```
private static void sortArr(int[] v) {
    int n = v.length, size = n;
\rightarrow for (int i = n / 2; i >= 0; i--)
    heapPropertyAtNode(v, i, n);
   while (size-- > 0) {
       int temp = v[0];
                                                   r=2xi+2=2x2+2
       v[0] = v[size];
                                                    (=2, l=2x+1 = 5.
       v[size] = temp;
        heapPropertyAtNode(v, ind:0, size);
}
                                                          2 Seather upne gets
reduced to half.
```