

Inventory Management System

Project 1 – Programming Fundamentals (CA-PRFND)

Introduction

This project is a **prototype Inventory Management System** developed in **C# using .NET 9 and Visual Studio Code**.

It captures and manages inventory items using **EF Core and SQLite**, exposing a **RESTful API** with Swagger/OpenAPI support.

Program Flow (Mermaid Diagram)

```
graph TD
    A[Start API] --> B[Swagger / Root Endpoint]
    B --> C{Select Endpoint}
    C -->|GET items| D[Fetch all items from DB]
    D --> E[Return JSON list]
    C -->|GET item by ID| F[Fetch item by ID]
    F --> G{Item Exists?}
    G -->|Yes| H[Return Item JSON]
    G -->|No| I[Return 404 Not Found]
    C -->|POST items| J[Receive Item JSON]
    J --> K{Validate Input}
    K -->|Valid| L[Insert into DB]
    K -->|Invalid| M[Return 400 Bad Request]
    L --> N[Return Created Response]
```

Setup Instructions

Prerequisites • .NET 9 SDK • Visual Studio Code or Visual Studio • SQLite CLI (optional)

Build & Run

```
cd InventoryAPI dotnet restore dotnet build dotnet run
```

API will run on: • HTTPS: <https://localhost:7255> • HTTP: <http://localhost:5091>

Database Migrations

```
dotnet ef migrations add InitialCreate --project InventoryAPI dotnet ef database update --project InventoryAPI
```

Database Model

Item.cs

```
public class Item { public int Id { get; set; } public string FirstName { get; set; } public string LastName { get; set; } public double Price { get; set; } }
```

InventoryDbContext.cs

```
using Microsoft.EntityFrameworkCore;
```

```
public class InventoryDbContext : DbContext { public InventoryDbContext(DbContextOptions options) : base(options) { }
```

```
    public DbSet<Item> Items { get; set; } }
```

```
}
```

API Endpoints

Endpoint Method Description / GET Health check / Root message /items GET Fetch all items /items/{id} GET Fetch a single item by ID /items POST Add a new item

Swagger UI: <https://localhost:7255/swagger>

 Development Highlights • Minimal API with ASP.NET Core • EF Core SQLite integration • Input validation for IDs and prices • Async/await for database operations • Swagger/OpenAPI for endpoint testing

Folder Structure

```
InventoryAPI/ | ├── Program.cs |── Item.cs |── InventoryDbContext.cs |── appsettings.json  
              |── appsettings.Development.json |── Properties/ |── bin/ |── obj/ |── InventoryAPI.csproj
```

Author

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Option 1 – VS Code Markdown PDF extension

1. Install `Markdown PDF` extension.
2. Open this README `.md` file.
3. Press `Cmd+Shift+P` → `Markdown PDF: Export (pdf)`

Option 2 – Using Pandoc CLI

```
brew install pandoc  
pandoc README.md -o InventoryAPI.pdf --pdf-engine=xelatex
```

