• Summary of the models:

-First Model

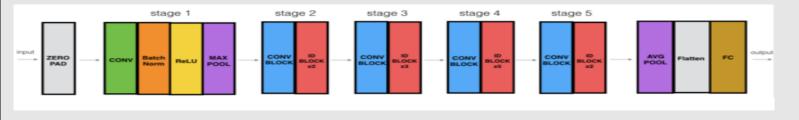
Architecture Of the network	Train accuracy	Validation accuracy	Test accuracy (kaggle)	Epochs	Count of the images	optimiz
Resnet50	99	94	82	3	10661	Sgd

- -We make some data augmentation so we increase it from 1680 to 10661
- -We make 333 batches to the image, batch size is 32
- -Split 10661 images to train and validation by 267 batch to train and 66 batch to test.
- *-Resize the data to (244,244)*
- -resnet50: we have identity block and that work is the standard block used in ResNets and corresponds

To the case where the input activation has the same dimension as the output activation.

And we have Convolutional Block We can use this type of block when the input and output dimension don't match up. The difference with the identity block is that there is a CONV2D layer in the Shortcut path.

-Architecture



-model

```
X input = Input(input shape)
    X = ZeroPadding2D((3, 3))(X input)
 kernel initializer=glorot uniform(seed=0))(X)
    X = BatchNormalization(axis=3, name='bn conv1')(X)
    X = Activation('relu')(X)
    X = MaxPooling2D((3, 3), strides=(2, 2))(X)
  X = convolutional block(X, f=3, filters=[64, 64, 256], stage=2, block='a', s=1)
    X = identity block(X, 3, [64, 64, 256], stage=2, block='b')
    X = identity block(X, 3, [64, 64, 256], stage=2, block='c')
    X = \text{convolutional block}(X, f=3, \text{filters}=[128, 128, 512], \text{stage}=3, \text{block}='a', s=2)
    X = identity block(X, 3, [128, 128, 512], stage=3, block='b')
    X = identity block(X, 3, [128, 128, 512], stage=3, block='c')
    X = identity block(X, 3, [128, 128, 512], stage=3, block='d')
    X = convolutional block(X, f=3, filters=[256, 256, 1024], stage=4, block='a', s=2)
    X = identity block(X, 3, [256, 256, 1024], stage=4, block='b')
    X = identity block(X, 3, [256, 256, 1024], stage=4, block='c')
    X = identity block(X, 3, [256, 256, 1024], stage=4, block='d')
    X = identity block(X, 3, [256, 256, 1024], stage=4, block='e')
    X = identity block(X, 3, [256, 256, 1024], stage=4, block='f')
    X = X = \text{convolutional block}(X, f=3, \text{filters}=[512, 512, 2048], \text{stage}=5, \text{block}='a', s=2)
    X = identity block(X, 3, [512, 512, 2048], stage=5, block='b')
    X = identity block(X, 3, [512, 512, 2048], stage=5, block='c')
    X = AveragePooling2D(pool size=(2, 2), padding='same')(X)
    model = Model(inputs=X input, outputs=X, name='ResNet50')
```

train logs

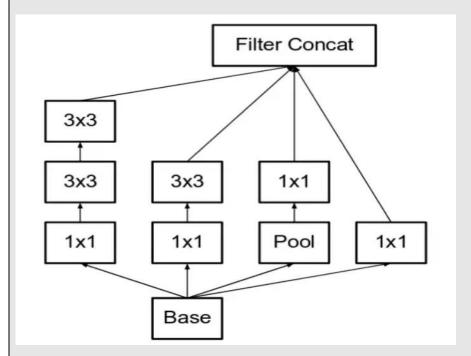
-second Model

Architecture	Train	Validation	Test	Epochs	Count	optimizer
Of the	accuracy	accuracy	accuracy		of the	
network			(kaggle)		images	
Inception	97	90	80	22	2712	Adam

- -We make some data augmentation so we increase it from 1680 to 10661
- -We make 85 batches to the image, batch size is 32
- -Split 2712 images to train and validation by 68 batch to train and 17 batch to test.
- -scaled the data between [0,1]
- -Resize the data to (244,244)

-inception: Factorize 5x5 convolution to two 3x3 convolution operations to improve computational speed. Although this may seem counterintuitive, a 5x5 convolution is 2.78 times more expensive than a 3x3 convolution. So stacking two 3x3 convolutions infact leads to a boost in performance. This is illustrated in the below image.

-Architecture



-model

```
def inception_module(x, base_channels=16):
    a = Conv2D(base_channels*2, 1, 1, activation='relu')(x)

b_1 = Conv2D(base_channels*2, 1, 1, activation='relu')(x)

b_2 = Conv2D(base_channels*4, 3, 1, padding='same', activation='relu')(b_1)

c_1 = Conv2D(base_channels, 1, 1, activation='relu')(x)

c_2 = Conv2D(base_channels, 5, 1, padding='same', activation='relu')(c_1)
```

```
d 1 = MaxPooling2D(3, 1, padding='same')(x)
inp = Input((256, 256, 3))
maps 1 = inception module(inp)
max 1 = MaxPooling2D() (maps 1)
maps 2 = inception module(max 1, base channels=32)
max 2 = MaxPooling2D() (maps 2)
maps 3 = inception module(max 2, base channels=16)
max 3 = MaxPooling2D() (maps 3)
maps 4 = inception module(max 3, base channels=32)
max 4 = MaxPooling2D()(maps 4)
maps 5 = inception module(max 4, base channels=64)
max 5 = MaxPooling2D() (maps 5)
flat=Flatten()(max 5)
output = Dense(45, activation='relu',)(flat)
output = Dense(6, activation='softmax')(output)
model = Model(inputs=inp, outputs=output)
```

-train logs