

# WHEEL OF MARIO

## MARITION RULE BOOK



1ST EDITION

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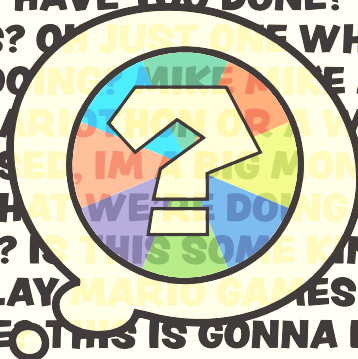
# DEDICATION

**This Mariothon and this book are dedicated to my closest friends: Anthony, Brandon, Will, and Katie. You are the real All-Stars, the ones who always bring the laughter, and the chaos that make these games shine brighter than a Super Star.**

**And most importantly, to Klarissa, my wife, my Player 2, and my forever teammate. Thank you for always playing by my side and for cheering on this crazy idea. You are the true shining trophy of the Mariothon.**

**If it wasn't for all of you, this event never would have come to life. Together, you've turned this dream into a celebration worthy of a Mario Party.**

MIKE WHAT THE HELL? WHAT HAVE YOU DONE? MIKE  
WHAT IS A WHEEL? WHEELS? OR JUST ONE WHEEL  
OKAY, WELL WHAT ARE WE DOING? MIKE MIKE MIKE  
MIKE MIKE MIKE, IS THIS A MARIO? MIKE MIKE MIKE  
OF MARIO? BOTH? IM CONFUSED, IM NOT MONKEY.  
MIKEY BOY UMMMMMM IDK WHAT WE'RE DOING HERE  
TODAY, WHAT ARE WE DOING? IS THIS SOME KIND OF  
A JOKE? YOU WANT US TO PLAY MARIO GAMES ALL  
DAY? ALL THE TIME? MIKE THIS IS GONNA BE A  
DISASTER I MEAN, WHAT WORLD DID YOU EVER  
THINK FOR A SECOND THIS WAS A GOOD IDEA?  
MIKE NO ONE HAS THE AUTHORITY TO ASK YOU NEED  
FOR THIS? OH OH YOU WANTED US? YOU HINTED IN  
EVERY WAY YOU COULD? WELL NOT GOOD ENOUGH  
MIKE. KLARISSA WHY DIDN'T YOU STOP HIM? WHAT  
DO YOU MEAN HE "COULDN'T BE STOPPED"? SO  
KLARISSA YOU'RE RETARDING ME HE FORCED YOU TO  
MAKE THE FOOD AND RUN THIS WHOLE EVENT IN  
YOUR HOME? YOU ARE AT FAULT TOO KLARISSA.  
WELL I GUESS WE'VE GOT TO HAVE TO DO THIS THEN, I  
GUESS WE ALL HAVE TO LIVE WITH IT. BTW DON'T WORRY  
IF YOU CANNOT READ ALL OF THIS MIKE HAS TAKEN  
THE LIBERTY TO PRINT THIS TEXT OUT ON A  
SEPARATE PEICE OF PAPER YOU CAN FIND IN YOUR  
FOLDERS. MIKE HAS GONE INSIDE. BYE BYEEEEEE.



# DA RULES!

Welcome to the **WHEELS MARIO**, the ultimate **MARIO THON** challenge!

Each page of this book represents one peg of the wheel, a different event or mode pulled from across Mario's many games.

## HOW IT WORKS:

- 1. Spin the Wheel** — Each player gets one spin of the Wheel to decide which event we play next. No arguments, no rerolls, fate decides.
- 2. Play the Event** — Flip to the page in the book that matches the peg, and follow the rules for that event.
- 3. Score It** — Stars, Coins, and Points are added to the scoreboard after each event based on performance.
- 4. Keep Going** — Once every player has spun, the player in last place gets one final spin to choose the last event.
- 5. Crown the Champion** — At the end of the Mariothon, the player with the most Stars is declared the Mariothon Champion and will receive a very special trophy!

## SCORING:

Use The Officially Non-Licensed Mariothon Scoreboard Application To Keep Track Of Your Score!

- **Stars** are worth the most and determine placement on the board.
- **Coins** and Points can add up, so don't ignore them!
- Some events are fast, some are long but **ALL** of them matter.
- Refer to the **Conversion Chart** printout in your folder for a detailed breakdown of collectibles and their point values in this competition

# SUPER MARIO KART



## IN CASE YOU WERE NOT AWARE

# Super Mario Kart is a 2 Player Game!

Why? Well back in the before times, The SNES (Super Nintendo Entertainment System) Only had 2 Controller Ports! This was because YOU were only allowed to have 1 friend. It was a simple time... I wouldn't know because I wasn't alive YET!

**So what happen's if you were to land on it?**

**Pick one of the Following!**

- 1. Challenge another Partygoer to 1 Race**  
All non participants can place bets to increase their score
- 2. Everyone will take turns on a cup**  
(2 at a time, Winners advantage)
- 3. Challenge Every Partygoer to a race**





## Players Choice Between the 2 BEST (And Only) Mario Baseball Games!

For SuperStar The Main Mode is only a  
2 Player Expirence!

Super Sluggers however has a 4 Player  
Option, keep that in mind!



These 2 games more than make up for it with their variety of mini games as well as the famous  
Toy Field where we can all compete for high scores a multitude of mayhem!

## Pick one of the Following!

### 1. 4 Player Exhibition - 2 Teams Choose Wisely

For Gamecube you can share the controller as a team For Wii same team different controllers

### 2. Toy Field - Most Coins Win!

### 3. Challenge All to the Minigame of choice from SuperStar

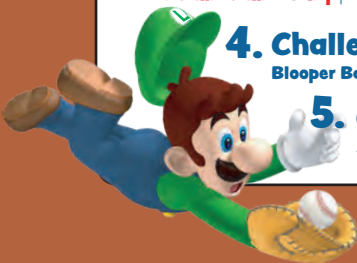
**Bomb-omb Derby** | **Wall Ball** | **Chain Chomp Sprint** | **Piranna Panic** | **Barrel Batter** | **Star Dash**

### 4. Challenge All to the Minigame of choice from Sluggers

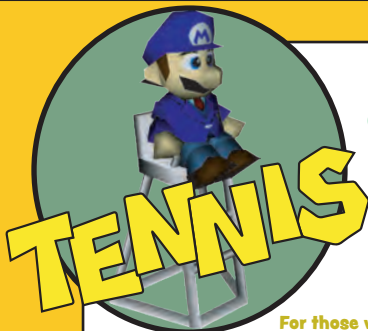
**Blooper Baserun** | **Bowser Pinball** | **Gem Catch** | **Ghost K** | **Graffiti Runner** | **G All Returning**

### 5. Challenge another Partygoer to Bomb-omb Derby

All non participants can place bets to increase their score



# MARIO TENNIS



## Players Choice Between the 5 Out of 6 Console Mario Tennis Games

- **Mario Tennis (N64)**
- **Mario Power Tennis (GameCube)**
- **Mario Tennis Ultra Smash (Wii U)**
- **Mario Tennis Aces (Switch)**
- **Mario Tennis Fever (Switch 2)**

For those who are curious, The 6th mystery console is the Virtual Boy. This would technically mark the first Mario Tennis game named "Mario's Tennis" and the Virtual Boy was a terrible failure. The good news is from this failure sparked the idea to make an actual Mario Tennis game bringing us our King **Waluigi**.

## Pick one of the Following!

- 1. Classic 2V2 Tennis in ANY of the Games**
- 2. Terror Tennis - Power Tennis**
- 3. Mega Ball Rally - Ultra Smash**
- 4. 100% Custom Rules - Aces**
- 5. Challenge another Partygoer to 1 Match**  
All non participants can place bets to increase their score
- 6. I've Got a Fever!**

At the time of the making of this booklet this game has NOT Released, so we'll pick a mode when it does!





# MARIO KART 64

Whether we agree or not this particular game is regarded one of the greatest video games of all time. Put into perspective that its entry is among the games that came out in 1996 it starts to make more sense.

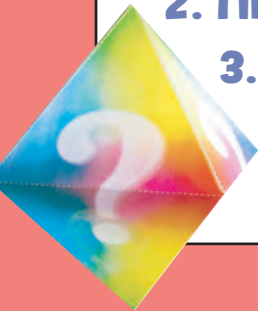


## Get Ready for Rubberbanding!

Future Klarissa Whispers “honey what is rubberbanding?” Answer: The computer controlled characters karts either slow down when they get ahead of you or speed up when they are behind you as if there is an invisible rubber band pulling them to you making the game both more fun and less fair!

## Pick one of the Following!

1. 4 Player Versus Mode – 4 Races
2. Time Trial – Challenge All To Beat Your Time
3. Battle Mode – In this competitive mode, players battle in an arena with three balloons, losing one when hit or bumped by a heavier player. If all balloons are lost, the player becomes a Mini Bomb Kart that can still move, attack, and explode on impact with other players, with the last player standing winning the round.



# MARIO GOLF



## Players Choice Between the 3 Main Console Mario Golf Games

- **Mario Golf (N64)**
- **Mario Golf Toadstool Tour (GameCube)**
- **Mario Golf Super Rush (Switch)**

The first title being on the N64 and we can all agree the N64 was a very experimental console The reason I bring this up is this is the first Mario Spin off Sports Title game where Mario isn't even available to choose when you start the game—you have to unlock him by completing challenges. Up until Super Rush the Golf games tried their best to keep the physics as realistic as they could which is part of the charm. You're not just playing a Mario Golf game, You're playing Golf!

Pick one of the Following!

**1. Mini-Golf – 9 Holes all Par 3's – N64**

**2. Doubles – 2-on-2 Game of Golf – GCN**

**3. Near-Pin – Shortest distance in 1 stroke – GCN**

**4. Speed Golf** – Take shots at same time rush toward the hole – SWITCH

**5. Battle Golf** – players compete in a stadium filled with nine holes and a number of obstacles to be the first player to sink three holes- SWITCH



# MARIO KART

## Double Dash!!

### I'm Seeing Double?!?!?

**Mario Kart: Double Dash!!** is the first Mario Kart game in the series to employ 3D graphics for characters and items, as opposed to Mario Kart 64 using pre-rendered sprites to display these objects. This is the only game in the series where you can play as 2 characters. Nostalgia has blinded Mike into thinking this is the best one.

### Pick one of the Following!

- 1. 4 Player Versus Mode - 4 Races**
- 2. Battle Mode- Shine Thief-** In Shine Thief, players must capture a Shine Sprite on the course and hold onto it until the timer runs out. Other players can use items to make the Shine holder drop it, and they can steal it directly with a Mushroom, Star, or Slide Attack in Co-op Play.
- 3. Co-op play - 2v2 -** Cooperative Play allows two players to control one kart, with one driving and the other managing items. This mode includes special moves, like a Slide Attack for item stealing and a Double Dash boost where both players press the "A" button simultaneously for extra speed.
- 4. Nintendo GameCube (battle course) - Balloon Battle**





## Players Choice Between the 5 Main Console Smash Bros. Games!

- Super Smash Bros. (N64)
- Super Smash Bros. Melee
- Super Smash Bros. Brawl
- Super Smash Bros. 4 (Wii U)
- Super Smash Bros. Ultimate

The Smash series of games are by no means Mario games. However it's hard to ignore the fact that Mario is the most iconic and recognizable Nintendo franchise and while some disagree with me I think the use of "Brothers" may have something to do with "Mario Brothers"... but that's just a theory A GAME THEORY!

## Pick one of the Following!

1. Versus Mode in your game of choice
2. Team Battle - Spinner picks teams
3. Home-Run Contest
4. 1-on-1 All non participants can place bets to increase their score
5. Squad Strike - Ultimate



# SUPER MARIO STRIKERS

## How ... Striking ... (I'm Sorry)

- **Super Mario Strikers (GCN)**
- **Super Mario Strikers Charged (Wii)**
- **Super Mario Strikers Battle League**

Unlike the cheerful tone of most Mario games, Super Mario Strikers has a grittier, more intense vibe. The characters are shown with fierce expressions and aggressive gameplay, setting it apart from other Mario sports titles.



## Pick one of the Following!

- 1. Grudge Match - GCN**
- 2. Domination - Wii**
- 3. Striker Challenges (Single Player)- Wii:**  
Compete against each other for the best scores
- 4. Quick Battle- Switch**

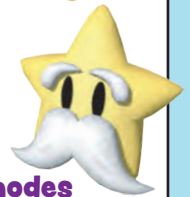


# MARIO PARTY WILD CARD SHUFFLE



## Just what Mario Party Needed... More **Gambling!**

- Mario Party 1-10
- Super Mario Party
- Mario Party Superstars
- Super Mario Party Jamboree

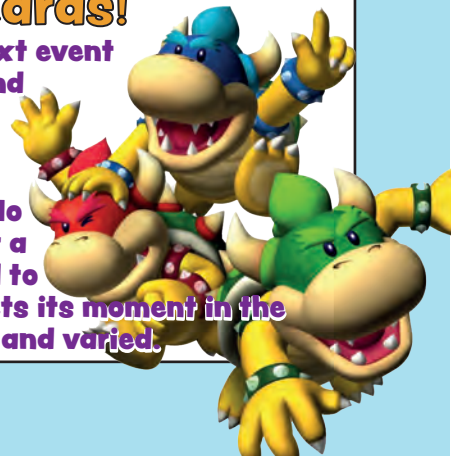


The Shuffle cards are a deck made up of the best side modes across the Mario Party series. Each card represents one of these special modes, from Mini-Game Stadium in the very first Mario Party to Rythm Kitchen in Super Mario Party Jamboree.

### Pick one of the Cards!

and whatever side mode appears is the next event everyone must play. There is no picking and choosing, the Shuffle decides for you.

This keeps the experience fresh and unpredictable. You might be sent into a solo gauntlet, a quick multiplayer challenge, or a chaotic co-op run. The Shuffle is designed to make sure every Mario Party side mode gets its moment in the spotlight, while keeping the pace exciting and varied.





## Love the Plastic Look!

Mario Kart Wii was a game-changer with motion controls using the Wii Wheel, the trick system for boost jumps, and bikes, which let you pop wheelies for extra speed. It's still one of the best-selling racing games ever, thanks to its insane item chaos, 12-player online races, and a fanbase that refuses to let it die, keeping it alive through Wiimmfi servers long after Nintendo shut it down.



## Pick one of the Following!

- 1. 4 Player Versus Mode - 4 Races**
- 2. Battle Mode- Shine Thief-** In Shine Thief, players must capture a Shine Sprite on the course and hold onto it until the timer runs out. Other players can use items to make the Shine holder drop it, and they can steal it directly with a Mushroom, Star, or Slide Attack in Co-op Play.
- 3. Co-op play - 2v2** - Cooperative Play allows two players to control one kart, with one driving and the other managing items. This mode includes special moves, like a Slide Attack for item stealing and a Double Dash boost where both players press the "A" button simultaneously for extra speed.
- 4. Challenge Every Partygoer to a race**
- 5. Grand Prix**





# MARIOKART DELUXE 8



Sorry Wii U but Deluxe should be our **ONLY** option here... Or is it 

## Mario Kart 8 is Gr8!

If someone (Brandon) insists, then we can play the Wii U Version **BUT** he or she has to go through **Bowser Time TWICE!** (This is not worth it Brand)

Some of the tracks are based on real-world locations like airports and cities.  
Nothing like dropping a banana peel in front of TSA.

## Pick one of the Following!

1. **Challenge another Partygoer to 1 Race**  
All non participants can place bets to increase their score
2. **Battle Mode-** Choose your favorite from the list of 5
3. **Challenge all to a Cup-** 24 to choose from (12 in OG Brandon)
4. **Beat an Online Staff Ghost-** All non participants can place bets on if **OR** not they can beat it!
5. **Challenge Every Partygoer to a race**





# DON'T LOSE A LIFE!

## Super Mario Bros. 2D Run

Each player has 15 minutes to survive in one of the following games:

- Super Mario Bros. (NES)
- The Lost Levels (NES)
- Super Mario Bros. 2 (USA) (NES)
- Super Mario Bros. 3 (NES)
- Super Mario World (SNES)
- Super Mario Maker 2 (SWITCH) (medium-tier levels only, no 3D World)

**Goal: Last the full 15 minutes without losing a life.**

**Survive and your points and coins are added to the scoreboard.**

**Lose early and your run ends immediately with no coins.**

**Fun fact, Mike came up with this event after dying in the 1st 5 seconds of Super Mario Bros**

### Bonus Star Rules:

SMB1, Lost Levels, SMB2-Starman = 1 Star

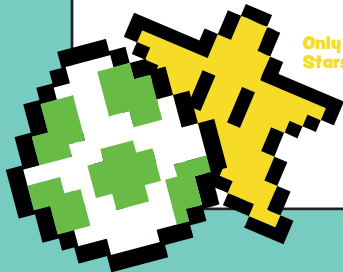
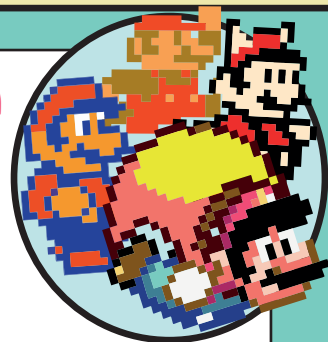
SMW-Dragon Coins = 0.5 Star (totals round down)

SMB3-Only Star Cards at level end count

SMM2-Follows the rules of the chosen game style  
(no 3D World)

Only Starmen from SMB1 and Lost Levels count toward the scoreboard.  
Stars in other games (like Mario Kart) do not count.

✦ **Note: For a detailed breakdown ruleset  
see your Mariothon folders for a printout.**



# MARIOKART WORLD™



## Such Beauty!

Mario Kart World – An \$80 gorgeous soundtrack wrapped in a racing game! The free-roam world might feel a little empty at times, but somehow it is still packed with fun. You can even slap 1 whole useless sticker on your kart (even if you can barely see them) and it still feels awesome. For real, this game is a blast. And it has the best Rainbow Road ever... and Mike will die on that hill!

## Pick one of the Following!

- 1. 4 Player Versus Mode – 4 Races**
- 2. Grand Prix** – Race a short cup of 4 tracks.  
Players earn scoreboard points based on their cup results.
- 3. Time Attack Challenge** – Each player takes one attempt on the same track. Fastest completion time wins.
- 4. Battle Balloon Clash** – A quick balloon battle.  
Points awarded for knockouts and survival.
- 5. Knockout Tour**
- 6. Coin Runners Battle** –  
Collect the most coins while racing and using items. Steal coins from rivals or bump them to take what they've got.





# 3D ALL-STAR DASH!



## 3D Mario Collectathon

Crack open a Yoshi Egg to see which 3D Mario game you'll be collecting in:

- Super Mario 64
- Super Mario Sunshine
- Super Mario Galaxy
- Super Mario Galaxy 2
- Super Mario Odyssey
- Bowser's Fury



Collect as much as you can in 20 minutes.

Stars, Shine Sprites, Moons, and Cat Shines are worth big points. Coins, Red Coins, and Purple Coins add to your total depending on the game.

### Scoring:

Stars, Shines, Moons, Cat Shines = 10 pts

Blue Coins (64, Sunshine) = 5 pts

Gold Coins (all games) = 1 pt

Star Bits (Galaxy games) = 1 pt

Green Stars (Galaxy games) = 15 pts

Red Coins (64, Sunshine, Galaxy, Galaxy 2) = 2 pts

Purple Coins (Odyssey, Bowser's Fury) = 1 pt

MIPS the Bunny (Mario 64 + Galaxy) = 25 pts

★ **Note:** For a detailed breakdown ruleset see your Mariothon folders for a printout.

# OH NO!

# OH YEAH!



If you land on Bowser Time on the wheel, Bowser crashes the party and chaos follows. When Bowser Time is triggered, all players must deal with his punishment before the Mariothon continues.

### How It Works

Much like Mario Party, the event may cause players to lose Stars, Coins, or Points, swap places on the scoreboard, or face a special challenge. Once Bowser has done his damage, normal play resumes. Player also forfeits their turn  
(If there is time at the end then you can spin again)

If you land on Coin Block on the wheel, a special guest will show up on screen and someone may get a bunch of coins or just a little bit.

### How It Works

Much like Mario Party, a roulette wheel similar to the Bowser Time wheel will pop up and a secret character has a chance to show up and give away many coins. The player can spin again after this event!



# THE END!

**Fun Fact: A Regular Marathon Equals About 4.5 Hours,**

**Our Mariothon With 6 Players Is The Same!**



# THANK YOU SO MUCH FOR PLAYING MY GAME

FOOD SPONSORED BY KLARISSA'S KITCHEN

MIKEY DOES WHAT NINTENDONT!

MIKEYBOYPRODUCTIONS LLC. 2025

THIS BOOK EXISTS BECAUSE I'M COMPLETELY OUT OF MY MIND AND DECIDED TO CREATE THIS CRAZY MARIOTHON IDEA. BUT ALSO BECAUSE I LOVE ALL OF YOU AND WANTED TO SHARE IT.

REMEMBER TO HAVE FUN, BUT ALSO REMEMBER THE THRILL OF COMPETITION. WE ARE NOT FRIENDS ANYMORE... WE ARE ENEMIES. NO REALLY, I MEAN IT. THIS IS WAR!

...OKAY FINE, I'M KIDDING. YOU CAN LEAVE AFTER ALL THE FUN. MAYBE.

AT THE END OF THE DAY THIS IS ALL ABOUT LAUGHTER, MEMORIES, AND CELEBRATING THE GAMES WE GREW UP WITH TOGETHER. I WOULD LIKE TO ALSO MAKE A SPECIAL THANK YOU TO MY WIFE KLARISSA, WITHOUT HER I COULDN'T HAVE DONE THIS AND ALSO THE FOOD WOULD NOT BE NEARLY AS DELICIOUS! SO THANK YOU FOR BEING PART OF THIS MADNESS. WHETHER YOU WIN, LOSE, OR RAGE QUIT, YOU'RE PART OF SOMETHING SPECIAL. AND I WOULDN'T WANT TO DO THIS WITH ANYONE ELSE.

## LOVE MIKE

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