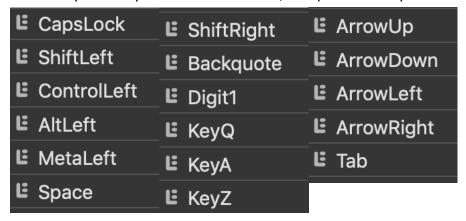
## event.code

• Holds a string that identifies the physical key being pressed. The value is not affected by the current keyboard layout or modifier state, so a particular key will always return the same value



## event.key

- Will contain the key value of the key represented by the event.
- If the value has a printed representation, this attribute's value is the same as the char attribute
- Otherwise, it's one of the key value strings "Alt" "CapsLock" "Control"



## event.char

- Will contain the character value of the key if the key corresponds to a printable character
  - If the key doesn't correspond to a printable character (i.e., shift, alt, del) then event.code will
    contain the empty string

