






# KRISELLE CABALLERO

## CONTACT

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 <https://mochislee.github.io/>


## SKILLS

Creativity  
Adaptability  
Figma | UX/UI Design  
Inkscape | Graphic Design  
HTML , CSS  
C#

## EXPERIENCE

**On the Job Training**  
**February - April 2023**  
Accenture Technology Academy

## CHARACTER REFERENCE

**Mark Frederick Salonga**  
STI College Global City / Program Head  
 [markfrederick.salonga@globalcity.sti.edu.ph](mailto:markfrederick.salonga@globalcity.sti.edu.ph)

## CAREER OBJECTIVE

To contribute in developing a Website Application and aims to apply and enhance my skills and knowledge to the company. I am dependable and motivated to demonstrate a strong work ethic and creativity.

## COLLEGE PROJECTS

**Online Library - Thesis Portal** 2023  
STI - OJT Mini Project

- Developed a thesis portal using Asp.Net Web Application Razor page
- Added connection to the database using Entity Framework
- Made a quick design fo the user Interface.

**Don Juan: A 3D Platformer Game** 2022  
Capstone Project

- Developed a game project made in Unity using C# Programming Language.
- Handles the Design and Game mechanism
- Debugged and Improve the game levels

**Hotel Reservation** 2021  
College Week Collaboration Project

- Developed hotel reservation system using C# Windows Forms Application
- Developed the room status and room types
- Wire framing and Design the user interface in UxPin

## EDUCATION

**Bachelor of Science in Information Technology**  
**STI College Global City**

2019 - Present

STI Academic Center, University Parkway Drive, Taguig,  
Metro Manila

**Science, Technology, Engineering and Mathematics**  
**Centro Escolar-University Makati**

2017 - 2019

259 Sen. Gil Puyat, Makati Ave.

## ACHIEVEMENTS

**College Fair and Symposium 2023: Ready for the Future**  
Participant

**Senior Highschool and College Week 2021: We are One, We are Made to be More**  
2nd Place