ALEJANDRO SALCIDO

Computer Engineer | mod.mars@hotmail.com | +52 656-602-0101 | Portfolio | Github | LinkedIn

Education

Universidad tecnológica latinoamericana en línea

Sept 2020- Nov 2023

Bachelor of Science in Computer Engineering

- · Courses: Object Oriented Programming, Algorithms, Data Structures, Operating Systems, Databases...
- · Area: Web engineering & Programming.

Skills

Programming Languages: C, Python, HTML, CSS, Javascript.

Technologies: Git, Firefox Dev Tools, Webpack, NPM, Eslint, APIs, ES6 Modules, BEM methodology, Project

Oriented Paradigm, SOLID principles

Languages: Spanish: Native | English: Proficient

Soft Skills: Proactive, Conflict Resolution, Active listener, Autodidact, Problem Solving, Adaptability, Honesty,

Teamwork.

Projects and achievements

Finalist in "Hackeando Brechas LATAM" (Vol. 1, inclusión laboral) (HTML, CSS)

• Participating in my first hackathon was a **valuable** experience for my **growth** as a developer. This event provided opportunities to **improve** my **teamwork** and **leadership** skills, as well as gain insight into working **under pressure**. I proposed the project idea and developed a prototype using HTML and CSS.

WeatherStorm (HTML, CSS, Javascript) / -> Repository

• A project that helped me understand the bases of **Asynchronous programming** and **API usage**, along with **JSON parsing**

To-do list (HTML, CSS, Javascript) / -> Repository

This project is a simple to-do list web application, it enables the user to create different projects and set up a list of to-dos for each one, this project was made with the **SOLID** principles in mind, taking special care on the **Single Responsibility** principle to generate well **organized** code and modules for an overall better reading experience compared to my older projects.

Library (HTML, CSS, Javascript) / -> Repository

• It's a digital library that enables users to save a list of books for future reading. I prioritized creating an aesthetically pleasing user interface, **documenting** my thought process through comments, and generating a **clean** repository. Additionally, I focused on producing **clear** and **concise** git commit messages.

Calculator (HTML, CSS, Javascript) / -> Repository

• The calculator project includes standard features such as clearing the display, backspace button, and mathematical operations. Despite its simple appearance, it required considerable **planning** and **problem-solving** to function effectively.

Etch-a-sketch (HTML, CSS, Javascript) / -> Repository

• The project is a customizable grid-based drawing board where users can set the grid size from 1 to 99. Though an early project, it significantly improved my comprehension of **DOM** manipulation using JavaScript.

Javascript-exercises (Javascript)

• This Javascript problem set includes **popular** problems like **Fibonacci sequence** and **palindromes**.