

COM S 5310 Theory of Computing, Homework 2

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Problem 1.

Prove that, for any two sets, A and B, the following two conditions are equivalent.

1. There is a function $f : A \xrightarrow{1-1} B$
2. $A = \emptyset$ or there is a function $g : B \xrightarrow{\text{onto}} A$

Conclude that a set A is countable (as we have defined in class) if and only if there is a function $f : A \xrightarrow{1-1} \mathbb{N}$.

Answer.

\Rightarrow (1) \implies (2): Suppose for A, B , there is a function $f : A \xrightarrow{1-1} B$. If the function f is empty, then $A = \emptyset$. Hence, suppose $A \neq \emptyset$, and so $\exists a_0 \in A$.

Consider $f^{-1}(b)$ as the pre-image of f , with the following definition:

$$f^{-1}(b) = \{a \mid a \in A, f(a) = b\}.$$

Since f is one-to-one, $\forall b \in B$, we have $|f^{-1}(b)| \leq 1$.

Define $g(y)$ for $y \in B$ as follows:

$$g(y) = \begin{cases} f^{-1}(y) & \text{if } |f^{-1}(y)| = 1, \\ a_0 & \text{if } |f^{-1}(y)| = 0. \end{cases}$$

To make sure that g is onto, consider the element $a_1 \in A$. Then $f(a_1) \in B$. Let $f(a_1) = b_1$. Then $g(b_1) = f^{-1}(b_1) = a_1$.

\Leftarrow (2) \implies (1): If $A = \emptyset$, we can consider the codomain of the function f to be empty. Then $f : \emptyset \xrightarrow{1-1} \emptyset$, and the one-to-one condition is vacuously true.

Now, consider $A \neq \emptyset$. Consider $g^{-1}(a)$ as the pre-image of g , with the following definition:

$$g^{-1}(a) = \{b \mid b \in B, g(b) = a\}.$$

Since g is onto, $\forall a \in A$, $g^{-1}(a) \neq \emptyset$. Additionally, for $a_1, a_2 \in A$, we know that $g^{-1}(a_1) \cap g^{-1}(a_2) = \emptyset$, since every element in B is mapped to only one element in A through the function g .

Now, for any $a \in A$, consider an element from $g^{-1}(a)$ denoted by b_a , where $b_a \in g^{-1}(a)$. Define

$$f(a) = b_a.$$

f is one-to-one, since for $a_1, a_2 \in A$, if $f(a_1) = f(a_2)$, then $b_{a_1} = b_{a_2}$. However, we have shown that the sets $g^{-1}(a)$ are disjoint; hence $a_1 = a_2$.

Consider $B = \mathbb{N}$. We know a set A is countable if $A = \emptyset$ or there is a function $g : \mathbb{N} \xrightarrow{\text{onto}} A$, which is equivalent to there being a function $f : A \xrightarrow{1-1} \mathbb{N}$.

Problem 2.

Let \mathcal{C}_n be a set of languages $A \subseteq \{0, 1\}^*$ for each $n \in N$. Prove: If each of the sets \mathcal{C}_n is countable, then so is the set $\bigcup_{n=0}^{\infty} \mathcal{C}_n$.

Answer.

If $\mathcal{C}_n = \emptyset$ for all n , then

$$\bigcup_{n=0}^{\infty} \mathcal{C}_n = \emptyset,$$

and it is countable.

Now, suppose there exists n_0 such that $\mathcal{C}_{n_0} \neq \emptyset$. Then $\exists c_{n_0} \in \mathcal{C}_{n_0}$. To show that $\bigcup_{n=0}^{\infty} \mathcal{C}_n$ is countable, we must show that there exists a function

$$f : \mathbb{N} \xrightarrow{\text{onto}} \bigcup_{n=0}^{\infty} \mathcal{C}_n.$$

Since for every $i \in \mathbb{N}$, \mathcal{C}_i is countable, it follows that $\exists f_i : \mathbb{N} \xrightarrow{\text{onto}} \mathcal{C}_i$.

Let p_i denote the i^{th} prime number ($p_i \in \mathbb{N}$), and define the sequence

$$\mathcal{G}_i = \{p_i^1, p_i^2, p_i^3, \dots\}.$$

Define the function f by

$$f(p_i^j) = f_i(j),$$

and for all

$$n \in \mathbb{N} \setminus \bigcup_{i=0}^{\infty} \mathcal{G}_i, \quad f(n) = c_{n_0}.$$

Then

$$f : \mathbb{N} \xrightarrow{\text{onto}} \bigcup_{n=0}^{\infty} \mathcal{C}_n$$

is onto.

To verify surjectivity, suppose $c \in \bigcup_{n=0}^{\infty} \mathcal{C}_n$. Then there exists i such that $c \in \mathcal{C}_i$, and there exists $j \in \mathbb{N}$, such that $f_i(j) = c$ (since f_i is onto). Therefore, $f(p_i^j) = c$.

Problem 3.

Design a Turing machine (as we defined in class) $M = (Q, \Gamma, \delta, s, H)$ that decides the language $\{0^n 1 0^{3n} | n \in \mathbb{N}\}$.

Answer.

Consider the Turing machine (TM) is a 5-tuple

$$M = (Q = \{s, q_1, \dots, q_{10}, q_{11}, h\}, \Gamma = \{0, 1, _, \}\, \cup \{h\}, \delta, s, H = \{h\})$$

where:

- $\delta : (Q \setminus H) \times \Gamma \rightarrow Q \times \Gamma \times \{-1, 0, 1\}$ is the transition function:

$$\delta(q, a) = (\pi, b, d)$$

where π is the new state of the machine, b is what happens to the cell that the tape head is pointing at time t , and $d = \{-1, 0, 1\}$ is the direction:

- $1 \rightarrow$ one cell to the right
- $0 \rightarrow$ hold still
- $-1 \rightarrow$ one cell to the left

The following is the detailed description of the transition function δ : To help with checking the answers to this question, a Python code is attached. You can input your own strings, and it will show whether the machine halts and what the output on the tape would be: 0 for reject, 1 for accept.

$q \setminus a$	0	1	\perp
s	$(q_1, 0, 1)$	$(q_1, 1, 1)$	$(q_1, \perp, 1)$
q_1	$(q_1, 0, 1)$	$(q_2, 1, 1)$	$(q_{11}, \perp, 0)$
q_2	$(q_3, \perp, -1)$	$(q_2, 1, -1)$	$(q_9, \perp, 1)$
q_3	$(q_4, \perp, 1)$	$(q_4, 1, 1)$	$(q_{11}, \perp, 1)$
q_4	$(q_5, \perp, 1)$	$(q_4, 1, 1)$	$(q_{11}, \perp, 1)$
q_5	$(q_6, \perp, 1)$	$(q_5, 1, 1)$	$(q_{11}, \perp, 1)$
q_6	$(q_7, \perp, 1)$	$(q_6, 1, 1)$	$(q_{11}, \perp, 1)$
q_7	$(q_8, \perp, -1)$	$(q_7, 1, 1)$	$(q_{11}, \perp, 1)$
q_8	$(q_8, 0, -1)$	$(q_2, 1, 1)$	$(q_2, \perp, 1)$
q_9	$(q_{11}, 0, 1)$	$(q_9, 1, 1)$	$(q_{10}, \perp, -1)$
q_{10}	$(h, 1, 1)$	$(h, 1, 1)$	$(h, 1, 1)$
q_{11}	$(h, 0, 1)$	$(h, 0, 1)$	$(h, 0, 1)$
h	—	—	—

Table 1: Description of the Transition Function $\delta(q, a)$

Problem 4.

Prove that a language $A \subseteq \{0, 1\}^*$ is c.e. if and only if there is a computable partial function $f : \subseteq \{0, 1\}^* \rightarrow \{0, 1\}^*$ such that $\text{dom } f = A$.

Answer.

(\Rightarrow) $A \subseteq \{0, 1\}^*$ is c.e. \implies exists a computable partial function $f : \subseteq \{0, 1\}^* \rightarrow \{0, 1\}^*$ such that $\text{dom } f = A$.

Since A is c.e., there exists a Turing machine M such that $L(M) = A$. Equivalently, there exists an *enumerator* E that enumerates all strings of A [1].

Now construct a partial function f corresponding to the output behavior of the enumerator E . Specifically, define:

$$f(x) = \begin{cases} 1, & \text{if } x \text{ is eventually printed by the enumerator } E, \\ \text{undefined,} & \text{otherwise.} \end{cases}$$

Since E enumerates exactly the elements of A , the domain of f consists precisely of all strings x that are printed by E , i.e., all $x \in A$. Thus, $\text{dom}(f) = A$, and f is computable (because it can be implemented by simulating E and outputting 1 whenever E prints x).

(\Leftarrow) There is a computable partial function $f : \subseteq \{0, 1\}^* \rightarrow \{0, 1\}^*$ such that $\text{dom } f = A \implies A \subseteq \{0, 1\}^*$ is c.e.

Since f is a computable partial function, there exists a Turing machine M such that

$$\text{dom}(f) = \{x \in \{0, 1\}^* \mid M(x) \downarrow\},$$

i.e., M halts exactly on those strings in $\text{dom}(f)$. Because $\text{dom}(f) = A$, M halts on every string in A . Now construct the Turing machine M' that, on input x , simulates $M(x)$ and accepts whenever $M(x)$ halts. Formally, M' accepts every string $x \in A$ for which M halts.

Then the language recognized by M' is

$$L(M') = A,$$

since for any $x' \in L(M')$, M must have halted on x' , and therefore $x' \in A$.

Hence, A is computably enumerable.

Problem 5.

Prove that, for every language $A \subseteq \{0, 1\}^*$, the following conditions are equivalent.

1. A is c.e.
2. There is a computable partial function $f : \subseteq \mathbb{N} \rightarrow \{0, 1\}^*$ such that $\text{range } f = A$.
3. $A = \emptyset$ or there is a computable function $f : \mathbb{N} \rightarrow \{0, 1\}^*$ such that $\text{range } f = A$.
4. A is finite or there is a computable function $f : \mathbb{N} \xrightarrow{1-1} \{0, 1\}^*$ such that $\text{range } f = A$.

Notes: Functions as in (3) are called *enumerations* of A and are the reason for the “c.e.” terminology. Functions as in (4) are called *enumerations* of A *without repetition*.

Answer.

(1 \Rightarrow 2) Consider the structure of the enumerator E described in [1], which enumerates the set $A \subseteq \{0, 1\}^*$. Let $\{s_0, s_1, s_2, \dots\}$ be the *standard enumeration* of all binary strings in $\{0, 1\}^*$. The enumerator E prints out some subset of these strings. Specifically, those that belong to A . That is, the i^{th} string printed by E may be s_j for some $j \geq i$.

Define a partial function

$$f : \subseteq \mathbb{N} \rightarrow \{0, 1\}^*$$

such that $f(i) = s_j$ whenever the i^{th} string printed by E is s_j . Since A may be finite, $\text{dom}(f)$ may be a finite subset of \mathbb{N} , f is defined only for those indices i corresponding to actual outputs of E .

Because the enumerator E eventually prints every element of A , each $a \in A$ appears as some printed string s_j . Hence, for each $a \in A$, there exists $i \in \text{dom}(f)$ such that $f(i) = a$. Therefore,

$$\text{range}(f) = A.$$

(2 \Rightarrow 3) **Case 1:** $A = \emptyset$. In this case, the enumerator described in (2) will not print any strings. Hence, we can define

$$f : \emptyset \rightarrow \emptyset,$$

where the domain is a (possibly empty) subset of \mathbb{N} , and therefore

$$\text{range}(f) = A = \emptyset.$$

Case 2: $A \neq \emptyset$. Then there exists some element $a_0 \in A$. With respect to the algorithm proposed for the enumerator E in [1], at each round i , if a string s_j with $j \leq i$ is printed, define

$$f(i) = s_j.$$

It might take several rounds before any string from A is printed, but since A is nonempty, there exists a first round i_0 at which some string $s_0 \in A$ is printed.

Assign all natural numbers up to i_0 to this first printed string:

$$f(i) = s_0, \quad \text{for } 0 \leq i \leq i_0.$$

Furthermore, if at any later round i no string is printed, set

$$f(i) = a_0.$$

Since every string printed by E belongs to A , we have:

$$\text{range}(f) = A.$$

(3 \Rightarrow 4) **Case 1:** A is finite. Then A is either empty or not. If A is empty, we can follow exactly the same procedure described in (2).

If A is finite and nonempty, we can again follow the idea in (2): find the first string in A by looking at the first string printed by the enumerator. The process of assigning natural numbers to strings in A works as follows. At each round i , if the printer outputs a new string s_j , define

$$f(i) = s_j.$$

If no new string is printed at round i , set

$$f(i) = s_0,$$

where s_0 is the first string that appeared on the printer. If A is finite, then after some round i_0 no new strings will be printed. For all $i > i_0$, we keep assigning $f(i) = s_0$. This way, we make sure that $\text{range}(f) = A$.

Case 2: A is infinite. We have to make sure that when the enumerator E lists the strings in A , it does not print any string more than once. We can do this by building a new enumerator E' that simulates E as follows:

E' : Whenever E prints a string w :

- (a) If w is not already on the list, print w and add it to the list.
- (b) If w is already on the list, skip it.

Please note that at any point in time, the number of strings printed by E is finite. Hence, checking whether a newly printed string is already on the printer corresponding to E can be done in a finite amount of time.

Then, we define f by matching each natural number to the string E' prints at that position:

$$f(1) = \text{the first string printed by } E', \quad f(2) = \text{the second string printed by } E', \quad \text{and so on.}$$

This function is one-to-one, because every natural number is matched with a unique string that hasn't appeared before. Since E' prints every element of A exactly once:

$$\text{range}(f) = A.$$

(4 \Rightarrow 1) **Case 1:** A is finite. List all the strings in A . Construct a Turing machine M that, on input x , compares x with each string in A . If there is a match, M accepts; otherwise, M rejects.

Case 2: A is infinite. Then there is a computable function $f : \mathbb{N} \xrightarrow{1-1} \{0, 1\}^*$ such that $\text{range } f = A$. Construct the following Turing machine M : Construct the following Turing machine M :

M : On input x , for $n = 0, 1, 2, \dots$ (rounds):

- (a) Dovetail over $i = 0, 1, \dots, n$:
 - i. Compute $f(i)$ for one additional step
 - ii. If any computation halts with $f(i) = x$, then **accept**.

Problem 6.

Prove that a language $A \subseteq \{0, 1\}^*$ is decidable if and only if A is finite or there is a computable function $f : \mathbb{N} \rightarrow \{0, 1\}^*$ such that $\text{range } f = A$ and, for every $n \in \mathbb{N}$, $f(n)$ appears before $f(n+1)$ in the standard enumeration of $\{0, 1\}^*$.

Answer.

(\Rightarrow) Suppose $A \subseteq \{0, 1\}^*$ is decidable. Suppose A is infinite. Then there exists a Turing machine M such that (1) $L(M) = A$, and (2) M halts on every input $x \in \{0, 1\}^*$.

Let $\{s_0, s_1, s_2, \dots\}$ be the standard enumeration of all binary strings. We feed these strings to M in order and define a function f as follows:

$$f(n) = \text{the } n\text{th string (in standard order) that } M \text{ accepts.}$$

Because M halts on all inputs, we can effectively search for the next accepted string. Hence, f is computable, and by definition, $f(n)$ appears before $f(n+1)$ in the standard enumeration. And since the values of f are assigned only to those strings that M accepts, we have $\text{range } f = A$.

(\Leftarrow) Suppose A is finite or there is a computable function $f : \mathbb{N} \rightarrow \{0, 1\}^*$ such that $\text{range } f = A$ and, for every $n \in \mathbb{N}$, $f(n)$ appears before $f(n+1)$ in the standard enumeration of $\{0, 1\}^*$.

Case 1: A is finite. List all the strings in A . Construct a Turing machine M that, on input x , compares x with each string in A . If there is a match, M accepts; otherwise, M rejects. Since the list of strings in A is finite, this procedure halts on all inputs, and hence A is decidable.

Case 2: A is infinite. There exists a computable function $f : \mathbb{N} \rightarrow \{0, 1\}^*$ such that $\text{range}(f) = A$ and $f(n)$ appears before $f(n+1)$ in the standard enumeration.

We define a Turing machine M that decides A as follows:

M : On input $x \in \{0, 1\}^*$:

1. Initialize $n = 0$ and $S = \emptyset$.
2. Sequentially compute $f(n)$ for $n = 0, 1, 2, \dots, N$, where $N = |x| + 1$.
 - If $f(n) = x$, **accept**.
3. **Reject**.

Since f is computable, we can generate $f(n)$ for any n . Because $f(n)$ appears before $f(n+1)$ in the standard enumeration, the comparison between x and $f(n)$ always proceeds in a consistent order.

The bound $N = |x| + 1$ guarantees that after computing $f(0), \dots, f(N)$, we will have compared x with every string that appears before or up to its length in the standard enumeration. Since A is infinite, the sequence $\{f(n)\}$ eventually produces a string longer than x , which is lexicographically greater than x . At this point, if x has not been encountered among the first N values, it cannot belong to A , and M rejects.

Therefore, A is decidable.

Problem 7.

Let Φ be the following statement. For every computable function $f : \{0, 1\}^* \rightarrow \{0, 1\}^*$, there is a computable function $g : \{0, 1\}^* \rightarrow \{0, 1\}^*$ such that, for all $x \in \{0, 1\}^*$, $g(f(x)) = x$.

1. Prove that Φ is false by giving a counterexample.
2. Strengthen the hypothesis of Φ just enough to obtain a statement Φ' that is true.
3. Prove your statement Φ' .

Answer.

1. Consider the function

$$f : \{0, 1\}^* \rightarrow \{0, 1\}^*, \quad f(x) = 0$$

for all $x \in \{0, 1\}^*$. This function is computable and corresponds to a Turing machine M that halts on every input and rejects (outputs 0).

For all $x_1, x_2 \in \{0, 1\}^*$ with $x_1 \neq x_2$, we have

$$f(x_1) = f(x_2) = 0.$$

Hence, $g(f(x_1)) = g(f(x_2)) = g(0)$ takes the same value for every input, meaning g does not preserve the input string. Therefore, Φ is false.

2. Suppose

$$f : \{0, 1\}^* \xrightarrow{1-1} \{0, 1\}^*.$$

Define $g = f^{-1}$ as the inverse of f , where

$$\forall y \in \text{range}(f), \quad f^{-1}(y) = \{x \in \{0, 1\}^* \mid f(x) = y\}.$$

To see that this pre-image always contains exactly one element, note that if we take any $y_0 \in \text{range}(f)$, then there must exist at least one x_0 such that $f(x_0) = y_0$. Moreover, if $x_1, x_2 \in f^{-1}(y_0)$, then $f(x_1) = f(x_2) = y_0$, and since f is one-to-one, it follows that $x_1 = x_2$. Therefore, $f^{-1}(y_0)$ contains exactly one element.

3. Let $y_0 \in \text{range}(f)$. Then there exists a unique $x_0 \in f^{-1}(y_0)$ such that $f(x_0) = y_0$. Therefore,

$$g(f(x_0)) = f^{-1}(f(x_0)) = f^{-1}(y_0) = x_0.$$

Hence, $g(f(x)) = x$ for all $x \in \text{domain}(f)$, and the strengthened statement Φ' is true.

Problem 8.

Prove that every infinite c.e. language $A \subseteq \{0, 1\}^*$ has an infinite decidable subset.

Answer.

If $A \subseteq \{0, 1\}^*$ is infinite, then by the result of Problem 5, there exists a computable one-to-one function

$$f : \mathbb{N} \xrightarrow{1-1} \{0, 1\}^*$$

such that $\text{range}(f) = A$.

We will construct another computable function

$$f' : \mathbb{N} \xrightarrow{1-1} \{0, 1\}^*$$

whose range defines a new language $A' = \text{range}(f')$, with $A' \subseteq A$, such that $f'(n)$ appears before $f'(n+1)$ in the standard enumeration of $\{0, 1\}^*$. Then, by the result of Problem 6, any language whose elements can be enumerated in this way is decidable. Thus, showing that A' is infinite will complete the proof.

Since A is c.e., there exists a Turing machine M that enumerates A . We use M to define f' in the following:

Machine M' :

1. Set $f'(0) = f(0)$.
2. For each $n \geq 1$, compare $f(n)$ with $f'(n-1)$ in the standard lexicographic order:
 - If $f(n)$ appears *after* $f'(n-1)$ in the standard enumeration, set $f'(n) = f(n)$.
 - Otherwise, continue scanning outputs $f(n+1), f(n+2), \dots$ until a string $f(k)$ is found such that $f(k)$ is lexicographically greater than $f'(n-1)$, and set $f'(n) = f(k)$.

Because A is infinite, such a string $f(k)$ will always be found: for any n , let

$$M = \max\{|f'(1)|, |f'(2)|, \dots, |f'(n-1)|\}.$$

There are only finitely many binary strings of length at most M , but since A is infinite, M cannot bound the lengths of all strings in A . Eventually, M' will reach a string of length greater than M , which is lexicographically larger than all previously selected strings. Hence, the process always terminates and defines $f'(n)$ for all n . Now, Each $f'(n)$ belongs to A , because every value is obtained from the enumeration f of A . Additionally, the range of f' is infinite, since we can always find a lexicographically larger element in A for the next step. Finally, The sequence $\{f'(n)\}$ is strictly increasing in the standard enumeration order. Thus, $A' = \text{range}(f') \subseteq A$ is infinite and can be enumerated by a computable function f' in lexicographic order. By the result of Problem 6, such a language is decidable.

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References

- [1] Michael Sipser. *Introduction to the Theory of Computation*. International Thomson Publishing, 1st edition, 1996.