**Reversi Game User-manual**

* **Introduction:**
  + Reversi is a simplified version of the ancient Japanese game of Go. Also known as Othello.
  + While the two are similar in that you place pieces on the board to try and surround your opponent's pieces, Go is much more complex than Reversi.
  + The app can be used by any user more than the age of 8 years.
* **Game Play:**
  + Game play in Reversi is simple.
  + When it is your turn, click on the board to place a piece.
  + Once you place your piece, the program will look for cases where your new piece captures your opponent's pieces by catching them in between your new piece and another one of your pieces on the board.
  + You can simply capture one piece by surrounding it on two sides, horizontally, vertically, or you can capture a whole row of pieces this way.
  + One complexity of the game is that not only can you capture an opponent's piece, but you must capture at least one every turn.
  + When both you and your opponent cannot play another piece, or if every square on the board is filled, the game is over.
  + You count up the number of black pieces and the number of white pieces and the winner is the one with the most pieces. (The computer counts for you automatically.)
* **App control:**
  + Save: save the contents of the game into a file
  + Load: load the contents of a file into the game.
  + Reset: Restart the game.
  + Share: share the game state to your account on facebook.
  + Exit: exits the game.