



Tail Recursion

Effective Programming in Scala

Reminder: Evaluating Recursive Factorial

```
def factorial(n: Int): Int =  
  if n == 0 then 1  
  else n * factorial(n - 1)
```

- ▶ factorial(3)
- ▶ 3 * factorial(3 - 1)
- ▶ 3 * 2 * factorial(2 - 1)
- ▶ 3 * 2 * 1 * factorial(1 - 1)
- ▶ 3 * 2 * 1 * 1
- ▶ 6

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Each time the runtime evaluates a factorial call, it pushes its parameter to the **call stack**.

Overflowing the Call Stack

If the chain of recursive calls is too long the call stack overflows, which produces a runtime error called a `StackOverflowError`.

The maximal number of iterations before getting a `StackOverflowError` depends on the runtime, it is in general around tens of thousands.

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Luckily, it is possible to not use stack space by putting the recursive call in *tail* position.

Tail Recursive Factorial

A recursive call is in tail position if it is the result of the recursive method (ie, there is no further operation applied to it).

```
def factorial(n: Int): Int =  
  def factorialTailRec(x: Int, accumulator: Int): Int =  
    if x == 0 then accumulator  
    else factorialTailRec(x - 1, x * accumulator)  
  
    factorialTailRec(n, 1)  
end factorial
```

With this definition, calls to factorialTailRec don't need to use space on the call stack.

Tail Recursive Factorial Call

```
def factorialTailRec(x: Int, accumulator: Int): Int =  
  else if x == 0 then accumulator  
  else factorialTailRec(x - 1, x * accumulator)
```

- ▶ factorialTailRec(3, 1)
- ▶ factorialTailRec(3 - 1, 3 * 1)
- ▶ factorialTailRec(2, 3)
- ▶ factorialTailRec(2 - 1, 2 * 3)
- ▶ factorialTailRec(1, 6)
- ▶ factorialTailRec(1 - 1, 1 * 6)
- ▶ factorialTailRec(0, 6)
- ▶ 6

Summary

The call stack size may limit the number of possible iterations of a recursive method, unless the recursive call is in tail position.