

## BFS DFS X section

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**Graph Data Structure** is a collection of **nodes**. Nodes are connected by **edges**. Edges represent connection between nodes.

Directed graph:



You can go from node A to B, but not B to A. Arrow will be present.

Undirected graph:



You can go from B to A and also from B to A. Arrow is absent.

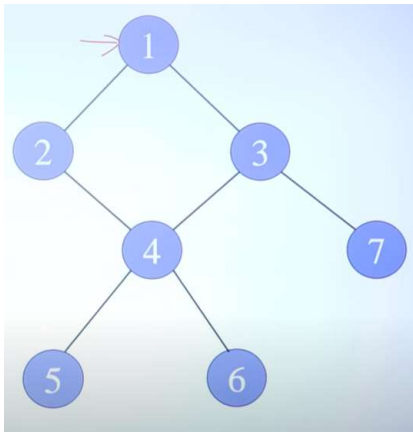
BFS is a graph traversal algorithm that explores all the neighbours of a node before moving on to their neighbours.

DFS is a graph traversal algorithm that explores as far as possible along each branch before backtracking.

## Graphs Traversal

To traverse a Graph means to start in one vertex, and go along the edges to visit other vertices until all vertices, or as many as possible, have been visited.

2 techniques: BFS (Breadth first search), DFS (depth first search)

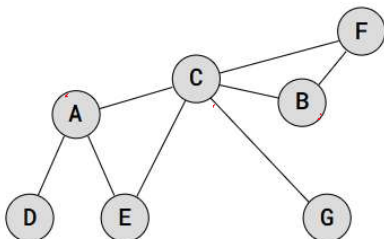


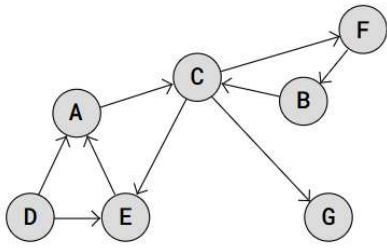
### BFS Algorithm

1. Push the starting node into the queue and mark it as visited.
2. While the queue is not empty, repeat:
  - Remove an element (node) from the front of the queue.
  - Process the node (if required). *Print it*
  - Push all its unvisited neighboring nodes into the queue and mark them as visited.

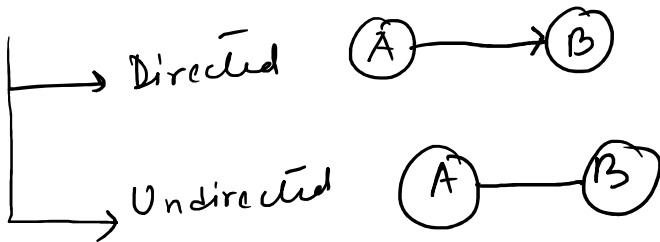
### Iterative DFS Algorithm (Using a Stack)

1. Push start element in stack and print it.
2. Repeat till stack is not empty:
  - a. See the top element in stack.
  - b. If all its neighbours have been visited, remove the top item from stack.
  - c. Else push one of its unvisited neighbours and continue the process.

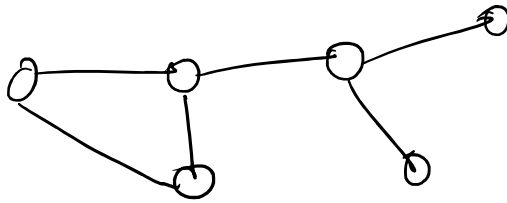




- Graph -
- ① Non Linear Data Structure.
  - ② finite number of nodes/vertices.
  - ③ Node — Connections → Edges.

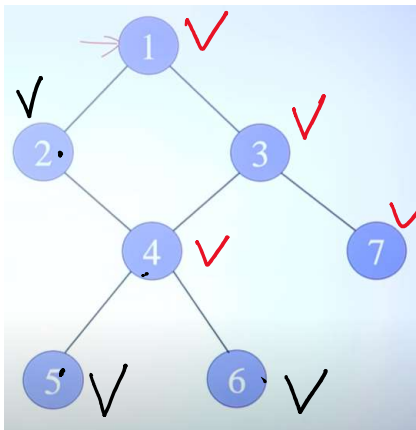


Graph Traversal -



BFS (Breadth first search)      DFS (Depth first search).

→ ① Queue DS.      Graph traversal begin from Node 3.



BFS

Queue 3 1 4 2 5 6

Result: - 3 1 4 2 5 6