

CARD TYPES

The **MapleStory** iTCG features four types of cards:



CHARACTER

STARTING
HP

NAME

ACTION
COST

CHARACTER
ACTIONS

RARITY SYMBOL & COLLECTOR NUMBER



MONSTER



ITEM



TACTIC

ONLINE CODE
See the other side of the
Rules for information on
how to redeem your code.

CARD LEVEL

CARD TYPE

ATTACK

HP

TYPE
SUBTYPE
LOCATION

RULES TEXT

FLAVOR TEXT

ACTION COST

39 TWEETER

Drop: Dark Brace, Soft Feather



Monster - Flying Bird - Eos Tower

Revenge — Whenever your opponent plays a monster, item, or tactic, do 20 damage to his or her character.

Don't get near their eggs, or they'll peck your eyes out.

60 Tricky Shot — Do 20 damage to a character or monster.

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10 RARE

24 / **96**

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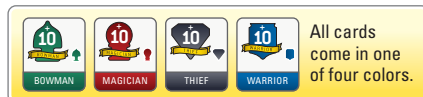
10 RARE



CARD COLOR

CHARACTER ACTION

Characters are different than the other cards. You don't include them in your deck. Instead, your character starts the game in play on your side of the battle.



All cards
come in one
of four colors.

Each **monster**, **tactic**, or **item** card has two different parts, which allows you to use it in one of two ways:



1. The top part of the card shows what you get if you **play** it as its card type (monster, tactic, or item).

2. The bottom part of the card shows what you get if you **level up** your character with it.