JavaScript – Lecture 2: Loops, Arrays, Objects & More

Loops

JavaScript supports 3 main types of loops:

```
1. for loop:
```

```
for (let i = 0; i < 10; i++) { console.log(i); }
```

2. while loop:

```
let i = 0;
while (i < 10) {
console.log(i);
    i++;
}</pre>
```

3. do...while loop:

```
let i = 0;
    do {
    console.log(i);
        i++;
} while (i < 10);</pre>
```

Flow Control Keywords

- **break:** exits the loop immediately.

- continue: skips the current iteration and continues with the next.

Array and Object

Array: Ordered list of elements.

```
Example:
```

```
let arr = [1, "text", true];
```

Object: Key-value pairs.

Example:

let product = {

name: "Product1",

price: 100,

available: true

};

Array Methods

- push()/pop(): add/remove from end

- unshift() / shift(): add/remove from start

- concat(): merge arrays

- splice(): add/remove/replace items

- *join():* convert to string with separator

- indexOf() / lastIndexOf(): find element position

- includes(): checks existence

- sort() / reverse(): sort or reverse order

Spread Operator

- Used to copy/merge arrays or objects.

Example:

```
let arr1 = [1,2];
                            let arr2 = [...arr1, 3, 4];
                           For in / For of Loops
                 - for...in: loops over keys (used with objects).
                - for...of: loops over values (used with arrays).
                                  Example:
                  for (let key in obj) { console.log(obj[key]); }
                     for (let val of arr) { console.log(val); }
                             String Methods
                   - trim(): remove spaces from both sides
                      - toLowerCase(), toUpperCase()
                          - indexOf(), lastIndexOf()
                              - slice(start, end)
                      - concat(), replace(), replaceAll()
                           - padStart(), padEnd()
                            - split(), charAt(), at()
                               Math Object
                  - Math.round(), Math.ceil(), Math.floor()
            - Math.random(): generates number between 0 and 1
           - Math.floor(Math.random()*10): random between 0-9
- Math.floor(Math.random() * (max - min) + min): random between min and
                                     max
```

Functions (User Defined)

function greet(name) {

```
console.log("Hello " + name);
}
greet("Eman");
```

Array Iteration Methods

- forEach(): executes a function for each array item
- map(): creates a new array by transforming items
 - filter(): filters items based on condition
 - reduce(): reduces array to single value

Example:

arr.forEach((item) => console.log(item));