

AWE	CHA	CON	DEX	INT	MSTR	PSTR	SOC	HPM	HPS
14	5	15	16	15	9	5	963	56	56
Awareness	Charisma	Constitution	Dexterity	Intelligence	Psionics	Strength	Privilege	Max Hit Points	Hit Points Now

DESCRIPTION: 33 year-old wolf spie.

COMBAT INFO for Spie Level 6 EXPS (70001/95001)

Attack	BP	BNP	MR	DB	Proficiencies
Type A	281	71	906	3	4 _____
Type B	283	71	933	2	4 _____
Type C	358	90	1033	0	4 _____

BP: Bonus Proficient BNP: Bonus Non Proficient MR: Maximum Roll DB: Damage Bonus
Type A: Self-powered striking (fist, sword) Type B: Self-powered projectile (bow, spit) Type C: Powered projectile (gun, lazer)

ARMOUR RATING (AR): 572 MOVE: 5 h/u

TASK INFO for Spie Level 6 EXPS (70001/95001)

GIFTS	INTERESTS	SKILLS
1) Escape	1) Combat-1	1) Aerosols-2
2) Deceive	2) Infiltration-2	2) Altered Gravity-1
	3) Manipulation-5	3) Artillery-1
		4) Assassination-2
		5) Bombs-1
		6) Bribery-1
		7) Casing-1
		8) Climbing-1
		9) Concealment-1
		10) Cryptography-1
		11) Demolitions-1
		12) Disguise-1
		13) Escape-1
		14) Forgery-1
		15) General Bonus-1
		16) Grenades-1
		17) Hand to Hand-2
		18) Interrogation-1
		19) Lock Picking-2
		20) Lying-1
		21) Martial Arts-2
		22) Mercenary Skills-1
		23) Naval Artillery-1
		24) Pistols Energized-1
		25) Pistols-1
		26) Pocket Picking-1
		27) Powered Armour-1
		28) Rifle Energized-1
		29) Rifles-1
		30) Spie Fu - AR: 612 DMG: 1d4 damage Fr
		31) Spie Skills-1
		32) Stealth Movement-1
		33) Stunning-1
		34) Trap Defusing-1
		35) Under Liquid-1
		36) Zero Gravity-1

BIOLOGIC INFO for Anthro Canine Wolf

Family Anthro Type: Canine Sub Type: Wolf Age: 33 years Hite: 153 cms Wate: 49 kg

Mutations:

DOUBLE PHYSICAL PAIN physical mutation

Pain is doubled, add 2d8 HPS damage. Heal twicas fast.
RANGE: Persona Only FREQUENCY: Constant DURATION: Until Dead

SHAPE CHANGE physical mutation

Cosmetically change into any organic shape.
RANGE: Persona Only FREQUENCY: 5 per day DURATION: 11 minutes BONUS: +150 on disguise roll

WINGS physical mutation

Big beautiful wings for flying at 8 h/u.
RANGE: Persona Only FREQUENCY: As Needed DURATION: Until Dead

RP FUN for Haldol MacHaldol

Arc: Past: Nearby, Present: Plain curious, Goal: Make it to tomorrow.
Dress: Wet Coast Raincoat Hygiene: Non-Descript Odor: Sawdust
Personality: Obsessive, Introverted Voice: Wring (Heavy, Slow, Indirect) Move: Slash (Heavy, Fast, Energized)
Beliefs: Religion: Charismatic leader, Philosophy: None, Politics: Militarism.

MORE INFO

PERSONA RECORD for Haldol MacHaldol

Player: Haldol

TOYS

Carry Capacity: up to 13.5 kg. **No penalty:** <2.25 kg. **Lift Only:** 22.5 kg.

MORE INFO