

Defining a Type

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#types

#type_definition

#technote

#mx

Let's study the process of defining some example User Types from system level building blocks.

Defining Shaft ID

We start with Elevator Case Study data type example: Shaft ID.

This is going to be a Domain Specific Type.

A Shaft ID is an "S" followed by a counting number 1, 2, 3 ...

It's purpose is strictly for naming so you can't do any math on the numeric values and you can't compare them in any other sense than equality.

Since all these values are defined prior to runtime, there is no need for any operation to assign new values.

It makes sense, then to build these up from the mx_string system type.

And since we don't anticipate having that many shafts, we can limit the size to a maximum

of say, three digits. So our desired format can be expressed as a regex:

```
S[1-9][0-9]{0,2}
```

A set of General Types comes standard with MX to support type specification.

We're going to build directly on top of the String general type.

Shaft ID -> String -> mx_string

Shaft ID -> String

configure regex:

```
S[1-9][0-9]{0,2}
```

We will not set a default value, and since the regex limits the length to a maximum of four characters, we don't need to explicitly provide a max length. In fact, all max lengths are specified via regex anyway. Since we don't specify a default value, none is applied to this type.

Defining Distance

This is a General Type (see below)

If we wanted to define a Domain Specific Type like Height (for floor positions) we might want to restrict the range to be \geq zero and adjust the precision.

Height -> Distance
range ≥ 0
precision 2

Domain Specific Types

Both General and Domain Specific Types are user types as opposed to System Types. But Domain Specific Types are intended to be of use within only one domain within a given system. For example, Pressure or Temperature are examples of domain specific types. True, these types might be used in multiple domains in different Systems. But within the *same* System, they should only appear in a single Domain as a good modeling practice.

General Types

General types are built up from the System Types and may be specified directly by the user, though they are discouraged for the most part as most domains will need to impose further constraints on them.

There isn't anything special about how General Types are defined. By "general" we just mean that these types have applicability as building blocks across a wide variety of Modeled Domains.

User types are inherited from System or other User Types. Inheritance can modify the parent by:

- adding new operations and excluding or overriding inherited operations

- defining or overriding the default value
- defining or overriding symbolic selectors
- adjusting the range for numeric types (built up from a numeric system type)
- adding or excluding components and setting their type specific characteristics

Distance

-> Rational

base units: m

precision: 6

ops:

to feet -> mx_rational

Natural

-> Integer

range: ≥ 1

default = 1

Posint

-> integer

range: ≥ 0

Integer

-> mx_integer

default = 0

Rational

-> mx_rational

String

-> mx_string

configure op:

set regex: mx_string

set default value : mx_string

Set

-> mx_set

configure op:

set symbols : mx_set[mx_string]

System Types

These are platform independent types that serve as an elemental set of building blocks for defining user types.

They cannot be used directly, but can serve as a basis for defining user types. In other words, the lowest level user types are built directly on System Types.

The numeric types can be constrained with a range.

To support execution, a corresponding implementation type must be selected. Some known implementation types are specified below.

mx_boolean

non-numeric

operations: set, unset, toggle, test

values: true / false

mx_integer

numeric

operations: add, sub, mult, div

selectors: minint, maxint

comparisons: eq, gt, ...

implementations:

python int

tclral integer

mx_rational

numeric

operations: add, sub, mult, div

selectors: minint, maxint

comparisons: eq, gt, ...

implementations:

python float

tclral double

mx_string

non-numeric

implementations:

python str

tclral string

mx_set

non-numeric