

Mobile App Development

Stateless vs Stateful Widget

Stateless Widget

- Immutable
- Build once
- No internal state to manage
- Example: `Text`, `Icon`, `RaisedButton`
- Use when UI does not change dynamically

Stateful Widget

- Mutable
- Can rebuild multiple times
- Maintains internal state
- Example: `Checkbox`, `TextField`, `Form`
- Use when UI changes dynamically
- Requires `State` class to manage state

Flutter Widget Tree

From Widget to Element