```
//添加数据到地图点
-(void)addAnnountionInMap
{
  if(_mapView.annotations)
    [_mapView removeAnnotations:_mapView.annotations];
  [self didGroupWithModelArray:self.dataArray divisibleWithCount:200
sucessBlock:^(NSMutableArray *totalArray) {
      [self.announArray addObjectsFromArray:totalArray];
         dispatch_async(dispatch_get_main_queue(), ^{
      [_mapView addAnnotations:self.announArray];
      [self.announArray removeAllObjects];
      [FFcbw.hud hide:YES];
      [_activityVc stopAnimating];
      [_mapView reloadInputViews];
        });
  }];
}
* 组线程处理点位信息 使点位较多时能够处理更快
* @param modelArray 网络获取的数据点位数组
* @param count
                   每个组要处理的数目 建议不要超过300
* @param block 返回已经处理完毕的点位数组
-(void)didGroupWithModelArray:(NSMutableArray *)modelArray divisibleWithCount:
(NSInteger)count sucessBlock:(isSucessBlock)block
  dispatch_queue_t queue =
dispatch_get_global_queue(DISPATCH_QUEUE_PRIORITY_DEFAULT, 0);
  dispatch_group_t group = dispatch_group_create();
  dispatch_semaphore_t semaphore = dispatch_semaphore_create(1);
  NSMutableArray * totalArray = [[NSMutableArray alloc]init];
  if(modelArray.count <= count)
  {
    [totalArray addObjectsFromArray:[self filterWithArray:modelArray]];
    block(totalArray);
  }
```

```
else
  {
    for(int i =0;i<(modelArray.count/count + 1);i ++)
       NSMutableArray * mutableArray = [[NSMutableArray alloc]init];
       NSArray * array;
       if(i<modelArray.count/count)
       {
         array =[modelArray subarrayWithRange:NSMakeRange(i * count, count)];
       else
       {
         array = [modelArray subarrayWithRange:NSMakeRange(i * count,
modelArray.count - i * count)];
       dispatch_semaphore_wait(semaphore, DISPATCH_TIME_FOREVER);
       dispatch_group_async(group, queue, ^{
         [mutableArray addObjectsFromArray:[self filterWithArray:(NSMutableArray
*)array]];
         [totalArray addObjectsFromArray:mutableArray];
         dispatch_semaphore_signal(semaphore);
       });
    dispatch_group_notify(group, queue, ^{
       block(totalArray);
    });
  }
 * 过滤数组
* @param array 传过去要过滤的数组
* @return 返回已经过滤的数组
-(NSMutableArray *)filterWithArray:(NSMutableArray * )array
  NSMutableArray * complitArray = [[NSMutableArray alloc]init];
  for(ComeBaseModel * model in array)
    CLLocationCoordinate2D coordinate =
CLLocationCoordinate2DMake(model.latitude, model.longitude);
    CGPoint annoPoint = [_mapView convertCoordinate:coordinate
toPointToView:self.view];
    //过滤 是否是合法的经纬度
    BOOL isSure = CLLocationCoordinate2DIsValid(coordinate);
```

```
if(isSure)
{
    BMKPointAnnotation* annotation = [[BMKPointAnnotation alloc]init];
    annotation.coordinate = coordinate;
    annotation.subtitle = model.contacts==nil?@"":model.contacts;
    annotation.title = model.department;
    BOOL isIn = BMKMapRectContainsPoint(BMKMapRectMake(0, 64, viewWidth, viewHeight - 64), BMKMapPointMake(annoPoint.x, annoPoint.y));
    if(isIn)
    {
        [complitArray addObject:annotation];
    }
}
return complitArray;
```