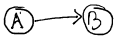
Bfs dfs Y section

06 March 2025 08:34

Graph Data Structure is a collection of **nodes**. Nodes are connected by **edges**. Edges represent connection between nodes.

Directed graph:  You can go from node A to B, but not B to A. Arrow will be present.

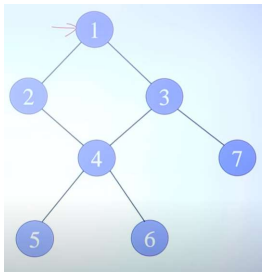
Undirected graph:  You can go from B to A and also from B to A. Arrow is absent.

Graphs Traversal

To traverse a Graph means to visit each and every node of graph only once.

2 techniques: BFS (Breadth first search), DFS (depth first search)

BFS is a graph traversal algorithm that explores all the neighbours of a node before moving on to their neighbours.
DFS is a graph traversal algorithm that explores as far as possible along each branch before backtracking.

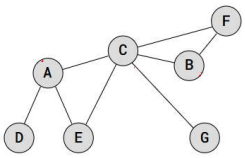


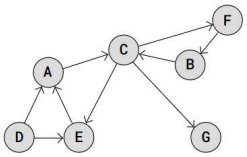
BFS Algorithm

1. **Push the starting node into the queue** and mark it as visited.
2. **While the queue is not empty, repeat:**
   - **Remove** an element (node) from the front of the queue.
   - **Process the node** (if required). Print it
   - **Push all its unvisited neighboring nodes** into the queue and mark them as visited.

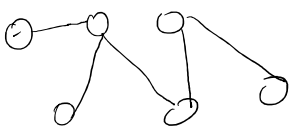
Iterative DFS Algorithm (Using a Stack)

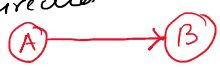
1. **Push start element in stack and print it.**
2. **Repeat till stack is not empty:**
   a. **See the top element in stack.**
   b. **If all its neighbours have been visited, remove the top item from stack.**
   c. **Else push one of its unvisited neighbours and continue the process.**





Graph- Non-linear Data structure.
— finite number of vertices/nodes.
— Nodes — Connections — Edges.



Types —
① Directed

② Undirected.


Representation of Graph -
① Adjacency Matrix ② Adjacency List.

n = Number of nodes in your graph.

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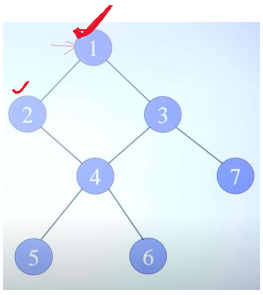
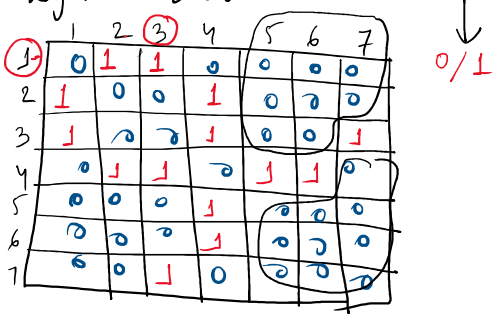
n = Number of nodes in your graph.

n = 7.

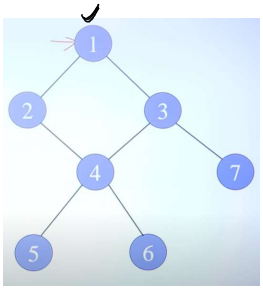
adj-matrix [7] [7]. n^2 = 49 cells.

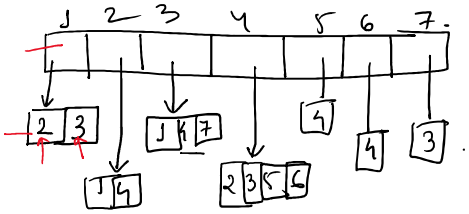




Adjacency List –

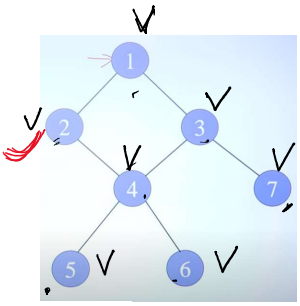
① List of list ArrayList<ArrayList<Integer>> adjList;





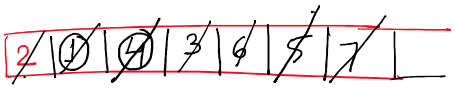
Graph Traversal – visit every node in the graph.

① BFS (Breadth First Search) ② DFS (Depth First Search)

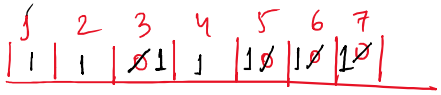


Queue Data Structure??? FIFO

Queue



Visited array



BFS Algorithm

1. **Push the starting node into the queue** and mark it as visited.
2. **While the queue is not empty, repeat:**
   - **Remove** an element (node) from the front of the queue.
   - **Process the node** (if required).
   - **Push all its unvisited neighboring nodes** into the queue and mark them as visited.

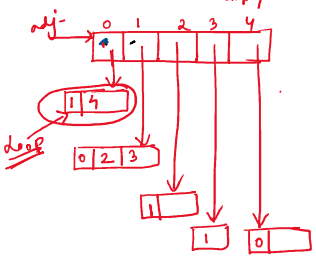
Print: 2 1 4 3 6 5 7

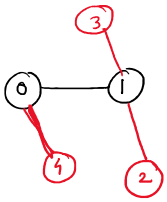
n = 7 = no of nodes

```
ArrayList < ArrayList < Integer >> adj = new ArrayList < > ();

for (int i = 0; i < 5; i++) {
    adj.add(new ArrayList < > ());
}
adj.get(0).add(1);
adj.get(1).add(0);
adj.get(0).add(4);
adj.get(4).add(0);
adj.get(1).add(2);
adj.get(2).add(1);
adj.get(1).add(3);
adj.get(3).add(1);
```

Initialize with an empty list.





```java
public ArrayList<Integer> bfsOfGraph(int V,
ArrayList<ArrayList<Integer>> adj) {

    ArrayList < Integer > bfs = new ArrayList < > ();
    boolean vis[] = new boolean[V];
    Queue < Integer > q = new LinkedList < > ();

    q.add(e:0);
    vis[0] = true;

    while (!q.isEmpty()) {
        Integer node = q.poll();
        bfs.add(node);
        for (Integer it: adj.get(node)) {
            if (vis[it] == false) {
                vis[it] = true;
                q.add(it);
            }
        }
    }

    return bfs;
```

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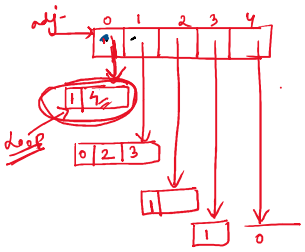
Print: 2 1



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q.add(0);
vis[0] = true;
while (!q.isEmpty()) {
    Integer node = q.poll();
    bfs.add(node);
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        if (vis[it] == false) {
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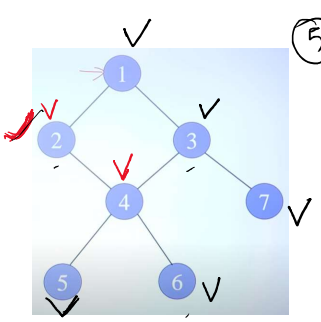
        }
    }
}
```



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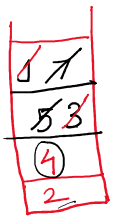
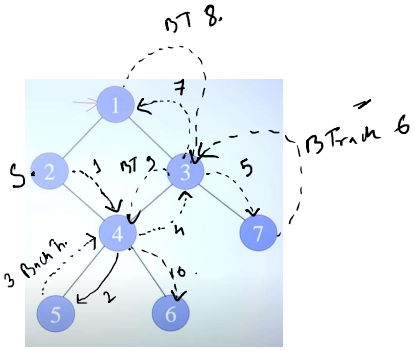
1. Push start element in stack and print it. mark it as visited.
2. Repeat till stack is not empty:
   a. See the top element in stack.
   b. If all its neighbours have been visited, remove the top item from stack.
   c. Else push one of its unvisited neighbours and continue the process. and mark it as visited and print it.

Stack Data Structure → FILO / LIFO.

Print: 2 4 5 3 7 1 6





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