

Cabin - Ping both ways()

Leon Starr

2025-8-12/ v0.1.0

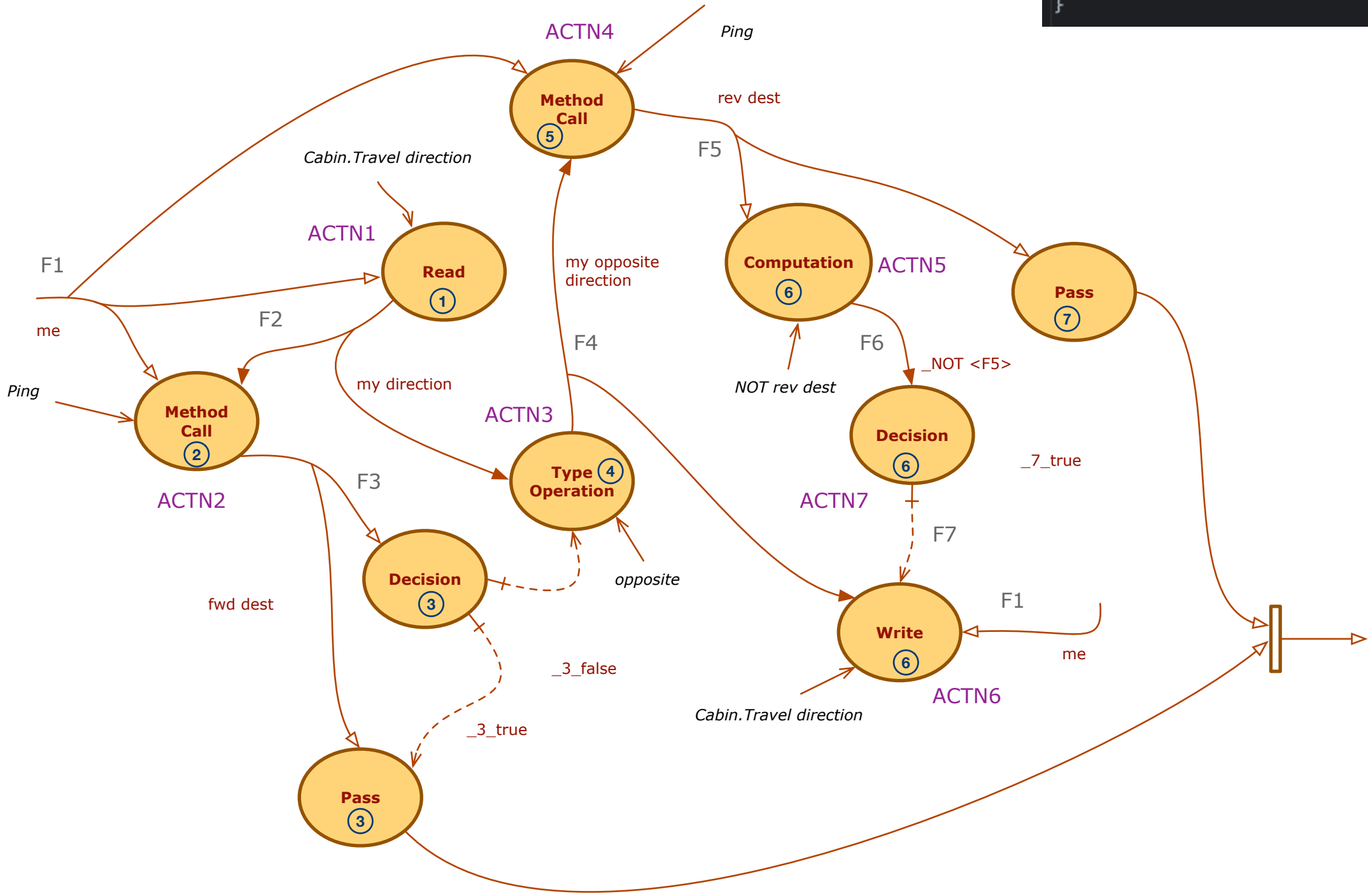


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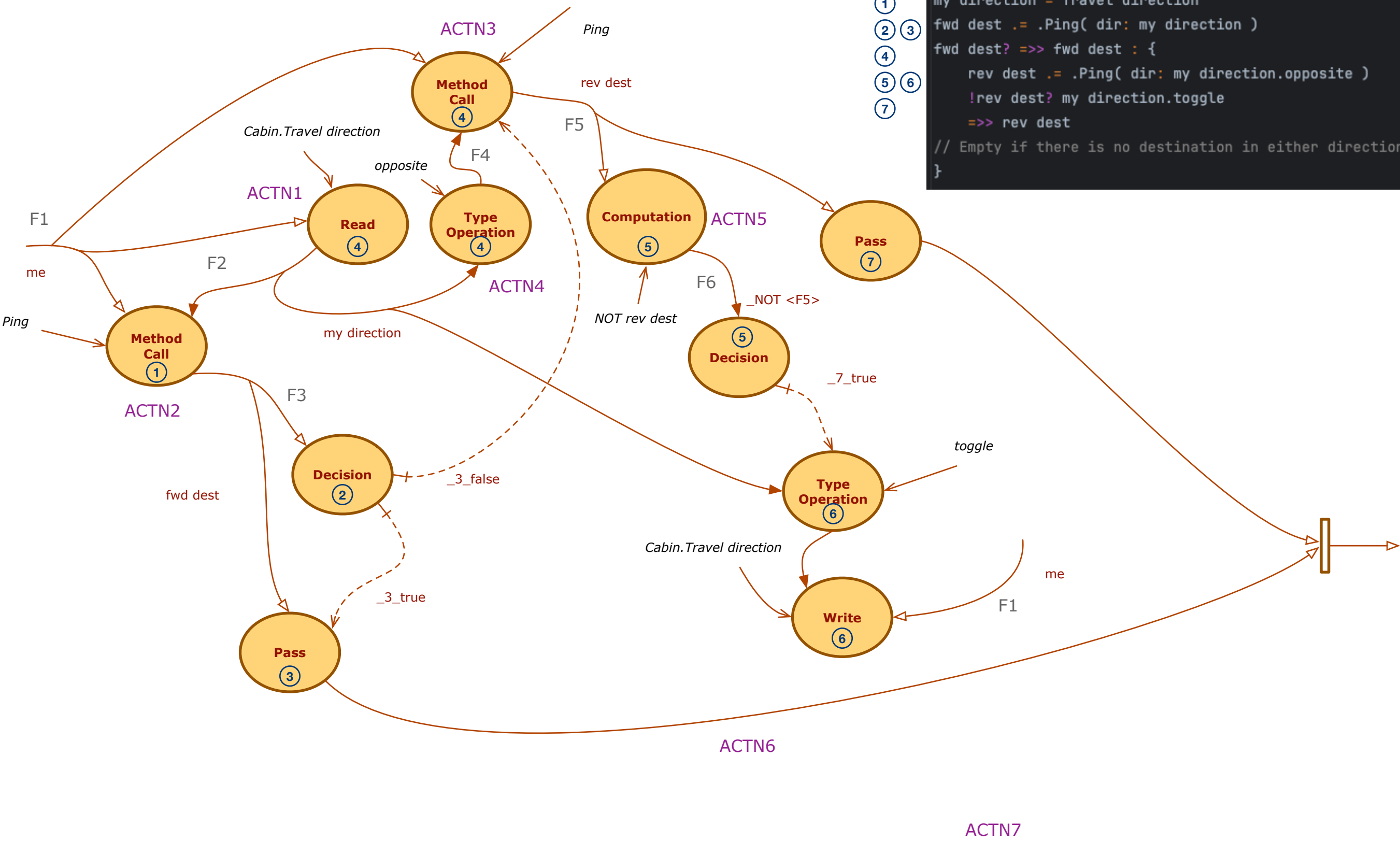
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Cabin.Ping both ways() : Accessible Shaft Level

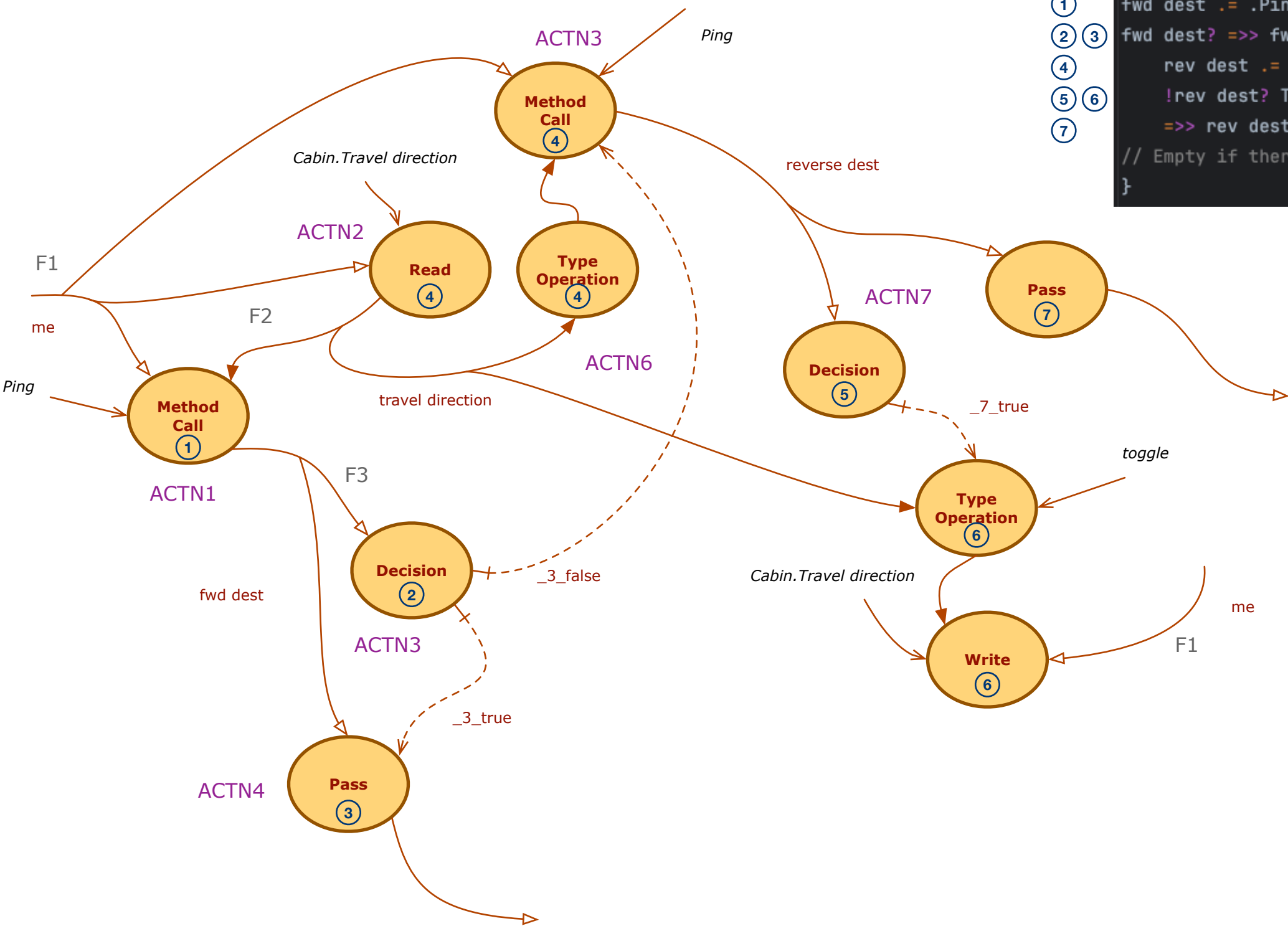
```
1 my direction = Travel direction
2 fwd dest := .Ping( dir: my direction )
3 fwd dest? ==>> fwd dest : {
4     my opposite direction = my direction.opposite
5     rev dest := .Ping( dir: my opposite direction )
6     !rev dest? Travel direction = my opposite direction
7     ==>> rev dest
}
```



A6



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Cabin.Ping both ways() : Accessible Shaft Level

```
// Search in the Cabin's current travel direction
fwd dest .= .Ping( dir: Travel direction )
fwd dest? ==> fwd dest : {
  rev dest .= .Ping( dir: Travel direction.opposite )
  !rev dest? Travel direction.toggle
  ==> rev dest
}
// Empty if there is no destination in either direction
}
```