Am copiat din nou documentatia de la laboratorul 4 si am adaugat descrierea pentru functia in plus. Documentatia pentru scanner nu se shimba la functii deloc, ci doar scannerul are 2 field-uri in plus care sunt cele 2 automate.

```
/**
* Class which works as a finite automata.
public class FA {
//This field is true if the given sequence is accepted by the FA.
private boolean valid = false;
//The list of states.
private List<String> states = new LinkedList<>();
//The list of alphabet.
private List<String> alphabet = new LinkedList<>();
//The initial state.
private String initialState:
//The list of final states.
private List<String> finalStates = new LinkedList<>();
//The dictionary of transitions.
private Map<Pair,String> transitions = new HashMap<>();
 /**
  *Loads the states, alphabet, initial state, final states, transitions from a file.
  * @param filename: The name of the file: String
  */
  public void loadFile(String filename);
  *Main function of the FA.
  * @param filename: The file's name on which the FA is built: String
  public void start(String filename);
  /**
  *Carries UI logic on displaying the option that the user wants.
  private void menu()
```

```
*Checks if the sequence is accepted i.e. it is neither non-deterministic nor invalid for
the given fa.
* @param sequence The sequence we check: String
* @return the result of the check: true if it is deterministic and accepted by fa,
false otherwise
public boolean isAccepted(String sequence);
  *Displays the options available for the user.
  private void displayMenu();
}
//Class used in creating transitions
public class Pair {
 //State from which we go
  public String source;
  //State we reach
  public String destination;
 //constructor
  public Pair(String source, String destination);
   * Constructs a display string with all the arguments for the pair class.
  * @return Concatenation of source and destination: String
  */
  @Override
  public String toString();
}
EBNF of FA.in
fa::= states alphabetList initialState finalStates transitions
states::={state","}state
state::="q" number
number::="1"|...|"9"{"0"|....|"9"}
alphabetList ::={alphabet","}alphabet
```

alphabet::="a"|...|"z" initialState::=state

finalStates::={state","}state

transitions::={rowTransition"\n"}rowTransition (nr rowTransition = nr states)
rowTransitions::={transition","}transition (nr of transition = alphabetList size)

transition::=noTransition|state{multipleStates}

noTransition::="-"

multipleStates::=":"state

