

## COM S 476/576 Midterm Exam

**Important Note:** For any problem that asks for formal or mathematical definition, a **rigorous mathematical description** is required to receive full credit. Verbal explanations or examples will not be sufficient for full marks.

Let's revisit the motion planning problem for a mobile planar robot with a circular body of radius  $r$  operating in a 2D rectangular workspace, as previously described in Homework 3.

As before, the robot is modeled as a rigid body with a circular base of radius  $r$ . The robot can move in two ways:

- Translation  $T(d)$ : The robot can move along the direction specified by its current orientation, where  $d \in \mathbb{R}$  is the distance parameter. A positive distance  $d > 0$  indicates forward movement, while a negative distance  $d < 0$  indicates backward movement.
- Rotation  $R(\theta)$ : The robot can rotate in place by an angle  $\theta$  around its center, where  $\theta \in \mathbb{R}$  is the rotation parameter.

The workspace, where the robot operates, is a rectangular area defined by the set  $[0, X_{max}] \times [0, Y_{max}]$ , with the bottom-left corner at  $(0, 0)$  and the top-right corner at  $(X_{max}, Y_{max})$ . **The world contains a set  $O$  of circular obstacles**, each defined by a tuple  $o = (x_o, y_o, r_o) \in \mathbb{R}^2 \times \mathbb{R}_{>0}$ , where  $(x_o, y_o)$  is the position of the obstacle's center and  $r_o$  is its radius.

The robot initial configuration is  $q_I = (x_I, y_I, \theta_I)$ . Unlike in Problem 3 of Homework 3, the robot's initial position  $(x_I, y_I)$  **is not restricted to grid points; it can be located anywhere within the workspace**. Additionally, collisions must be considered at all times during the robot's movement.

The goal configuration  $q_G = (x_G, y_G, \theta_G)$  includes both position and orientation, and the robot is considered to have reached the goal only when its configuration exactly matches  $q_G$ , **not just when its center is at  $(x_G, y_G)$** .

The objective of this problem is to determine a sequence of robot's center positions  $p = (x_0, y_0)(x_1, y_1) \dots (x_n, y_n)$ , where  $(x_0, y_0) = (x_I, y_I)$  and  $(x_n, y_n) = (x_G, y_G)$ , along a path  $\tau : [0, 1] \rightarrow \mathcal{C}_{free}$  such that when projecting  $\tau$  onto the xy-plane, it forms a sequence of line segments  $l_1 l_2 \dots l_n$  with each segment  $l_i$  connecting  $(x_{i-1}, y_{i-1})$  and  $(x_i, y_i)$ . Here,  $\mathcal{C}_{free} = \mathcal{C} \setminus \mathcal{C}_{obs}$ , where  $\mathcal{C} = \mathbb{R}^2 \times \mathbb{S}$  is the configuration space and  $\mathcal{C}_{obs}$  is the configuration space obstacle as defined in class. In other words, the sequence of line segments corresponding to  $p$  must ensure that the robot remains entirely within the workspace and avoid collisions with any obstacle through its motion.

1. (15 points for COM S 4760, 10 points for COM S 5760) **Can the problem of computing the sequence of positions  $p$  be formulated as a discrete planning problem?**

Explain your reasoning by addressing the following points:

- Provide a formal, mathematical definition of the free configuration space  $\mathcal{C}_{free}^p$ . Here, the superscript  $p$  indicates that the focus is solely on computing the sequence  $p$  of positions rather than the full path  $\tau$ . So  $\mathcal{C}_{free}^p$  is not necessarily the same as  $\mathcal{C}_{free}$  defined earlier. If your definition of  $\mathcal{C}_{free}^p$  differs from  $\mathcal{C}_{free}$ , explain the reasons for this difference.
  - Specify whether  $\mathcal{C}_{free}^p$  is countable, and if so, whether they are finite.
  - Describe how to obtain the sequence  $p = (x_0, y_0)(x_1, y_1) \dots (x_n, y_n)$  once a path  $\tau^p : [0, 1] \rightarrow \mathcal{C}_{free}^p$  is found, assuming that when projecting  $\tau^p$  onto the xy-plane, it corresponds to a sequence of line segments.
2. (15 points for COM S 4760, 10 points for COM S 5760) Solve the planning problem using RRT:

Use the single-tree search outlined in Section 5.5.3 to compute a path  $p$  within  $\mathcal{C}_{free}^p$ , starting from  $q_I^p$  and ending at  $q_G^p$ . Here,  $q_I^p$  and  $q_G^p$  are the projection of  $q_I$  and  $q_G$ , respectively, on the xy-plane.

You should check periodically if the tree can be connected to  $q_G^p$ . This can be easily done by setting  $\alpha(i)$  as  $q_G^p$  with a certain probability  $pr$ . For example, the book recommends  $pr = 0.01$ . You should have this as a parameter in your code. Once  $q_G^p$  is successfully added to the tree, quit the loop and compute the path  $p$  from  $q_I^p$  to  $q_G^p$ .

**Implementation Requirements:** You are required to implement a class named `CircularMobileRobotPathPlanning` with the following methods in a file called `midterm.py`.

- constructor:

```
__init__(
    self,
    robot_radius: float,
    Xmax: float,
    Ymax: float,
    circular_obstacles: list
)
```

- `robot_radius` is the radius  $r$  of the robot.
- `Xmax` and `Ymax` define the boundaries of the workspace, corresponding to  $X_{max}$  and  $Y_{max}$ , respectively.
- `circular_obstacles` is a list of circular obstacles, each specified as a tuple `(xo, yo, ro)`, where `xo`, `yo`, `ro` represent the obstacle's center coordinates  $x_o$ ,  $y_o$  and radius  $r_o$ , respectively.

- plan method:

```
plan(
    self,
```

```

    qI: tuple,
    qG: tuple
)

```

Here,  $qI$  and  $qG$  are tuples of three elements representing the initial and goal configurations, i.e.,  $qI = (xI, yI, tI)$  and  $qG = (xG, yG, tG)$  where  $xI, yI, tI, xG, yG, tG$  are floats corresponding to  $x_I, y_I, \theta_I, x_G, y_G, \theta_G$ , respectively.

This method should return a tuple  $(G, p)$  where:

- $G$  is a graph with a `draw(self, ax)` function that draws the graph on the specified axis `ax`
- $p$  is the computed path  $p = (x_0, y_0)(x_1, y_1) \dots (x_n, y_n)$ , represented as a list of tuples `[p[0], p[1], ..., p[n]]`, where each `p[i]` is a tuple  $(xi, yi)$ , corresponding to the position  $(x_i, y_i)$  in  $p$ .

An example `main.py` file is provided, along with a file `draw.cspace.py` containing the plotting functionalities. Your implementation should be compatible with these files, so that when running

```
python main.py
```

a plot similar to that in Figure 1 is generated. Additionally, your implementation will be tested with different obstacle configurations and varying values of  $r, X_{max}, Y_{max}, qI, qG$ .

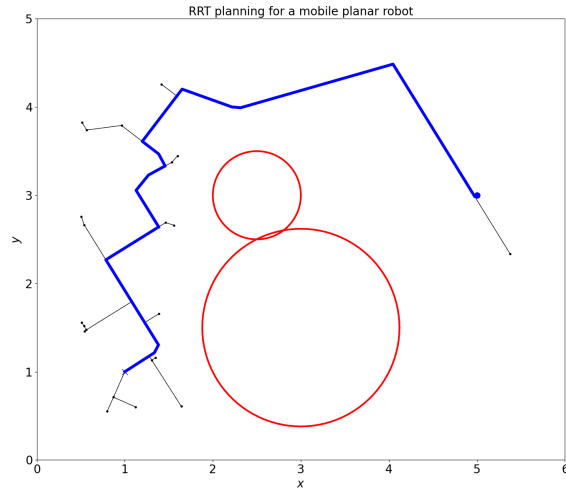


Figure 1: The result of RRT planning with  $p = 0.1$ , showing the tree and the path from  $x_I$  to  $x_G$ .

3. (COM S 5760 only, 10 points) Consider a scenario where two robots  $b_1$  and  $b_2$ , each with a radius  $r$ , operates within this 2D rectangular workspace.

In addition to finding individual paths for each robot, we must ensure that their paths are collision-free, meaning that the robots must not collide with each other at any point during their execution.

Discuss the potential coordination challenges that arise in multi-robot motion planning by addressing the following points:

- Provide a formal, mathematical definition of the configuration space  $\mathcal{C}_2$  for this multi-robot motion planning problem, where the subscript 2 indicates the setup involving two robots.
- Provide a formal, mathematical definition of the free configuration space  $\mathcal{C}_{free,2} \subseteq \mathcal{C}_2$  that excludes the configurations where any robot collides with circular obstacles, workspace boundaries, or the other robot.
- Identify assumptions that enable the formulation of a discrete motion planning problem for this two-robot setup. Describe the resulting state space  $X$ , the set of actions  $U$ , the action space  $U(x)$  for each state  $x \in X$ , and the state transition function  $f : X \times U \rightarrow X$ .

Unlike in Problem 3 of Homework 3, you are explicitly **NOT** allowed to assumed that collisions—whether with the workspace boundaries, circular obstacles, or the other robots—can only occur when the robot’s center is precisely at a grid point. Collisions must be checked continuously throughout the robot’s execution, including when the robots move between grid points.

**Note:** A path for a robot may be represented either as a full path  $\tau : [0, 1] \rightarrow \mathcal{C}_{free,1}$ , where  $\mathcal{C}_{free,1} \subset \mathbb{R}^2 \times \mathbb{S}^2$  is the free configuration space for a scenario where there is a single robot within this 2D rectangular workspace, or as a sequence of robot’s center positions, as described before. When answering the above points, specify how you will represent the paths.