



# Types

Effective Programming in Scala

# Expressions Have Types

Consider the following program:

```
true && "false"
```

# Expressions Have Types

Consider the following program:

```
true && "false"
```

```
^^^^^^
```

```
error: type mismatch;  
found   : String("false")  
required: Boolean
```

# Types Classify Values

Integer numbers (1, 2, etc.) belong to the `Int` type.

Text values ("`Alice`", "`Bob`", etc.) belong to the `String` type.

And so on...

Another way to look at it is to say that a type defines a **set of possible values**.

For instance, the type `Boolean` has two possible values: `true` and `false`.

We will see that some types (e.g., `String`) have an unbounded number of possible values.

# Predefined Types

The Scala language defines the following types:

Type	Description	Values
Boolean	Boolean	true and false
Int	32-bit signed integer	$-2^{31}$ to $2^{31} - 1$
Double	64-bit floating point number	1.0, 3.14, etc.
String	Text	"Alice", "Bob", etc.

We will discover some other types later.

And we will see how to create new types!

# Types Define Operations

The types define how the expressions can be combined by applying operations to them.

For this reason, operations are also called **members** of types.

For instance, the `&&` operation is available on the type `Boolean` and expects another `Boolean` value on its right-hand side. We can say that the type `Boolean` has a member named `&&`, which takes another `Boolean` value as parameter.

## Type Error: Member Not Found

If you try to apply an operation to an expression whose type does not provide such an operation, it's an error:

```
true.combine(false)
```

```
^^^^^^
```

```
error: value combine is not a member of Boolean
```

## Type Error: Type Mismatch

If you try to apply an operation to an operand of a type incompatible with the type expected by the operation, it's a type mismatch error:

```
true && "false"
```

```
^^^^^
```

```
error: type mismatch;  
found   : String("false")  
required: Boolean
```



# Static Type Checking

The Scala compiler can check that programs are **well typed** before they are evaluated.

This ensures that some kind of errors can't happen at run-time.

Note that in worksheets, there is no distinction between compilation and evaluation, but you will see the difference between compilation errors and run-time errors when you will work on Scala projects outside of worksheets.

# Types Are (Generally) Inferred

If we want, we can explicitly indicate the type of a definition:

```
val facade: Int = 5 * 3
```

This can sometimes improve readability.

However, in general the compiler is able to **infer** such types.

# Summary

*Types* define the rules for combining expressions together.

Before a Scala program is executed, the compiler checks that it is well typed.

The compiler is usually able to infer the types of the definitions of a program, but you can add them explicitly to improve code readability.