Persona Name

Player:

Description

Attributes

	CON	DEX	INT	STR	AWE	CHA	SOC	HPM
Primes	☐	☐	☐	☐	-	-	-	-
Scores	☐☐	☐☐	☐☐	☐☐	☐☐	☐☐	☐☐☐	☐☐☐
	constitution	dexterity	intelligence	strength	awareness	charisma	privilege	toughness

Combat Info

ATTACK TABLE

Type	Skilled	Raw	Max	Force
Strike	☐☐☐	☐☐☐	☐☐☐	☐☐
Fling	☐☐☐	☐☐☐	☐☐☐	☐☐
Shoot	☐☐☐	☐☐☐	☐☐☐	☐☐

DEF ☐☐☐☐ ☐☐☐☐

MOVE
☐☐ land
☐☐ air
☐☐ water

HPS ☐☐☐

Mechanical Info   **Family:** Robot (Machinidae)

Fabricator: **Series:**   **Model:**

Shape:

Size (desc):   **Wate:**   **Hite:**

Locomotion: **Power:**   **Sensors:**

Adaptability: ☐☐☐   **Control Factor:** ☐☐   **Level:**

Control Factor: INT + prime INT * Level

Peripherals

_____ _____ _____
_____ _____ _____
_____ _____ _____
_____ _____ _____

Malfunctations

Doodle

Notes

Persona Name

Player:

Encumbrance

Wate Allowance = ☐☐☐☐ **kgs**

Unencumbered:　　　**Encumbered:**　　　**Over-encumbered:**　　**Lift Only:**

Free: 0 kgs, **Unencumbered**: <WA/4 **Encumbered**: <WA*1.5, **Over-encumbered**: <WA*2.5, **Lift Only**: >WA*2.5

TOYs

ITEM	Wate	INFO

Demolition Table

System	DMG	HPM	AWE	CHA	CON	DEX	INT	STR	CF	Move