

Modality Documentation

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Installation

1. Install Java JDK

Modality is developed entirely in the Java language, and requires at least JDK 17+. Check whether this is installed:

```
java --version
```

If it is not installed, or is an older version, please refer to [this guide](#).

2. Install WebFX CLI

We use the WebFX CLI to compile Modality for the web. Please follow this [guide](#) to install it.

3. Install IntelliJ IDEA

We develop Modality using the free, community edition of [IntelliJ IDEA](#), and recommend you install this if you do not already have an IDE. IntelliJ allows you to easily compile and run the Modality server and clients, for the purpose of local development and testing.



All subsequent IDE-based examples given in this documentation will be based on IntelliJ.

4. Install Git

A git client is needed to retrieve the Modality codebase from GitHub. Check if git is installed:

```
git --version
```

If it is not installed, you may wish to refer to [this guide](#).

5. Create the Modality root

```
mkdir -vp modality  
export MODALITY_ROOT=${PWD}/modality
```

6. Clone the codebase

Git clone the Modality codebase via the terminal (or IntelliJ etc):

```
cd $MODALITY_ROOT  
git clone https://github.com/modalityone/modality.git .
```

7. Install Postgres database

You may choose to install this natively, or you can use the [modality-local-services](#) repository, which contains a Docker-based solution to easily stand up Postgres on your machine.

8. Configure Postgres database

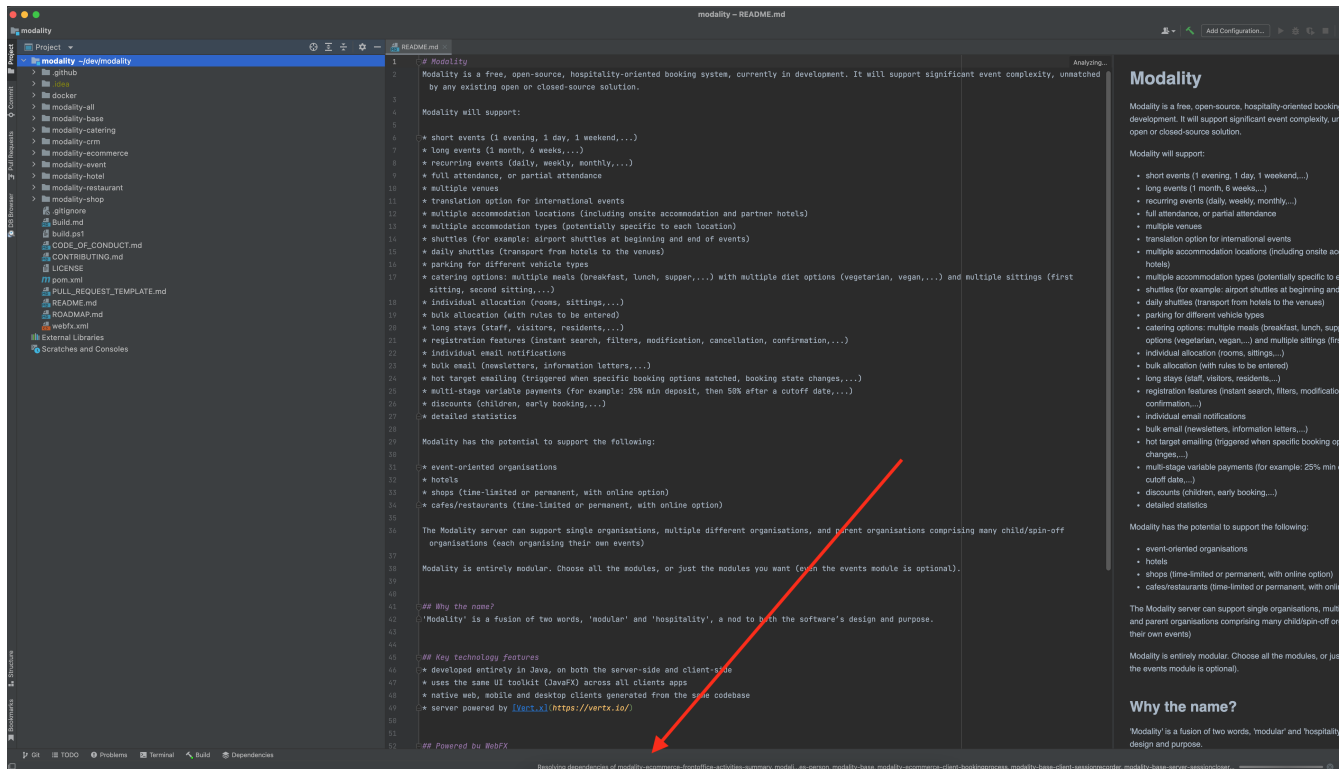
Modality expects a database and set of tables, and when running in local development mode expects to connect to them using default values. The database setup scripts and default

configuration values are described in the [modality-local-services](#) repository README.

Configure Modality for Development

Resolve all Modality Dependencies

Open Modality in IntelliJ and wait for all dependencies to be automatically resolved:

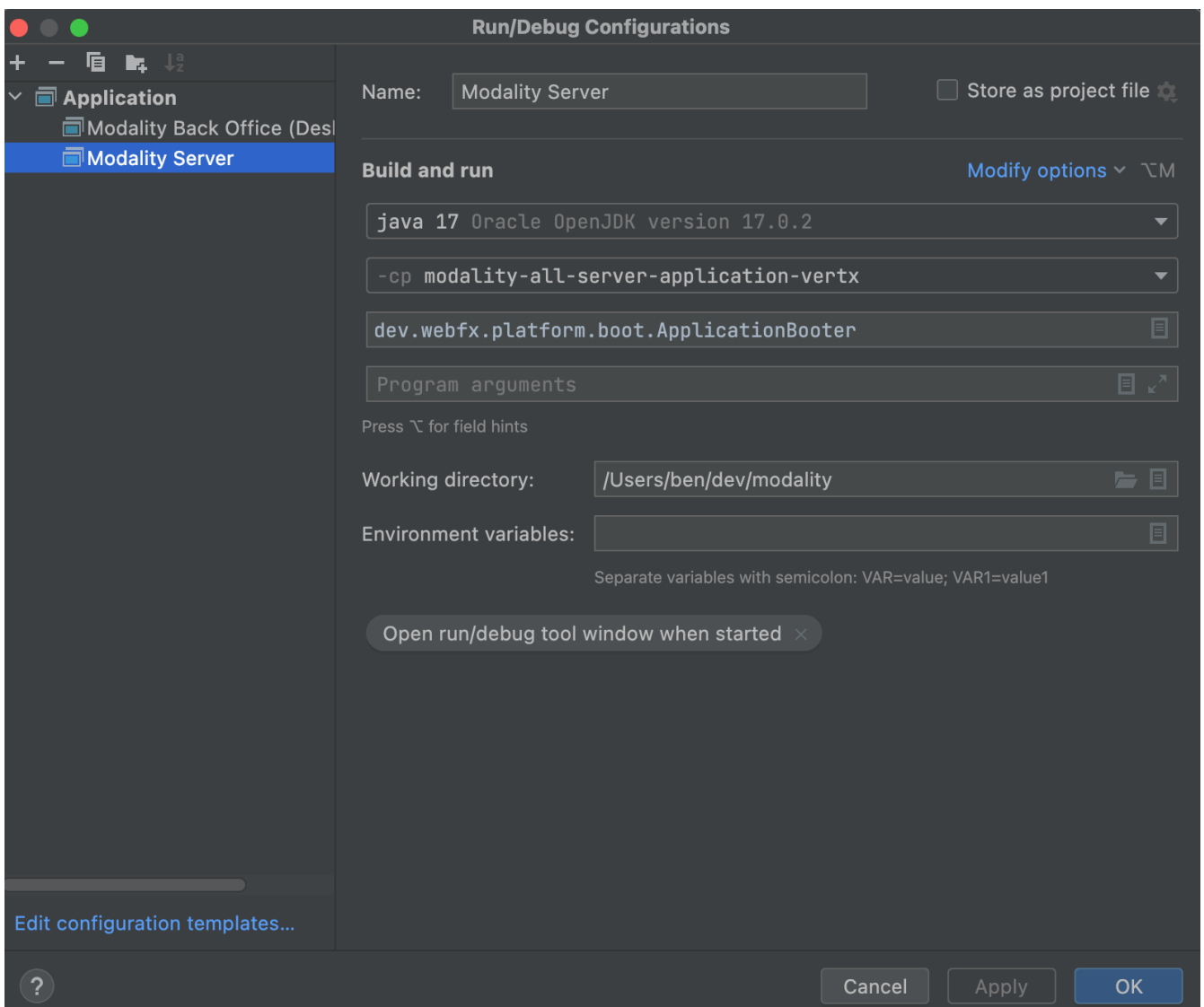
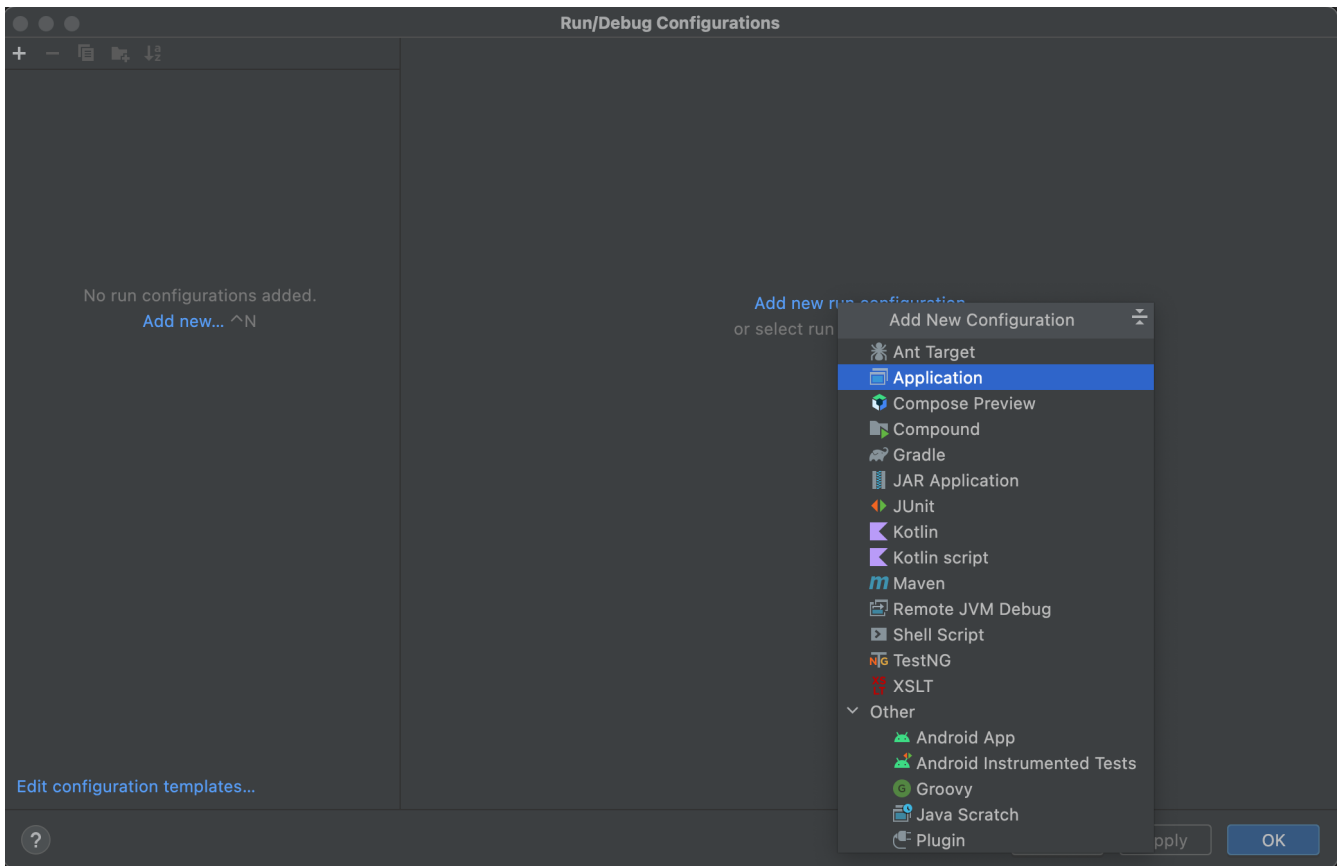


Modality Server

In order to run any of the Modality client applications, the Modality Server should first be running. The Modality Server is a [Vert.x](#) server that proxies requests to the database and is responsible for establishing and maintaining user sessions.

The easiest way to stand up the server locally is to create an application run configuration in the IDE.

In the IntelliJ menu, click **Run** → **Edit Configurations** to display the following dialog, and populate with the same details:

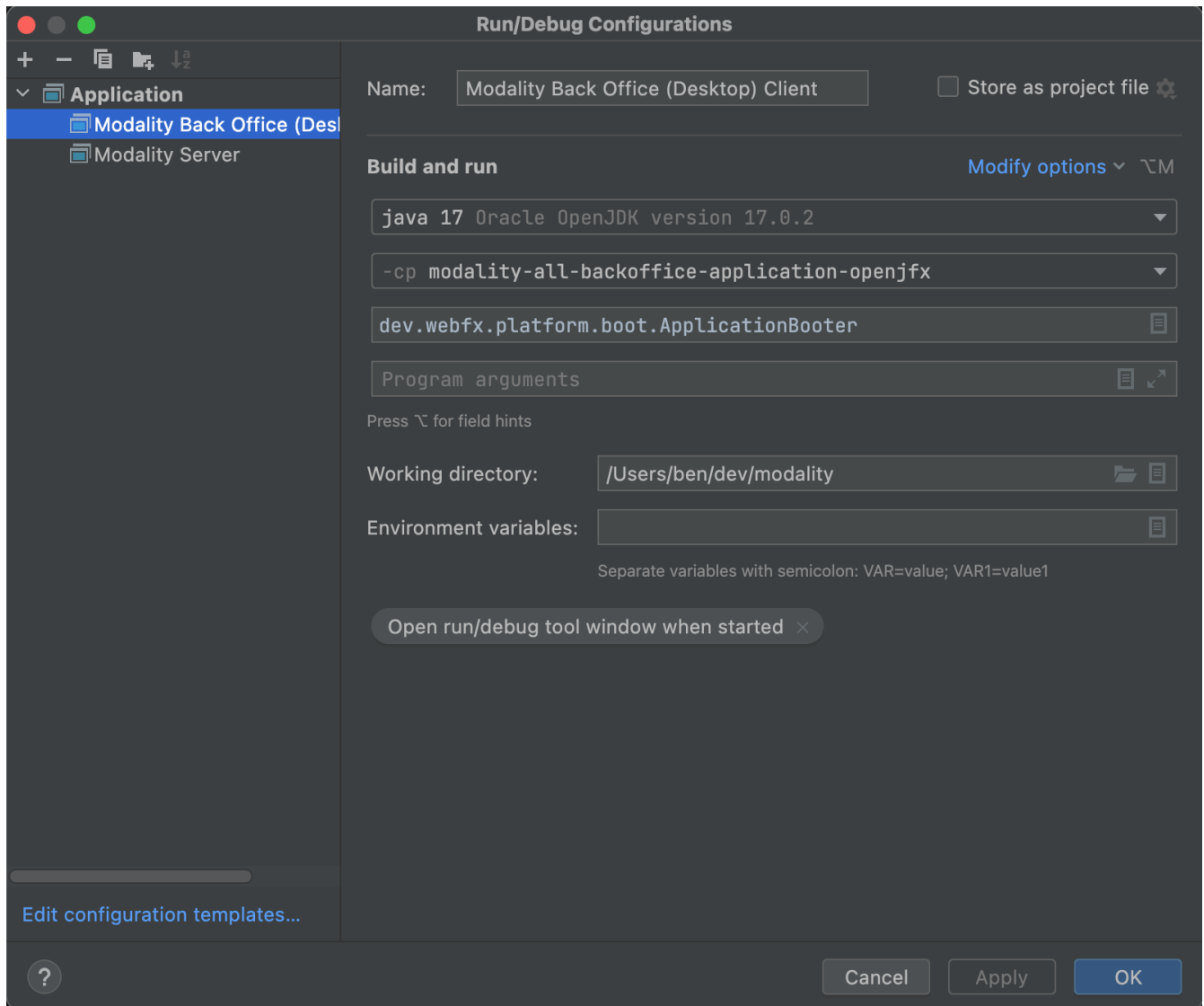


Click 'OK' to save the configuration and close the dialog.

Back-Office Desktop

The Back-Office Desktop client is an application used by developers of Modality, and emulates the Web user interface used by administrators of the system. The idea is that developers build/modify screens using this client, then finally compile it for the Web using WebFX.

Create another run configuration and populate it with the details given in the screenshot below:



Click 'OK' to save the configuration and close the dialog.

Front-Office Desktop



The Front-Office Desktop client is not yet implemented.

Build & Run Modality on Development

The Modality clients run independently of each other, but all require the Modality Server to be

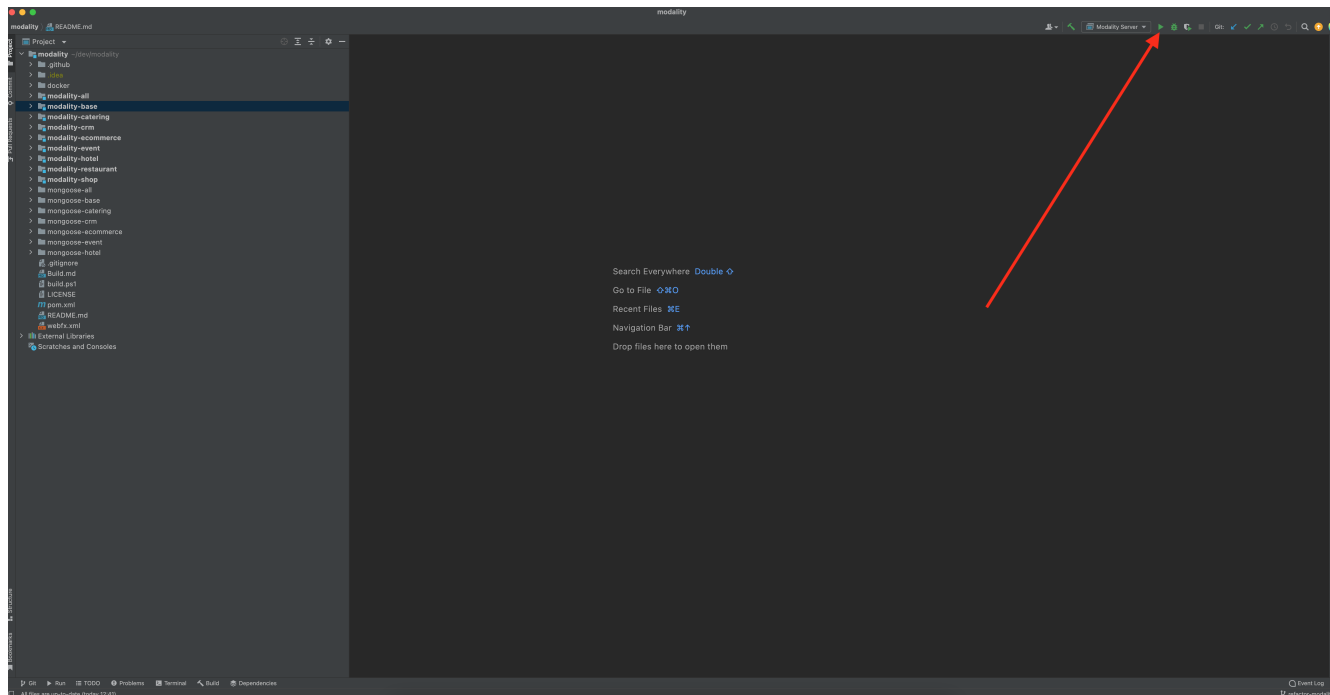
running, which in turn requires Postgres to be running. Therefore, the first two steps below are mandatory before running one or more of the Modality clients locally.

Postgres *

Ensure that Postgres is running.

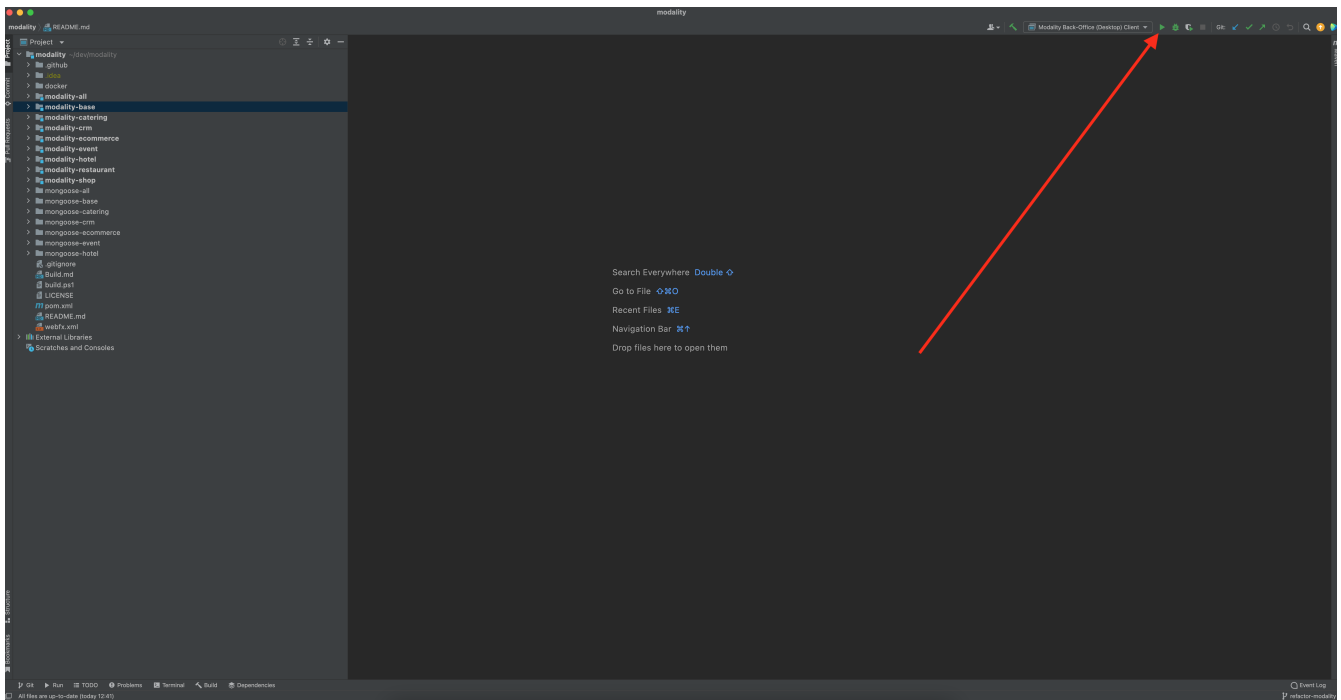
Modality Server *

Build and run the server by executing its run configuration:



Back-Office Desktop

Build and run the Back-Office Desktop client by executing its configuration:



The Back-Office Desktop client will then be ready to use.

Back-Office Web

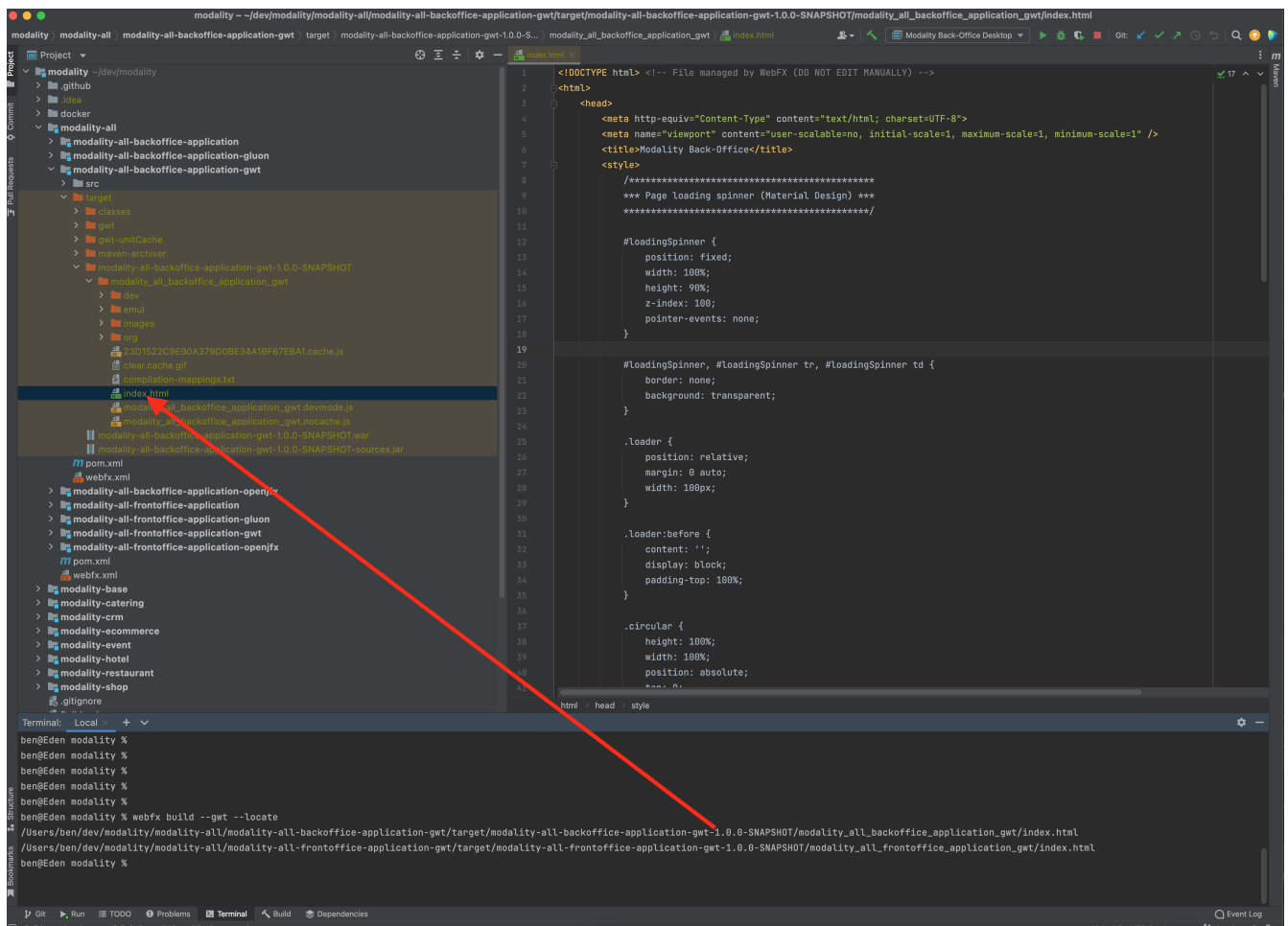
- ① First **build** the index.html file:

```
cd $MODALITY_ROOT  
webfx build --gwt
```

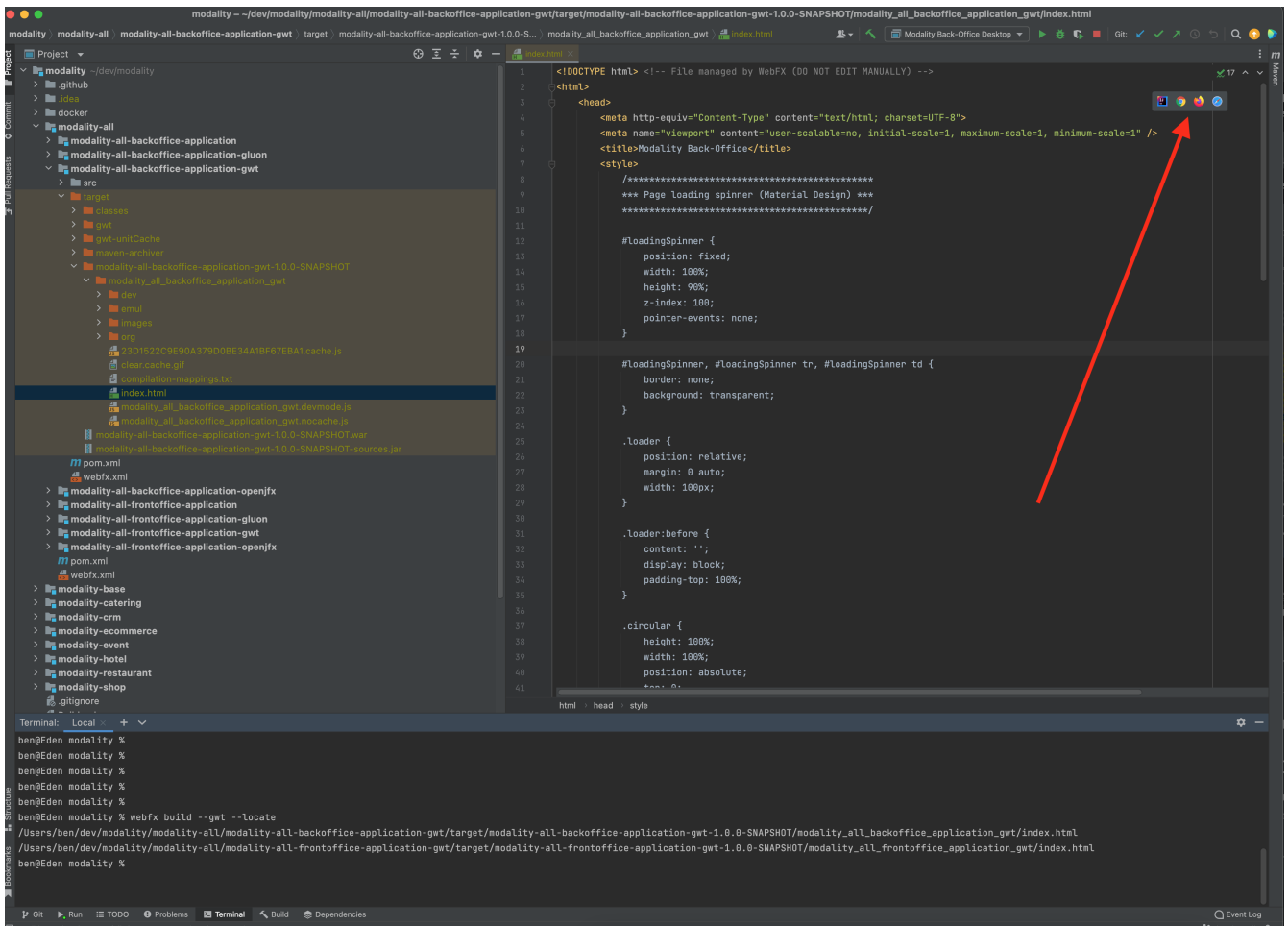
- ② Then **locate** the resultant index.html file on the filesystem:

```
webfx build --gwt --locate
```

- ③ In the IntelliJ Project window, navigate to the index file and double click.



① Hover the mouse over the index.html source code to display the browser options.



- ① Click on one of the browser icons to run the index.html in a browser.

Back-Office Tablet

Full instructions (and limitations) for compiling the codebase to native Android and iOS apps are available on the WebFX documentation site [here](#).

Front-Office Desktop



The Front-Office Desktop client is not yet implemented.

Front-Office Web



The Front-Office Web client is not yet implemented.

Front-Office Mobile



The Front-Office Mobile client is not yet implemented.