

Tugas ke :
Mata Kuliah : Analisis Algoritma

Tugas Pattern Matching



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1. Lakukan analisis algoritma pattern matching untuk string sebagai berikut:

Text = SAYA SEDANG BELAJAR ALGORITMA GENETIKA

Pattern = ALGORITMA

Selesaikan:

- a. Brute force
 - b. Knuth-Morris-Pratt
 - c. Boyer Moore
 - d. Rabin-Karp
2. Penyelesaian yang sama seperti No. 1
T = MOCH ACHMAR
P = ACHMAR

3. Selesaikan analisis pola string berikut:

T = ABACADABABCABA

P = ABA

Selesaikan:

- a. Brute force
- b. Knuth-Morris-Pratt

Jawab:

1. a. Brute force

Brute Force																																										
Indeks	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	32	33	34	35	36	37				
Text =	S	A	Y	A		S	E	D	A	N	G				B	E	L	A	J	A	R			A	L	G	O	R	I	T	M	A			G	E	N	E	T	I	K	A
Pattern =	A	L	G	O	R	I	T	M	A																																	
		A	L	G	O	R	I	T	M	A																																
			A	L	G	O	R	I	T	M	A																															
				A	L	G	O	R	I	T	M	A																														
					A	L	G	O	R	I	T	M	A																													
						A	L	G	O	R	I	T	M	A																												
							A	L	G	O	R	I	T	M	A																											
								A	L	G	O	R	I	T	M	A																										
									A	L	G	O	R	I	T	M	A																									
										A	L	G	O	R	I	T	M	A																								
											A	L	G	O	R	I	T	M	A																							
												A	L	G	O	R	I	T	M	A																						
													A	L	G	O	R	I	T	M	A																					
														A	L	G	O	R	I	T	M	A																				
															A	L	G	O	R	I	T	M	A																			
																A	L	G	O	R	I	T	M	A																		
																	A	L	G	O	R	I	T	M	A																	
																		A	L	G	O	R	I	T	M	A																
																			A	L	G	O	R	I	T	M	A															
																				A	L	G	O	R	I	T	M	A														
																					A	L	G	O	R	I	T	M	A													
																						A	L	G	O	R	I	T	M	A												
																							A	L	G	O	R	I	T	M	A											
																								A	L	G	O	R	I	T	M	A										
																									A	L	G	O	R	I	T	M	A									
																										A	L	G	O	R	I	T	M	A								
																											A	L	G	O	R	I	T	M	A							
																												A	L	G	O	R	I	T	M	A						
																													A	L	G	O	R	I	T	M	A					
																														A	L	G	O	R	I	T	M	A				
																															A	L	G	O	R	I	T	M	A			
																																A	L	G	O	R	I	T	M	A		
																																	A	L	G	O	R	I	T	M	A	

Kompleksitas kasus tergantung pada panjang teks dan panjang pattern yang dicari.

Kompleksitas waktu pada algoritma pencocokan pola brute force diatas adalah kasus rata-rata (average case) yaitu $O(m+n)$ di mana n adalah panjang teks dan m adalah panjang pattern ($m < n$).

Jumlah pergeseran yang dilakukan dalam algoritma ini adalah $(n - m + 1)$. Setiap pergeseran memerlukan perbandingan karakter antara pola dan teks pada posisi yang bersesuaian.

Jumlah perbandingan dalam setiap pergeseran adalah sebanyak n kali perbandingan.

Pseudocode:

```

procedure PencocokanString(input P : string, T : string, n, m : integer, output idx : integer)
{ Masukan: pattern P yang panjangnya m dan teks T yang panjangnya n. Teks T
direpresentasikan sebagai string (array of character)
Keluaran: lokasi awal kecocokan (idx)
}

```

Deklarasi

i : integer

ketemu : boolean

Algoritma:

$i \leftarrow 0$

$ketemu \leftarrow false$

while ($i \leq n - m$) and (not ketemu) do

$j \leftarrow 1$

while ($j \leq m$) and ($P_j = T_{i+j}$) do

$j \leftarrow j + 1$

endwhile

{ $j > m$ or $P_j = T_{i+j}$ }

if $j = m$ then { kecocokan string ditemukan }

$ketemu \leftarrow true$

else

$i \leftarrow i + 1$ {geser pattern satu karakter ke kanan teks }

endif

endwhile

{ $i > n - m$ or $ketemu$ }

if ketemu then return $i + 1$ else return -1 endif

b. Knuth-Morris-Pratt

Knuth-Morris-Pratt (KMP)																																						
Indeks	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	32	33	34	35	36	37
Text =	S	A	Y	A		S	E	D	A	N	G		B	E	L	A	J	A	R		A	L	G	O	R	I	T	M	A		G	E	N	E	T	I	K	A
Pattern =	A	L	G	O	R	I	T	M	A												A	L	G	O	R	I	T	M	A		G	E	N	E	T	I	K	A
Boundary =	0	0	0	0	0	0	0	0	1																													
Indeks	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	32	33	34	35	36	37
Text =	S	A	Y	A		S	E	D	A	N	G		B	E	L	A	J	A	R		A	L	G	O	R	I	T	M	A		G	E	N	E	T	I	K	A
Pattern =	A	L	G	O	R	I	T	M	A												A	L	G	O	R	I	T	M	A		G	E	N	E	T	I	K	A
		A	L	G	O	R	I	T	M	A																												
			A	L	G	O	R	I	T	M	A																											
				A	L	G	O	R	I	T	M	A																										
					A	L	G	O	R	I	T	M	A																									
						A	L	G	O	R	I	T	M	A																								
							A	L	G	O	R	I	T	M	A																							
								A	L	G	O	R	I	T	M	A																						
									A	L	G	O	R	I	T	M	A																					
										A	L	G	O	R	I	T	M	A																				
											A	L	G	O	R	I	T	M	A																			
												A	L	G	O	R	I	T	M	A																		
													A	L	G	O	R	I	T	M	A																	
														A	L	G	O	R	I	T	M	A																
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																	A	L	G	O	R	I	T	M	A													
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																					A	L	G	O	R	I	T	M	A									
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																							A	L	G	O	R	I	T	M	A							
																								A	L	G	O	R	I	T	M	A						
																									A	L	G	O	R	I	T	M	A					
																										A	L	G	O	R	I	T	M	A				
																											A	L	G	O	R	I	T	M	A			
																												A	L	G	O	R	I	T	M	A		
																													A	L	G	O	R	I	T	M	A	
																														A	L	G	O	R	I	T	M	A

Menghitung fungsi pinggiran : $O(m)$

Pencarian String : $O(n)$

Kompleksitas total : $O(m+n)$

Keuntungan : tidak pernah bergerak “mundur” (mengulang pemeriksaan) seperti Brute Force dan cocok untuk memproses file yang ukuran besar atau streaming

Kerugian : Ketika variasi karakter teks nya beragam, akan lebih sering mismatch seperti Brute Force dan Algoritma ini tidak memperhitungkan apakah karakter yang mismatch

Pseudocode:

```
function computeLPSArray(pattern):
```

```
    m = length(pattern)
```

```
    lps = array of size m
```

```
    len = 0
```

```
    i = 1
```

```
    lps[0] = 0
```

```
    while i < m:
```

```
        if pattern[i] == pattern[len]:
```

```
            len = len + 1
```

```
            lps[i] = len
```

```
            i = i + 1
```

```
        else:
```

```
            if len != 0:
```

```
                len = lps[len - 1]
```

```
            else:
```

```
                lps[i] = 0
```

```
                i = i + 1
```

```
    return lps
```

```
function knuthMorrisPratt(text, pattern):
```

```
    n = length(text)
```

```
    m = length(pattern)
```

```
    lps = computeLPSArray(pattern)
```

```
    i = 0
```

```
    j = 0
```

```
    while i < n:
```

```
        if pattern[j] == text[i]:
```

```
            i = i + 1
```

```
            j = j + 1
```

```
            if j == m:
```

```
                return i - j
```

```
        else:
```

```
            if j != 0:
```

```
                j = lps[j - 1]
```

```
            else:
```

```
                i = i + 1
```

```
    return -1
```

c. Boyer Moore

	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	32	33	34	35	36	37
Text =	S	A	Y	A		S	E	D	A	N	G		B	E	L	A	J	A	R		A	L	G	O	R	I	T	M	A		G	E	N	E	T	I	K	A
Pattern =	A	L	G	O	R	I	T	M	A																													

Menghitung fungsi $L(x) : O(A)$

Pencarian String kasus terburuk : $O(nm)$

Kompleksitas total untuk kasus terburuk: $O(nm+A)$

Keuntungan : Lebih cepat dibandingkan Brute Force untuk teks dengan variasi karakter yang sangat beragam (A besar) atau karakter dalam Bahasa Inggris

Kerugian : Lambat untuk teks dengan variasi karakter tidak beragam (karakter binary)

Pseudocode:

function preprocessBadCharacterTable(pattern):

$m = \text{length}(\text{pattern})$

 badChar = array of size 256

 for i from 0 to 255:

 badChar[i] = m

 for i from 0 to m - 1:

 badChar[pattern[i]] = m - 1 - i

 return badChar

function boyerMoore(text, pattern):

$n = \text{length}(\text{text})$

$m = \text{length}(\text{pattern})$

 badChar = preprocessBadCharacterTable(pattern)

$s = 0$

 while $s \leq n - m$:

$j = m - 1$

 while $j \geq 0$ and $\text{pattern}[j] = \text{text}[s + j]$:

$j = j - 1$

 if $j < 0$:

```

    return s

else:

    s = s + max(1, badChar[text[s + j]] - j)

return -1

```

d. Rabin-Karp

	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	32	33	34	35	36	37
Text =	S	A	Y	A		S	E	D	A	N	G		B	E	L	A	J	A	R		A	L	G	O	R	I	T	M	A		G	E	N	E	T	I	K	A
Pattern =	A	L	G	O	R	I	T	M	A																													

Pseudocode:

```

function rabinKarp(text, pattern, prime):
    n = length(text)
    m = length(pattern)
    hashPattern = hash(pattern)
    hashText = hash(text[0...m-1])
    for i from 0 to n - m:
        if hashPattern = hashText:
            if text[i...i+m-1] = pattern:
                return i
        if i < n - m:
            hashText = (hashText - text[i] * prime^(m-1)) * prime + text[i+m]
    return -1

```

2. a. Brute force

	0	1	2	3	4	5	6	7	8	9	10
Text =	M	O	C	H		A	C	H	M	A	R
Pattern =	A	C	H	M	A	R					
		A	C	H	M	A	R				
			A	C	H	M	A	R			
				A	C	H	M	A	R		
					A	C	H	M	A	R	
						A	C	H	M	A	R
							A	C	H	M	A

Pseudocode:

```

function bruteForce(text, pattern):
    n = length(text)
    m = length(pattern)
    for i from 0 to n - m:
        j = 0
        while j < m and text[i + j] = pattern[j]:
            j = j + 1
        if j = m:
            return i
    return -1

```

b. Knuth-Morris-Pratt

	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	32	33	34	35	36	37
Text =	S	A	Y	A		S	E	D	A	N	G		B	E	L	A	J	A	R		A	L	G	O	R	I	T	M	A		G	E	N	E	T	I	K	A
Pattern =	A	L	G	O	R	I	T	M	A																													

Pseudocode:

function computeLPSArray(pattern):

 m = length(pattern)

 lps = array of size m

 len = 0

 i = 1

 lps[0] = 0

 while i < m:

 if pattern[i] = pattern[len]:

 len = len + 1

 lps[i] = len

 i = i + 1

 else:

 if len != 0:

 len = lps[len - 1]

 else:

 lps[i] = 0

 i = i + 1

 return lps

function knuthMorrisPratt(text, pattern):

 n = length(text)

 m = length(pattern)

 lps = computeLPSArray(pattern)

 i = 0

 j = 0

```

while i < n:
    if pattern[j] = text[i]:
        i = i + 1
        j = j + 1
        if j = m:
            return i - j
    else:
        if j != 0:
            j = lps[j - 1]
        else:
            i = i + 1
return -1

```

c. Boyer Moore

	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	32	33	34	35	36	37
Text =	S	A	Y	A		S	E	D	A	N	G		B	E	L	A	J	A	R		A	L	G	O	R	I	T	M	A		G	E	N	E	T	I	K	A
Pattern =	A	L	G	O	R	I	T	M	A																													

Pseudocode:

```
function preprocessBadCharacterTable(pattern):
```

```

    m = length(pattern)
    badChar = array of size 256
    for i from 0 to 255:
        badChar[i] = m
    for i from 0 to m - 2:
        badChar[pattern[i]] = m - 1 - i
    return badChar

```

```
function boyerMoore(text, pattern):
```

```

    n = length(text)
    m = length(pattern)
    badChar = preprocessBadCharacterTable(pattern)
    s = 0
    while s <= n - m:

```



```

j = m - 1

while j >= 0 and pattern[j] = text[s + j]:
    j = j - 1

if j < 0:
    return s
else:
    s = s + max(1, badChar[text[s + j]] - j)

return -1

```

d. Rabin-Karp

	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	32	33	34	35	36	37
Text =	S	A	Y	A		S	E	D	A	N	G		B	E	L	A	J	A	R		A	L	G	O	R	I	T	M	A		G	E	N	E	T	I	K	A
Pattern =	A	L	G	O	R	I	T	M	A																													

Pseudocode:

function rabinKarp(text, pattern, prime):

```

n = length(text)
m = length(pattern)
hashPattern = hash(pattern)
hashText = hash(text[0:m])
for i from 0 to n - m:
    if hashPattern = hashText:
        if text[i:i+m] = pattern:
            return i
    if i < n - m:
        hashText = (hashText - text[i] * prime^(m-1)) * prime + text[i+m]
return -1

```

function hash(str, prime):

```

hashValue = 0
n = length(str)
for i from 0 to n - 1:
    hashValue = (hashValue * prime + str[i]) % prime
return hashValue

```

3. a. Brute force

	0	1	2	3	4	5	6	7	8	9	10	11	12	13
Text =	A	B	A	C	A	D	A	B	A	B	C	A	B	A
Pattern =	A	B	A											

Pseudocode:

function bruteForce(text, pattern):

```

n = length(text)
m = length(pattern)
for i from 0 to n - m:
    j = 0

```

```

while j < m and text[i + j] = pattern[j]:
    j = j + 1
if j = m:
    return i
return -1

```

b. Knuth-Morris-Pratt

	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	32	33	34	35	36	37
Text =	S	A	Y	A		S	E	D	A	N	G		B	E	L	A	J	A	R		A	L	G	O	R	I	T	M	A		G	E	N	E	T	I	K	A
Pattern =	A	L	G	O	R	I	T	M	A																													

Pseudocode:

```
function computeLPSArray(pattern):
```

```

    m = length(pattern)
    lps = array of size m
    len = 0
    i = 1
    lps[0] = 0
    while i < m:
        if pattern[i] = pattern[len]:
            len = len + 1
            lps[i] = len
            i = i + 1
        else:
            if len != 0:
                len = lps[len - 1]
            else:
                lps[i] = 0
                i = i + 1
    return lps

```

```
function knuthMorrisPratt(text, pattern):
```

```

    n = length(text)
    m = length(pattern)
    lps = computeLPSArray(pattern)
    i = 0
    j = 0
    while i < n:
        if pattern[j] = text[i]:
            i = i + 1
            j = j + 1
            if j = m:
                return i - j
        else:
            if j != 0:
                j = lps[j - 1]
            else:
                i = i + 1
    return -1

```