
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- ▶ We can solve Hamiltonian-related problems using the values of  $d[S][v]$

**procedure** HAMILTONIANDP( $V, E$ )

$d[S][v]$ : if a path exists which starts at 1, ends at  $v$  and visits vertices from  $S$

$d[\{1\}][1] \leftarrow \text{TRUE}$

**for**  $S \in 2^V$  in non-decreasing order of  $|S|$  where  $|S| \geq 2$  **do**

**for**  $v \in S \setminus \{1\}$  **do**

$d[S][v] \leftarrow \text{FALSE}$

$S' \leftarrow S \setminus \{v\}$

**for**  $u \in S'$  **do**

**if**  $(u, v) \in E$  **then**  $d[S][v] \leftarrow d[S][v]$  **or**  $d[S'][u]$  **end if**

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    int n = graph.length;
    boolean [][] d = new boolean[(1 << (n - 1))[n];           // save one bit, reduce memory 2x times
    d[0][0] = 1;                                              // count vertices from 0
    for (int mask = 1; mask < d.length; ++mask) {           // locally ordered by size
        for (int v = 1; v < n; ++v) {
            if ((mask & (1 << (v - 1))) != 0) {              // mask contains v
                int prev = mask ^ (1 << (v - 1));            // previous mask
                boolean curr = d[prev][0] && graph[v][0];      // consider 0 separately
                for (int u = 1; u < n; ++u) {                  // check previous vertices
                    if (graph[v][u]) {                         // if graph has the (v,u) edge ...
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        for (int v = 1; v < n; ++v) {
            if ((mask & (1 << (v - 1))) != 0) {
                int prev = mask ^ (1 << (v - 1));
                boolean curr = false;
                for (int u = 0; u < n; ++u) {
                    curr |= d[prev][u] && graph[v][u];
                }
                d[mask][v] = curr;
            }
        }
    }
    return d;
}

```

*// save one bit, reduce memory 2x times*  
*// count vertices from 0*  
*// locally ordered by size*  
  
*// mask contains v*  
*// previous mask*  
*// consider 0 separately*  
*// check previous vertices*  
*// if graph has the (v,u) edge, update*



```
int[] hamiltonianDP(int[] graph) {  
    int n = graph.length;  
    int[] d = new int[(1 << (n - 1))];  
    d[0] = 1;  
    for (int mask = 1; mask < d.length; ++mask) {  
        for (int v = 1; v < n; ++v) {  
            if ((mask & (1 << (v - 1))) != 0) {  
                int prev = mask ^ (1 << (v - 1));  
                if ((d[prev] & graph[v]) != 0) {  
                    d[mask] |= 1 << (v - 1);  
                }  
            }  
        }  
    }  
    return d;  
}
```

*// running time looks more like ' $O(2^n * n)$ '*  
*// and memory more like ' $O(2^n)$ '*  
*// count vertices from 0*  
*// locally ordered by size*  
*// mask contains v*  
*// previous mask*  
*// if u exists with path 1-u and with edge (u,v)*  
*// saying the path 1-v also exists*

- ▶ Does a Hamiltonian tour exist?

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  - ▶ Evaluate  $d[S][v]$  for all  $S$  and  $v$
  - ▶ If, for some  $v \neq 1$ ,  $d[V][v] = \text{TRUE}$  and  $(v, 1) \in E$ , then the Hamiltonian tour exists
  - ▶ Otherwise it does not exist
  - ▶ Running time:  $O(2^{|V|} \cdot |V|) + O(|V|)$

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- ▶ Does a Hamiltonian path between  $a$  and  $b$  exist?
  - ▶ Evaluate  $d[S][v]$  for all  $S$  and  $v$
  - ▶ If there exists  $S' \subseteq 2^{V \setminus \{1, a, b\}}$ , such that:
    - ▶  $d[S' \cup \{1, a\}][a] = \text{TRUE}$
    - ▶  $d[V \setminus S' \setminus \{a\}][b] = \text{TRUE}$
 then a Hamiltonian path between  $a$  and  $b$  exists, otherwise not
  - ▶ Simple special cases if  $a = 1$  or  $b = 1$
  - ▶ Running time:  $O(2^{|V|} \cdot |V|) + O(2^{|V|})$

- ▶ Does any Hamiltonian path exist?



- ▶ Does any Hamiltonian path exist?
  - ▶ Evaluate  $d[S][v]$  for all  $S$  and  $v$
  - ▶ Check all  $S' \subseteq V \setminus \{1\}$ :
    - ▶ If exists  $a \in S'$  such that  $d[S' \cup \{1\}][a] = \text{TRUE} \dots$
    - ▶  $\dots$  and  $b \notin S'$  such that  $d[V \setminus S'][b] = \text{TRUE} \dots$
    - ▶  $\dots$  then a Hamiltonian path exists between  $a$  and  $b$
    - ▶  $\dots$  and this can be done in  $O(1)$  per single  $S'$  using bit arithmetic!
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- ▶ Count Hamiltonian paths/tours

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- ▶ Shortest Hamiltonian path/tour (Traveling Salesperson Problem)

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- ▶ Restore a Hamiltonian path/tour
  - ▶ Values of  $d[S][v]$  provide enough information to restore a path in  $O(|V|^2)$
- ▶ Count Hamiltonian paths/tours
  - ▶  $d[S][v]$  stores the number of paths from 1 to  $v$  using vertices from  $S$
- ▶ Shortest Hamiltonian path/tour (**Traveling Salesperson Problem**)
  - ▶  $d[S][v]$  stores the shortest length of a path from 1 to  $v$  using vertices from  $S$

Special case: Every tournament has a Hamiltonian path.



Special case: **Every tournament** has a Hamiltonian path. Proof:

- ▶ Start building this path from an arbitrary vertex, say,  $v_1$
- ▶ Assume a path  $v_1 \dots v_k$  is built. Add a new vertex  $v$ :
  - ▶ If there is an edge  $(v, v_1) \in E$ , prepend  $v$
  - ▶ Otherwise, if there is an edge  $(v_k, v) \in E$ , append  $v$
  - ▶ Otherwise: find  $i$  such that  $(v_i, v) \in E$  and  $(v, v_{i+1}) \in E$  – it will exist because the graph is a tournament – then insert  $v$  between  $v_i$  and  $v_{i+1}$