

# Layout Transitions

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# Transitions

Why bother, anyway?

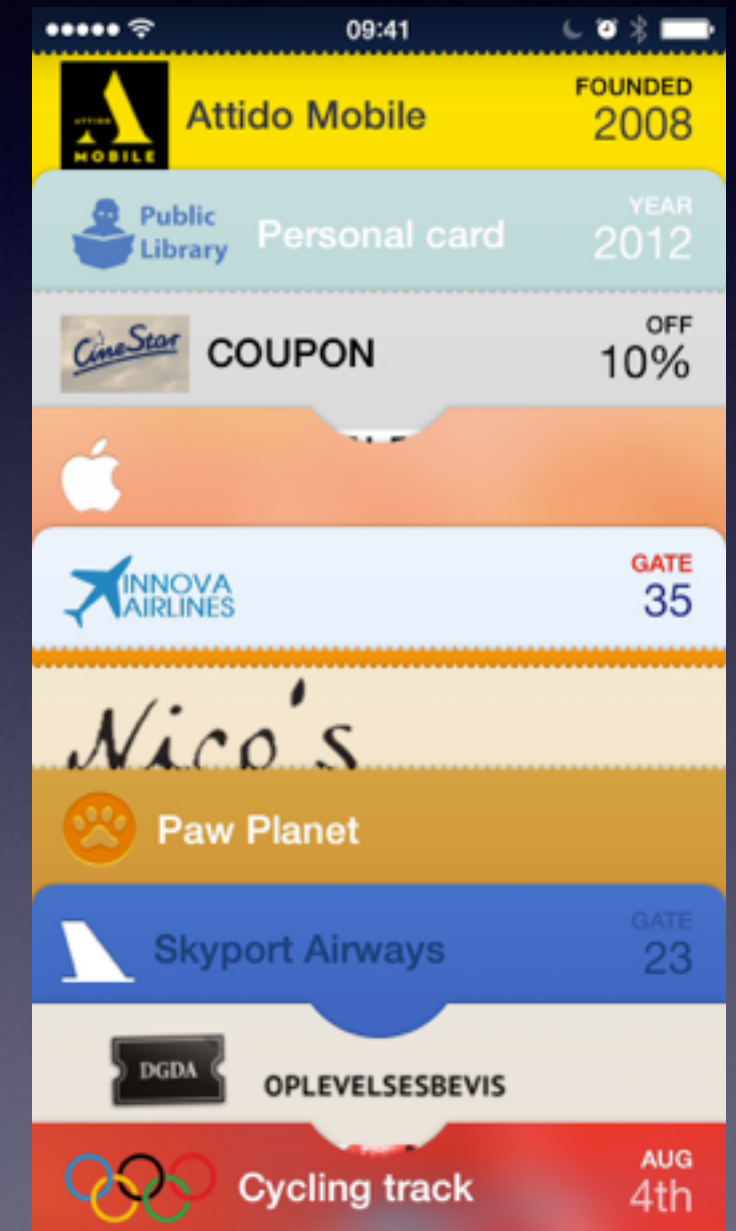
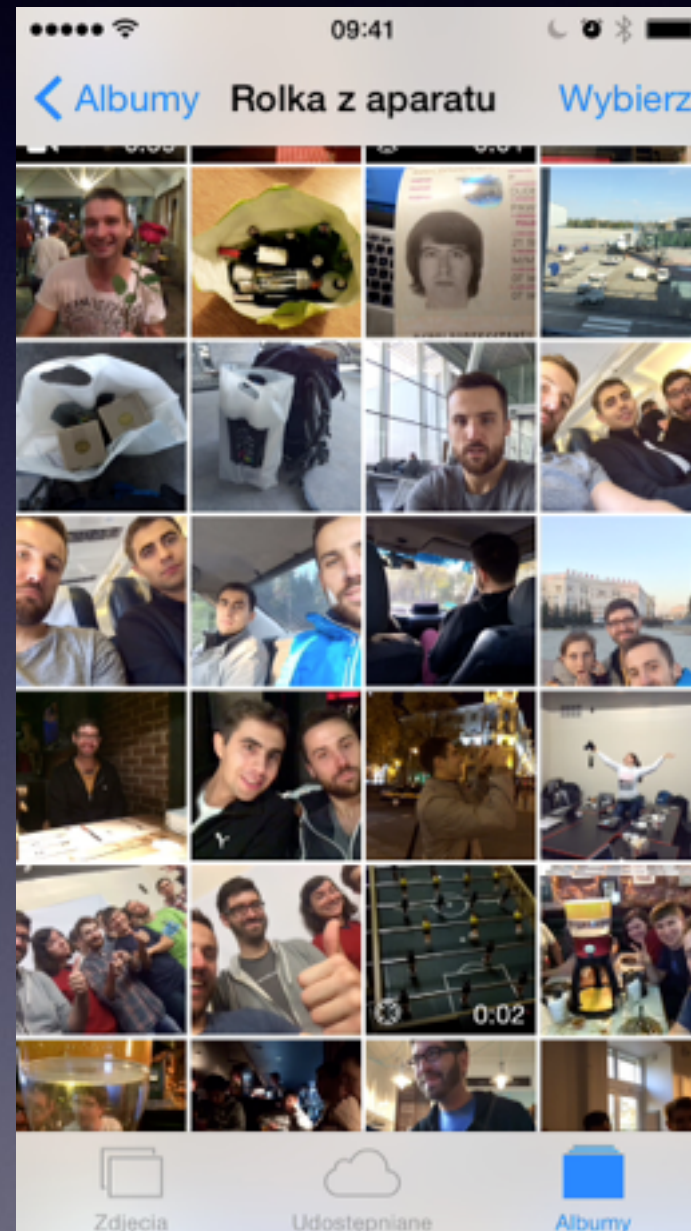
- Change the context (push, modal)
- Change presentation (details)
- Show off :) (Paper)

# What's good transition?

- not slow, not fast - **timing**
- subtle, balanced between flashy and practical - **appeal**
- presenting main idea clearly - **staging**



# Examples



# Automatic

- transition between layouts that can be interpolated
- change layout on collection view with `setLayout:animated:completion`
- non-interactive
- no control over the timing
- ??

# Automatic

- How about we use this info?  
(UICollectionViewLayout.h):

```
// This set of methods is called when the collection view undergoes an  
animated transition such as a batch update block or an animated bounds  
change.  
// For each element on screen before the invalidation,  
finalLayoutAttributesForDisappearingXXX will be called and an animation  
setup from what is on screen to those final attributes.  
// For each element on screen after the invalidation,  
initialLayoutAttributesForAppearingXXX will be called an an animation setup  
from those initial attributes to what ends up on screen.
```



# Task 1: Final/Initial

- Folder named `AttributesDemo`
- Key classes:
  - `CollectionViewController`
  - `LeftLayout`
  - `RightLayout`
- Automatic transition (as expected) produces interpolation between left and right layout

# Task 1: Final/Initial



## TODOS:

- In `LeftLayout` adjust layout attributes in `initial/final` methods so items are pushed outside the screen to the left
- The same goes for `RightLayout`, but push items outside the screen to the right
- `git checkout lt-task-1`



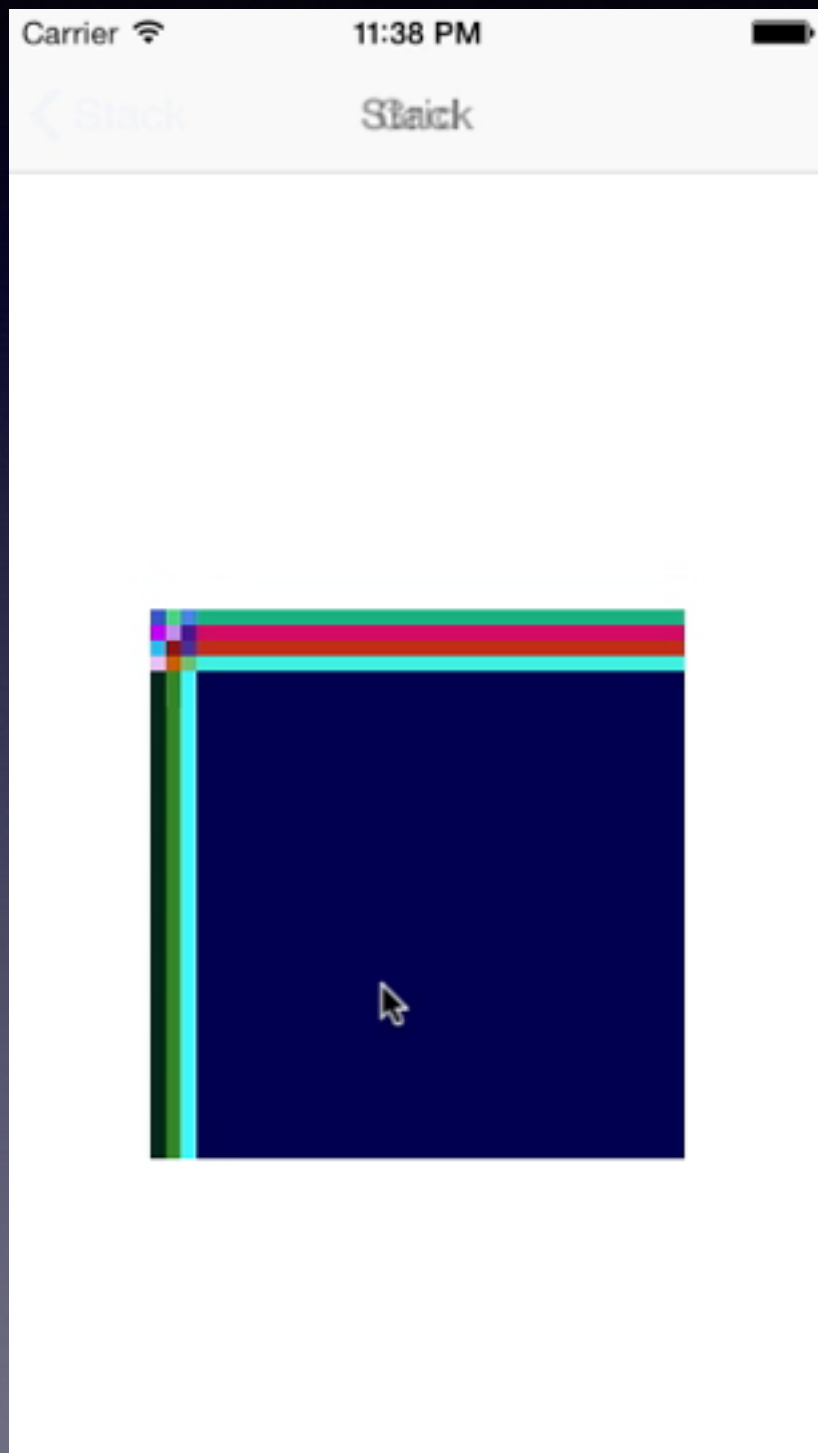
# Layout to Layout

- Property on `UICollectionViewController` called `useLayoutToLayoutNavigationTransitions`
- Transition using navigation controller
- Collection view controller as the root object
- Perform transition by setting property to **YES** on controller which will be pushed
- Interactive for free!

# Task 2: Layout to Layout

- Folder named `LayoutToLayout`
- Key classes:
  - `GridLayout`
  - `GridViewController`
  - `StackLayout`
  - `StackViewController`

# Task 2: Layout to Layout



## TODO:

- Push GridViewController when cell is pressed on StackViewController
- Make sure to set `useLayoutToLayoutNavigationTransitions` to YES on GridViewController before pushing onto stack
- `git checkout lt-task-2`

# Task 2: Layout to Layout

- Easy but automatic transition
- Interactive for free
- Presented controller is 'shallow'
  - No delegate
  - No data source
  - Shared collection view



# Automatic is boring

- So far all transitions automatic
- How about custom stuff?
- Interactive is the new black
- New API from iOS 7 in `UICollectionView`

`startInteractiveTransitionToCollectionViewLayout:completion:`

# Interactive Transition

- Change the layout using an intermediate transition
- Need to setup gesture or other touch-event handling code
- Update `transitionProgress`
- To finish: `finishInteractiveTransition`
- To cancel: `cancelInteractiveTransition`

# Looks familiar?

- `UIViewControllerAnimatedTransitioning`
- `UIViewControllerInteractiveTransitioning`
- `UIViewControllerContextTransitioning`:
  - `updateInteractiveTransition:`
  - `finishInteractiveTransition`
  - `cancelInteractiveTransition`

# Interactive Transition

- `UICollectionViewTransitionLayout` class by default
- Custom transition object instead, implement the `collectionView:transitionLayoutForOldLayout:newLayout:`

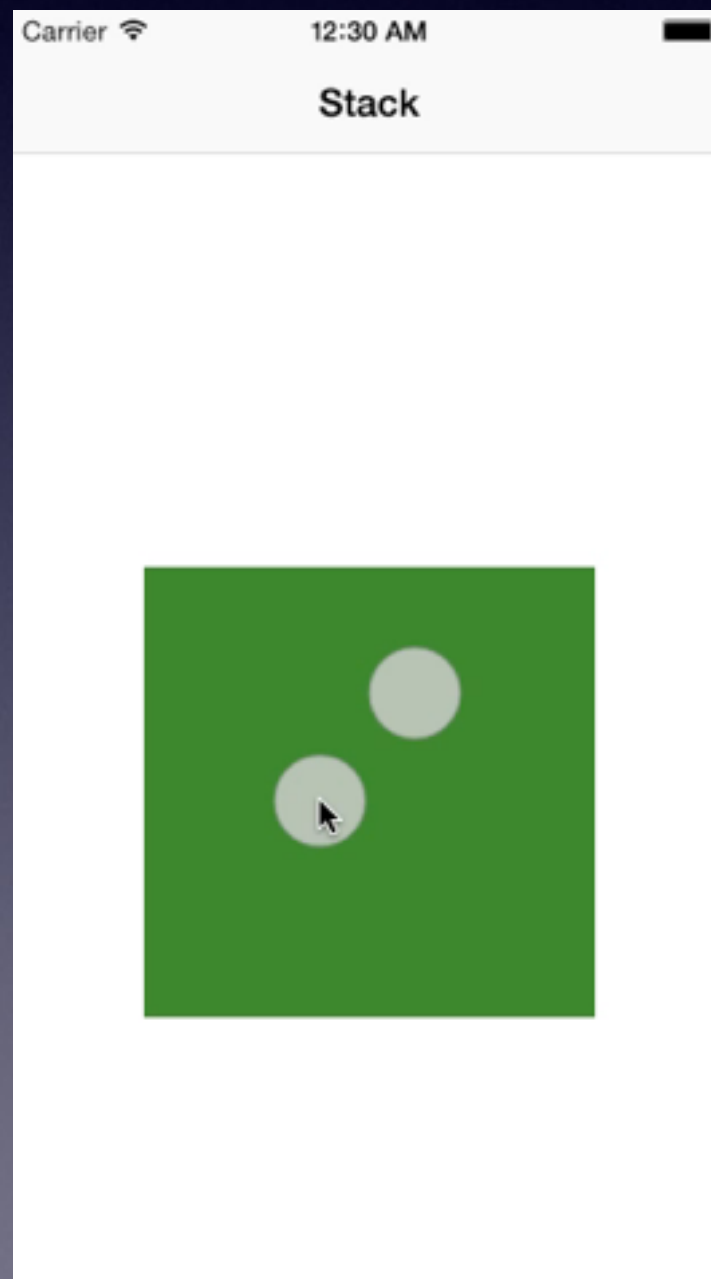


# Task 3: Custom Interactive Transition

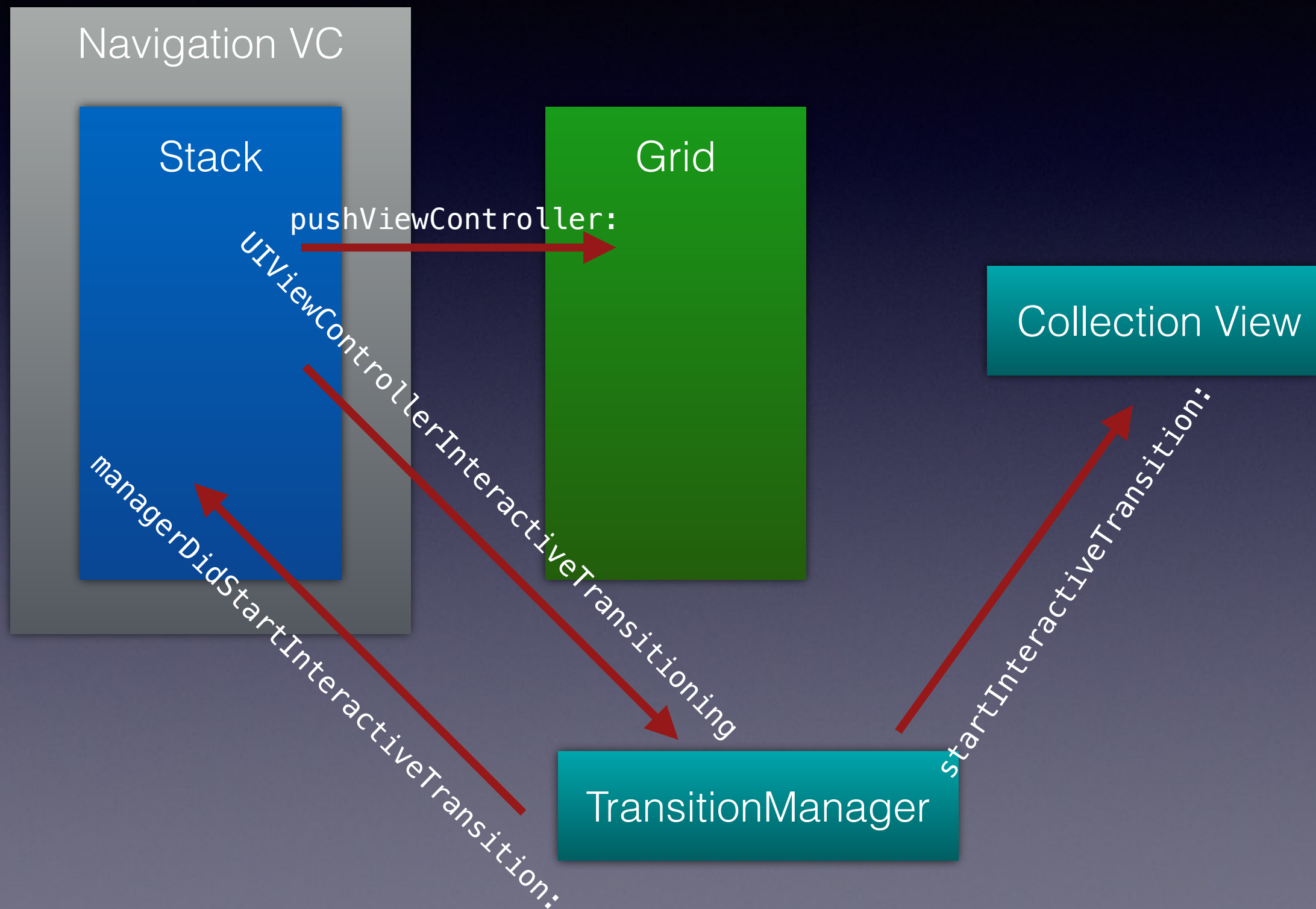
- Folder named `LayoutToLayout`
- Checkout branch: `lt-task-3`
- Key classes:
  - `TransitionLayout`
  - `TransitionManager`

# Task 3: Custom Interactive Transition

- Implement the transition:



# Task 3: Overview



# Task 3.1: Custom Interactive Transition

- Create `TransitionManager` and register `UICollectionView`
- Set delegate of `TransitionManager`
- Conform `UINavigationControllerDelegate`
- Register `UIPinchGestureRecognizer`
- `git checkout origin/lt-task-3.1`



# Task 3.2: Custom Interactive Transition

- Implement pinch callback:
  - Began -> inform delegate
  - Changed -> update progress, invalidate layout
  - Ended -> finished
  - Cancelled -> cancelled
- `git checkout origin/lt-task-3.2`

# Task 3.3: Custom Interactive Transition

- Implement `startInteractiveTransition:`
  - save transition context
  - add view of presented view controller
  - start interactive transition - save layout
  - clean up on completion block
- Make use of `TransitionLayout`
- `git checkout origin/lt-task-3.3`

# Good Reads

- WWDC 2013, Session 218: Custom Transitions Using View Controllers
- objc.io: View Controller Transitions, Issue #5 iOS 7, October 2013
- “Custom UIViewController Transitions” - Ash Furrow ([teeahanlax.com/blog](http://teeahanlax.com/blog))
- UIKonf 2014 - Eric Allam: Building better transitions

Thanks!