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package guiprogramming;
import java.awt.*;
import javax.swing.*;

public class PhotoOpDrawingPanelHomeWork extends JPanel {
    private Image bimage;
    private double angle = 0.0; // rotate image by this angle
    private float scaleValue = 1.0f; // resize image by this amount

    // fields representing horizontal and vertical shear
    private float horizontalShear = 0.0f;
    private float verticalShear = 0.0f;

    // fields representing horizontal and vertical shift
    private int horizontalShift = 0;
    private int verticalShift = 0;

    public PhotoOpDrawingPanelHomeWork() {
        bimage = new javax.swing.ImageIcon("image/squirrelMonkey.jpg").getImage();
    }

    public void paintComponent(Graphics g) {
        super.paintComponent(g);
        Graphics2D g2 = (Graphics2D) g;

        // rotate image
        g2.rotate(angle, 250, 250);

        // scale image
        g2.scale(scaleValue, scaleValue);

        // shear image
        g2.shear(horizontalShear, verticalShear);

        // shift image
        g2.drawImage(bimage, horizontalShift, verticalShift, null);
    }

    public void moveImageUp(int x) {
        horizontalShift -= x;
        repaint();
    }

    public void moveImageDown(int y) {
        verticalShift -= y;
        repaint();
    }

    public void moveImageRight(int x) {
        horizontalShift += x;
        repaint();
    }

    public void moveImageLeft(int y) {
        verticalShift = y;
        repaint();
    }

    public void rotateImage(double a) {
        angle += a;
        repaint();
    }

    public void scaleImage(float s) {
        scaleValue *= s;
        repaint();
    }

    // method to shear an image by the given amounts
    public void shearImage(float hshear, float vshear) {
        horizontalShear = hshear;
        verticalShear = vshear;
        repaint(); // calls the paintComponent method of this class
    }
}
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        public void loadImage(Image i) {
            bimage = i;
            repaint();
        }
    }
}

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package guiprogramming;
import javax.swing.*;
import java.awt.*;
import javax.swing.border.*;
import java.awt.event.*;
import java.util.Random;
import javax.swing.filechooser.FileNameExtensionFilter;
import java.io.File;

public class PhotoOpHomeWork {
    private JFrame window;
    private JPanel topPanel, groupPanel;
    private PhotoOpDrawingPanelHomeWork drawingPanel;
    private JPanel titlePanel;
    private JLabel titleLabel;
    private JFormattedTextField scaleField;
    private JCheckBox shearBox1;
    private JCheckBox shearBox2;
    private JFileChooser chooser;

    public PhotoOpHomeWork() {
        // create the window
        window = new JFrame();

        // create the panels
        createPanels();

        // panel to hold photo's title
        titlePanel = createTitlePanel();

        // create a label
        titleLabel = new JLabel("squirrelMonkey.jpg");
        titlePanel.add(titleLabel);

        // create shift panel
        groupPanel.add(createShiftPanel());

        // create rotate panel
        groupPanel.add(createRotatePanel());

        // create scale panel
        groupPanel.add(createScalePanel());

        // create shear panel
        groupPanel.add(createShearPanel());

        // create menu bar
        window.setJMenuBar(createMenuBar());

        // set topPanel as the content pane of this window
        window.setContentPane(topPanel);

        // when window is closed, terminate the program as well
        window.setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);

        // set window size
        window.setSize(600, 600);

        // set window title
        window.setTitle("Photo Op");

        // make window visible
        window.setVisible(true);
    }

    public void createPanels() {
        topPanel = new JPanel(new BorderLayout());
        drawingPanel = new PhotoOpDrawingPanelHomeWork();
    }
}

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        groupPanel = new JPanel();

        // add drawingPanel to topPanel
        topPanel.add(drawingPanel, BorderLayout.CENTER);
        topPanel.add(groupPanel, BorderLayout.EAST);

        groupPanel.setLayout(new BoxLayout(groupPanel, BoxLayout.Y_AXIS));
        groupPanel.setBorder(BorderFactory.createEtchedBorder(EtchedBorder.RAISED));
        groupPanel.setBackground(Color.lightGray);
        topPanel.setBackground(Color.lightGray);
    }

    public JPanel createTitlePanel() {
        JPanel titlePanel = new JPanel();
        topPanel.add(titlePanel, BorderLayout.NORTH);
        titlePanel.setBorder(BorderFactory.createEtchedBorder(EtchedBorder.RAISED));
        titlePanel.setBackground(Color.lightGray);
        return titlePanel;
    }

    public JPanel createRotatePanel() {
        JPanel rotatePanel = new JPanel();

        // create two buttons to rotate image
        JButton rotateButton1 = new JButton(new ImageIcon("image/leftButton.jpg"));
        JButton rotateButton2 = new JButton(new ImageIcon("image/rightButton.jpg"));
        rotatePanel.add(rotateButton1);
        rotatePanel.add(rotateButton2);

        rotateButton1.addActionListener(new ActionListener() {
            public void actionPerformed(ActionEvent e) {
                // rotate image to the left by 45 degrees
                drawingPanel.rotateImage(-Math.PI/4);
            }
        });

        rotateButton2.addActionListener(new ActionListener() {
            public void actionPerformed(ActionEvent e) {
                // rotate image to the right by 45 degrees
                drawingPanel.rotateImage(Math.PI/4);
            }
        });
        rotateButton1.setToolTipText("Rotate left by 45 degrees");
        rotateButton2.setToolTipText("Rotate right by 45 degrees");
        rotatePanel.setMaximumSize(new Dimension(200, 60));
        rotatePanel.setBackground(Color.lightGray);
        return rotatePanel;
    }

    public JPanel createShiftPanel() {
        JPanel shiftPanel = new JPanel();

        // create four buttons to rotate image
        JButton shiftButton1 = new JButton(new ImageIcon("image/leftButton.png"));
        JButton shiftButton2 = new JButton(new ImageIcon("image/upButton.png"));
        JButton shiftButton3 = new JButton(new ImageIcon("image/rightButton.png"));
        JButton shiftButton4 = new JButton(new ImageIcon("image/downButton.png"));
        shiftPanel.add(shiftButton1);
        shiftPanel.add(shiftButton2);
        shiftPanel.add(shiftButton3);
        shiftPanel.add(shiftButton4);

        shiftButton1.addActionListener(new ActionListener() {
            public void actionPerformed(ActionEvent e) {
                drawingPanel.moveImageUp(10);
            }
        });

        shiftButton2.addActionListener(new ActionListener() {
            public void actionPerformed(ActionEvent e) {
                drawingPanel.moveImageDown(10);
            }
        });

        shiftButton3.addActionListener(new ActionListener() {
            public void actionPerformed(ActionEvent e) {
                drawingPanel.moveImageRight(10);
            }
        });
    }

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    }
});

shiftButton4.addActionListener(new ActionListener() {
    public void actionPerformed(ActionEvent e) {
        drawingPanel.moveImageLeft(10);
    }
});

shiftButton1.setToolTipText("Shift left by 10 pixels");
shiftButton2.setToolTipText("Shift right by 10 pixels");
shiftButton3.setToolTipText("Shift up by 10 pixels");
shiftButton4.setToolTipText("Shift down by 10 pixels");
shiftPanel.setMaximumSize(new Dimension(200, 120));
shiftPanel.setBackground(Color.lightGray);
return shiftPanel;
}

public JPanel createScalePanel() {
    JPanel scalePanel = new JPanel();
    JLabel scaleLabel = new JLabel("Scale:");

    // create a formatted text field called scaleField
    scaleField = new JFormattedTextField(new Float(100));
    scaleField.setColumns(3);
    JLabel percentLabel = new JLabel("%");
    scalePanel.add(scaleLabel);
    scalePanel.add(scaleField);
    scalePanel.add(percentLabel);

    // actionListener for scaleField
    scaleField.addActionListener(new ActionListener() {
        public void actionPerformed(ActionEvent e) {
            // scale the image by the value in scaleField
            float scale = (Float) scaleField.getValue()/100.0f;
            drawingPanel.scaleImage(scale);
        }
    });
    scalePanel.setMaximumSize(new Dimension(200, 60));
    scalePanel.setBackground(Color.lightGray);
    return scalePanel;
}

public JPanel createShearPanel() {
    JPanel shearPanel = new JPanel();
    shearPanel.setLayout(new BoxLayout(shearPanel, BoxLayout.Y_AXIS));

    // create two panels for holding each check box.
    JPanel shearPanel1 = new JPanel(new FlowLayout(FlowLayout.LEFT, 6, 6));
    JPanel shearPanel2 = new JPanel(new FlowLayout(FlowLayout.LEFT, 6, 6));
    shearPanel.add(shearPanel1);
    shearPanel.add(shearPanel2);
    JLabel shearLabel = new JLabel("Shear:");

    // create check box for horizontal shear
    shearBox1 = new JCheckBox("Horizontal");
    shearPanel1.add(shearLabel);
    shearPanel1.add(shearBox1);

    // create check box for vertical shear
    shearBox2 = new JCheckBox("Vertical");
    shearPanel2.add(Box.createHorizontalStrut(37));
    shearPanel2.add(shearBox2);

    // add event handlers to the check boxes
    shearBox1.addItemListener(new ItemListener() {
        public void itemStateChanged(ItemEvent e) {
            shearAction();
        }
    });
    shearBox2.addItemListener(new ItemListener() {
        public void itemStateChanged(ItemEvent e) {
            shearAction();
        }
    });

    shearPanel.setBackground(Color.lightGray);
    shearBox1.setBackground(Color.lightGray);
}

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        shearBox2.setBackground(Color.lightGray);
        shearPanel1.setBackground(Color.lightGray);
        shearPanel.setBackground(Color.lightGray);
        shearPanel2.setBackground(Color.lightGray);
        shearPanel.setMaximumSize(new Dimension(200, 60));
        return shearPanel;
    }

    public void shearAction() {
        Random r = new Random();
        int value = r.nextInt(100);

        // shears the image by a random value
        if(shearBox1.isSelected() && shearBox2.isSelected())
            drawingPanel.shearImage(value/100.0f, value/100.0f);
        else if(shearBox1.isSelected())
            drawingPanel.shearImage(value/100.0f, 0);
        else if(shearBox2.isSelected())
            drawingPanel.shearImage(0, value/100.0f);
        else
            drawingPanel.shearImage(0, 0);
    }

    public JMenuBar createMenuBar() {
        // create a menuBar
        JMenuBar menuBar = new JMenuBar();

        // add a menu called File to menuBar
        JMenu menu = new JMenu("File");
        menuBar.add(menu);

        // add a menu item called Open to File
        JMenuItem menuItem = new JMenuItem("Open Image");
        menu.add(menuItem);

        menuItem.addActionListener(new ActionListener() {
            public void actionPerformed(ActionEvent e) {
                selectFile();
            }
        });

        // add a menu called Image to menuBar
        menu = new JMenu("Image");
        menuBar.add(menu);

        // add a menu items
        JMenuItem menuItemRotate = new JMenuItem("Rotate");
        menu.add(menuItemRotate);

        menuItemRotate.addActionListener(new ActionListener() {
            public void actionPerformed(ActionEvent e) {
                rotateImage();
            }
        });

        JMenuItem menuItemShear = new JMenuItem("Shear");
        menu.add(menuItemShear);

        menuItemShear.addActionListener(new ActionListener() {
            public void actionPerformed(ActionEvent e) {
                shearImage();
            }
        });

        JMenuItem menuItemScale = new JMenuItem("Scale");
        menu.add(menuItemScale);

        menuItemScale.addActionListener(new ActionListener() {
            public void actionPerformed(ActionEvent e) {
                scaleImage();
            }
        });

        menuBar.setBackground(Color.lightGray);
        return menuBar;
    }
}

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        private void rotateImage() {
            String rotateAngle = JOptionPane.showInputDialog(window, "Enter the angle: ", "Rotate Image",
JOptionPane.PLAIN_MESSAGE);
            double value = Double.valueOf(rotateAngle);
            drawingPanel.rotateImage(Math.toRadians(value));
        }

        private void shearImage() {
            JPanel shearPanel = new JPanel();
            shearPanel.setLayout(new BoxLayout(shearPanel, BoxLayout.Y_AXIS));

            // create two panels for holding each check box.
            JPanel shearPanel1 = new JPanel(new FlowLayout(FlowLayout.LEFT, 26, 6));
            JPanel shearPanel2 = new JPanel(new FlowLayout(FlowLayout.LEFT, 26, 6));

            // create a field for horizontal shear
            JTextField xField = new JTextField(5);
            shearPanel1.add(new JLabel("Enter the horizontal sheare value: "));
            shearPanel1.add(xField);
            shearPanel.add(shearPanel1);

            shearPanel.add(Box.createHorizontalStrut(15)); // a spacer

            // create a field for vertical shear
            JTextField yField = new JTextField(5);
            shearPanel2.add(new JLabel("Enter the vertical sheare value: "));
            shearPanel2.add(yField);
            shearPanel.add(shearPanel2);

            float result = JOptionPane.showConfirmDialog(window, shearPanel, "Shear image",
JOptionPane.PLAIN_MESSAGE);
            // shears the image by the input value
            float x = Float.valueOf(xField.getText());
            float y = Float.valueOf(yField.getText());
            drawingPanel.shearImage(x/100.0f, y/100.0f);
        }

        private void scaleImage() {
            String scaleSize = JOptionPane.showInputDialog(window, "Enter the size in %: ", "Scale Image",
JOptionPane.PLAIN_MESSAGE);
            float value = Float.valueOf(scaleSize)/100.0f;
            drawingPanel.scaleImage(value);
        }

        public void selectFile() {
            chooser = new JFileChooser();

            // This file filter allows the user to select JPEG files only
            FileNameExtensionFilter filter = new FileNameExtensionFilter("JPEG files", "JPG", "JPEG");
            chooser.setFileFilter(filter);
            int returnVal = chooser.showOpenDialog(window);
            if (returnVal == JFileChooser.APPROVE_OPTION) {
                //open a dialog box to select files
                File file = chooser.getSelectedFile();
                System.out.println(file.getPath());

                // load the image from the file and put it in drawing panel
                Image image = new javax.swing.ImageIcon(file.getPath()).getImage();
                drawingPanel.loadImage(image);

                // update the title of the image
                titleLabel.setText(file.getName());
                titlePanel.repaint();
            }
        }

        public static void main(String[] args) {
            new PhotoOpHomeWork();
        }
}

```

