R53 Data Flow Diagrams

Leon Starr 2025-9-9/ v0.2.0 State name: NO TRANSFER

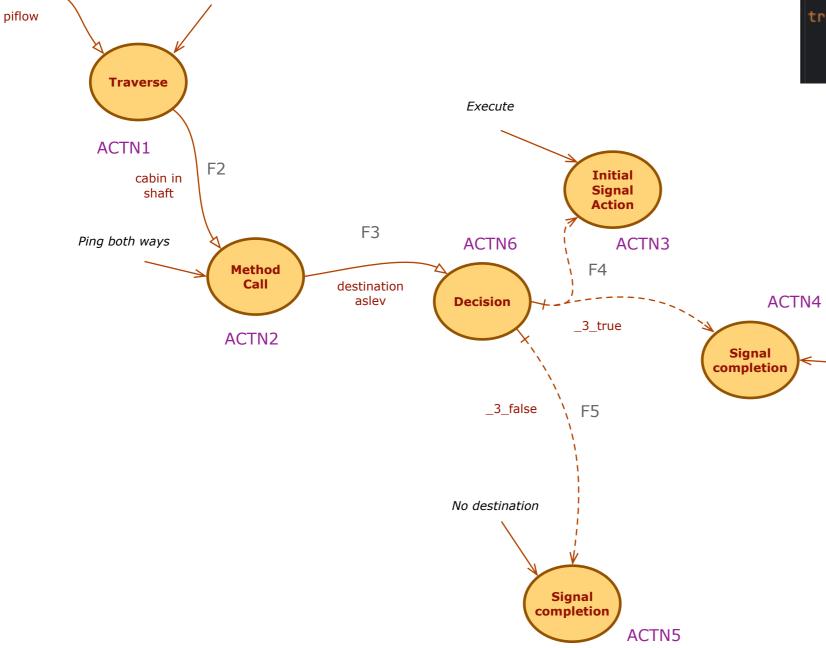
No actions

```
state NO TRANSFER
activity
    // Waiting for service request
transitions
    Service requested > Search for new destination
```

A9

F1

/R2/Cabin



```
state Search for new destination
activity
    // The Cabin in this Shaft is stationary and has no Transfer
    cabin in shaft .= /R2/Cabin
    destination aslev .= cabin in shaft.Ping both ways()
    destination aslev? {
        Execute -> *Transfer &R53 cabin in shaft, destination aslev
        Transfer created -> me
    } : No destination -> me

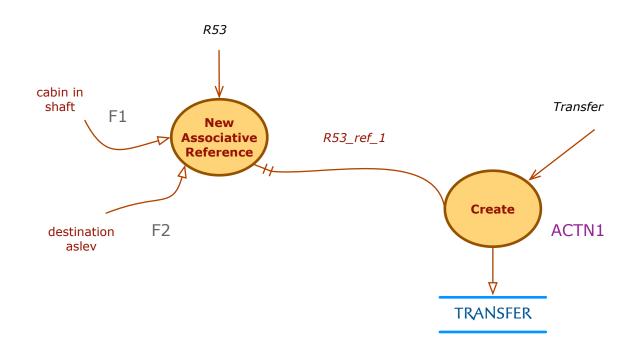
transitions
    No destination > NO TRANSFER
    Transfer created > TRANSFER IN PROGRESS
```

Transfer created

Execute(cabin in shaft: Cabin, destination aslev: Accessible Shaft Level)

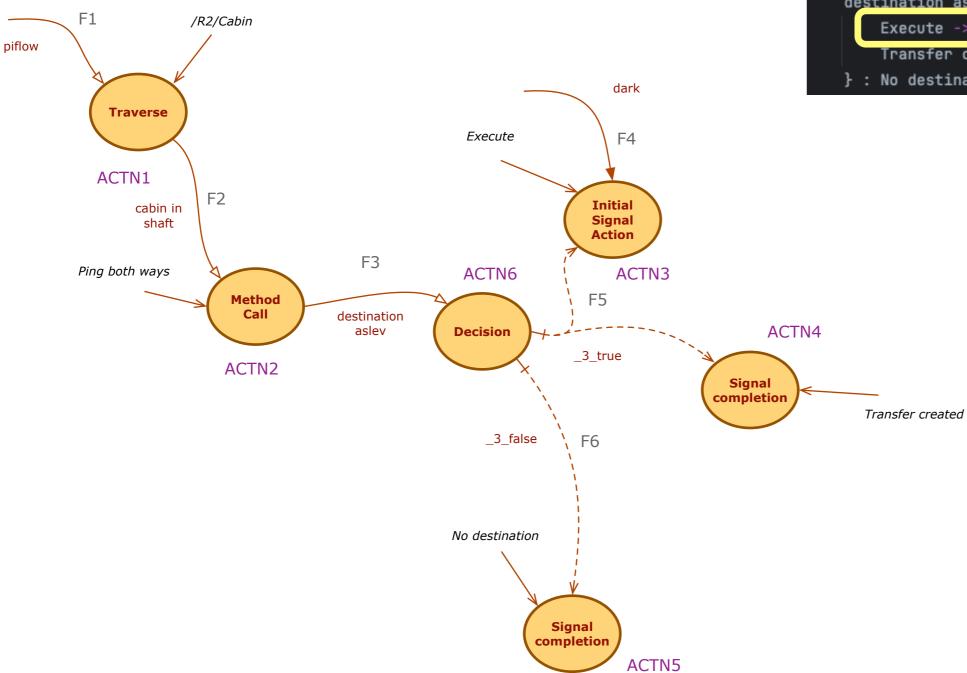
Delegated Creation Activity on Transfer

A38



A9

Added Tint/Color attributes to test setting of explicit and default scalar attribute values

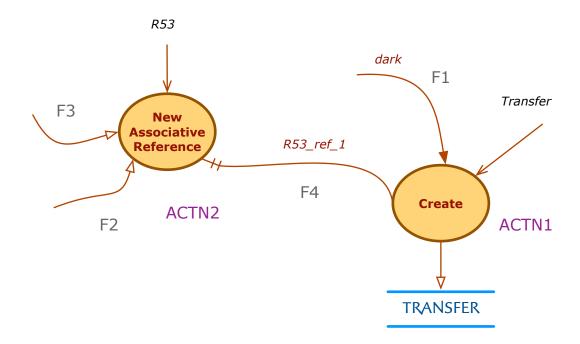


Delegated Creation Activity on Transfer

A37

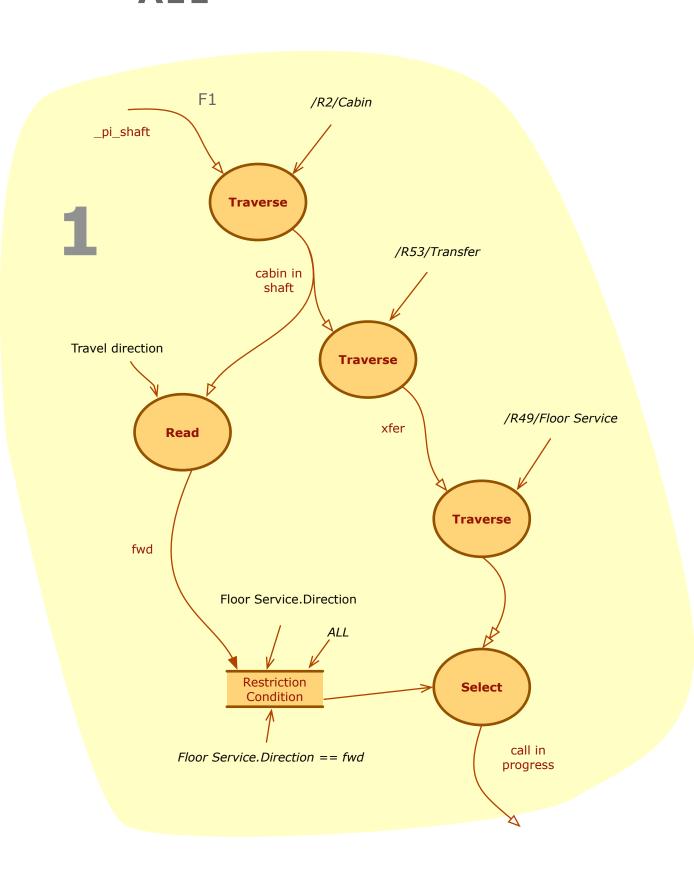
Added Tint/Color attributes to test setting of explicit and default scalar attribute values

cabin in shaft



destination aslev

A11



```
state Search for alternate destination
      activity
       cabin in shaft .= /R2/Cabin
        fwd = cabin in shaft.Travel direction
        xfer .= cabin in shaft/R53/Transfer
        call in progress .= xfer/R53/Accessible Shaft Level/R49/Floor Service( Direction: fwd )
         fwd dest .= cabin in shaft.Ping( dir: fwd )
         fwd dest? dest aslev .= fwd dest :
            !call in progress? {
                // Search opposite the travel direction only if not servicing
2
                // a floor request in the current direction
                rev = fwd.opposite
                rev dest .= cabin in shaft.Ping( dir: rev )
                rev dest? cabin in shaft.Travel direction = rev
                // may be empty
                dest aslev .= rev dest
       dest aslev? {
            dest floor = dest aslev.Floor
            dest floor != xfer.Destination floor?
                Dest change request( new dest: dest floor ) -> xfer
        Dest change evaluated -> me
```

