

Moaaz Afzal

Software Engineer

A highly motivated and hardworking individual, currently working at Hussain Tech Labz Company as a Software Engineer, looking for an opportunity to learn more new stuff to feed my quest of learning. My objective is to establish myself as a professional expert by working in a challenging and stimulating environment where my skills will be fostered to their utmost.

Work History

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|------------------------------|--|
| 2018-02 -
Current | Software Engineer
<i>Hussain Tech Labz, Lahore, Pakistan</i> <ul style="list-style-type: none">• Developing Games in unity game engine for ios, Android and Webgl.• Prototyping of new Creative Ideas.• Handle client's base projects.• Experience with Augmented Reality (AR) games (using Vuforia).• Prototyping of new Creative Ideas.• Machine learning in unity.• Develop 3D and 2D game. |
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Education

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| 2014-09 -
2018-09 | Bachelor of Science: Computer Science
<i>Govt. College University, Lahore – Lahore</i>
Cgpa: 3.31 |
| 2011-09 -
2013-09 | F.SC Pre-Engineering: Science Education
<i>Unique College – Lahore</i>
Grade: A |
| 2009-09 -
2011-09 | Matriculation: Science Education
<i>Unique School For Boys – Lahore</i>
Grade: A+ |

Personal Info

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Alamgardenlahore
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Phone

923224393131

E-mail

Moaazafzal.1111@gmail.com

LinkedIn

<https://www.linkedin.com/in/moaaz-afzal-455896177/>

Skills

C#

●●●●●
Excellent

Unity engine

●●●●●
Excellent

Machine Learning

●●●●●
Good

2D Games

●●●●●
Excellent

3D Games

●●●●●
Excellent

Certifications

- <https://drive.google.com/open?id=1VxSE3BjNnwyo3SLcCWJog8OqmE5ct7R>
- <https://drive.google.com/open?id=1JRhd54ITjiuZ0C-p6xf4CmtWzTlibHD4>
- https://drive.google.com/open?id=1wF5hj336GWMYNSxgDSmFjgbW4_J3bDZy
- https://drive.google.com/open?id=1WWjN2ILqaOExOsvkmuAcd9A5Lvt_BgAS
- https://drive.google.com/open?id=1io4F7yV43RQ7M3IZZGA7COKV_mblnrzf