

Player: Thut

AWE	CHA	CON	DEX	INT	MSTR	PSTR	SOC	HPM	HPS
12	11	7	12	15	8	17	95	52	52
Awareness	Charisma	Constitution	Dexterity	Intelligence	Psionics	Strength	Privilege	Max Hit Points	Hit Points Now

DESCRIPTION: 28 year-old labrador mercenary.

COMBAT INFO for Mercenary **Level 3 EXPS** (6001/8001)

Attack	BP	BNP	MR	DB	Proficiencies
Type A	300	300	925	9	All weapons.
Type B	259	259	909	5	All weapons.
Type C	302	302	977	0	All weapons.

BP: Bonus Proficient **BNP:** Bonus Non Proficient **MR:** Maximum Roll **DB:** Damage Bonus
Type A: Self-powered striking (fist, sword) **Type B:** Self-powered projectile (bow, spit) **Type C:** Powered projectile (gun, lazer)

ARMOUR RATING (AR): 572 MOVE: 5 h/u**TASK INFO** for Mercenary **Level 3 EXPS** (6001/8001)

GIFTS	INTERESTS	SKILLS	
1) Proficiency	1) Combat-2	1) Aerosols-1	4) Ground Vehicles-3
	2) Research-4	2) Bombs-1	5) Under Liquid-1
		3) Buildings-1	

BIOLOGIC INFO for Anthro Canine Labrador

Family Anthro Type: Canine **Sub Type:** Labrador **Age:** 28 years **Hite:** 149 cms **Wate:** 48 kgs
Mutations:

ATTRACTION ODOR physical mutation
Constantly attracts Trappers.

RANGE: 20 km FREQUENCY: Constant DURATION: Special BONUS: +15 on negotiation rolls

RP FUN for Thut MacThut

Arc: Past: Nearby, Present: Plain curious, Goal: Make it to tomorrow.
Dress: 1930s Hygiene: Filthy Odor: H.P. Sauce
Personality: Easy Going, Introverted Voice: Wring (Heavy, Slow, Indirect) Move: Slash (Heavy, Fast, Indirect)
Beliefs: Religion: Nihilism, Philosophy: None, Politics: Feudalism.

MORE INFO

This image shows a single sheet of white paper with horizontal ruling lines. The lines are evenly spaced and run across the width of the page. There are no margins, text, or other markings on the paper.

PERSONA RECORD for Thut MacThut

Player: Thut

TOYS

Carry Capacity: up to 37.5 kg. **No penalty:** <6.25 kg. **Lift Only:** 62.5 kg.

MORE INFO