

Persona Name

Player:

Encumbrance

Water Allowance = **kgs**

Unencumbered:

Encumbered:

Over-encumbered:

Lift Only:

Free: 0 kgs, **Unencumbered:** $<WA/4$ **Encumbered:** $<WA*1.5$, **Over-encumbered:** $<WA*2.5$, **Lift Only:** $>WA*2.5$

TOYS

ITEM

Wate

INFO

Doodle

Notes

file: anthro_portrait_back_2025_1006