



Introduction to R Programming

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R Overview

R is a comprehensive **statistical** and **graphical** programming language and is a dialect of the **S language**.

History of S Language

- **1988 - S2:** RA Becker, JM Chambers, A Wilks
- **1992 - S3:** JM Chambers, TJ Hastie
- **1998 - S4:** JM Chambers



R Overview

Development of R

- **Origin:** Initially written by *Ross Ihaka* and *Robert Gentleman* at the Department of Statistics, University of Auckland, New Zealand during the 1990s.
- **Since 1997:** Maintained by an international **R-core team** of 15 people with access to a common CVS archive.



Timeline of S and R

Year	Event
1988	S2 (RA Becker, JM Chambers, A Wilks)
1992	S3 (JM Chambers, TJ Hastie)
1998	S4 (JM Chambers)
1990s	R by Ross Ihaka & Robert Gentleman
1997+	Maintained by R-core team



What is R?

- **Open-source** programming language for statistical computing and graphics.
- Widely used by **statisticians, data scientists, and researchers**.
- Provides a rich ecosystem of **packages and libraries**.
- Highly extensible for **data analysis, visualization, and machine learning**.



Advantages of R

- **Free and Open-source:** No licensing costs, accessible to everyone.
- **Cross-platform:** Works on Windows, macOS, and Linux.
- **Strong Community Support:** Thousands of contributors and active forums.



Advantages of R

- **CRAN Repository:** 18,000+ packages for diverse applications.
- **Excellent Visualization:** High-quality graphics with ggplot2, plotly, etc.
- **Integration:** Can work with Python, C/C++, Java, and databases.



R vs Python

- R
 - Best for **statistical analysis** and advanced data visualization.
 - Rich ecosystem for **research, academia, and data exploration.**
 - Strong libraries: ggplot2, dplyr, caret, shiny.



R vs Python

- **Python**
 - General-purpose programming with **broader applications** (web, ML, AI).
 - Widely adopted in **industry and production systems**.
 - Strong libraries: pandas, scikit-learn, TensorFlow, matplotlib.



R vs Python

- **Takeaway**
 - Use **R** when the focus is on **statistics & visualization**.
 - Use **Python** when the focus is on **scalability, AI, and deployment**.



Limitations of R

- **Memory Intensive:** Stores all objects in memory, may struggle with very large datasets.
- **Speed Issues:** Slower than languages like C++, Java, or even Python in some cases.
- **Steep Learning Curve:** Syntax and advanced features can be challenging for beginners.



Limitations of R

- **Less Suitable for Production:** Primarily designed for analysis, not large-scale deployment.
- **Package Overlap:** Thousands of packages, sometimes overlapping in functionality, can cause confusion.



R Resources

- **Official Website:** <https://www.r-project.org>
- **CRAN (Packages Repository):** <https://cran.r-project.org>
- **RStudio IDE:** <https://posit.co/download/rstudio-desktop/>
- **Documentation & Manuals:**
<https://cran.r-project.org/manuals.html>
- **Cheat Sheets:** <https://posit.co/resources/cheatsheets/>
www.medicaps.ac.in



R Resources

- **Online Tutorials:**
 - R for Data Science (book)
 - Quick-R
- **Community & Help:**
 - RStudio Community
 - Stack Overflow R Tag



Arithmetic in R

R can perform all basic arithmetic operations:

- **Addition (+):** $2 + 3 \rightarrow 5$
- **Subtraction (-):** $7 - 4 \rightarrow 3$
- **Multiplication (*):** $6 * 3 \rightarrow 18$



Arithmetic in R

- **Division (/):** $10 / 2 \rightarrow 5$
- **Exponentiation (^):** $2 ^ 4 \rightarrow 16$
- **Modulo (%%):** $17 \% \% 3 \rightarrow 2$ (remainder)
- **Integer Division (%/%%):** $17 \% / \% 3 \rightarrow 5$



Example in R

```
# Basic arithmetic
```

```
2 + 3
```

```
7 - 4
```

```
6 * 3
```

```
10 / 2
```

```
# Advanced operations
```

```
2 ^ 4          # exponentiation
```

```
17 %% 3        # modulo
```

```
17 %/% 3      # integer division
```



Objects in R

- In R, **everything is an object** (numbers, text, data, functions).
- Objects are created using the **assignment operator <-** (or **=**).
- Object names must start with a **letter** (not a number) and can include letters, numbers, . or _.
- You can check existing objects using `ls()` and remove with `rm()`.



Example: Creating Objects

```
# Assigning values  
x <- 10  
y <- 20  
name <- "R Programming"
```

```
# Using objects  
sum <- x + y  
sum
```

```
# Listing all objects  
ls()
```



Object Types in R

R supports different **data types**:

- **Numeric:** numbers with or without decimals
 - Example: `x <- 10, y <- 3.14`
- **Integer:** whole numbers
 - Example: `z <- 5L`



Object Types in R

- **Character (string):** text values
 - Example: name <- "R Language"
- **Logical (boolean):** TRUE or FALSE
 - Example: flag <- TRUE
- **Complex:** numbers with real and imaginary parts
 - Example: cnum <- 3 + 2i



Example in R

```
# Numeric  
x <- 10.5  
class(x)
```

```
# Integer  
y <- 10L  
class(y)
```

```
# Character  
name <- "Hello R"  
class(name)
```



Example in R

```
# Logical  
flag <- FALSE  
class(flag)
```

```
# Complex  
z <- 2 + 3i  
class(z)
```



Why Math in R?

R is built for numerical computing: arithmetic, algebra, optimization, statistics, and simulation.
This note gives a quick, example-driven tour.



Arithmetic Operators in R

Operator	Meaning	Example Code	Result	Evaluation Order
+	Addition	5 + 3 * 2	11	Left to Right
()	Precedence grouping	(5 + 3) * 2	16	Highest precedence
^	Exponentiation	2^3^2	512	Right to Left
%%	Modulus (remainder)	17 %% 5	2	Left to Right
%/%	Integer division	17 %/% 5	3	Left to Right



Rounding & Absolute Values

R provides functions for rounding numbers and working with absolute values:

- `round(x, digits)` : Rounds to the specified number of decimal places
- `floor(x)` : Largest integer less than or equal to x
- `ceiling(x)` : Smallest integer greater than or equal to x



Rounding & Absolute Values

- `trunc (x)` : Truncates toward zero
- `sign (x)` : Returns -1, 0, or 1 depending on the sign of x
- `abs (x)` : Absolute value



Examples

```
round(3.14159, 3)          # 3.142  
floor(2.9)                 # 2  
ceiling(2.1)                # 3  
trunc(-2.9)                # -2  
sign(-10)                  # -1  
abs(-7.5)                  # 7.5
```



Variables and Strings in R

In R, variables are used to store data, and strings are text values enclosed in quotes.



Variables in R

- A variable is created when a value is assigned to it.
- Assignment operators: <- , =, and ->
 -



Examples

```
x <- 10  
y = 20  
30 -> z
```

```
# using <-  
# using =  
# using ->
```

```
x; y; z  
# 10 20 30
```



Variable Naming Rules in R

- Must start with a **letter** or a **dot (.)** not followed by a number.
- Can contain **letters, numbers, dots (.),** and **underscores (_)**
- R is **case sensitive** → Var and var are different.



Examples

Valid names

```
x  
total_sum  
.data1  
value123  
student_name <- "Laxmi"  
Student_Name <- "Kag"  
student_name == Student_Name
```



Strings in R

Strings are sequences of characters enclosed in either **single** or **double quotes**.

```
str1 <- "Hello"  
str2 <- 'World'  
paste(str1, str2)
```

