



Mobile Era is organized by a team of enthusiasts across several technology companies in Oslo. We're passionate about developing mobile apps and want to see a kick-ass event in Oslo for people like ourselves. The organizing committee consists of developers who are also active in organizing open events, conferences and meetups in the Oslo developer community.

Although we do this mostly in our spare time and for the fun of it, the conference would not have been possible without our generous sponsors.

The conference organization is a non-profit legal organization registered as MOBILE ERA CONFERENCE with organization number 917 217 025. Any profit from the conference will be used for next years event.

## Sponsored by





# Northern Europe's Premier Conference **for Mobile Developers**

#PWA

#ML/AI

#AR/VR

#NativeScript

#MobileWeb

#Fastlane

#Android

#Swift

#Security

#IoT

#UI/UX

#iOS























#ReactNative

#Ionic



























#Kotlin

mobileera.rocks // @mobileeraconf // #mobileera

# November 3rd

Day 1	Odin	Freyja	Thor
<b>9<sup>00</sup></b> <b>9<sup>45</sup></b>	<b>Cutting-Edge Responsive Web Design For Mobile</b> Keynote  Vitaly Friedman Smashing Magazine		
<b>10<sup>00</sup></b> <b>10<sup>45</sup></b>	<b>Building component-driven UIs</b> iOS  John Sundell Spotify	<b>Building Native Apps in C#.Net with Xamarin</b> Cross-platform  Christian Falch Falch AS	<b>Safe vs Deep integration of Realm</b> Android  Viraj Tank Socomatic Labs
<b>11<sup>00</sup></b> <b>11<sup>45</sup></b>	<b>Leverage the power of native with Progressive Web Apps</b> Mobile Web  Abraham Williams Bendyworks  Pearl Latteier Bendyworks	<b>Your phone is snitching on you</b> Security  Rustam Mehmandarov Computas	<b>Stop pushing users away</b> UX  Marcos Placona Twilio
<b>11<sup>45</sup></b> <b>12<sup>45</sup></b>	<b>Lunch Break</b>		
<b>12<sup>45</sup></b> <b>13<sup>30</sup></b>	<b>Move Fast with React Native</b> Cross-platform  Christina Lee Pinterest	<b>Multi-threading, concurrency and async on Android</b> Android  Erik Hellman Hellsøft	<b>Swift on the Backend</b> iOS  Øyvind Tangen BEKK
<b>13<sup>45</sup></b> <b>14<sup>30</sup></b>	<b>Artificial Intelligence &amp; Design. The End of User Experience as we know it?</b> UX  Agnieszka Walorska Creative Construction Heroes GmbH	<b>You can do better with Kotlin</b> Android  Svetlana Isakova JetBrains	<b>Use Xamarin + Azure App Service to build better apps</b> Cross-platform  Jens Gorm Rye-Andersen Sopra Steria
<b>14<sup>45</sup></b> <b>15<sup>30</sup></b>	<b>Building outside of the sandbox</b> iOS  Orta Therox Airay & CocoaPods	<b>How we made a smartphone in Norway</b> Hardware  Arne-Christian Blystad BARTEC PIXAVI	<b>Make it count - Design &amp; develop apps with Fuse</b> Cross-platform  Remi Pedersen Fusebots
<b>15<sup>45</sup></b> <b>16<sup>30</sup></b>	<b>Mobile DevOps: The road to success</b> Cross-platform  Karoline Klever Microsoft	<b>And then my phone became smarter: A Journey into the Awareness API</b> Android  Syrine Trabelsi Deezer  François Blavoet Deezer	<b>Is your app secure?</b> Security  Thomas Pettersen Mesan AS  Anders Ullnæss Mesan AS
<b>18<sup>00</sup></b> <b>23<sup>59</sup></b>	<b>Party 🍷🎉</b> The best time to talk with speakers and attendees.		

# November 4th

Day 2	Odin	Freyja	Thor
<b>9<sup>00</sup></b> <b>9<sup>45</sup></b>	<b>Loving Lean Layouts</b> Android  Huyen Tue Dao Trio	<b>Swift rEvolution</b> iOS  Kostiantyn Koval Agnia	<b>Building mobile apps with NativeScript</b> Cross-platform  Sebastian Witalec Felenk
<b>10<sup>00</sup></b> <b>10<sup>45</sup></b>	<b>Developing Location-Based Services App using Beacons</b> Android/iOS  Wei-Meng Lee Learn2Develop	<b>Cross-Platform with SpriteKit</b> iOS  Alexsander Akers Shutterstock	<b>Rethinking Mobile with Ionic 2</b> Mobile Web  Mike Hartington Ionic
<b>11<sup>00</sup></b> <b>11<sup>45</sup></b>	<b>Static Analysis in iOS</b> iOS  Dulma Churchill Facebook	<b>Can everyone use your app?</b> Cross-platform  Tom Widersee FINN.no  Sofia Hussain FINN.no	<b>Pain assesment through mobile solutions</b> Android  Tor-Morten Grenli Westerdals
<b>11<sup>45</sup></b> <b>12<sup>45</sup></b>	<b>Lunch Break</b>		
<b>12<sup>45</sup></b> <b>13<sup>00</sup></b> <b>Lightning Talk</b>	<b>Will it rain? How we made a weather widget in two days of innovation at NRK</b> Android  Anders Ullnæss Mesaan AS	<b>We are ditching Xamarin. Why?</b> Cross-platform  Konstantin Loginov NorApps	<b>Red Hat Mobile Application Platform for rapid development of enterprise mobile applications</b> Cross-platform  Bill Morkan Red Hat
<b>13<sup>00</sup></b> <b>13<sup>15</sup></b> <b>Lightning Talk</b>	<b>Pitfalls and best practices in Interface Building</b> iOS  Andreas Petrov Giant Leap Technologies	<b>Not ready to quit you day job? How to succeed with hobby projects.</b> Cross-platform  Christian Aamodt Bouvet	<b>When common sense is not enough: Insights from usertesting at Telenor (Min Bedrift 2.0)</b> UX  Ekaterina Orlova Accenture
<b>13<sup>15</sup></b> <b>13<sup>30</sup></b> <b>Lightning Talk</b>	<b>Tedious deployment tasks simplified with Fastlane</b> iOS  Terje Lenøy Sopra Steria AS	<b>Filtering and predicate on Android</b> Android  Johannes Dvorak Lagos Shortcut	<b>When management orders an app</b> Cross-platform  Håvard Hvassing Shortcut
<b>13<sup>45</sup></b> <b>14<sup>30</sup></b>	<b>Offline first and search on steroids with Couchbase Mobile and Elastic Search</b> Cross-platform  Vegard Haugstvedt Itira	<b>Building IoT devices for fun &amp; profit</b> IoT  Jan Jongboom ARM	<b>Toothpick: A fresh approach to Dependency Injection on Android.</b> Android  Stephane Nicolas Groupon  Daniel Molinero Reguera Groupon
<b>14<sup>45</sup></b> <b>15<sup>30</sup></b>	<b>The Web or Bust!</b> Mobile Web  István 'Flaki' Szmozsánszky Mozilla / DPC Consulting	<b>AsynConcurrency</b> iOS  Daniel Haight Novoda	<b>Why we switched to new Firebase</b> Cross-platform  Pavel Kurnosov Your MD