

Player: moid

AWE	CHA	CON	DEX	INT	MSTR	PSTR	SOC	HPM	HPS
14	9	16	12	16	16	6	806	46	46
Awareness	Charisma	Constitution	Dexterity	Intelligence	Psionics	Strength	Privilege	Max Hit Points	Hit Points Now

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Attack	BP	BNP	MR	DB	Proficiencies
Type A	179	0	804	3	
Type B	170	0	820	2	One single proficiency.
Type C	224	0	899	0	

BP: Bonus Proficient **BNP:** Bonus Non Proficient **MR:** Maximum Roll **DB:** Damage Bonus
Type A: Self-powered striking (fist, sword) **Type B:** Self-powered projectile (bow, spit) **Type C:** Powered projectile (gun, lazer)

ARMOUR RATING (AR): 572 MOVE: 5 h/u

GIFTS		INTERESTS		SKILLS	
1) Pull Dress Code	1) Career-4	1) Accountant-1	4) Cage Cleaner-1	7) Gardener-1	
2) Pull Attention	2) Homes-2	2) Baker-1	5) Chimney Sweep-1	8) Principal -1	
	3) Privilege-1	3) Butcher-1	6) City-1	9) Salesperson-1	

Aspiration: Nothing Objective: Achieved!

Family Anthro **Type:** Reptilian **Sub Type:** T-Rex **Age:** 74 years **Hite:** 164 cms **Wate:** 50 kgs
Mutations: None

RP FUN for moid Macmoid

Arc: Past: Very Far away, Present: Curious and not trusting, Goal: Provide for self.

Dress: 1940s Hygiene: Non-Descript Odor: Apples

Personality: Insomnia, Introverted Voice: Glide (Light, Slow, Direct) Move: Glide (Light, Slow, Direct)

Beliefs: Religion: One creator plus hierarchy, Philosophy: Deism, Politics: None.

MORE INFO

PERSONA RECORD for moid Macmoid

Player: moid

TOYS

Carry Capacity: up to 15.0 kg. **No penalty:** <2.5 kg. **Lift Only:** 25.0 kg.

MORE INFO