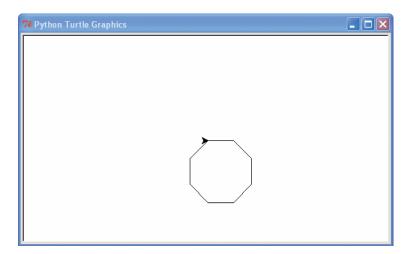
Chapter 11: More Turtle Graphics

Wednesday, March 7, 2018 11:35 AM

In the following experiments, you will draw your own shapes with the turtle. As always, the solutions can be found at http://python-for-kids.com/.

#1: Drawing an octagon

We've drawn stars, squares, and rectangles in this chapter. How about creating a function to draw an eight-sided shape like an octagon? (Hint: Try turning the turtle 45 degrees.)



#2: Drawing a filled octagon

Now that you have a function to draw an octagon, modify it so that it draws a filled octagon. Try drawing an octagon with an outline, as we did with the star.

#3: Another star-drawing function

Create a function to draw a star that will take two parameters: the size and number of points. The beginning of the function will look something like this: def draw_star(size, points):