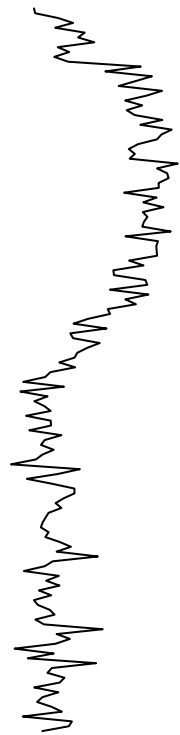


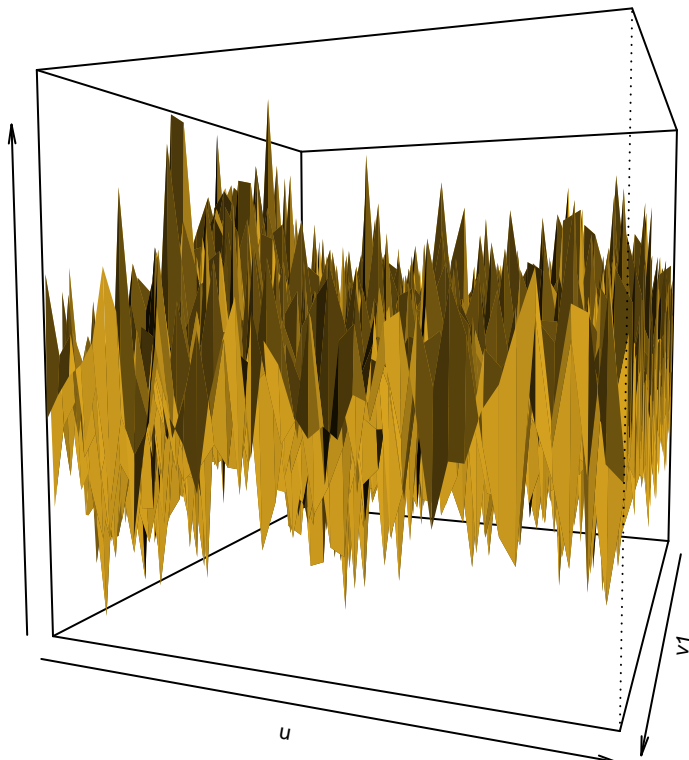
Noisy u



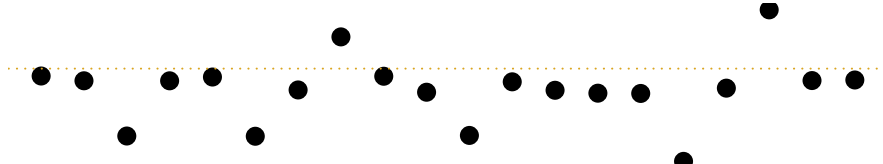
Noisy v1



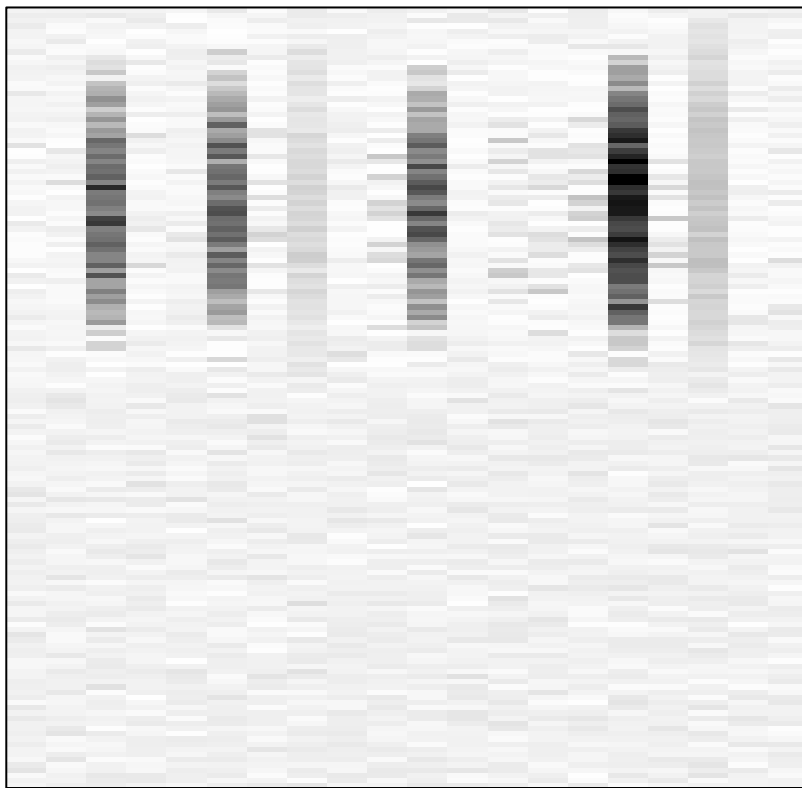
Noisy Variable 1



Noisy v2



Noisy Variable 2



Noisy v3



Noisy Variable 3

