



### Persona Name

Player:

## Encumbrance

**Water Allowance =**     **kgs**

**Unencumbered:**

**Encumbered:**

### Over-encumbered:

**Lift Only:**

**Free:** 0 kgs, **Unencumbered:**  $<WA/4$  **Encumbered:**  $<WA*1.5$ , **Over-encumbered:**  $<WA*2.5$ , **Lift Only:**  $>WA*2.5$

**TOYs**

**ITEM**

## Wate

## INFO

## Demolition Table

[illegible]