

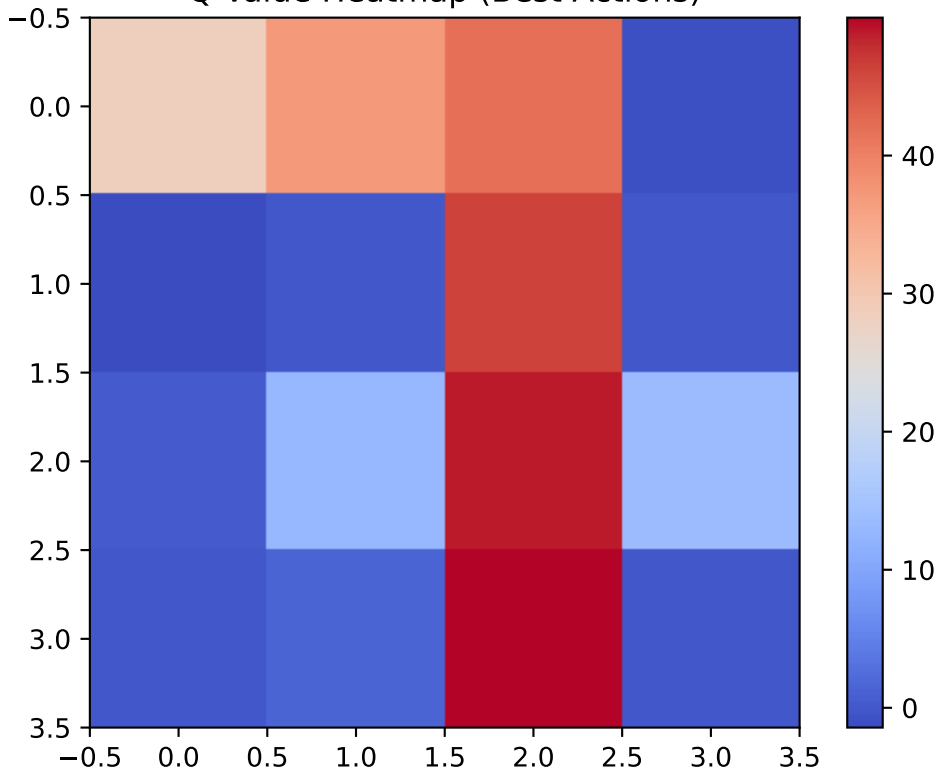
RL Simulator Report

Algorithm: SARSA

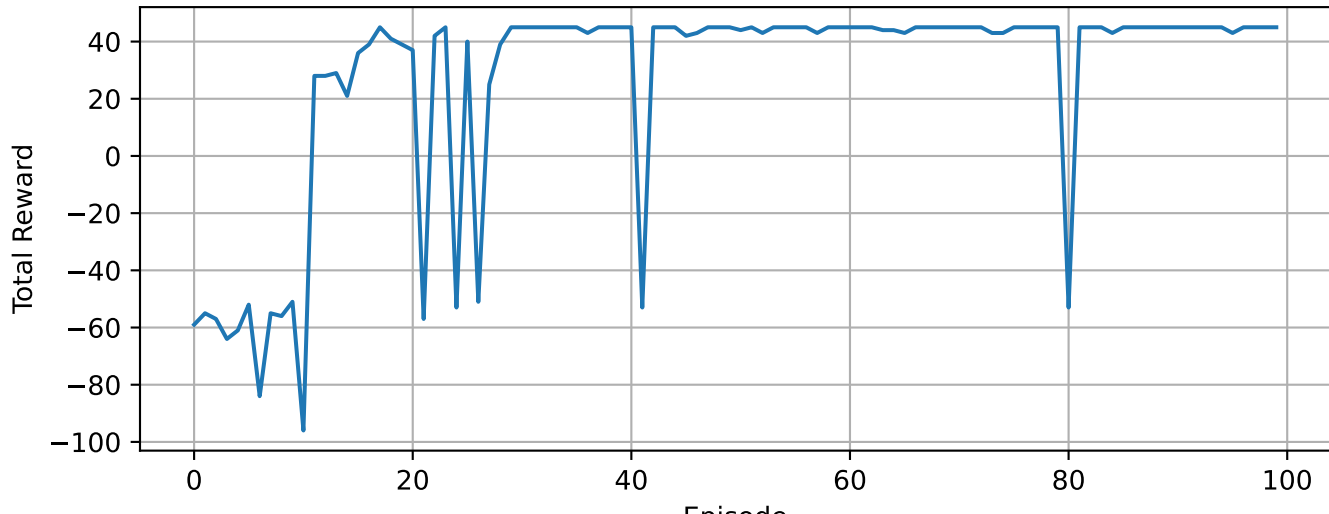
Episodes Trained: 100

\square A	\rightarrow B	\downarrow C	\uparrow D
\downarrow E	\square F	\downarrow G	\square H
\rightarrow I	\rightarrow J	\downarrow K	\downarrow L
\square M	\rightarrow N	\rightarrow O	\square P

Q-Value Heatmap (Best Actions)



Reward vs Episode



Last Episode Path

$A \rightarrow B \rightarrow C \rightarrow G \rightarrow K \rightarrow O \rightarrow P$