Boot User Guide

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Boot User Guide (DRAFT)

abstract

draft intro...

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Guide Abstract

The content of this UG is drawn from the Boot Wiki and the Boot Github repo.

Summary

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Preface

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About this Document

This document ...

Revision: 0.1

Acknowledgements

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Part 1: Using Boot

This is the overview of Part I ...

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Boot Tasks

A boot task is ...

Related information

• Tasks (Wiki page)

Middleware Concepts

The concept of *middleware* is central to boot's concept of a task.

Boot borrows the notion of middleware from Ring.

Important

Boot's notion of "middleware" is a little bit peculiar, and should not be confused with other common uses of the term.

Anatomy of a Boot Task

A boot task has the following structure:

Boot Tasks 2

Boot Pipelines

A boot pipeline is ...

Pipeline Concepts

Pipeline processing...

Pipelines are actually two-way, or more accurately, there are two pipelines, connected at the extremities, running in opposite directions. So it's really a circuit rather than a pipeline. Electrical flow is probably a better metaphor than water flow.

Boot Filesets

A boot *fileset* is ...

Related information

• Filesets (wiki page)

Fileset Roles

There are three roles ...

Boot Workspaces

A boot workspace is ...

An important principle of the boot build process is that tasks do not refer to named places in the filesystem. Tasks may only create files in managed temp directories provided by boot. These temp directories are:

- Anonymous tasks do not specify the location of the temp dir.
- Local tasks do not pass references to temp dirs to other tasks.
- Managed temp dirs are cleaned up by boot as necessary.

In order to communicate files in these temp directories to the rest of the build process they must be added to the fileset object, described below.

Related information

• Tasks (Wiki page)

Workspace Concepts

"Workspace" is a metaphor for ...

Part 2: Reference Manual

This is a reference manual for Boot.

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Boot Standard Task Library

Boot comes with a set of built-in tasks.

add-repo

```
$ boot add-repo --arg ...
(add-repo :arg ...)
```

DESCRIPTION

Arguments:

:help

bool

Print this help info.

AUTHOR

Written by John Doe.

Related information

• add-repo wiki page.

aot

```
$ boot aot --arg ...
(aot :arg ...)
```

DESCRIPTION

Arguments:

:help

bool

Print this help info.

AUTHOR

Written by John Doe.

Related information

• aot wiki page.

install

```
$ boot install --arg ...
(install :arg ...)
```

DESCRIPTION

Arguments:

:help

bool

Print this help info.

AUTHOR

Written by John Doe.

Related information

• aot wiki page.

help

```
$ boot help --arg ...
(help :arg ...)
```

DESCRIPTION

Arguments:

:help

bool

Print this help info.

AUTHOR

Written by John Doe.

Related information

• help wiki page.

jar

```
$ boot jar --arg ...
(jar :arg ...)
```

DESCRIPTION

Arguments:

:help

bool

Print this help info.

AUTHOR

Written by John Doe.

Related information

• jar wiki page.

javac

```
$ boot javac --arg ...
(javac :arg ...)
```

DESCRIPTION

Arguments:

:help

bool

Print this help info.

AUTHOR

Written by John Doe.

Related information

• javac wiki page.

pom

```
$ boot pom --arg ...
(pom :arg ...)
```

DESCRIPTION

Arguments:

:help

bool

Print this help info.

AUTHOR

Written by John Doe.

Related information

• pom wiki page.

push

```
$ boot push --arg ...
(push :arg ...)
```

DESCRIPTION

Arguments:

:help

bool

Print this help info.

AUTHOR

Written by John Doe.

Related information

• push wiki page.

repl

```
$ boot repl --arg ...
(repl :arg ...)
```

DESCRIPTION

Arguments:

:help

0001

Print this help info.

AUTHOR

Written by John Doe.

Related information

• repl wiki page.

show

```
$ boot show --arg ...
(show :arg ...)
```

DESCRIPTION

Arguments:

:help

bool

Print this help info.

AUTHOR

Written by John Doe.

Related information

• show wiki page.

sift

```
$ boot sift --arg ...
(sift :arg ...)
```

DESCRIPTION

```
Transform the fileset, matching paths against regexes.
Arguments:
:add-asset
-A
          #{str} The set of directory paths to add to assets.
:add-jar
-j
          {sym regex} The map of jar to path regex of entries in jar to unpack.
:add-meta
-M
          {regex kw} The map of path regex to meta key to add.
:add-resource
-R
          #{str} The set of directory paths to add to resources.
:add-source
-S
          #{str} The set of directory paths to add to sources.
:include
-i
          #{regex} The set of regexes that paths must match.
:invert
          bool Invert the sense of matching.
:move
-m
          {regex str} The map of regex to replacement path strings.
:to-asset
-a
          #{regex} The set of regexes of paths to move to assets.
:to-resource
-r
          #{regex} The set of regexes of paths to move to resources.
:to-source
-S
          #{regex} The set of regexes of paths to move to sources.
:with-meta
```

#{kw} The set of metadata keys files must have.

:help

bool

Print this help info.

The --to-asset, --to-resource, and --to-source options move matching paths to the corresponding section of the fileset. This can be used to make source files into resource files, for example, etc. If --invert is also specified the transformation is done to paths that do *NOT* match.

AUTHOR

Written by John Doe.

Related information

• sift wiki page.

target

```
$ boot target --arg ...
(target :arg ...)
```

DESCRIPTION

Writes output files to the given directory on the filesystem.

where:

:help

bool

Print this help info.

:dir

#{str}

The set of directories to write to (target). Default: target

:no-link

bool

Don't create hard links.

:no-clean

bool

Don't clean target before writing project files.

AUTHOR

Written by John Doe.

Related information

• target wiki page.

uber

```
$ boot uber --arg ...
(uber :arg ...)
```

DESCRIPTION

Arguments:

:help

bool

Print this help info.

AUTHOR

Written by John Doe.

Related information

• uber wiki page.

wait

```
$ boot wait --arg ...
(wait :arg ...)
```

DESCRIPTION

Arguments:

:help

bool

Print this help info.

AUTHOR

Written by John Doe.

Related information

• show wiki page.

war

```
$ boot war --arg ...
(war :arg ...)
```

DESCRIPTION

Arguments:

:help

bool

Print this help info.

AUTHOR

Written by John Doe.

Related information

• war wiki page.

watch

```
$ boot watch --arg ...
(watch :arg ...)
```

DESCRIPTION

Arguments:

:help

bool

Print this help info.

AUTHOR

Written by John Doe.

Related information

• show wiki page.

web

```
$ boot web --arg ...
(web :arg ...)
```

DESCRIPTION

Arguments:

:help

bool

Print this help info.

AUTHOR

Written by John Doe.

Related information

• web wiki page.

zip

```
$ boot zip --arg ...
(zip :arg ...)
```

DESCRIPTION

Arguments:

:help

bool

Print this help info.

AUTHOR

Written by John Doe.

Related information

• zip wiki page.

Boot API

The Boot API consists of several namespaces:

boot.core

DESCRIPTION

The boot.core namespace contains functions that ...

AUTHOR

Written by John Doe.

Related information

• boot.core wiki page.

input-files

DESCRIPTION

AUTHOR

Written by John Doe.

Related information

• boot.core wiki page.

tmp-dir

DESCRIPTION

AUTHOR

Written by John Doe.

Related information

• boot.core wiki page.

boot.pod

DESCRIPTION

The boot.pod namespace contains functions that ...

AUTHOR

Written by John Doe.

Boot API 16

Related information

• boot.pod wiki page.

Boot API 17

Appendix

This appendix describes things that you rarely need to know.

You can consult this section when you need detailed information about a specific component.

Appendix 18

Glossary

AVR

AVR is a kind of microcontroller from Atmel

AVR

Acronym: AVR

Related information

• Atmel AVR 8-bit and 32-bit Microcontrollers

USB flash drive

A small portable drive.

USB flash drive (UFD, or flashie)

Acronym: UFD

Explain the acronym on first occurrence.

Arduino

Arduino is ...

Arduino

Related information

• Arduino

WSN

Wireless Sensor Network. A network of sensor nodes that communicate by radio.

Wireless Sensor Network (WSN)

Acronym: WSN

Explain the acronym on first occurrence.

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