

Register No:	99220040570
Name	K. Hanumaan
Class/Section	8501 A/S06
Ex. No:	2
Name of the Experiment	a) Building a Peer-to-Peer Network b) Design a Simple LAN Network
Google Drive link of the packet tracer file (give view permission):	https://drive.google.com/drive/folders/129M2kRvvdYrELTckAxKCSvlceirUMEL8?usp=sharing

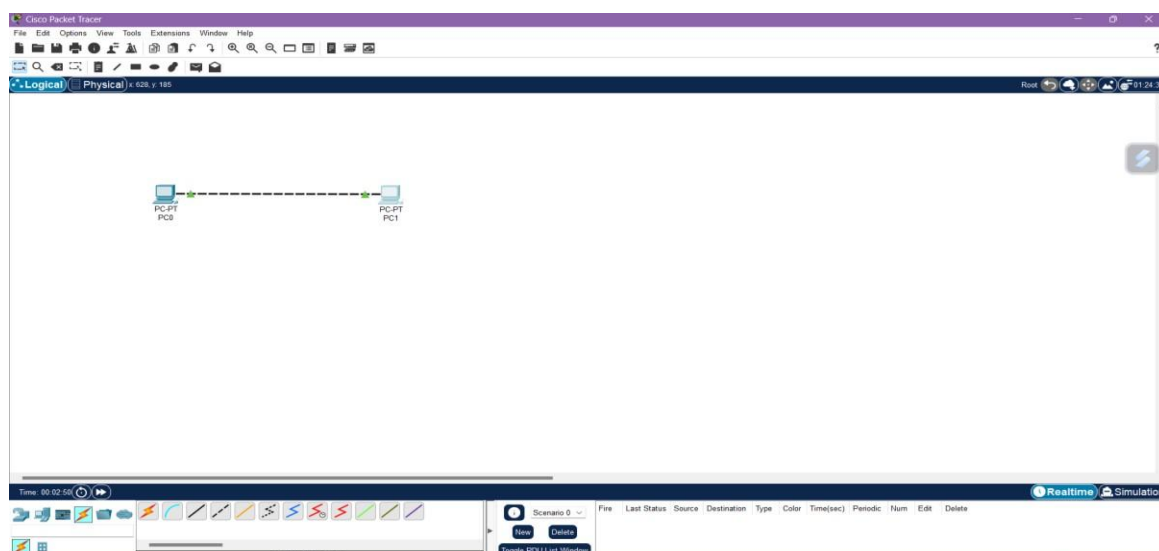
a) Building a Peer-to-Peer Network

1. Device Requirements:

1. PC0
2. PC1
3. Wires

2. Network Diagram for your experiment (draw the diagram either hand drawing/ms paint or any other drawing tools)

3. Network Diagram (packet tracer diagram before configuration):



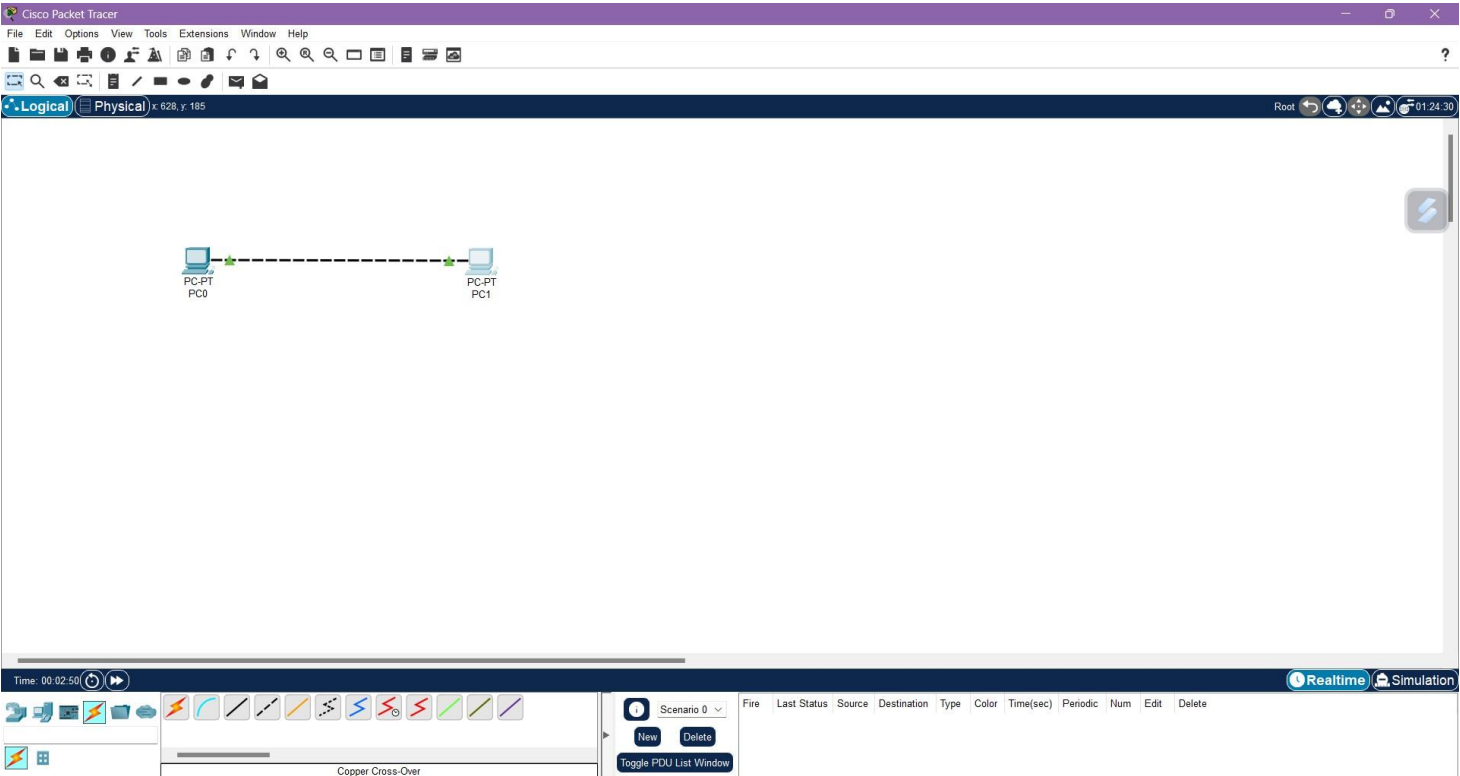
4. Configuration details:

Device Name	Interface Name	IP Address	Subnet mask
PC0	Fa0	172.16.108.25	255.255.0.0
PC1	Fa0	172.16.108.26	255.255.0.0

5. Commands used in each of the diagram (if any):

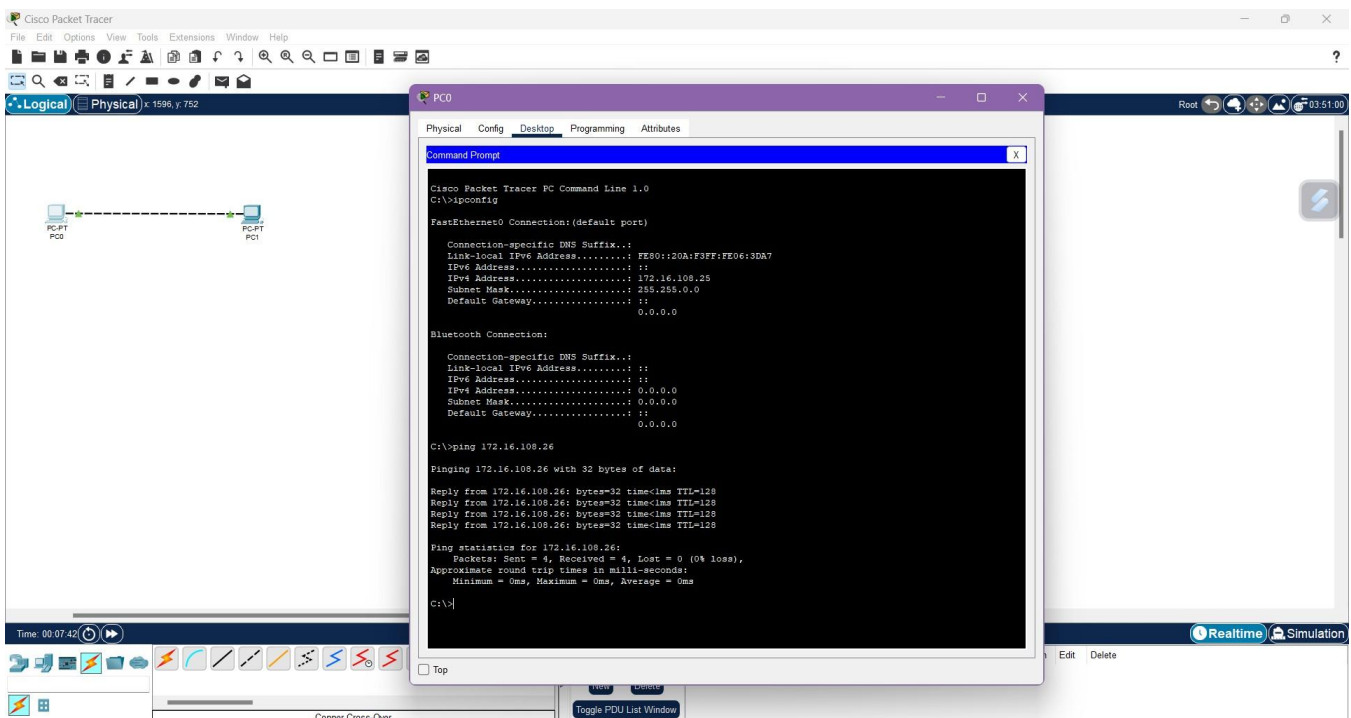
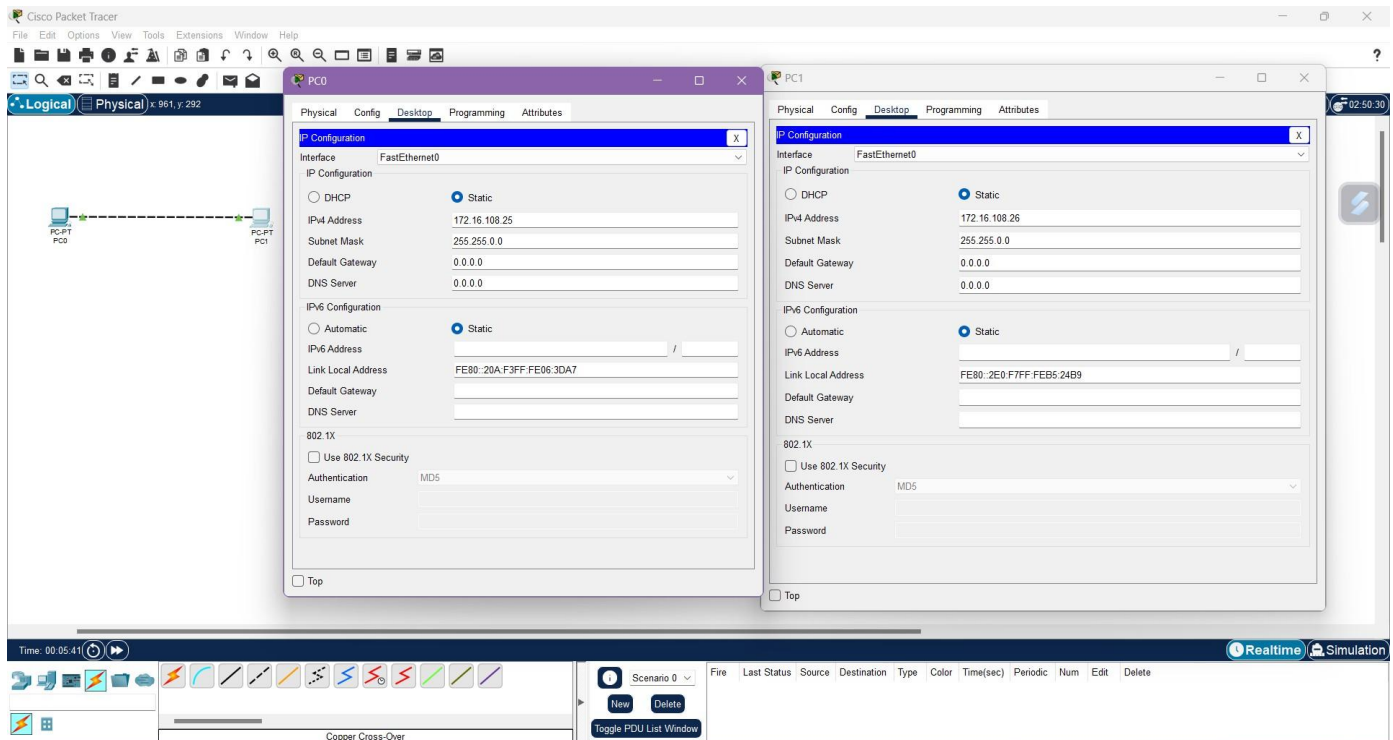
- 1. Ipconfig
- 2. Ping

6. Output Diagram (Minimum 3 screenshot):

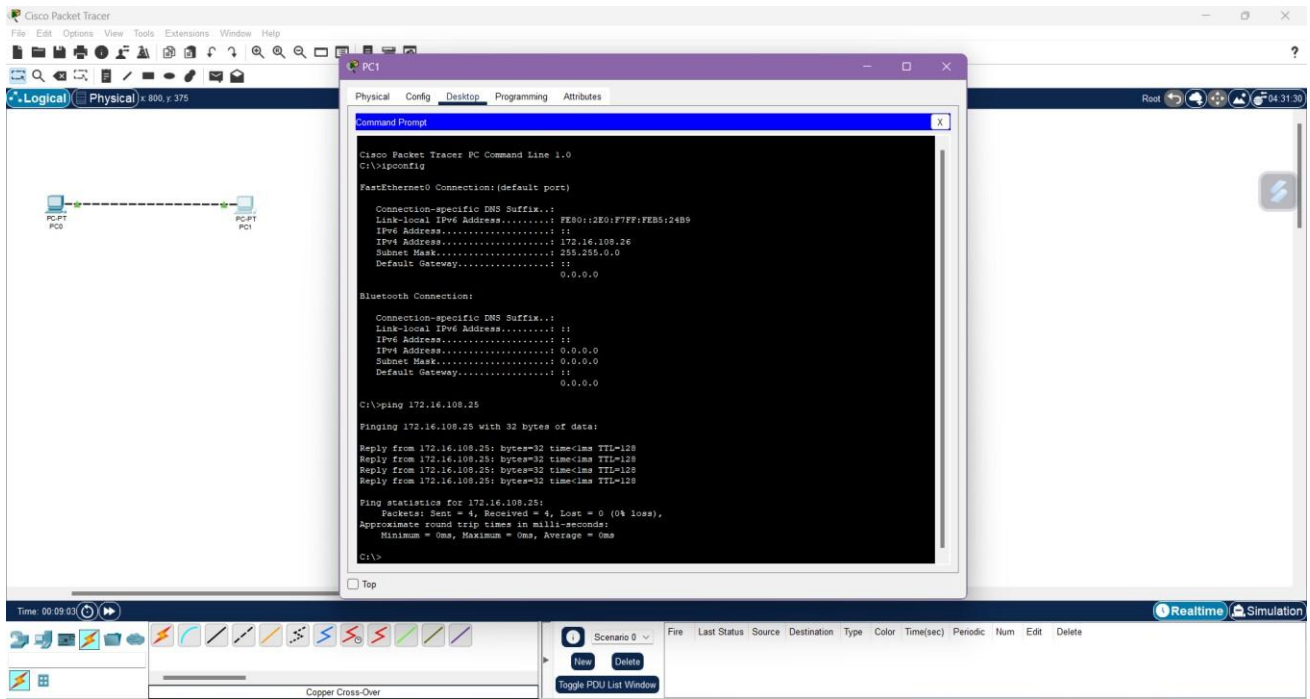


Network Diagram

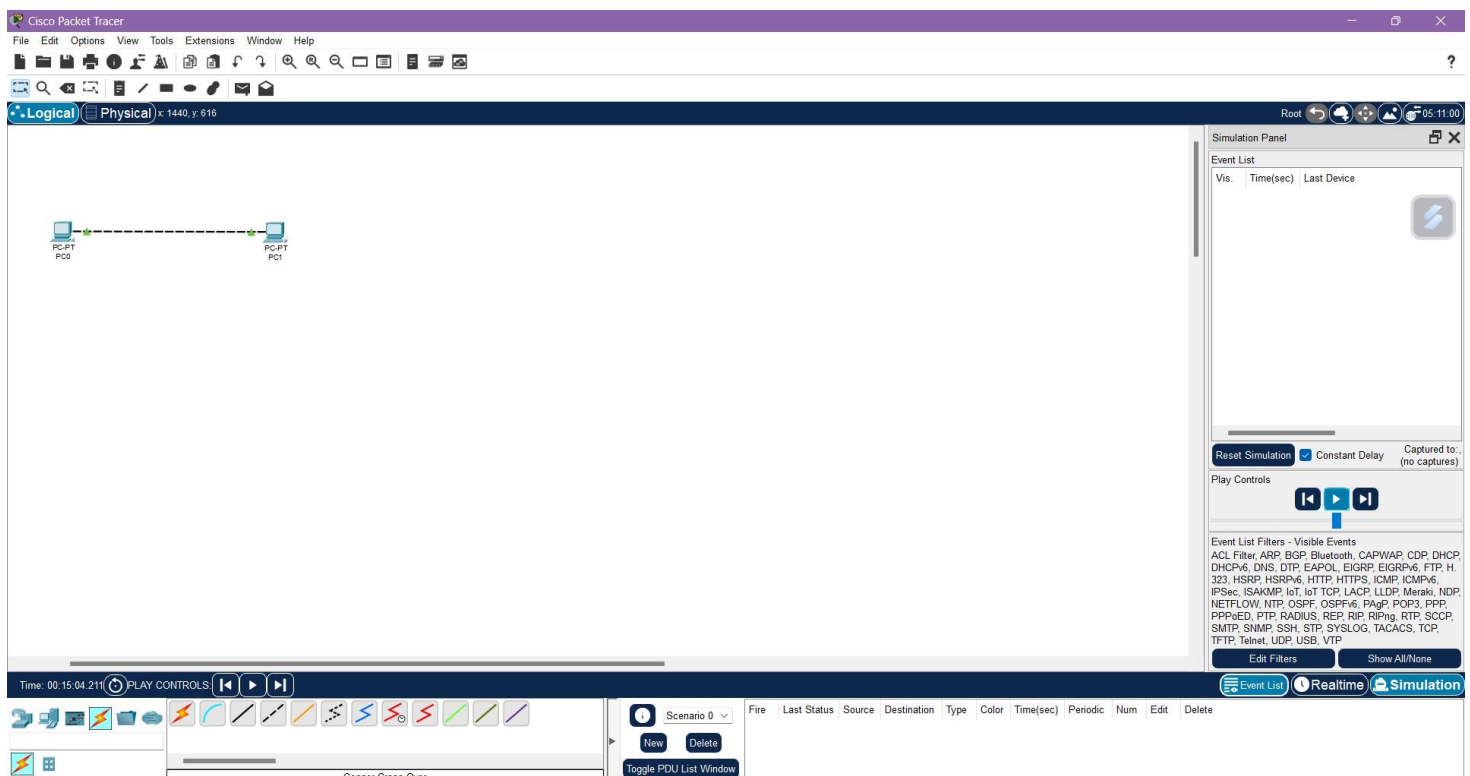
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Assigning IP Address



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Link: <https://drive.google.com/drive/folders/129M2kRvvdYrELTckAxKCSvlceirUMEL8?usp=sharing>

CONCLUSION:

The Peer to Peer network model is ideal for applications such as file sharing, distributed computing, and collaborative platforms. Despite challenges like maintaining security and managing network resources, the flexibility and decentralization offered by P2P networks make them a powerful solution for modern distributed systems.

Rubrics for Experiment Assessment:

Rubrics	Good	Normal	Poor	Marks
Creation of Topology (4)	Created the topology, Identify the proper devices and making the connections (4)	Created the topology, Identify the proper devices, making the connections But missing some features (3)	Created wrong topology, Failed to Identify the proper devices and making connections (1)	
Verify the connectivity (4)	Verified the connectivity in all the levels (4)	Verified the connectivity at some levels (only some nodes) (2)	Verified the connectivity is not done. (1)	
Timely Completion (2)	Completed the lab before the allotted time (2)	Completed the lab after the deadline (1)	Did not submitted before grading (0)	
Total				

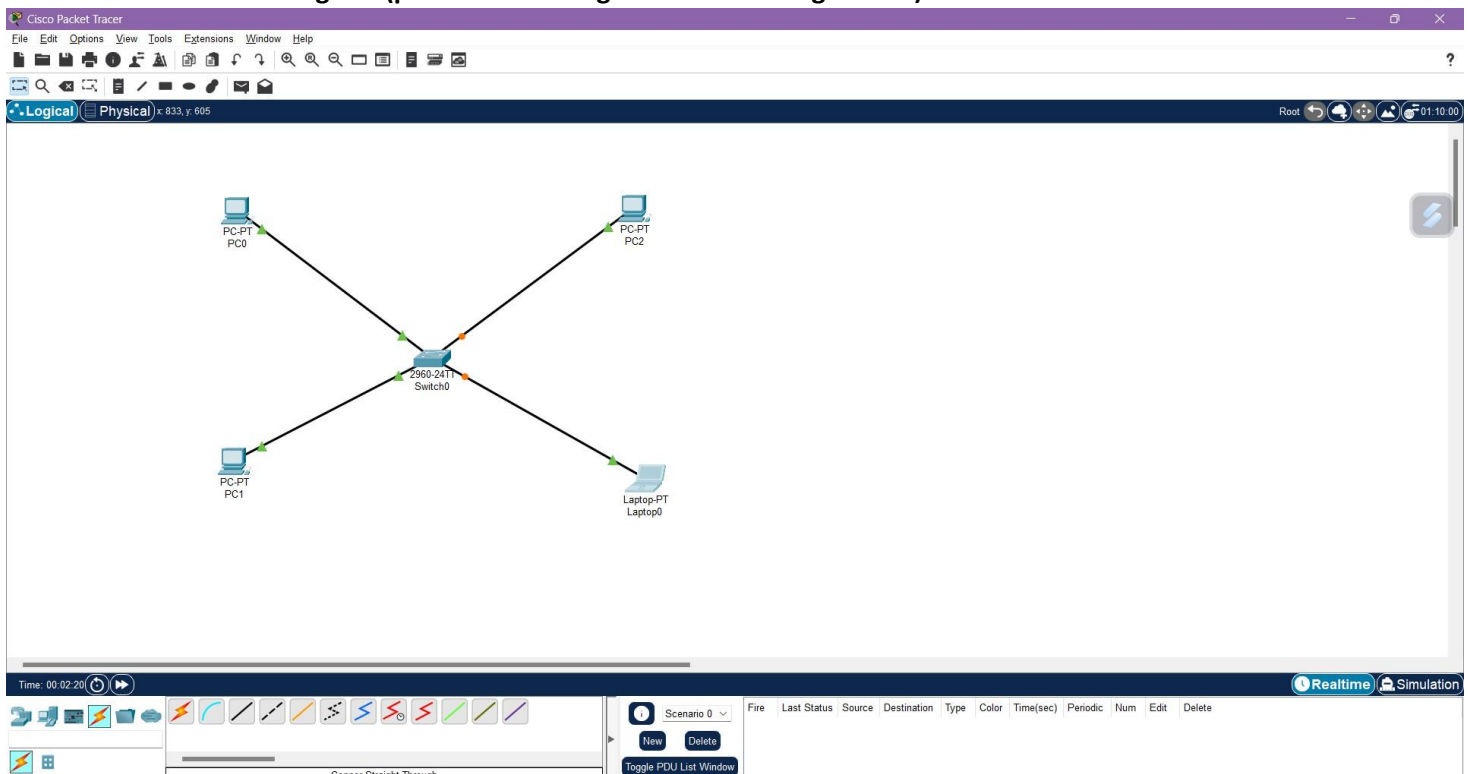
Result: Thus the Building a Peer to Peer Network has been done successfully.

b). Design a Simple LAN Network**1. Device Requirements:**

1. Switch
2. PC0
3. PC1
4. PC2
5. Laptop0
6. wire

2. Network Diagram for your experiment (draw the diagram either hand drawing/ms paint or any other drawing tools)

3. Network Diagram (packet tracer diagram before configuration):



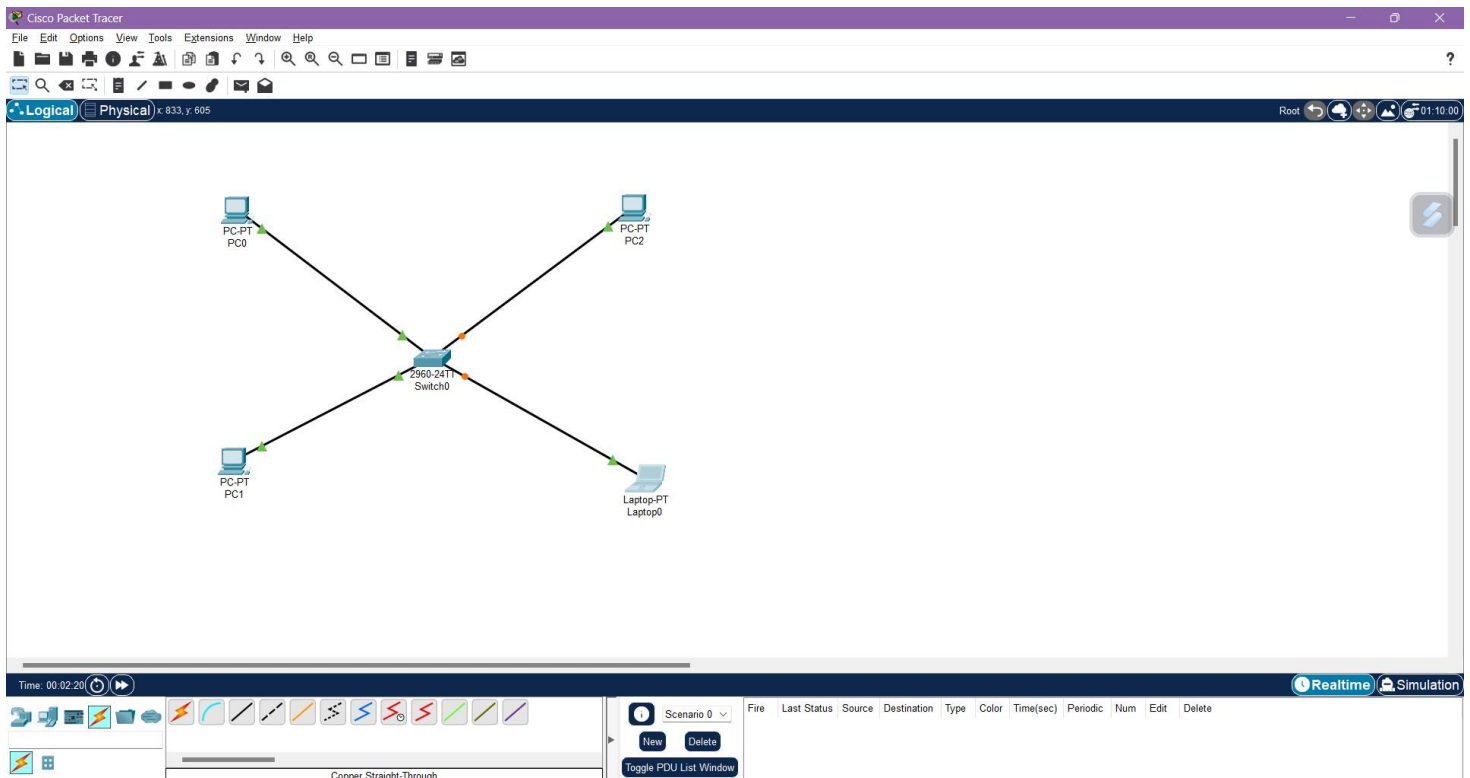
4. Configuration details:

Device Name	Interface Name	IP Address	Subnet mask
PC0	Fa0	172.16.108.1	255.255.0.0
PC1	Fa0	172.16.108.2	255.255.0.0
PC2	Fa0	172.16.108.3	255.255.0.0
Laptop0	Fa0	172.16.108.4	255.255.0.0
Switch			

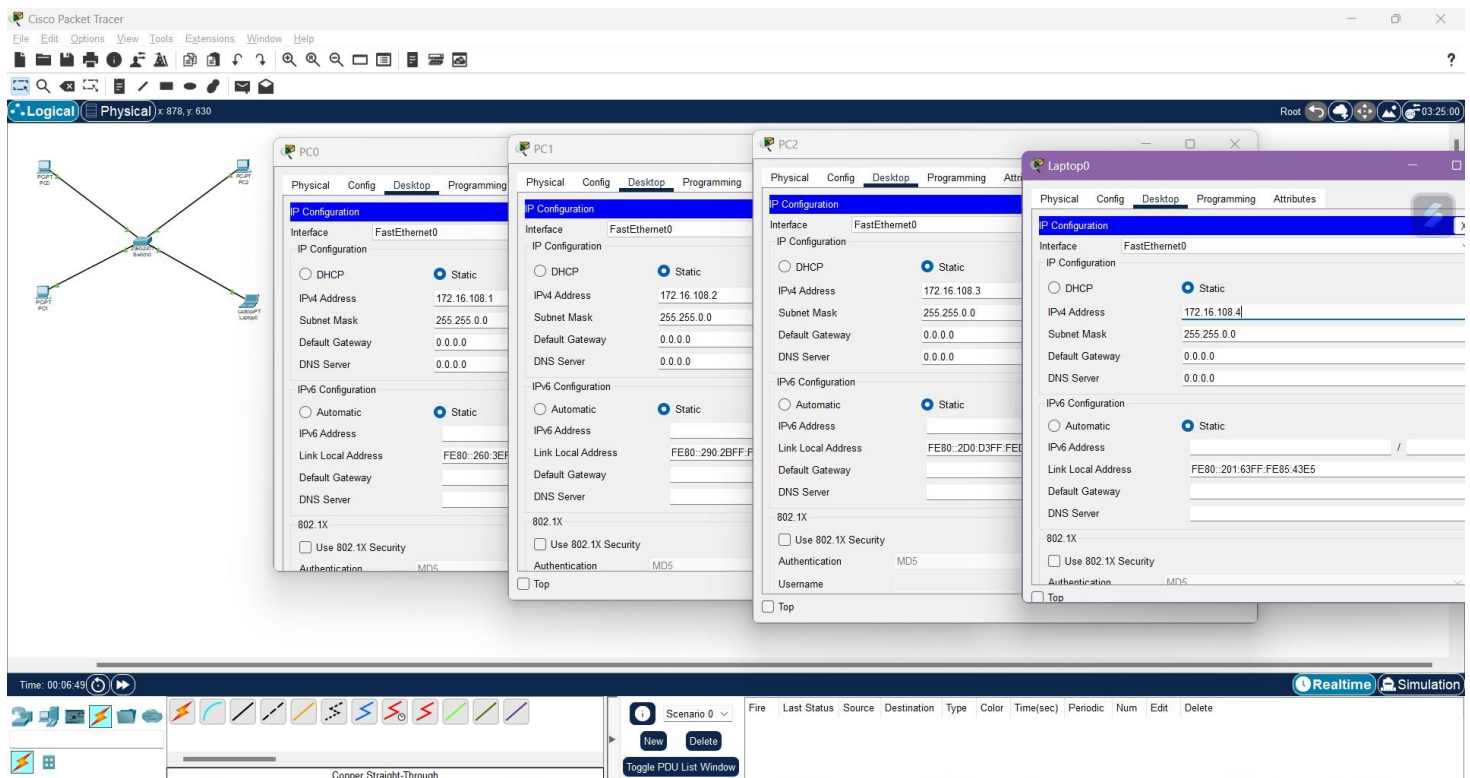
5. Commands used in each of the diagram (if any):

3. Ipconfig
4. Ping

6. Output Diagram (Minimum 3 screenshot):



Network Diagram



The image displays two screenshots of the Cisco Packet Tracer interface, illustrating the configuration and testing of IP addresses on PCs in a network topology.

Top Screenshot: PC0 Configuration

The network topology shows a central switch (2950-24T1) connected to four PCs (PC-PT PC0, PC-PT PC2, PC-PT PC1, and Laptop-PT Laptop0). The PC0 configuration window is open, showing the Command Prompt with the following commands and output:

```

Cisco Packet Tracer PC Command Line 1.0
C:\>ipconfig

FastEthernet0 Connection:(default port)

    Connection-specific DNS Suffix...:
    Link-local IPv6 Address . . . . .: FE80::260:3EFF:FEBC:C9EC
    IPv6 Address . . . . .: ::
    IPv4 Address . . . . .: 172.16.108.1
    Subnet Mask . . . . .: 255.255.0.0
    Default Gateway . . . . .: ::

Bluetooth Connection:

    Connection-specific DNS Suffix...:
    Link-local IPv6 Address . . . . .: ::
    IPv6 Address . . . . .: ::
    IPv4 Address . . . . .: 0.0.0.0
    Subnet Mask . . . . .: 0.0.0.0
    Default Gateway . . . . .: ::

C:\>ping 172.16.108.3

Pinging 172.16.108.3 with 32 bytes of data:

Reply from 172.16.108.3: bytes=32 time=1ms TTL=128
Reply from 172.16.108.3: bytes=32 time=1ms TTL=128
Reply from 172.16.108.3: bytes=32 time=1ms TTL=128
Reply from 172.16.108.3: bytes=32 time=1ms TTL=128

Ping statistics for 172.16.108.3:
    Packets: Sent = 4, Received = 4, Lost = 0 (0% loss),
    Approximate round trip times in milli-seconds:
        Minimum = 0ms, Maximum = 0ms, Average = 0ms

C:\>

```

Bottom Screenshot: PC1 Configuration

The network topology is the same as the top screenshot. The PC1 configuration window is open, showing the Command Prompt with the following commands and output:

```

Cisco Packet Tracer PC Command Line 1.0
C:\>ipconfig

FastEthernet0 Connection:(default port)

    Connection-specific DNS Suffix...:
    Link-local IPv6 Address . . . . .: FE80::290:2BFF:FE09:2AB5
    IPv6 Address . . . . .: ::
    IPv4 Address . . . . .: 172.16.108.2
    Subnet Mask . . . . .: 255.255.0.0
    Default Gateway . . . . .: ::

Bluetooth Connection:

    Connection-specific DNS Suffix...:
    Link-local IPv6 Address . . . . .: ::
    IPv6 Address . . . . .: ::
    IPv4 Address . . . . .: 0.0.0.0
    Subnet Mask . . . . .: 0.0.0.0
    Default Gateway . . . . .: ::

C:\>ping 172.16.108.4

Pinging 172.16.108.4 with 32 bytes of data:

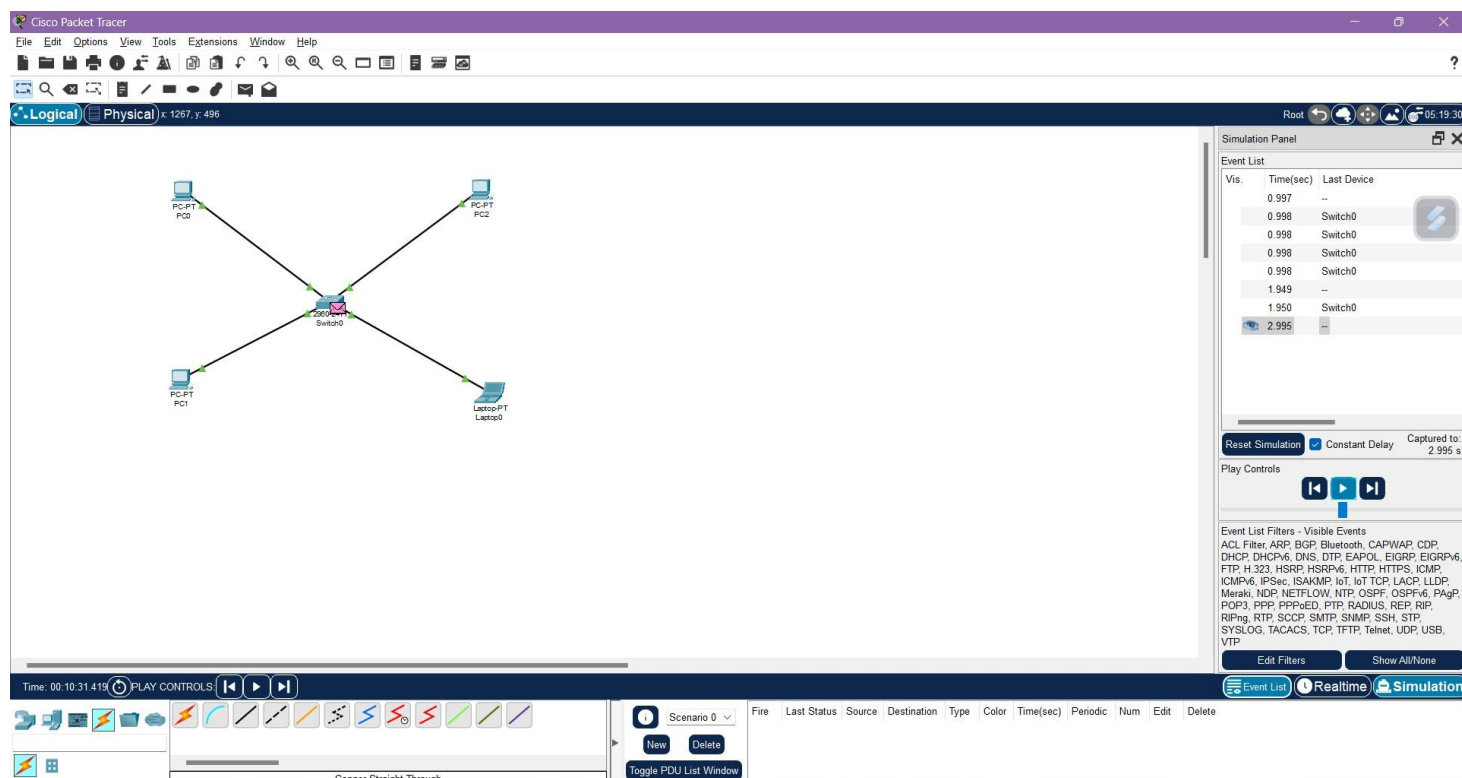
Reply from 172.16.108.4: bytes=32 time=1ms TTL=128
Reply from 172.16.108.4: bytes=32 time=1ms TTL=128
Reply from 172.16.108.4: bytes=32 time=1ms TTL=128
Reply from 172.16.108.4: bytes=32 time=1ms TTL=128

Ping statistics for 172.16.108.4:
    Packets: Sent = 4, Received = 4, Lost = 0 (0% loss),
    Approximate round trip times in milli-seconds:
        Minimum = 0ms, Maximum = 0ms, Average = 0ms

C:\>

```

Assigning IP Address



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CONCLUSION:

Designing a simple LAN network provides a foundational understanding of networking principles and technologies. It lays the groundwork for more complex network architectures and is essential for creating efficient, secure, and scalable computing environments tailored to specific needs.

Rubrics for Experiment Assessment:

Rubrics	Good	Normal	Poor	Marks
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Total				

Result: Thus the Design a Simple LAN Network has been done successfully.