

Program 12

Design and implement in java to find all Hamiltonian Cycles in a connected undirected Graph G of n vertices using backtracking Principle.

```
import java.util.Scanner;
public class P12{
    static int [] x = new int [25];
    static void Next_Vertex(int G[][],int n,int k)
    {
        int j;
        while(true)
        {
            x[k]=(x[k]+1)%(n+1);
            if(x[k]==0)
                return;
            if(G[x[k-1]][x[k]]!=0)
            {
                for(j=1;j<=k-1;j++)
                {
                    if(x[j]==x[k])
                        break;
                }
                if(j==k)
                {
                    if((k<n) || ((k==n)&&(G[x[n]][x[1]]!=0)))
                        return;
                }
            }
        }
    }
}
static void H_Cycle(int G[][],int n,int k)
{
    int i;
    while(true)
    {
        Next_Vertex(G,n,k);
        if(x[k]==0)
            return;
        if(k==n)
        {
            System.out.println("\n");
            for(i=1;i<=n;i++)
                System.out.print(x[i] + "-->");
            System.out.print(x[1]);
        }
        else
            H_Cycle(G,n,k+1);
    }
}
public static void main(String[] args) {
    int i,j,n;
    int [][] G = new int [25][25];
    Scanner read = new Scanner(System.in);
    System.out.println("Enter the number of vertices of the graph");
```

```

n=read.nextInt();
System.out.println("Enter the Path adjacency matrix");

for(i=1;i<=n;i++)
{
    for(j=1;j<=n;j++)
    {
        G[i][j]=read.nextInt();
        x[i]=0;
    }
}

x[1]=1;
System.out.println("\n Hamiltonian Cycles are");

    H_Cycle(G,n,2);
}
}

```