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EDUCATION

University of Illinois at Urbana – Champaign

August 2013 - Present

Pursuing B.S. in Computer Science; Expected Graduation in 2017

CS Classes: Completed – Data Structures, Discrete Structures, System Programming

In Progress – Computer Architecture, Algorithms & Models of Computation, Virtual Reality, Programming Studio

Awarded Engineering Deans List – Spring 2014, Fall 2013

Awarded Engineering James Scholar - Since start of Freshman Year

EXPERIENCE

CS 196 Course Staff Department of Computer Science, University of Illinois

Fall 2014 - Present

Member of Executive Course Staff and Head of Corporate Committee

This course is the Honors Section for Introduction to Computer Science and is run by Computer Science Students.

- Member of a team that is mentoring over 160 new Computer Science students.
- Mentoring freshmen on projects involving Natural Language Processing, Artificial Intelligence, and Computer Vision.
- Directing new members in Course Staff through their first semester of teaching.
- Conducting micro-lectures on Data Structures and Programming Principles.
- Designing and Planning course content and materials.
- Responsible for corporate outreach for funding this course, and creating awareness about this course.

Software Developer Intern HSBC Mumbai

Summer 2012

Intern with IT and Trading at HSBC Securities and Capital Markets (India) Pvt. Ltd.

- Redesigned the algorithm and process by which a customer's trading request is handled.
- The new algorithm facilitates a 90% improvement in the response time for requests.
- Automated a number of daily functions that were previously performed manually.
- Added Futures & Options functionality to programs which previously only processed Equities.

Front End Web Developer ATLAS, University of Illinois

Fall 2013

ATLAS (Applied Technologies for learning in the Arts and Sciences) manages IT for the College of Liberal Arts and Sciences

- Assisted in designing and development of websites for new academic programs at the university.
- Performed maintenance on and helped update several live sites.
- Maintained communication with the clients of websites that were assigned to me.

ACTIVE PROJECTS

Left 4 Virtual Reality – (MHacks V: Top 10) Immersive **Virtual Reality** controllers for First Person Shooter games. Largely a hardware project using a **Raspberry Pi** along with a number of sensors to translate physical actions into in-game actions.

World Chat – (WildHacks: IBM API Prize) Android, iOS, and Web apps (using node.js, react.js) that translate messages into a user's native language. For example, to enable a user who only speaks language A can chat with another user that speaks only language B by translating in the background.

241Beats – Android app built using the Android NDK that synchronizes music playback across multiple connected devices.

Cellular Lock - (Boilermake: Twilio API Prize) Basic Distributed system using SMS to communicate between nodes.

Last layer – An n - factor authentication scheme for RFID / proximity access locks. The program is built to run on a Raspberry Pi and is designed to fit into existing locks.

CAMPUS INVOLVEMENT

Reflections Projections (R|P) Mechmania

Spring 2015 - Present

Mechmania is a 24 hour AI coding competition hosted at R|P, an annual Computer Science Conference at UIUC

- Member of a team of 6 students responsible for developing and maintain the associated infrastructure.
- Developing of infrastructure using Python and various libraries (as yet to be decided).

Illini Hackers

This is the umbrella RSO for hackathon related events. Illini Hackers stood first during the MLH Fall 2014 season.

Notable personal achievements at Hackathons:

MHacks V (Sp15) – Top 10 Finalist | Boilermake (Fa14) – Twilio API Prize | WildHacks (Fa14) – IBM API Prize

Association of Computing Machinery at Illinois (ACM)

Fall 2014 - Present

Fall 2014 - Present

The University of Illinois Chapter of the Association of Computing Machinery.

Active member and participant in SIGART (Special Interest Group for Artificial Intelligence)

PROGRAMMING SKILLS

Comfortable with Familiar With C++ C Java Objective C Python Visual Basic JavaScript C#
Android NDK MySQL Ruby node.js Flask