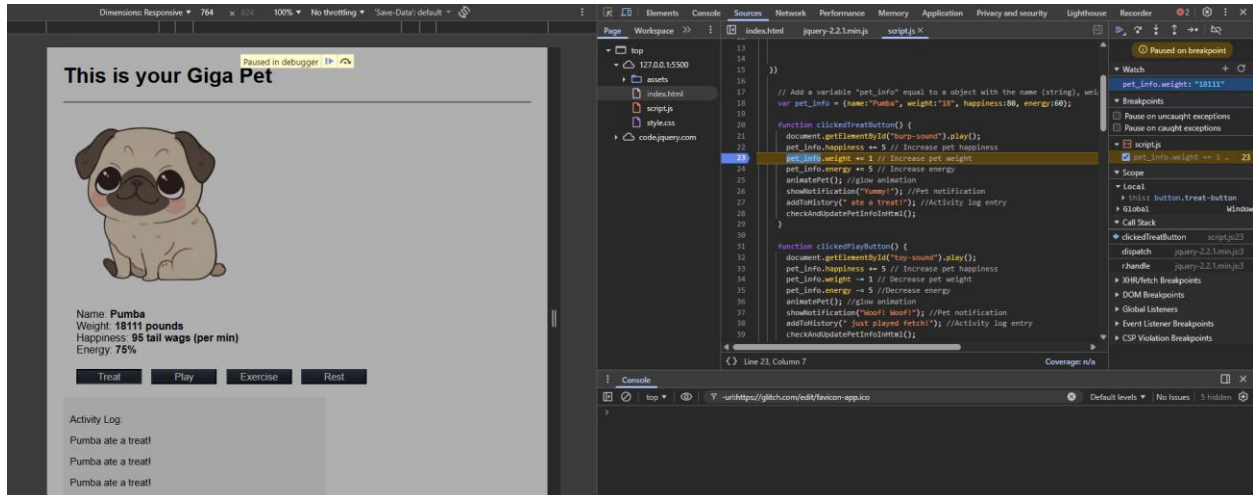
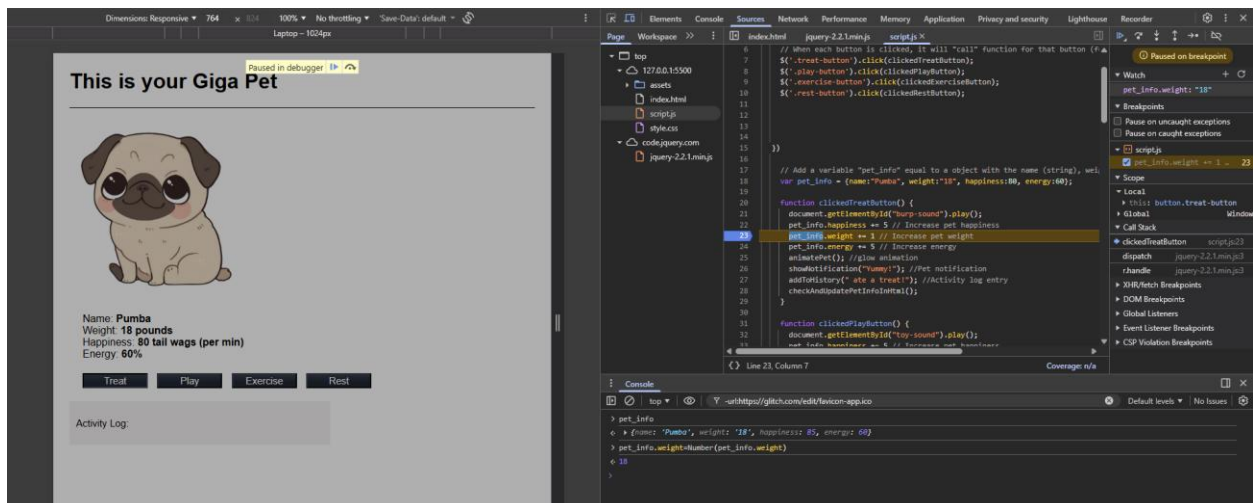


Debug Java Script

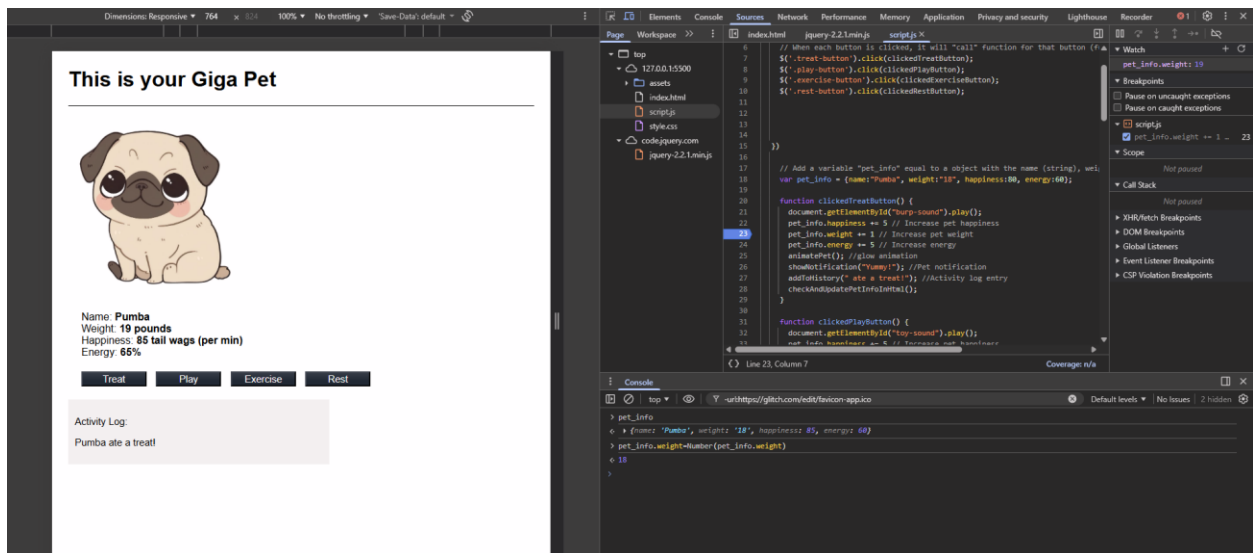
I first paused my code and added a breakpoint at line 23 because I was getting an addition error for the weight. It is supposed to be adding one instead it was adding one at the end of the whole number. So instead of $18+1=19$, I was getting 181.



Right here I was fixing the code directly into the console. I made sure that pet_info.weight was a number and not a string.

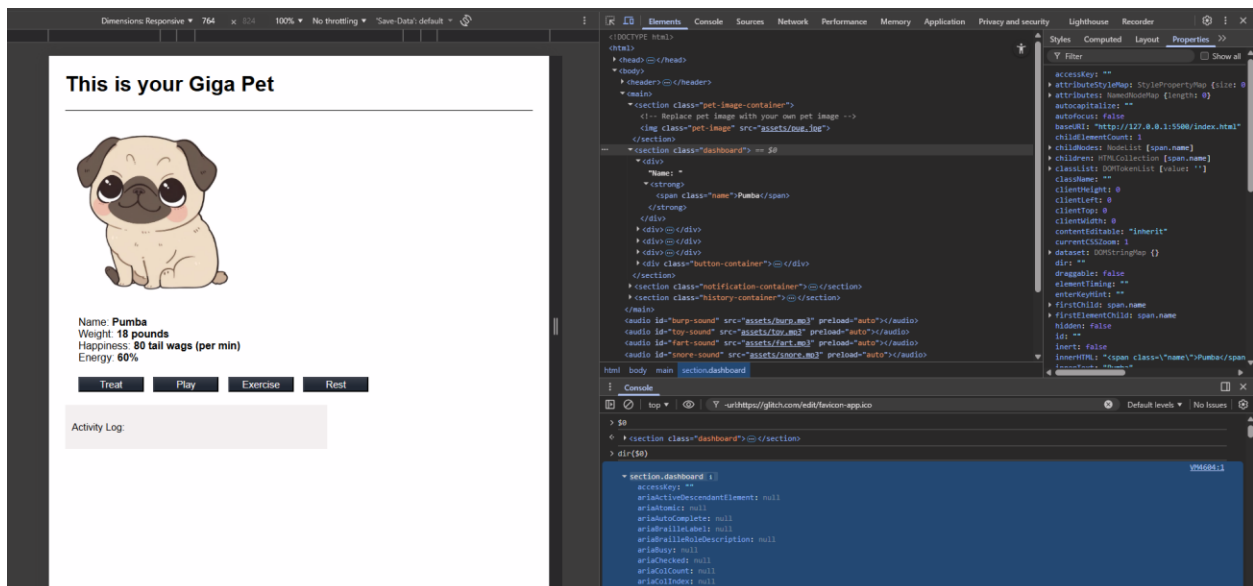


That resolved my debug error and I was getting the correct weight displayed now.

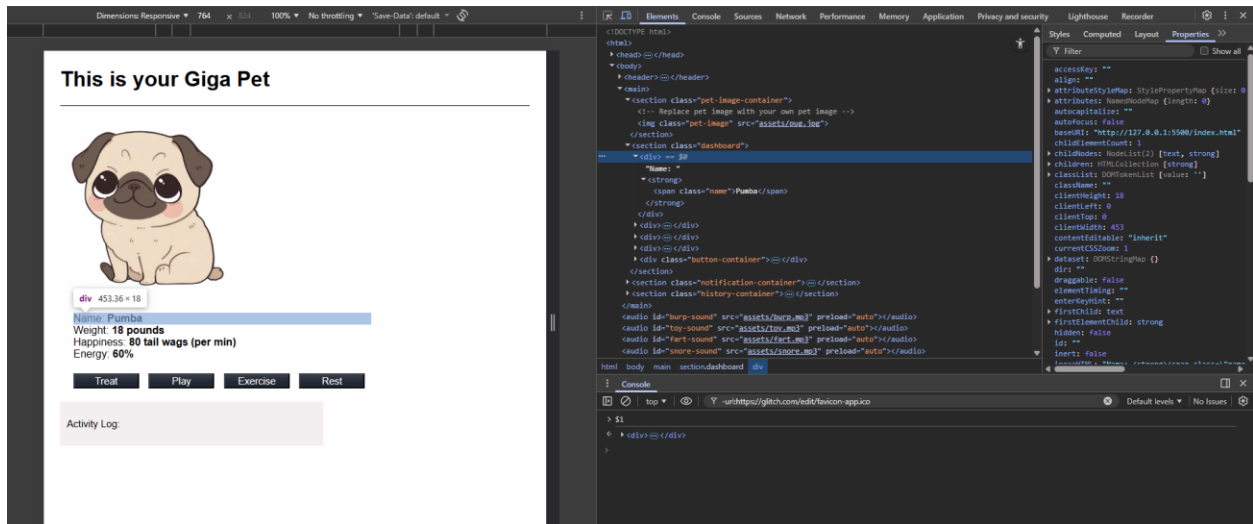


DOM nodes

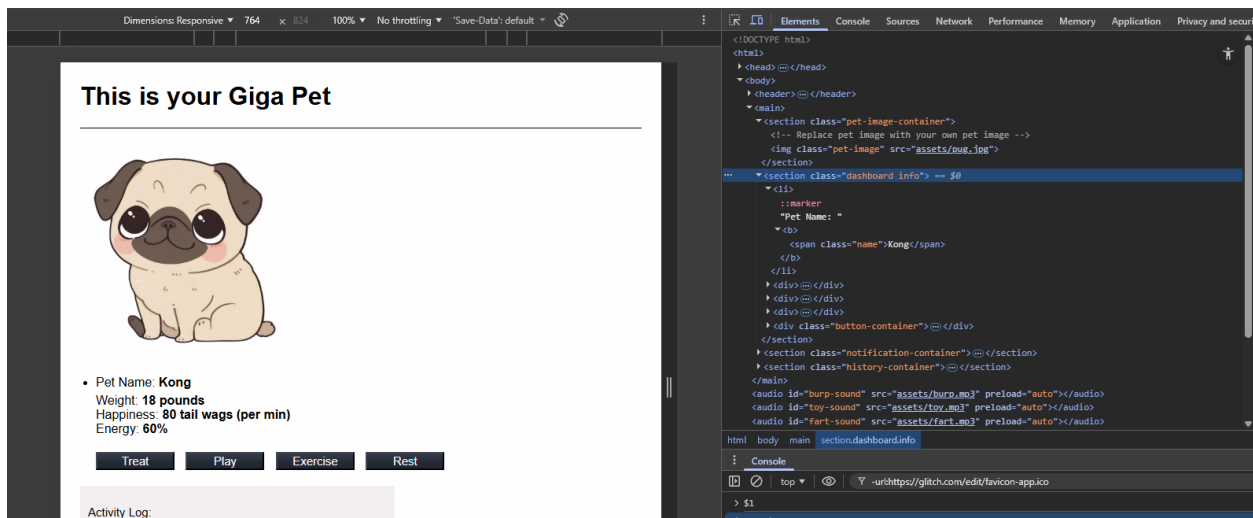
Here I selected the dashboard section in the DOM Tree. And then I viewed the current node and then viewed the node in object format.



I scroll into view here after searching the previous node in the navigation history. I also scrolled into view the element



Here I directly edited the in DOM. (Edit the content, Edit attributes, Edit node type, Edit HTML)



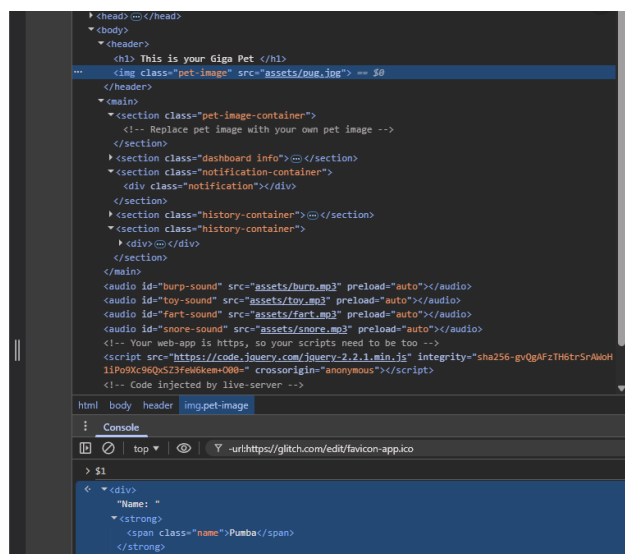
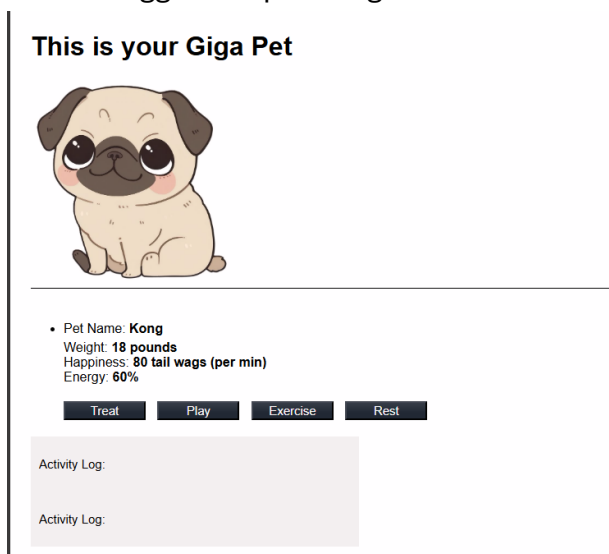
Here I duplicated the history container node.

```
<body>
  <header> ... </header>
  <main>
    <section class="pet-image-container">
      <!-- Replace pet image with your own pet image -->
      
    </section>
    <section class="dashboard info"> ... </section>
    <section class="notification-container"> ... </section>
    <section class="history-container"> ... </section>
    <section class="history-container"> == $0
      <div> ... </div>
    </section>
  </main>
  <audio id="burp-sound" src="assets/burp.mp3" preload="auto"></audio>
  <audio id="toy-sound" src="assets/toy.mp3" preload="auto"></audio>
  <audio id="fart-sound" src="assets/fart.mp3" preload="auto"></audio>
  <audio id="snore-sound" src="assets/snore.mp3" preload="auto"></audio>
  <!-- Your web-app is https, so your scripts need to be too -->
```

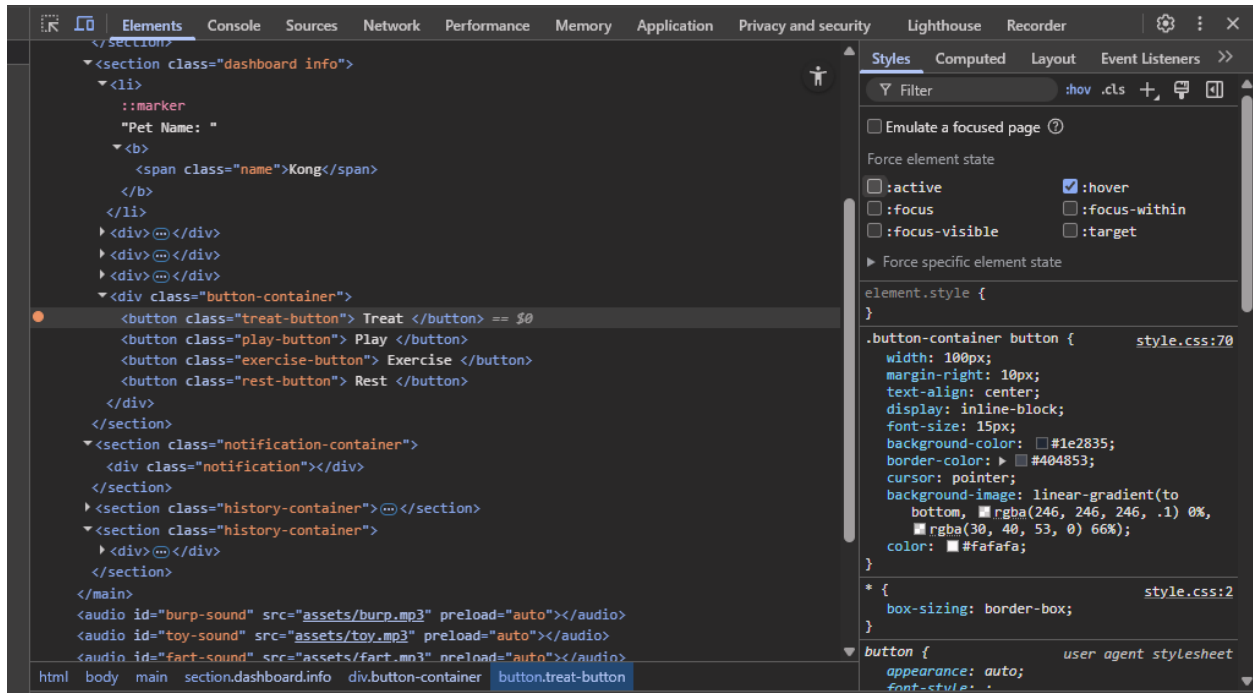
This is the screenshot of the duplicated node.

Activity Log:

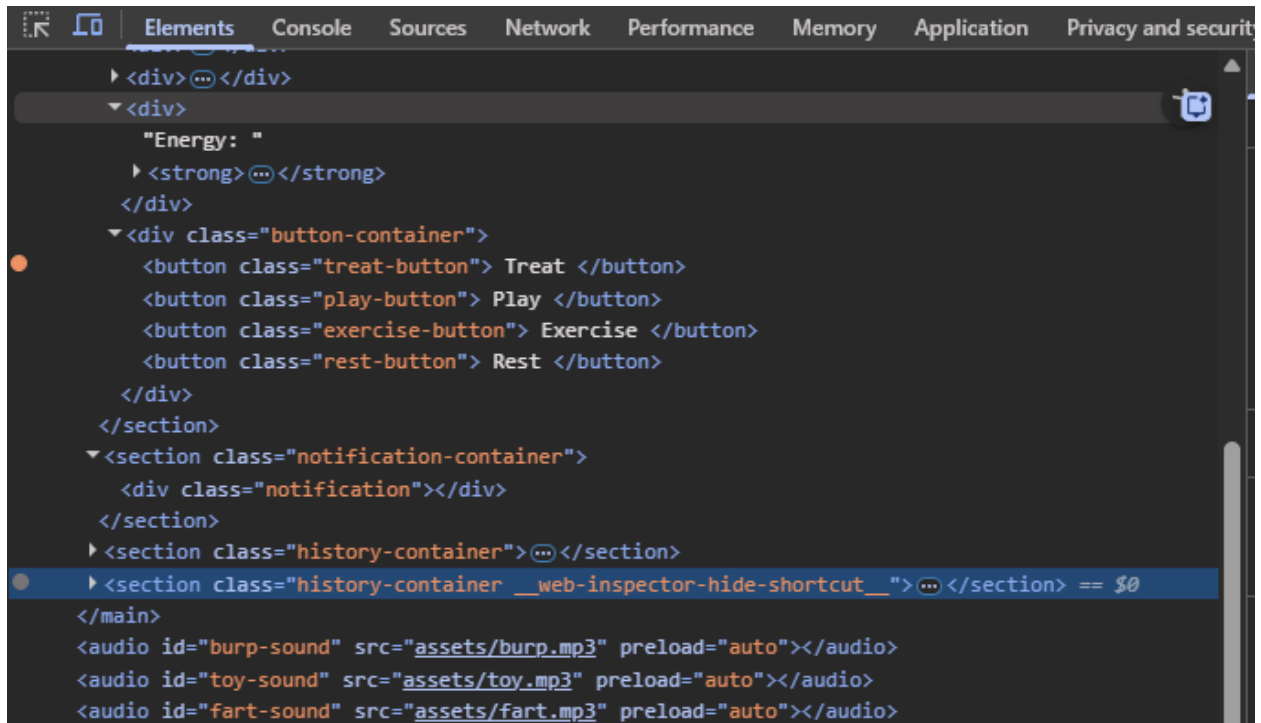
Here I dragged the pet image in the header.



Here I force a hover state in the treat button.



Hide a node



Delete an element

