

# micro-plumberd

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var settings = EventStoreClientSettings.Create(connectionString);

var plumber = new Plumber(settings) as IPlumber;
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## Aggregates

1. Write an aggregate.

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[Aggregate]
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## Write a read-model/processor

1. Read-Models

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[EventHandler]
public partial class FooModel
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With **SubscribeModel** you can subscribe from start, from certain moment or from the end of the stream.

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# Namespace MicroPlumberd

## Classes

[AggregateAttribute](#)

[AggregateBase<TState>](#)

[EventHandlerAttribute](#)

[EventStoreProjectionManagementClientExtensions](#)

[InvocationContext](#)

[InvocationScope](#)

[MetadataExtensions](#)

[OutputStreamAttribute](#)

[Plumber](#)

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[Metadata](#)

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[IAggregate](#)

[IAggregate<TSelf>](#)

[IConventions](#)

[IObjectSerializer](#)

[IPlumber](#)

Root interface for plumber

[IProjectionRegister](#)

[IReadModel](#)

[ISubscriptionRunner](#)

[ISubscriptionSet](#)

[ITypeRegister](#)

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[StandardMetadataEnricherTypes](#)

## Delegates

[EventIdConvention](#)

[EventNameConvention](#)

[GroupNameModelConvention](#)

[MetadataConvention](#)

[OutputStreamModelConvention](#)

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