

sendto("e2-e4", ('93.23.16.6', 4444))

IP: 93.23.16.5

sock(AF_INET, SOCK_DGRAM)
while True: # Gaming Phase
sendto("e2-e4", ('93.23)
recvfrom()

Ethernet

IP Network

```
Ethernet
```

Socket

Local App Port: 4444

Remote App Port: 8888

IP: 93.23.16.6

OS Internals

```
sock(AF_INET, SOCK_DGRAM)
bind(('0.0.0.0', 44444))
while True: # Gaming Phase

         recvfrom()
         sendto("e7-e5", ('93.23.16.5', 8888))
```

Application Layer Transport Layer IP Layer Data Link Layer Physical Layer