

# Part 1: eFMI® motivation and overview

eFMI®: A beginner's overview and hands-on

- 16th International Modelica Conference - 8th of September 2025 -



Christoff Bürger
Dassault Systèmes
Christoff.Buerger@3ds.com



# eFMI® tutorial – Agenda

Part 1: eFMI® motivation and overview (40 min)

Part 2: Running use-case introduction (10 min)

Part 3: Hands-on in Dymola and Software Production Engineering (25 min)

Coffee break (30 min)

Part 3: Hands-on in Dymola and Software Production Engineering (30 min)

Part 4: Advanced demonstrators (20 min)

Part 5 (industry case-study): eFMI based thermal management system

(TMS) development for fuel cell electric vehicles (FCEV) (20 min)

Part 6: Outlook and conclusion (5 min)



Tutorial leader: Christoff Bürger





Presenter:
Daeoh Kang

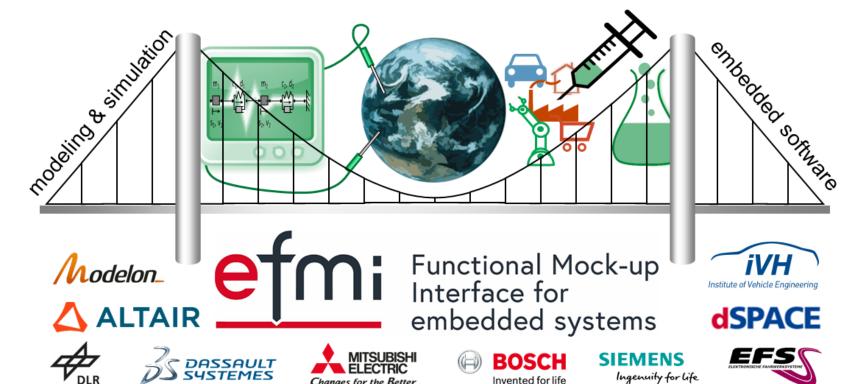
iVH

Institute of Vehicle Engineering





# Modelica Association Project eFMI (MAP eFMI)













Invented for life



https://efmi-standard.org/

**OpenModelica** 





What is it all about?





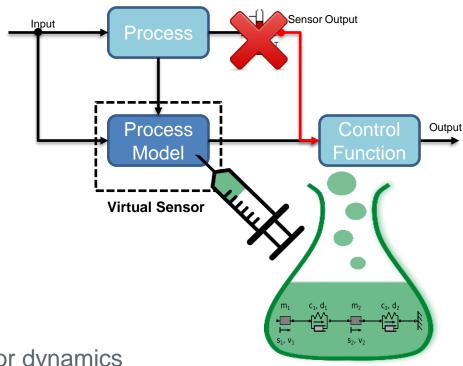
# eFMI motivation: Advanced control is challenging

Online physics models key technology for advanced (engine) control software:

- Virtual sensors, i.e., observers,
- Model-based diagnosis
- Inverse physical models as feed forward part of control structures
- Model predictive control

## Physics models:

- Typically described by differential equations, best suited for dynamics
- Complementary to data-based modeling, can be combined
- Reduced calibration effort due to physical parameters

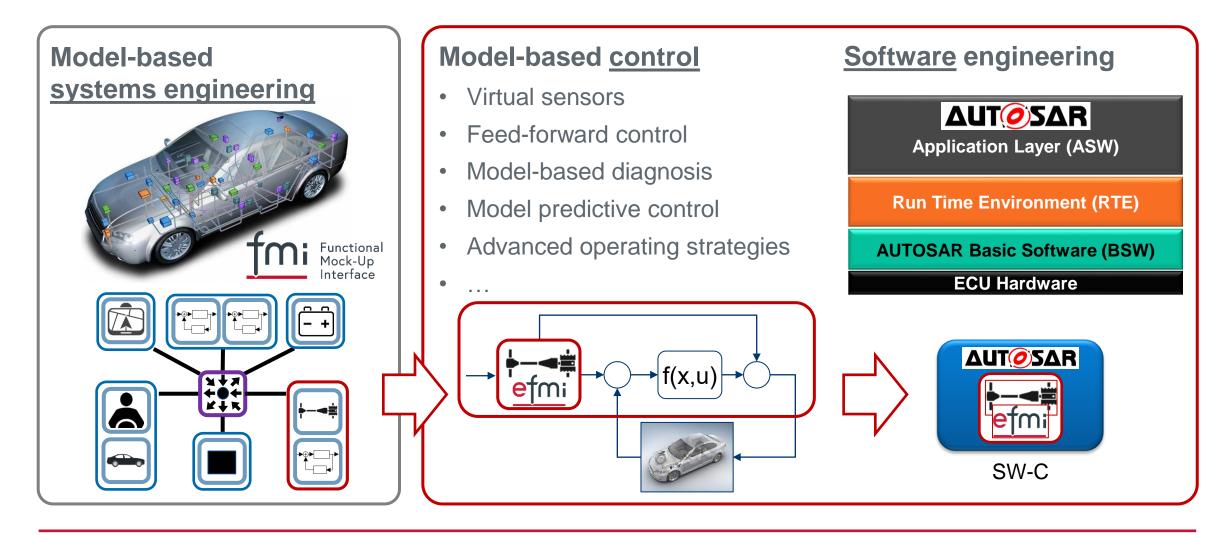


Physics model



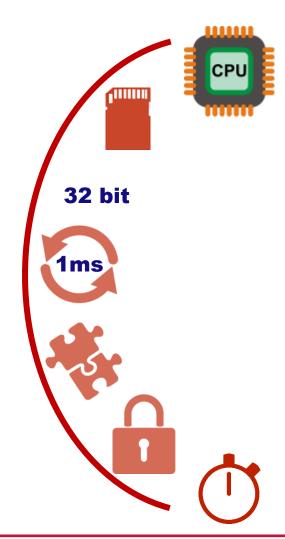


# eFMI Standard: How it is different compared with FMI





# eFMI motivation: Embedded systems are challenging



Limited computation power

Specialized hardware



Limited memory

Limited precision

Limited sampling rate

Static memory allocation

Guaranteed execution time

Inbound guarantees

No exceptions guarantees

SW architectures



Rules & regulations



Motor Industry Software Reliability Association





# eFMI motivation: Multi-domain collaboration is challenging

# Control engineering

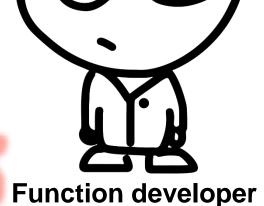
(system theory, stability, robustness, ...)

# **Physics** modeling

(domain knowledge, physical principles & phenomena, system dynamics, model validation, ...)







#### **Numerics**

(algorithms, complexity, stability, precision, realtime performance...)

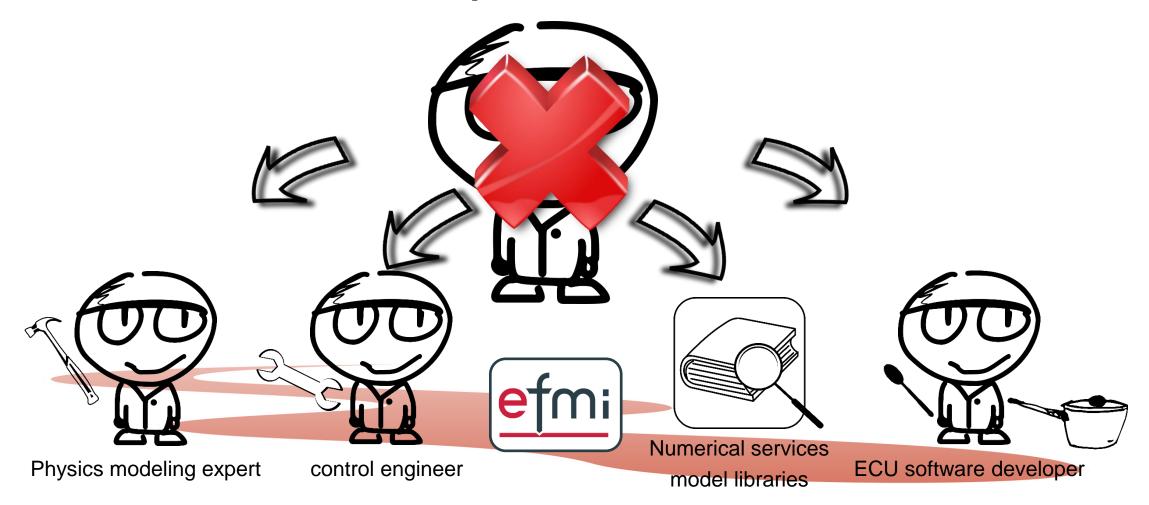


(MISRA, ASIL, MSR, AUTOSAR, ...)



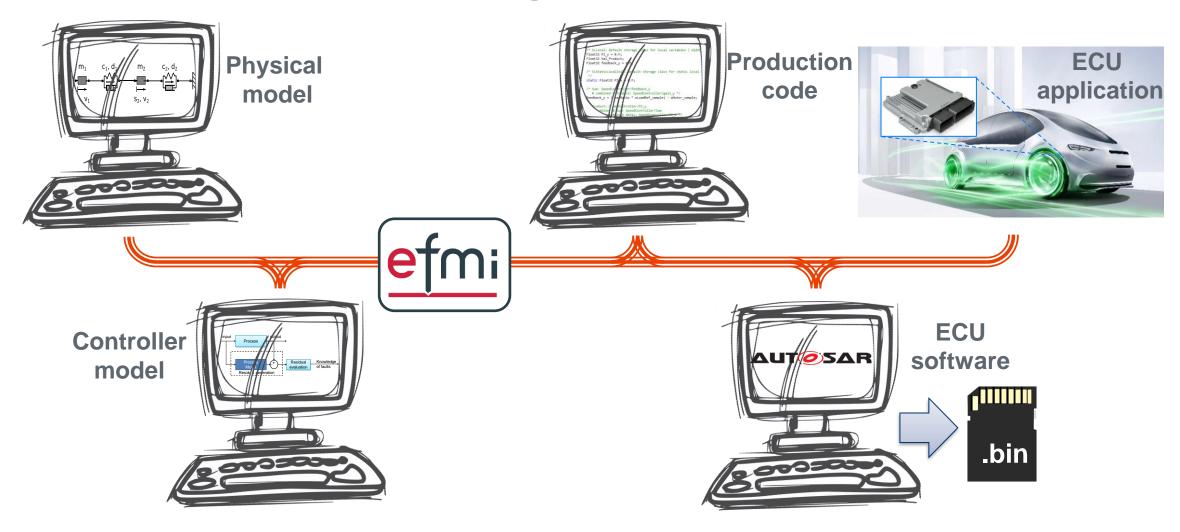


# eFMI solution: Domain experts with dedicated tools...



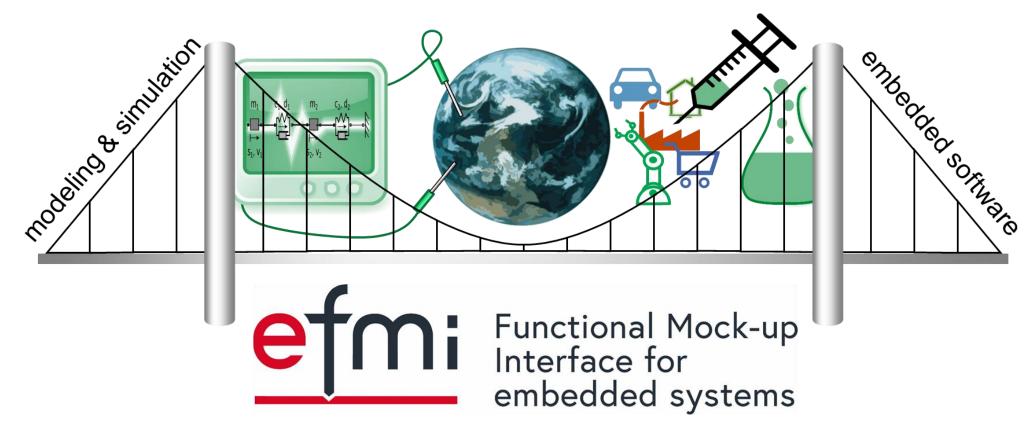


# eFMI solution: ...automatizing a distinct development process...





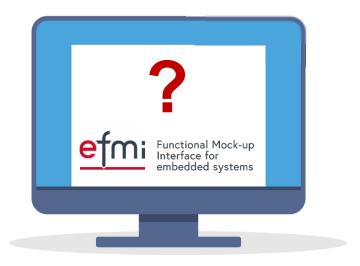
# eFMI solution: ...defined by a common standard



Open standard for model-driven development of advanced control functions for safety-critical and real-time targets.



# Ok, eFMI is about bringing physics simulations to safety-critical real-time targets!



But what is the eFMI Standard?





# **eFMI Standard: Mission**

New standard enabling the application of (physics) models in embedded software:

- Workspace for step-wise development and refinement

  (from first high-level algorithmic solution to an embedded implementation on a dedicated target environment)
- Cover the development concerns of <u>implementation</u>, <u>testing</u>, and <u>integration</u>

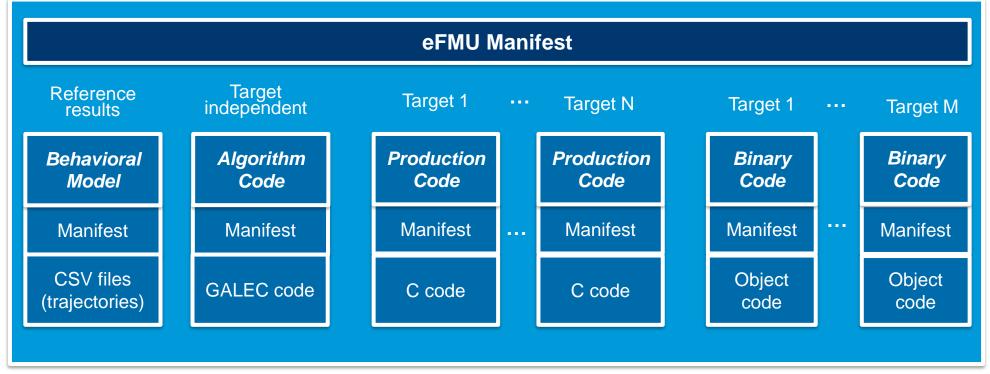
#### *eFMUs* model representations support:

- Behavioral Model container: Behavior / reference results for testing.
- Algorithm Code container: <u>Target-independent</u> bounded algorithmic solution based on <u>GALEC</u>
   (new programming language for safety-critical, real-time suited, fix-rate sampled algorithms)
- Production Code container: C implementations, tailored and optimized for target environment requirements
- Binary Code container: Binary distributions and their "build-recipes", ready for embedded system integration





# eFMI Standard: Container architecture

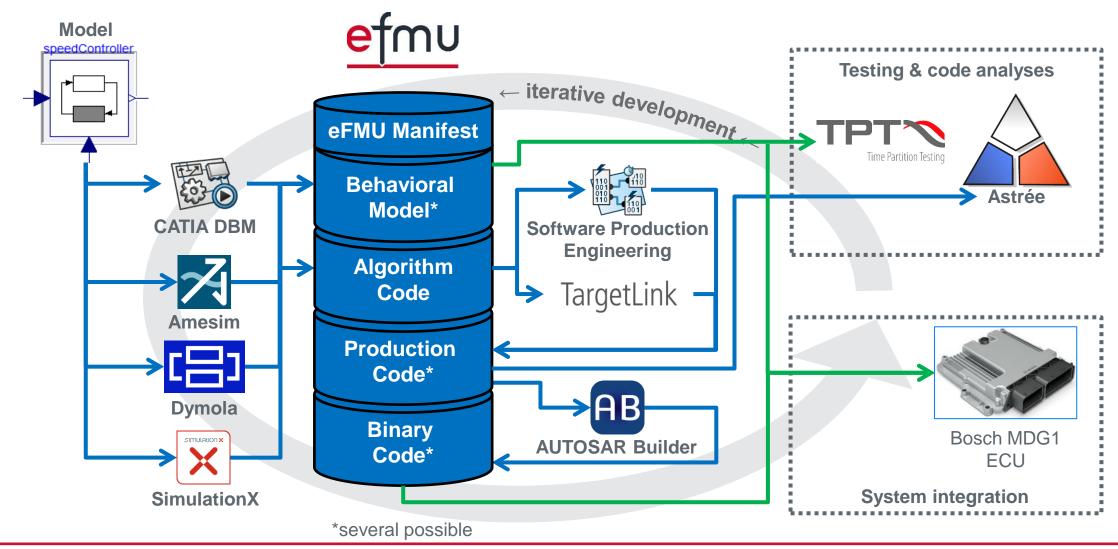






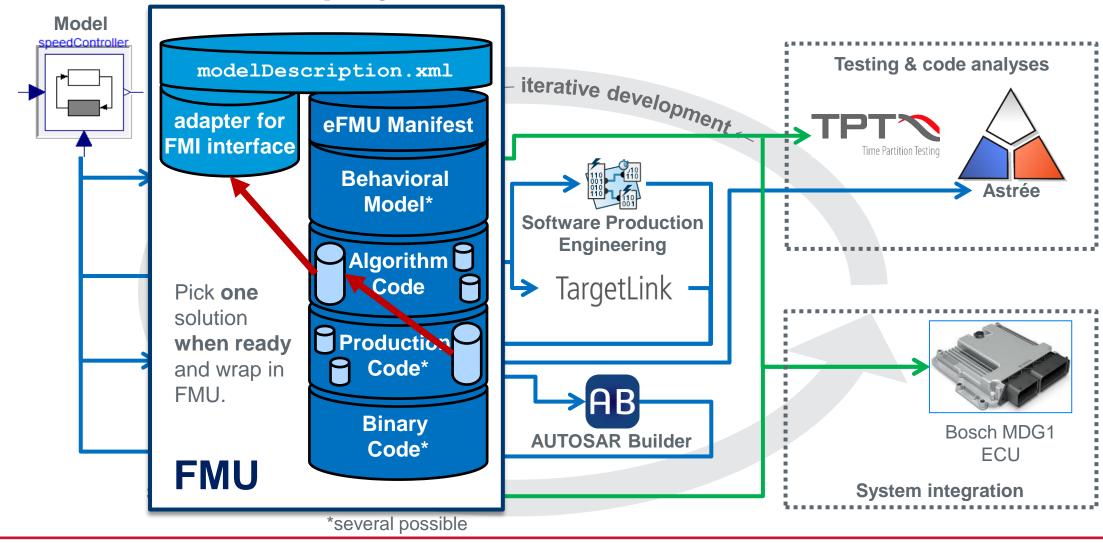


# eFMI Standard: Toolchain & workflow



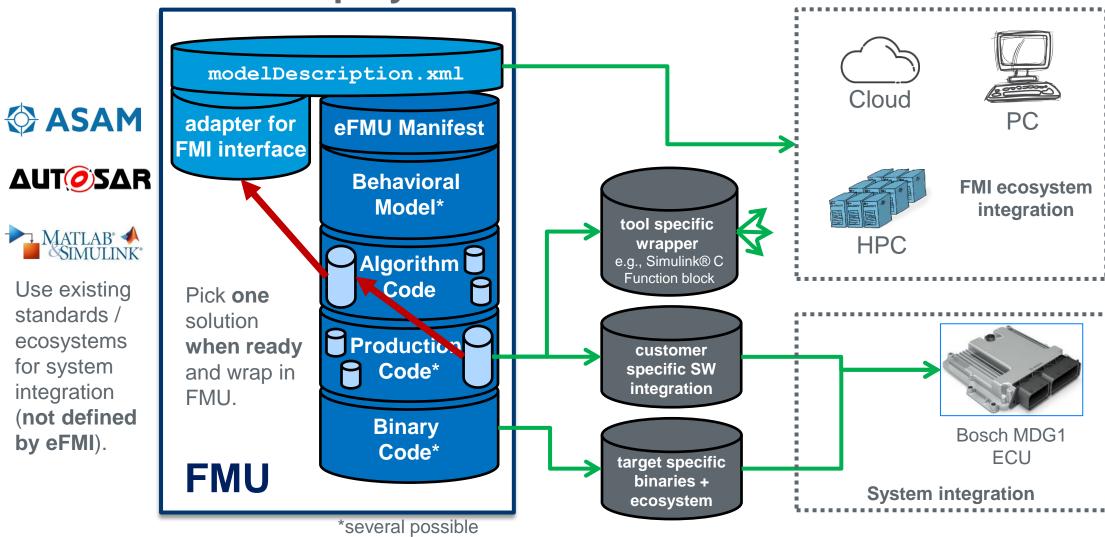


# eFMI Standard: Deployment scenarios





# eFMI Standard: Deployment scenarios





Ok, the eFMI Standard defines model representations capturing embedded software development stages, leaving finding solutions to expert tools!

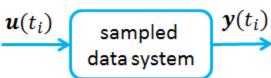


But how does the eFMI Standard enable an automatized toolchain satisfying functional, safety-critical and real-time objectives?





#### **GALEC** program:



$$\mathbf{x}_{i+1} = \mathbf{f}_{x}(\mathbf{x}_{i}, \mathbf{u}_{i})$$
$$\mathbf{y}_{i} = \mathbf{f}_{y}(\mathbf{x}_{i}, \mathbf{u}_{i})$$

#### **GALEC** language features:

- Imperative, target independent with high math-abstraction level
- Well-defined, decidable semantics and safe numerics
- Guaranteed error handling
- Simple; high potential for target code tailoring & optimization
- ⇒ Nice intermediate representation for code generation (modelling target & embedded source)



**eFMU Manifest** 

Behavioral Model\*

Algorithm Code

Production Code\*

Binary Code\*

\*several possible

#### **GALEC** program

block Controller // Block interface variables: **input Real** u (min = -1.5, max = 1.5); **output Real** y[20] (min = -1.0, max = 1.0); parameter Real tP; // tunable parameter parameter Real tV[20];// tunable parameter // Internal block variables and functions: parameter Real dP; // dependent parameter Real M1[20,10] // state (min = -1.0, max = 1.0);Real M2[10.20] // state (min = -1.0, max = 1.0);function checked transpose signals UNDERFLOW, NAN [[...]]; function sum [[...]]; public // Block interface functions: method Recalibrate signals INVALID\_ARGUMENT [[...]]; method Startup [[...]]; method DoStep signals NO SOLUTION FOUND [[...]]; end Controller:

#### **GALEC** program

(algorithmic solution)

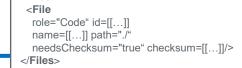
#### +

#### **Meta information**

(interface, checksums, documentation, ids for referencing content)

# XML manifest <?xml version="1.0" encoding="UTF-8"?> <Manifest xsi:noNamespaceSchemaLocation="../[[...]]" efmiVersion="1.0.0"

```
xsdVersion="0.13.0"
id="{b928ee7f-ddfc-4955-a8d3-c4386df5ce8f}"
kind="AlgorithmCode"
name=[[...]]
generationDateAndTime="2023-09-18T12:20:06Z"
generationTool=[[...]] description=[[...]] version=[[...]]>
```



#### [[...]]

<Files>

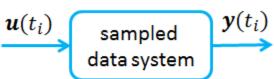
#### <Variables>

```
id=[[...]]
name="u"
blockCausality="input"
unitRefId=[[...]]
min="-1.5" max="1.5" start="0.0">
</RealVariable>
```

#### </RealVariable



#### **GALEC** program:



$$\mathbf{x}_{i+1} = \mathbf{f}_{x}(\mathbf{x}_{i}, \mathbf{u}_{i})$$
$$\mathbf{y}_{i} = \mathbf{f}_{y}(\mathbf{x}_{i}, \mathbf{u}_{i})$$

#### **GALEC** language features:

- Imperative, target independent with high math-abstraction level
- Well-defined, decidable semantics and safe numerics
- Guaranteed error handling
- Simple; high potential for target code tailoring & optimization
- ⇒ Nice intermediate representation for code generation (modelling target & embedded source)



**eFMU Manifest** 

Behavioral

Algorithm Code

Model\*

Production Code\*

Binary Code\*

\*several possible

#### **GALEC** program

block Controller

// Block interface variables:
input Real u (min = -1.5, max = 1.5);
output Real y[20] (min = -1.0, max = 1.0);
parameter Real tP; // tunable parameter
parameter Real tV[20];// tunable parameter
protected

// Internal block variables and functions:

// Internal block variables and functions:
parameter Real dP; // dependent parameter
Real M1[20,10] // state
(min = -1.0, max = 1.0);

Real M2[10,20] // state (min = -1.0, max = 1.0); function checked\_transpose

signals UNDERFLOW, NAN [[...]]; function sum [[...];

public

// Block interface functions:

method Recalibrate

signals INVALID\_ARGUMENT [[...]];
method Startup [[...]];

method DoStep signals NO SOLUTION FOUND [[...]];

end Controller:

#### **GALEC** program

(algorithmic solution)

+

#### **Meta information**

(interface, checksums, documentation, ids for referencing content)

#### **XML** manifest

<?xml version="1.0" encoding="UTF-8"?>
<Manifest</pre>

# Common interface, with well-defined life-cycle semantic:

- (default) initialization
- sampling
- recalibration
- reinitialization
- ⇒ Defines valid system integration scenarios.

[[...]] </Units>

<Variables> <RealVariable

<RealVariable

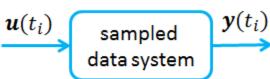
id=[[...]]
name="u"
blockCausality="input"
unitRefId=[[...]]
min="-1.5" max="1.5" start="0.0">

</RealVariable>

[[...]]



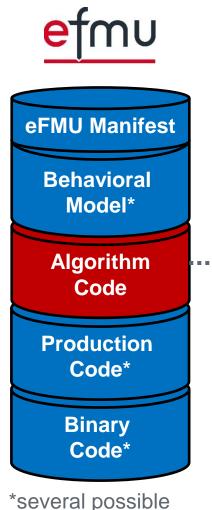
#### **GALEC** program:



$$\mathbf{x}_{i+1} = \mathbf{f}_{x}(\mathbf{x}_{i}, \mathbf{u}_{i})$$
$$\mathbf{y}_{i} = \mathbf{f}_{y}(\mathbf{x}_{i}, \mathbf{u}_{i})$$

#### **GALEC** language features:

- Imperative, target independent with high math-abstraction level
- Well-defined, decidable semantics and safe numerics
- Guaranteed error handling
- Simple; high potential for target code tailoring & optimization
- ⇒ Nice intermediate representation for code generation (modelling target & embedded source)

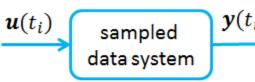


#### **GALEC** program block Controller // Block interface variables: **input Real** u (min = -1.5, max = 1.5); **output Real** $\sqrt{20}$ (min = -1.0, max = 1.0); parameter Real tV[20];// tunable parameter protected // Internal block variables and functions: parameter Real dP; // dependent parameter **Real** M1[20 10] // state (min = -1.0 max = 1.0);Real M2[10 20] // state (min = -1.0 max = 1.0);function checked transpose signals UNDERFLOW, NAN [[...]]; function sum [[...]]; public // Block inte face functions: method Re alibrate signals IN /ALID\_ARGUMENT [[...]]; method Startup [[...]]; method Do step signals No\_SOLUTION\_FOUND [[...]]; end Controll GALEC program (algorithmic solution) Meta information

```
XML manifest
<?xml version="1.0" encoding="UTF-8"?>
<Manifest
xsi:noNamespaceSchemaLocation="../[[...]]"
efmiVersion="1.0.0"
xsdVersion="0.13.0"
id="{b928ee7f-ddfc-4955-a8d3-c4386df5ce8f}"
kind="AlgorithmCode"
name=[[...]]
generationDateAndTime="2023-09-18T12:20:06Z"
generationTool=[[...]] description=[[...]] version=[[...]]>
<Files>
<File
 role="Code" id=[[...]]
 name=[[...]] path="./"
 needsChecksum="true" checksum=[[...]]/>
</Units>
<Variables>
<RealVariable
  name="u"
 unitRefId=[[.
 min= -1.5 max="1.5" start="0.0">
</RealVariable>
```





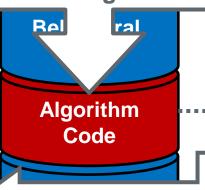


$$\mathbf{x}_{i+1} = \mathbf{f}_{x}(\mathbf{x}_{i}, \mathbf{u}_{i})$$
$$\mathbf{y}_{i} = \mathbf{f}_{y}(\mathbf{x}_{i}, \mathbf{u}_{i})$$

# Starting point of further code generation: *GALEC* program generated by modeling tool.

### **GALEC** language features:

- Imperative, target independent with high math-abstraction level
- Well-defined, decidable semantics and safe numerics
- · Guaranteed error handling
- Simple; high potential for target code tailoring & optimization
- ⇒ Nice intermediate representation for code generation (modeling target & embedded source)



Binary Code\*

\*several possible

#### **GALEC** program

// Block interface variables:
input Real u (min = -1.5, max = 1.5);
output Real v (20] (min = -1.0, max = 1.0);
parameter val tP; // tunable parameter
parameter teal tV[20];// tunable parameter

// Internal block variables and functions: parameter teal dP; // dependent parameter Real M1[20 10] // state

(min = -1.0 max = 1.0); **Real** M2[10 20] // state

block Controller

(min = -1.0 max = 1.0);

function checked\_transpose signals UI DERFLOW, NAN [[...]]; function sum [[...]];

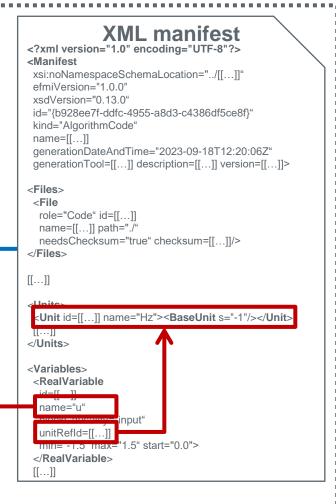
public
// Block interface functions:

method Recalibrate

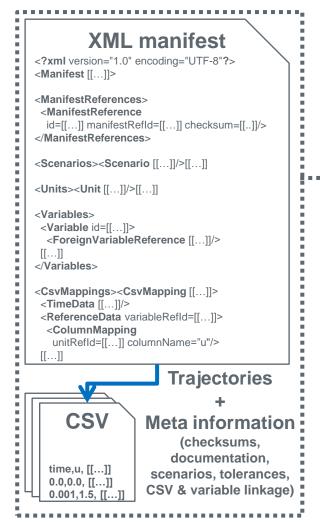
Implicit language guarantees guard further eFMI tooling.

(algorithmic solution)

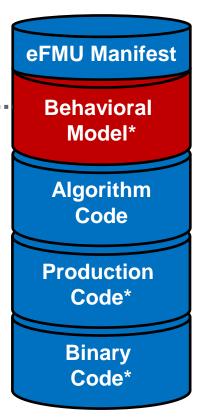
#### Meta information









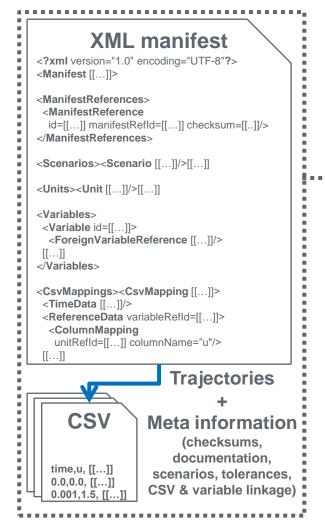


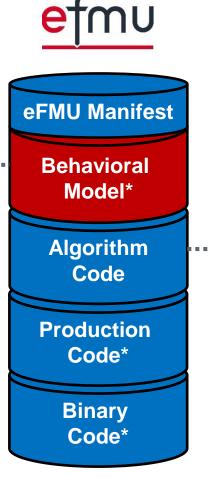
\*several possible

#### **Behavioral Model features:**

- Documentation & test scenarios in manifest
- Well-defined units and types
- Well-defined mapping of each variable's dimensions to individual reference-trajectory (CSV column)
- Three types of tolerances, with well-defined interpretation:
  - absolute
  - relative
  - explicit upper and lower bound trajectories
- Two types of trajectories w.r.t. time:
  - equidistant (with well-defined restrictions on time trajectory tolerances)
  - variable (with well-defined interpolation)
- CSV reference trajectories strictly follow RFC 4180 (only "," as separator, not ";"; only CRLF line-endings) with further restrictions:
  - no quoting, no additional whitespace
  - GALEC syntax for numbers
  - strictly monotone time trajectory
- ⇒ Unique interpretation







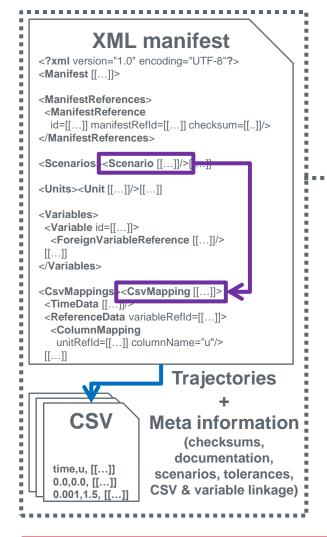
\*several possible

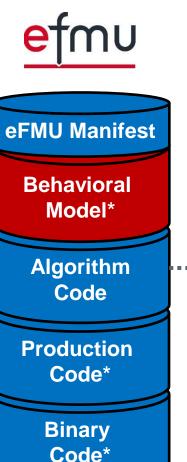
#### **GALEC** program block Controller // Block interface variables: **input Real** u (min = -1.5, max = 1.5); **output Real** y[20] (min = -1.0, max = 1.0); parameter Real tP; // tunable parameter parameter Real tV[20];// tunable parameter // Internal block variables and functions: parameter Real dP; // dependent parameter Real M1[20,10] // state (min = -1.0, max = 1.0);Real M2[10.20] // state (min = -1.0, max = 1.0);function checked transpose signals UNDERFLOW, NAN [[...]]; function sum [[...]]; public // Block interface functions: method Recalibrate signals INVALID\_ARGUMENT [[...]]; method Startup [[...]]; method DoStep signals NO SOLUTION FOUND [[...]]; end Controller: **GALEC** program (algorithmic solution)

#### **Meta information**

```
XML manifest
<?xml version="1.0" encoding="UTF-8"?>
<Manifest
xsi:noNamespaceSchemaLocation="../[[...]]"
efmiVersion="1.0.0"
xsdVersion="0.13.0"
id="{b928ee7f-ddfc-4955-a8d3-c4386df5ce8f}"
kind="AlgorithmCode"
name=[[...]]
generationDateAndTime="2023-09-18T12:20:06Z"
generationTool=[[...]] description=[[...]] version=[[...]]>
<Files>
 <File
 role="Code" id=[[...]]
  name=[[...]] path="./"
  needsChecksum="true" checksum=[[...]]/>
</Files>
[[...]]
<Units>
<Unit id=[[...]] name="Hz"><BaseUnit s="-1"/></Unit>
[[...]]
</Units>
<Variables>
 <RealVariable
 id=[[...]]
  name="u"
  blockCausality="input"
  unitRefId=[[...]]
  min="-1.5" max="1.5" start="0.0">
 </RealVariable>
[[...]]
```







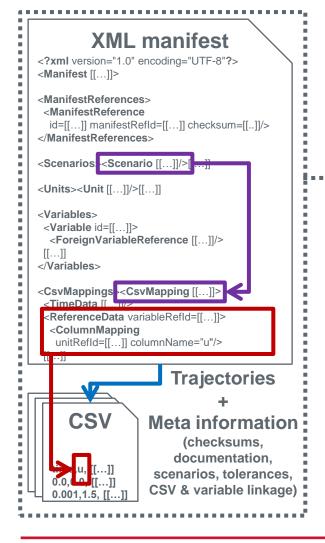
\*several possible

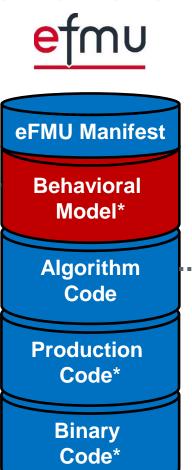
#### **GALEC** program block Controller // Block interface variables: **input Real** u (min = -1.5, max = 1.5); **output Real** y[20] (min = -1.0, max = 1.0); parameter Real tP; // tunable parameter parameter Real tV[20];// tunable parameter // Internal block variables and functions: parameter Real dP; // dependent parameter Real M1[20,10] // state (min = -1.0, max = 1.0);Real M2[10.20] // state (min = -1.0, max = 1.0);function checked transpose signals UNDERFLOW, NAN [[...]]; function sum [[...]]: public // Block interface functions: method Recalibrate signals INVALID\_ARGUMENT [[...]]; method Startup [[...]]; method DoStep signals NO SOLUTION FOUND [[...]]; end Controller: **GALEC** program (algorithmic solution)

#### **Meta information**

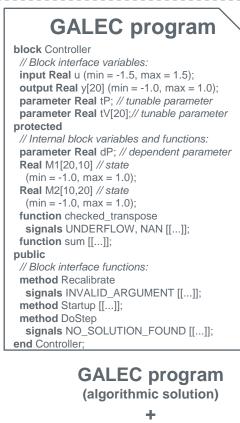
```
XML manifest
<?xml version="1.0" encoding="UTF-8"?>
<Manifest
xsi:noNamespaceSchemaLocation="../[[...]]"
efmiVersion="1.0.0"
xsdVersion="0.13.0"
id="{b928ee7f-ddfc-4955-a8d3-c4386df5ce8f}"
kind="AlgorithmCode"
name=[[...]]
generationDateAndTime="2023-09-18T12:20:06Z"
generationTool=[[...]] description=[[...]] version=[[...]]>
<Files>
 <File
 role="Code" id=[[...]]
  name=[[...]] path="./"
  needsChecksum="true" checksum=[[...]]/>
</Files>
[[...]]
<Units>
<Unit id=[[...]] name="Hz"><BaseUnit s="-1"/></Unit>
[[...]]
</Units>
<Variables>
 <RealVariable
 id=[[...]]
  name="u"
  blockCausality="input"
  unitRefId=[[...]]
  min="-1.5" max="1.5" start="0.0">
 </RealVariable>
[[...]]
```







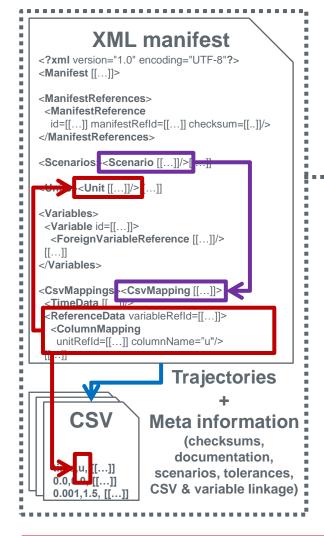
\*several possible

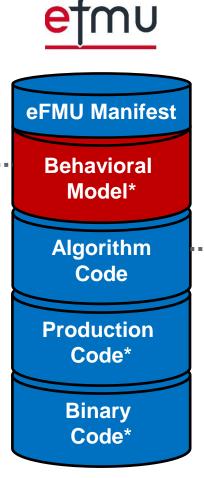


#### **Meta information**

```
XML manifest
<?xml version="1.0" encoding="UTF-8"?>
<Manifest
xsi:noNamespaceSchemaLocation="../[[...]]"
efmiVersion="1.0.0"
xsdVersion="0.13.0"
id="{b928ee7f-ddfc-4955-a8d3-c4386df5ce8f}"
kind="AlgorithmCode"
name=[[...]]
generationDateAndTime="2023-09-18T12:20:06Z"
generationTool=[[...]] description=[[...]] version=[[...]]>
<Files>
 <File
 role="Code" id=[[...]]
  name=[[...]] path="./"
  needsChecksum="true" checksum=[[...]]/>
</Files>
[[...]]
<Units>
<Unit id=[[...]] name="Hz"><BaseUnit s="-1"/></Unit>
[[...]]
</Units>
<Variables>
 <RealVariable
 id=[[...]]
  name="u"
  blockCausality="input"
  unitRefId=[[...]]
  min="-1.5" max="1.5" start="0.0">
 </RealVariable>
[[...]]
```







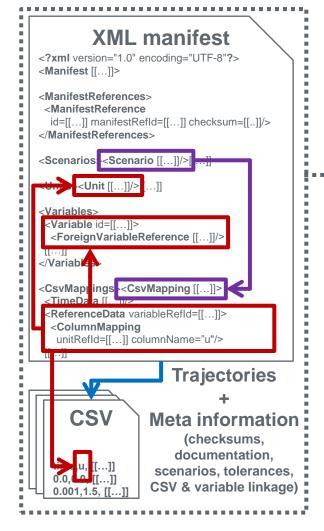
\*several possible

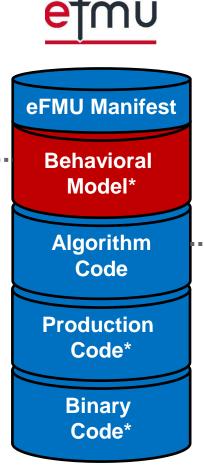
#### **GALEC** program block Controller // Block interface variables: **input Real** u (min = -1.5, max = 1.5); **output Real** y[20] (min = -1.0, max = 1.0); parameter Real tP; // tunable parameter parameter Real tV[20];// tunable parameter // Internal block variables and functions: parameter Real dP; // dependent parameter Real M1[20,10] // state (min = -1.0, max = 1.0);Real M2[10.20] // state (min = -1.0, max = 1.0);function checked transpose signals UNDERFLOW, NAN [[...]]; function sum [[...]]: public // Block interface functions: method Recalibrate signals INVALID\_ARGUMENT [[...]]; method Startup [[...]]; method DoStep signals NO SOLUTION FOUND [[...]]; end Controller: **GALEC** program (algorithmic solution) Meta information

for referencing content)

#### XML manifest <?xml version="1.0" encoding="UTF-8"?> <Manifest xsi:noNamespaceSchemaLocation="../[[...]]" efmiVersion="1.0.0" xsdVersion="0.13.0" id="{b928ee7f-ddfc-4955-a8d3-c4386df5ce8f}" kind="AlgorithmCode" name=[[...]] generationDateAndTime="2023-09-18T12:20:06Z" generationTool=[[...]] description=[[...]] version=[[...]]> <Files> <File role="Code" id=[[...]] name=[[...]] path="./" needsChecksum="true" checksum=[[...]]/> </Files> [[...]] <Units> <Unit id=[[...]] name="Hz"><BaseUnit s="-1"/></Unit> [[...]] </Units> <Variables> <RealVariable id=[[...]] name="u" blockCausality="input" unitRefId=[[...]] min="-1.5" max="1.5" start="0.0"> </RealVariable> (interface, checksums, documentation, ids [[...]]







\*several possible

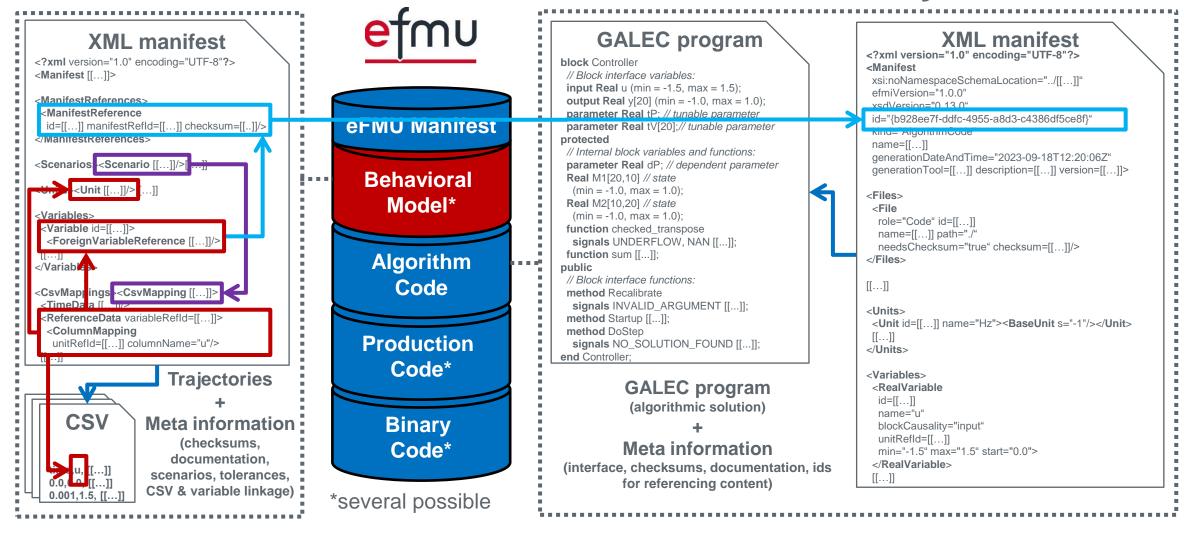
#### **GALEC** program block Controller // Block interface variables: **input Real** u (min = -1.5, max = 1.5); **output Real** y[20] (min = -1.0, max = 1.0); parameter Real tP; // tunable parameter parameter Real tV[20];// tunable parameter // Internal block variables and functions: parameter Real dP; // dependent parameter Real M1[20,10] // state (min = -1.0, max = 1.0);Real M2[10.20] // state (min = -1.0, max = 1.0);function checked transpose signals UNDERFLOW, NAN [[...]]; function sum [[...]]: public // Block interface functions: method Recalibrate signals INVALID\_ARGUMENT [[...]]; method Startup [[...]]; method DoStep signals NO SOLUTION FOUND [[...]]; end Controller: **GALEC** program

(algorithmic solution)

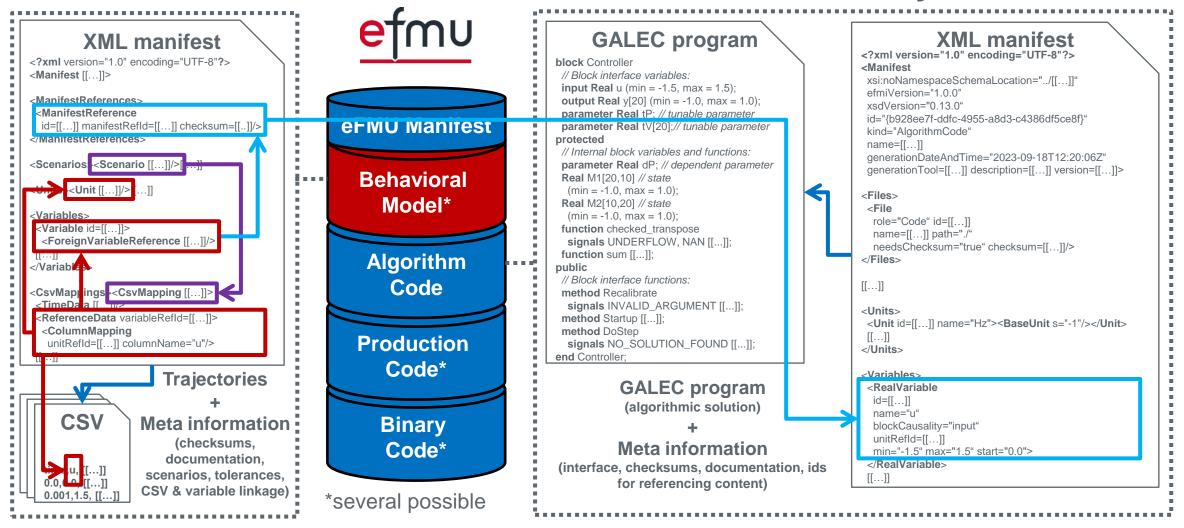
#### Meta information

```
XML manifest
<?xml version="1.0" encoding="UTF-8"?>
<Manifest
xsi:noNamespaceSchemaLocation="../[[...]]"
efmiVersion="1.0.0"
xsdVersion="0.13.0"
id="{b928ee7f-ddfc-4955-a8d3-c4386df5ce8f}"
kind="AlgorithmCode"
name=[[...]]
generationDateAndTime="2023-09-18T12:20:06Z"
generationTool=[[...]] description=[[...]] version=[[...]]>
<Files>
 <File
 role="Code" id=[[...]]
  name=[[...]] path="./"
  needsChecksum="true" checksum=[[...]]/>
</Files>
[[...]]
<Units>
<Unit id=[[...]] name="Hz"><BaseUnit s="-1"/></Unit>
[[...]]
</Units>
<Variables>
 <RealVariable
 id=[[...]]
  name="u"
  blockCausality="input"
  unitRefId=[[...]]
  min="-1.5" max="1.5" start="0.0">
 </RealVariable>
[[...]]
```

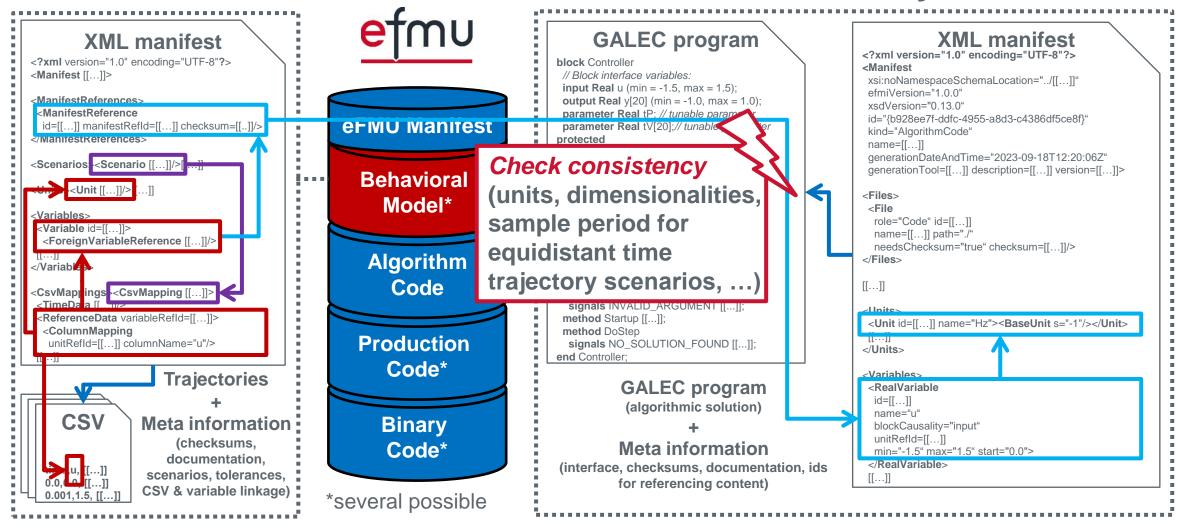




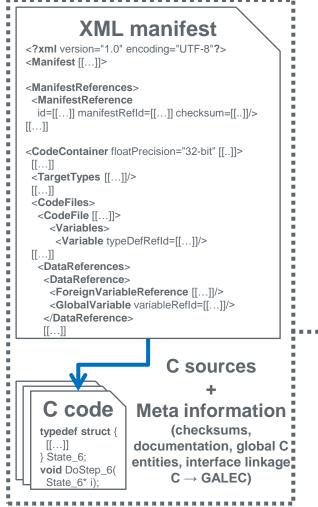




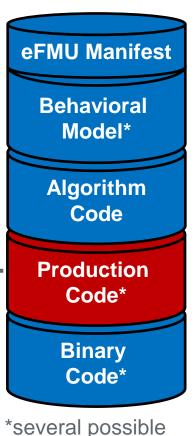








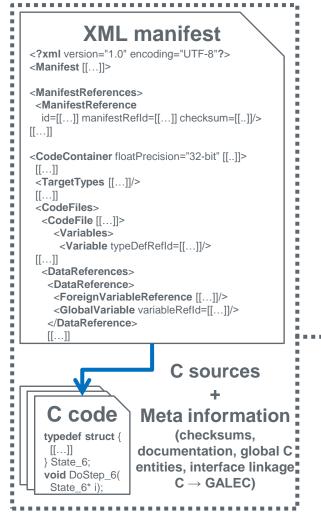


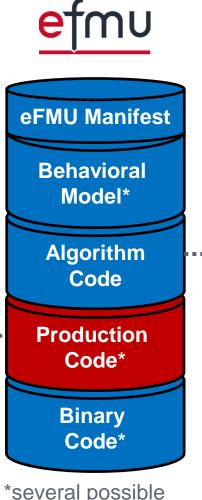


#### **Production Code container features:**

- Documentation of C sources, dependencies, global entities & interface in manifest
- C data layout & interface not standardized
  - ⇒ Enables target environment tailoring
- Links C code to variables and functions of Algorithm Code manifest
  - ⇒ Links implementation to GALEC block interface & life-cycle
  - ⇒ Documents how to system integrate the production code







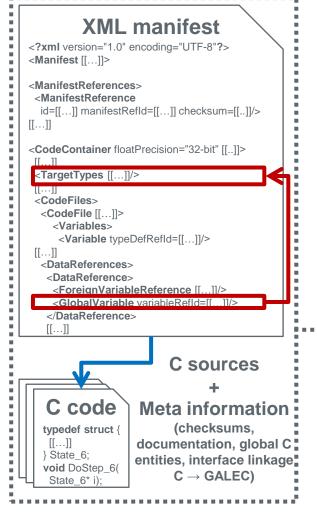
#### **GALEC** program block Controller // Block interface variables: **input Real** u (min = -1.5, max = 1.5); **output Real** y[20] (min = -1.0, max = 1.0); parameter Real tP; // tunable parameter parameter Real tV[20];// tunable parameter // Internal block variables and functions: parameter Real dP; // dependent parameter Real M1[20,10] // state (min = -1.0, max = 1.0);Real M2[10.20] // state (min = -1.0, max = 1.0);function checked transpose signals UNDERFLOW, NAN [[...]]; function sum [[...]]: public // Block interface functions: method Recalibrate signals INVALID\_ARGUMENT [[...]]; method Startup [[...]]; method DoStep signals NO SOLUTION FOUND [[...]]; end Controller: **GALEC** program (algorithmic solution) Meta information

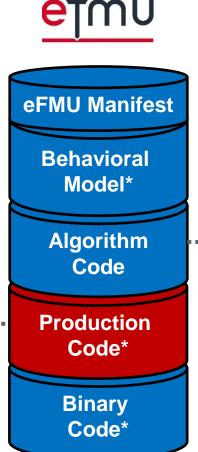
for referencing content)

# (interface, checksums, documentation, ids

```
XML manifest
<?xml version="1.0" encoding="UTF-8"?>
<Manifest
xsi:noNamespaceSchemaLocation="../[[...]]"
efmiVersion="1.0.0"
xsdVersion="0.13.0"
id="{b928ee7f-ddfc-4955-a8d3-c4386df5ce8f}"
kind="AlgorithmCode"
name=[[...]]
generationDateAndTime="2023-09-18T12:20:06Z"
generationTool=[[...]] description=[[...]] version=[[...]]>
<Files>
 <File
 role="Code" id=[[...]]
  name=[[...]] path="./"
  needsChecksum="true" checksum=[[...]]/>
</Files>
[[...]]
<Units>
<Unit id=[[...]] name="Hz"><BaseUnit s="-1"/></Unit>
[[...]]
</Units>
<Variables>
 <RealVariable
 id=[[...]]
  name="u"
  blockCausality="input"
  unitRefId=[[...]]
  min="-1.5" max="1.5" start="0.0">
</RealVariable>
[[...]]
```







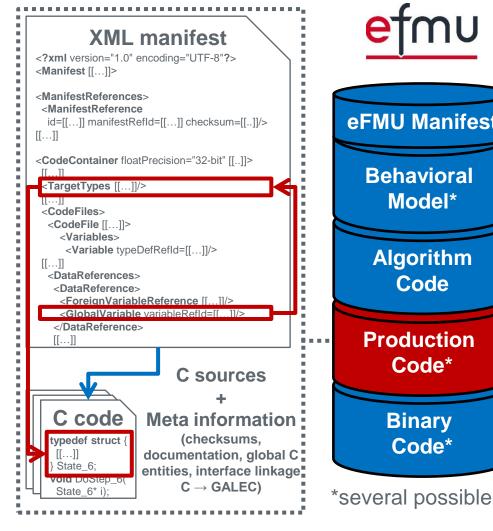
\*several possible

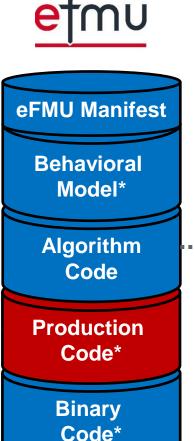
#### **GALEC** program block Controller // Block interface variables: **input Real** u (min = -1.5, max = 1.5); **output Real** y[20] (min = -1.0, max = 1.0); parameter Real tP; // tunable parameter parameter Real tV[20];// tunable parameter // Internal block variables and functions: parameter Real dP; // dependent parameter Real M1[20,10] // state (min = -1.0, max = 1.0);Real M2[10.20] // state (min = -1.0, max = 1.0);function checked transpose signals UNDERFLOW, NAN [[...]]; function sum [[...]]: public // Block interface functions: method Recalibrate signals INVALID\_ARGUMENT [[...]]; method Startup [[...]]; method DoStep signals NO SOLUTION FOUND [[...]]; end Controller: **GALEC** program (algorithmic solution)

#### **Meta information**

```
XML manifest
<?xml version="1.0" encoding="UTF-8"?>
<Manifest
xsi:noNamespaceSchemaLocation="../[[...]]"
efmiVersion="1.0.0"
xsdVersion="0.13.0"
id="{b928ee7f-ddfc-4955-a8d3-c4386df5ce8f}"
kind="AlgorithmCode"
name=[[...]]
generationDateAndTime="2023-09-18T12:20:06Z"
generationTool=[[...]] description=[[...]] version=[[...]]>
<Files>
 <File
 role="Code" id=[[...]]
  name=[[...]] path="./"
  needsChecksum="true" checksum=[[...]]/>
</Files>
[[...]]
<Units>
<Unit id=[[...]] name="Hz"><BaseUnit s="-1"/></Unit>
[[...]]
</Units>
<Variables>
 <RealVariable
 id=[[...]]
  name="u"
  blockCausality="input"
  unitRefId=[[...]]
  min="-1.5" max="1.5" start="0.0">
</RealVariable>
[[...]]
```





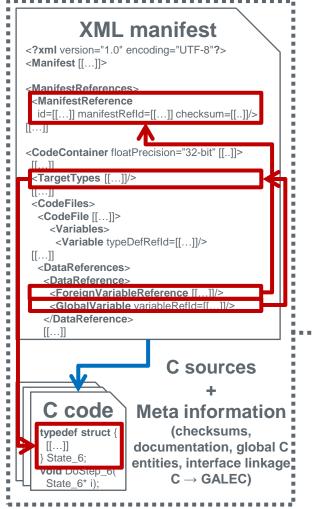


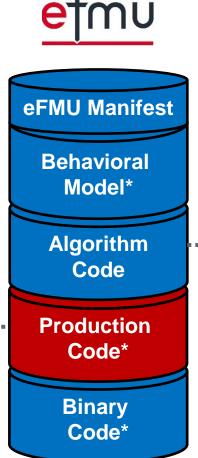
#### **GALEC** program block Controller // Block interface variables: **input Real** u (min = -1.5, max = 1.5); **output Real** y[20] (min = -1.0, max = 1.0); parameter Real tP; // tunable parameter parameter Real tV[20];// tunable parameter // Internal block variables and functions: parameter Real dP; // dependent parameter Real M1[20,10] // state (min = -1.0, max = 1.0);Real M2[10.20] // state (min = -1.0, max = 1.0);function checked transpose signals UNDERFLOW, NAN [[...]]; function sum [[...]]: public // Block interface functions: method Recalibrate signals INVALID\_ARGUMENT [[...]]; method Startup [[...]]; method DoStep signals NO SOLUTION FOUND [[...]]; end Controller: **GALEC** program (algorithmic solution)

#### Meta information

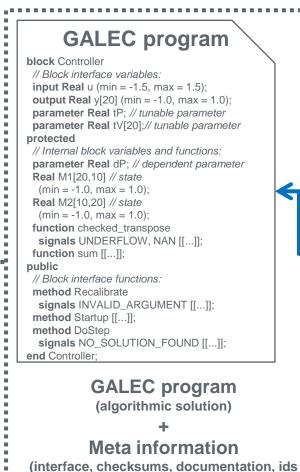
```
XML manifest
<?xml version="1.0" encoding="UTF-8"?>
<Manifest
xsi:noNamespaceSchemaLocation="../[[...]]"
efmiVersion="1.0.0"
xsdVersion="0.13.0"
id="{b928ee7f-ddfc-4955-a8d3-c4386df5ce8f}"
kind="AlgorithmCode"
name=[[...]]
generationDateAndTime="2023-09-18T12:20:06Z"
generationTool=[[...]] description=[[...]] version=[[...]]>
<Files>
 <File
 role="Code" id=[[...]]
  name=[[...]] path="./"
  needsChecksum="true" checksum=[[...]]/>
</Files>
[[...]]
<Units>
<Unit id=[[...]] name="Hz"><BaseUnit s="-1"/></Unit>
[[...]]
</Units>
<Variables>
 <RealVariable
 id=[[...]]
  name="u"
  blockCausality="input"
  unitRefId=[[...]]
  min="-1.5" max="1.5" start="0.0">
</RealVariable>
[[...]]
```







\*several possible

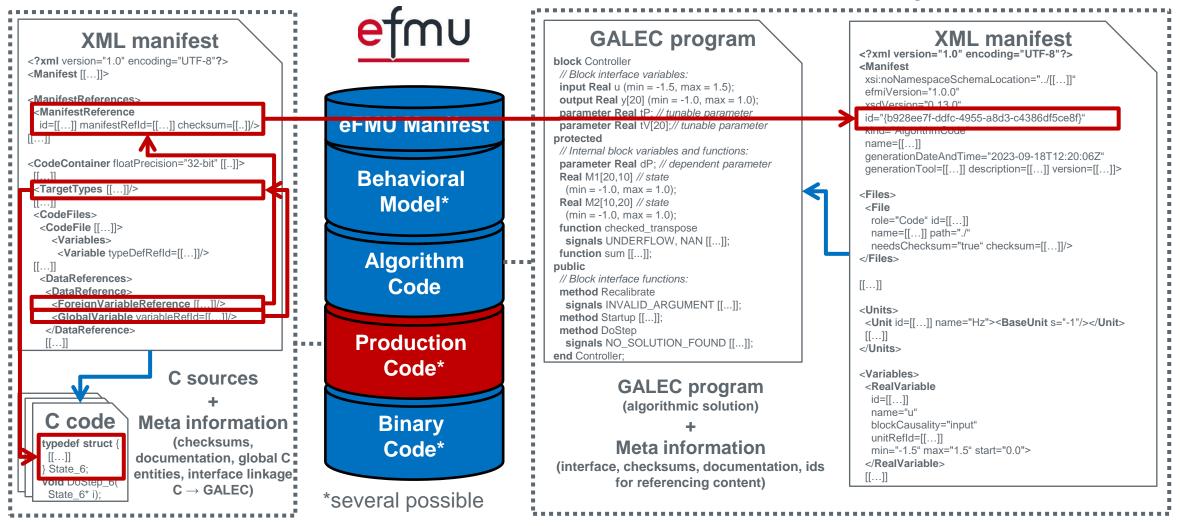


for referencing content)

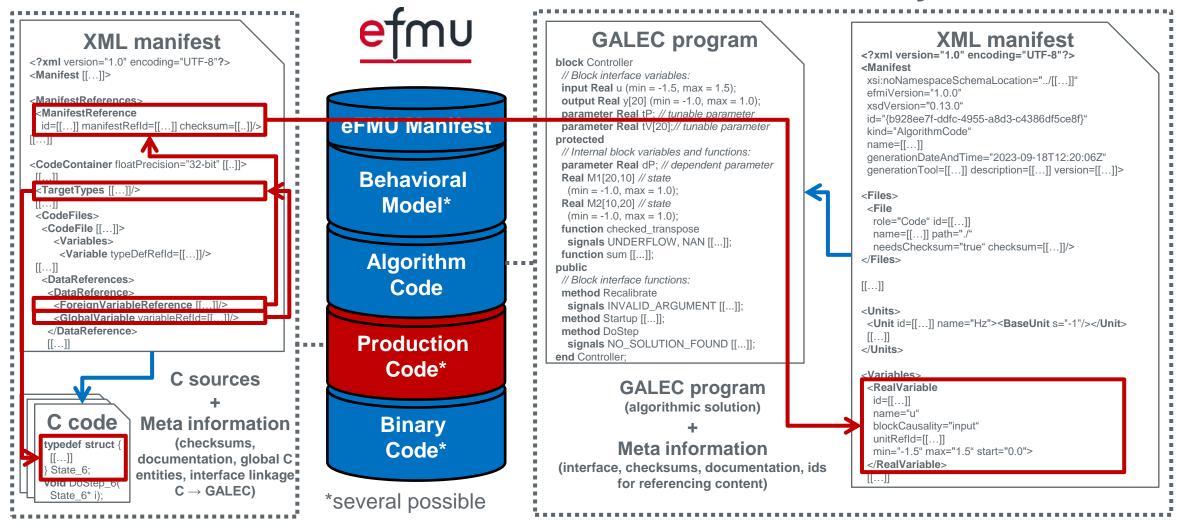
# <Files> <File </Files> [[...]] <Units> [[...]] </Units>

```
XML manifest
<?xml version="1.0" encoding="UTF-8"?>
<Manifest
xsi:noNamespaceSchemaLocation="../[[...]]"
efmiVersion="1.0.0"
xsdVersion="0.13.0"
id="{b928ee7f-ddfc-4955-a8d3-c4386df5ce8f}"
kind="AlgorithmCode"
name=[[...]]
generationDateAndTime="2023-09-18T12:20:06Z"
generationTool=[[...]] description=[[...]] version=[[...]]>
 role="Code" id=[[...]]
 name=[[...]] path="./"
 needsChecksum="true" checksum=[[...]]/>
<Unit id=[[...]] name="Hz"><BaseUnit s="-1"/></Unit>
<Variables>
<RealVariable
 id=[[...]]
 name="u"
 blockCausality="input"
 unitRefId=[[...]]
 min="-1.5" max="1.5" start="0.0">
</RealVariable>
[[...]]
```

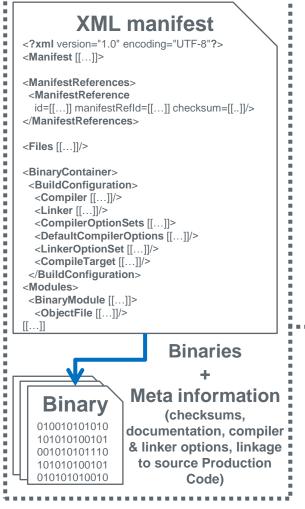


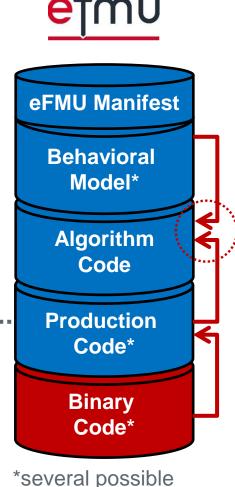












#### **Binary Code container features:**

- Documentation of binaries & how they are build
  - used compiler & linker and their options
- Links to source Production Code container

#### To conduct tests:

- Match Behavioral Model with Production Code containers (via indirect linking)
- Use production code → GALEC interface linking for setup (i.e., for system integration in test environment)



# eFMI Standard: Summary

The open standard for model-driven development of advanced control functions for safety-critical and real-time targets:

- Container architecture with well-defined model representations
  - Abstraction levels from expected behavior to binary code, from implementation to system-integration & testing
  - ⇒ Enable collaboration of development stakeholders with different backgrounds, view-points & tooling (physics modeling, control engineering, embedded software development, etc)
  - Traceability & checksums
  - ⇒ Enable detection of stale artefacts, toolchain automatization & code review
- GALEC with safety & real-time guarantees
  - ⇒ Once algorithmic solution is found (not trivial modeling tool task), eFMI "conveys" it to the embedded target (not trivial target environment tailoring & optimization task)
- Simple standard (only "what" has to be provided, not "how was it achieved"; no optional features)
  - ⇒ The "Magic" is in the tools which are expert in their domain





# Congratulations, you got the basics of the eFMI Standard!



Now let's move on to some practice.





# eFMI® tutorial – Agenda

Part 1: eFMI® motivation and overview (40 min)

Part 2: Running use-case introduction (10 min)

Part 3: Hands-on in Dymola and Software Production Engineering (25 min)

Coffee break (30 min)



Part 4: Advanced demonstrators (20 min)

Part 5 (industry case-study): eFMI based thermal management system

(TMS) development for fuel cell electric vehicles (FCEV) (20 min)

Part 6: Outlook and conclusion (5 min)



Tutorial leader: Christoff Bürger





Presenter:
Daeoh Kang

iVH

Institute of Vehicle Engineering



# License for | •



https://pixabay.com/illustrations/education-online-school-elearning-5307517/

#### © June 17, 2020 by ArtsyBee

I create these images with love and like to share them with you. My passion is to provide vintage designs to honor those artists that created something great and timeless. You are most welcome to use it for commercial projects, no need to ask for permission. I only ask that you not resell my images AS IS or claim them as your own creation. As always, a BIG thank you for the coffee donations I received, every dollar is a blessing for my family.

Education Online School royalty-free stock illustration. Free for use & download.

#### **Content License Summary**

Welcome to Pixabay! Pixabay is a vibrant community of authors, artists and creators sharing royalty-free images, video, audio and other media. We refer to this collectively as "Content". By accessing and using Content, or by contributing Content, you agree to comply with our Content License.

At Pixabay, we like to keep things as simple as possible. For this reason, we have created this short summary of our Content License which is available in full here. Please keep in mind that only the full Content License is legally binding.

#### What are you allowed to do with Content?

- Subject to the Prohibited Uses (see below), the Content License allows users to:
- Use Content for free
- Use Content without having to attribute the author (although giving credit is always appreciated by our community!)
- Modify or adapt Content into new works

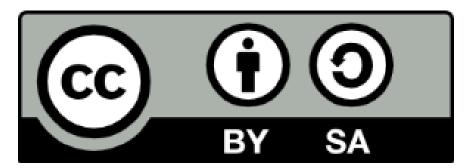
#### What are you not allowed to do with Content?

We refer to these as Prohibited Uses which include:

- You cannot sell or distribute Content (either in digital or physical form) on a Standalone basis. Standalone means where no creative effort has been applied to the Content and it remains in substantially the same form as it exists on our website.
- If Content contains any recognisable trademarks, logos or brands, you cannot use that Content for commercial purposes in relation to goods and services. In particular, you cannot print that Content on merchandise or other physical products for sale.
- You cannot use Content in any immoral or illegal way, especially Content which features recognisable people.
- You cannot use Content in a misleading or deceptive way.
- Please be aware that certain Content may be subject to additional intellectual property rights (such as copyrights, trademarks, design rights), moral rights, proprietary rights, property rights, privacy rights or similar. It is your responsibility to check whether you require the consent of a third party or a license to use Content.



© 2021-2025, Modelica Association and contributors.



This work is licensed under a <u>CC BY-SA 4.0 license</u>.

Modelica® is a registered trademark of the Modelica Association. eFMI® is a registered trademark of the Modelica Association. FMI® is a registered trademark of the Modelica Association.

Third party marks and brands are the property of their respective holders.