

## Exercise 1: Variables and Data Types

1. Create a variable called name and assign your name to it.
2. Create variables to store your age, height (in meters), and a boolean variable indicating whether you have a pet.
3. Print out these variables with appropriate labels.

## Exercise 2: Conditional Statements

1. Write a program that takes an integer as input and prints "Even" if it's even and "Odd" if it's odd.
2. Extend the program to handle negative numbers and print "Negative" for negative integers.

## Exercise 3: Loops

1. Write a program that prints the numbers from 1 to 10 using a for loop.
2. Modify the program to print the even numbers from 2 to 20 using a for loop.
3. Write a while loop that counts down from 10 to 1 and then prints "Blastoff!"

## Exercise 4: Lists and Loops

1. Create a list of your favorite fruits.
2. Use a for loop to print each fruit's name from the list.