모두의연구소

Recurrent Neural Networks

모두의연구소
박은수 Research Director

지난시간 돌아보기 …

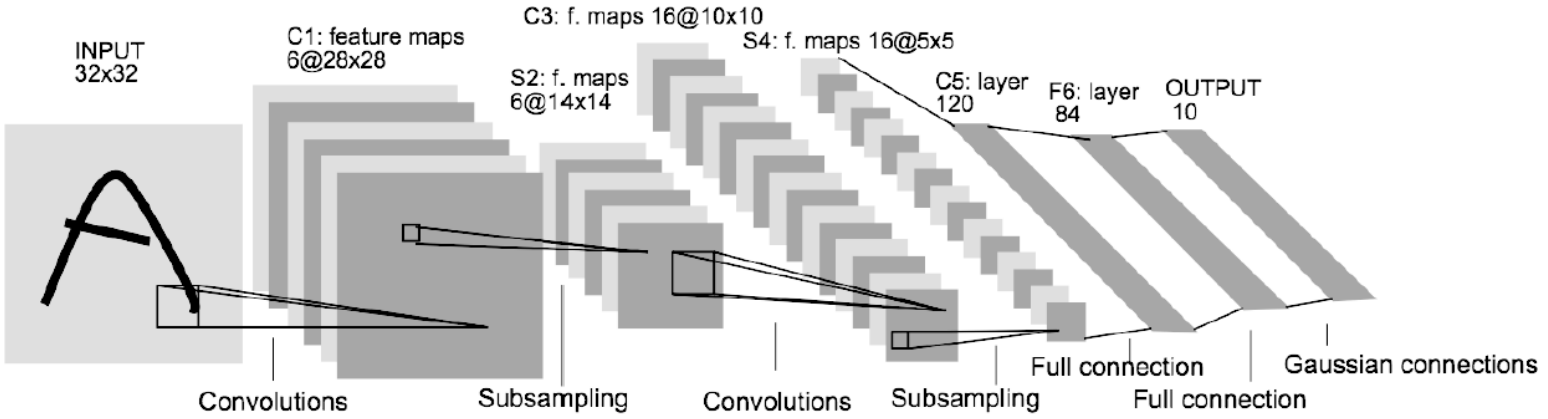
모두의연구소

- 분류기의 구성
  - Score function
  - Loss function
  - Optimization

지난시간 돌아보기 ...

모두의연구소

- Convolutional Neural Networks



지난시간 돌아보기 ...

모두의연구소

- **Momentum**

$$\mathbf{v} \leftarrow \alpha\mathbf{v} - \eta\frac{\partial L}{\partial \mathbf{W}}$$

$$\mathbf{W} \leftarrow \mathbf{W} + \mathbf{v}$$

Gradient 이동누적 스러운 방법

업데이트 1) $v_1 \leftarrow \alpha * 0 - K_o : -K_o$
업데이트 2) $v_2 \leftarrow \alpha v_1 - K_1 : -\alpha K_o - K_1$
업데이트 3) $v_3 \leftarrow \alpha v_2 - K_2 : -\alpha^2 K_o - \alpha K_1 - K_2$
업데이트 4) $v_4 \leftarrow \alpha v_3 - K_3 : -\alpha^3 K_o - \alpha^2 K_1 - \alpha K_2 - K_3$

- 1) $W \leftarrow W + v_1$
- 2) $W \leftarrow W + v_2$
- 3) $W \leftarrow W + v_3$
- 4) $W \leftarrow W + v_4$

- **Adagrad**

$$\mathbf{h} \leftarrow \mathbf{h} + \frac{\partial L}{\partial \mathbf{W}} \odot \frac{\partial L}{\partial \mathbf{W}}$$

$$\mathbf{W} \leftarrow \mathbf{W} - \eta\frac{1}{\sqrt{\mathbf{h}}}\frac{\partial L}{\partial \mathbf{W}}$$

업데이트 1) $\frac{1}{\sqrt{K_0^2}} K_o$
업데이트 2) $\frac{1}{\sqrt{K_1^2+K_0^2}} K_1$
업데이트 3) $\frac{1}{\sqrt{K_2^2+K_1^2+K_0^2}} K_3$
업데이트 4) $\frac{1}{\sqrt{K_3^2+K_2^2+K_1^2+K_0^2}} K_4$

Gradient Normalization 스러운 방법

- **RMSprop**

$$\mathbf{h} \leftarrow \alpha\mathbf{h} + (1-\alpha)\left(\frac{\partial L}{\partial \mathbf{W}} \odot \frac{\partial L}{\partial \mathbf{W}}\right)$$

$$\mathbf{W} \leftarrow \mathbf{W} - \eta\frac{1}{\sqrt{\mathbf{h}}}\frac{\partial L}{\partial \mathbf{W}}$$

업데이트 1) $\mathbf{h_1} = (1-a)\mathbf{K_1^2}$
업데이트 2) $\mathbf{h_2} = a(1-a)\mathbf{K_1^2} + (1-a)\mathbf{K_2^2}$
업데이트 3) $\mathbf{h_3} = a^2(1-a)\mathbf{K_1^2} + a(1-a)\mathbf{K_2^2} + (1-a)\mathbf{K_3^2}$
업데이트 4) $\mathbf{h_4} = a^3(1-a)\mathbf{K_1^2} + a^2(1-a)\mathbf{K_2^2} + a(1-a)\mathbf{K_3^2} + (1-a)\mathbf{K_4^2}$

지난시간 돌아보기 …

모두의연구소

- **Momentum**

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두 방법의 같이쓰자

Adam

- **RMSprop**

$$\mathbf{h} \leftarrow \alpha\mathbf{h} + (1-\alpha)\left(\frac{\partial L}{\partial \mathbf{W}} \odot \frac{\partial L}{\partial \mathbf{W}}\right)$$

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지난시간 돌아보기 ...

모두의연구소

Batch Normalization

[Ioffe and Szegedy, 2015]

Input: Values of x over a mini-batch: $\mathcal{B} = \{x_{1...m}\}$;
Parameters to be learned: γ, β

Output: $\{y_i = \mathrm{BN}_{\gamma,\beta}(x_i)\}$

$$\mu_{\mathcal{B}} \leftarrow \frac{1}{m}\sum_{i=1}^{m} x_i \qquad \text{// mini-batch mean}$$

$$\sigma^2_{\mathcal{B}} \leftarrow \frac{1}{m}\sum_{i=1}^{m}(x_i - \mu_{\mathcal{B}})^2 \qquad \text{// mini-batch variance}$$

$$\widehat{x}_i \leftarrow \frac{x_i - \mu_{\mathcal{B}}}{\sqrt{\sigma^2_{\mathcal{B}} + \epsilon}} \qquad \text{// normalize}$$

$$y_i \leftarrow \gamma \widehat{x}_i + \beta \equiv \mathrm{BN}_{\gamma,\beta}(x_i) \qquad \text{// scale and shift}$$

Note: at test time BatchNorm layer functions differently:

The mean/std are not computed based on the batch. Instead, a single fixed empirical mean of activations during training is used.

(e.g. can be estimated during training with running averages)

Fei-Fei Li & Justin Johnson & Serena Yeung Lecture 6 - 60 April 20, 2017

지난시간 돌아보기 ...

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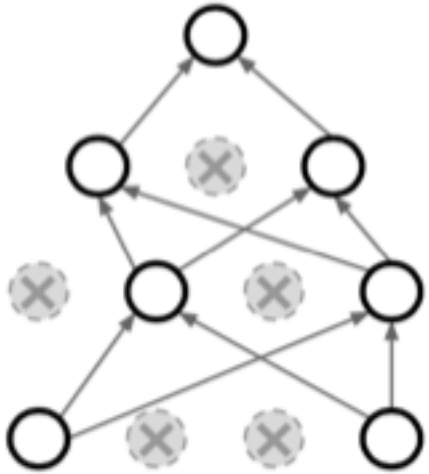
Regularization: Dropout

How can this possibly be a good idea?



Another interpretation:

Dropout is training a large **ensemble** of models (that share parameters).

Each binary mask is one model

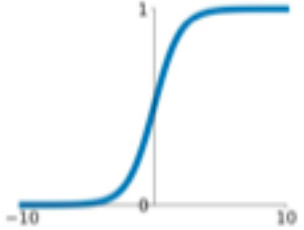
An FC layer with 4096 units has
$2^{4096} \sim 10^{1233}$ possible masks!
Only $\sim 10^{82}$ atoms in the universe...

Fei-Fei Li & Justin Johnson & Serena Yeung Lecture 7 - 63 April 25, 2017

Activation Functions

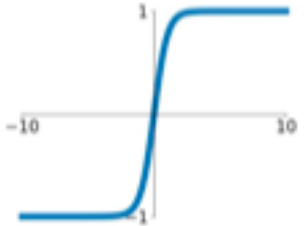
Sigmoid

$$\sigma(x) = \frac{1}{1+e^{-x}}$$



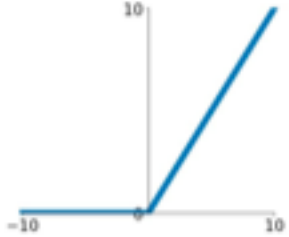
tanh

$$\tanh(x)$$



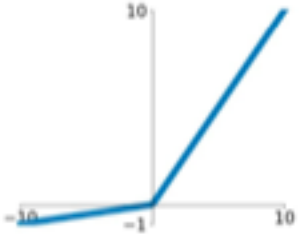
ReLU

$$\max(0, x)$$



Leaky ReLU

$$\max(0.1x, x)$$

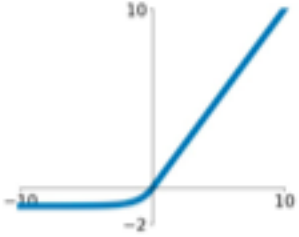


Maxout

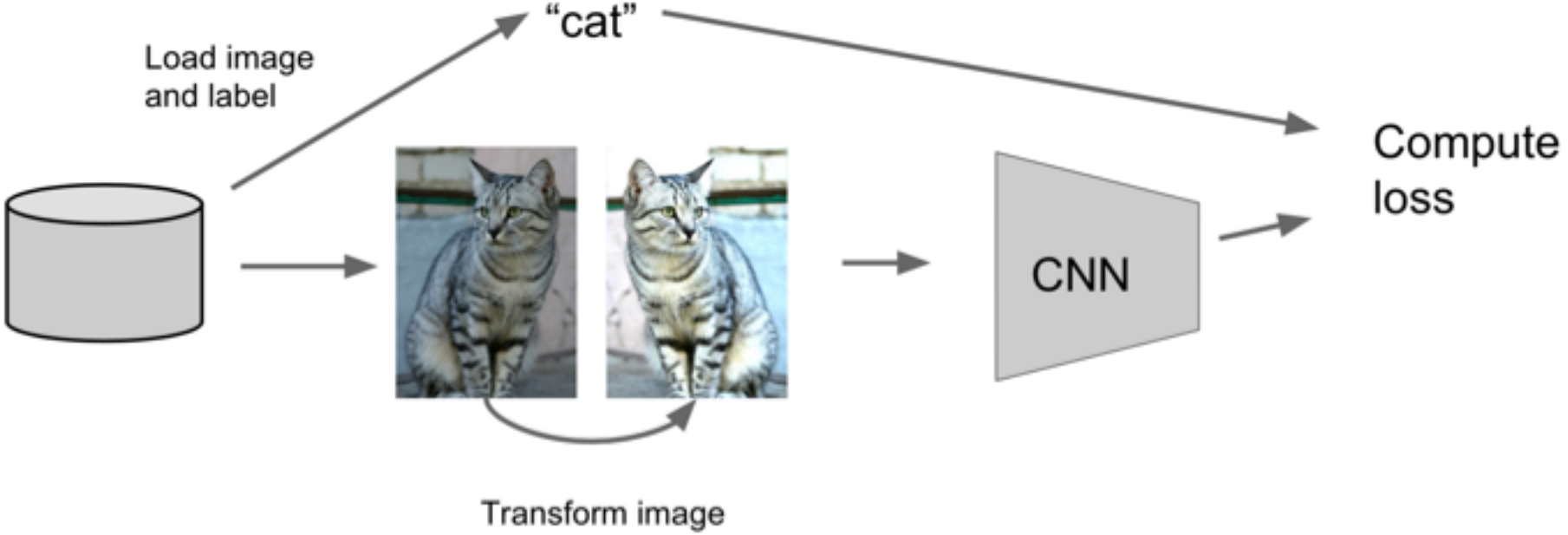
$$\max(w_1^T x + b_1, w_2^T x + b_2)$$

ELU

$$\begin{cases} x & x \geq 0 \\ \alpha(e^x - 1) & x < 0 \end{cases}$$

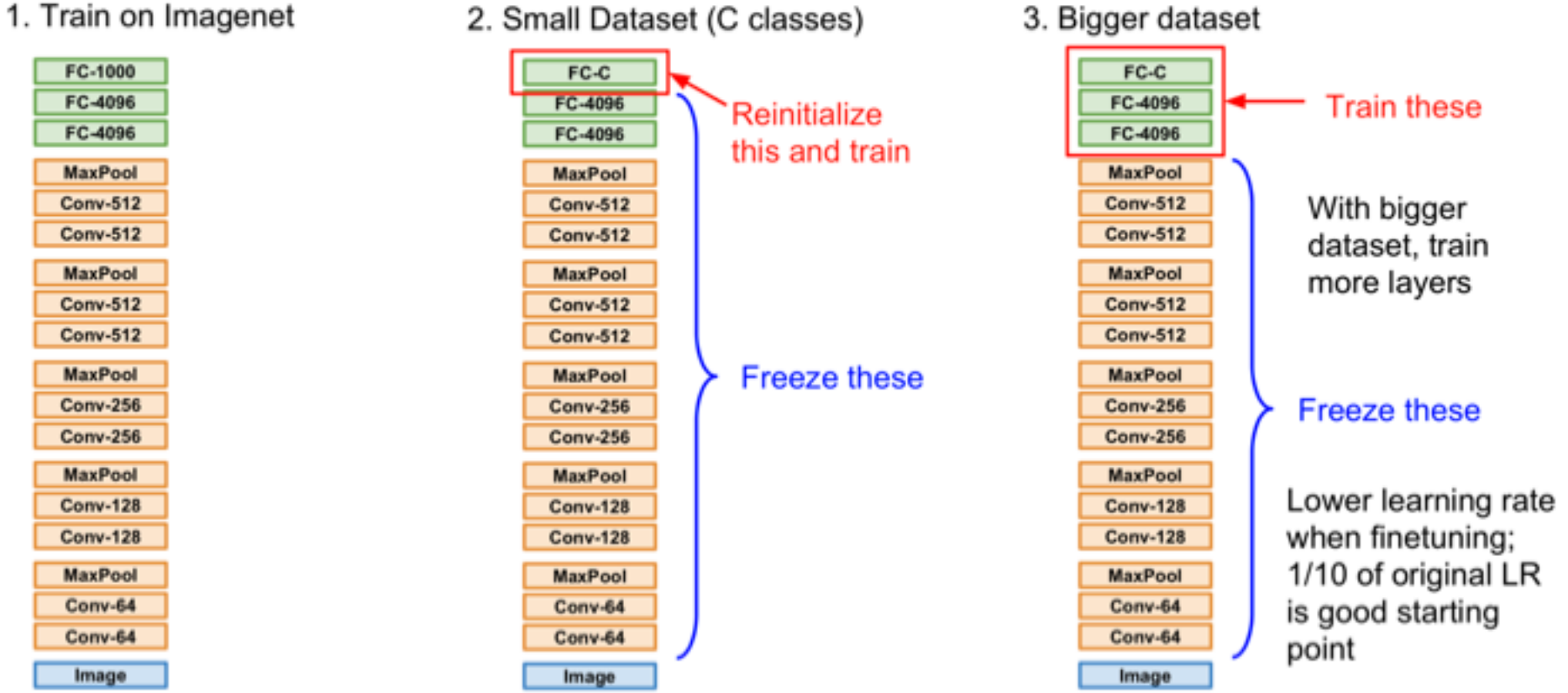


Regularization: Data Augmentation



Transfer Learning with CNNs

Donahue et al, "DeCAF: A Deep Convolutional Activation Feature for Generic Visual Recognition", ICML 2014
Razavian et al, "CNN Features Off-the-Shelf: An Astounding Baseline for Recognition", CVPR Workshops 2014



모두의연구소

가 나 다 라 마 ( ) ( )

모두의연구소

가 나 다 라 마 바 사

A B C D E F ( ) ( ) ( ) ~~~

모두의연구소

가 나 다 라 마 바 사

A B C D E F G H I ~~~

거꾸로~ 로꾸꺼~

모두의연구소

하 파 타 카 차 자 ( ) ( ) ~~

거꾸로~ 로꾸꺼~

모두의연구소

하 파 타 카 차 자 (아) (사) ~~

거꾸로~ 로꾸꺼~

모두의연구소

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Q P O N M L K J ( ) ( ) ( )~~

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Q P O N M L K J (I) (H) (G)~~

거꾸로~ 로꾸꺼~

모두의연구소

로꾸꺼 가사 ...

(모두) 로꾸거 로꾸거 로꾸거 말해말
로꾸거 로꾸거 로꾸거 말해말

(희철) 아 많다 많다 많다 많다
다 이쁜 이쁜 이쁜이다
여보게 저기 저게보여

(신동) 여보 안경 안보여

(강인) 통술집 술통 소주 만병만 주소
다 이심전심이다 벅벅벅

아 좋다좋아 수박이 박수

(희철) 다시 합창합시다

(모두) 로꾸거 로꾸거 로꾸거 말해말
로꾸거 로꾸거 로꾸거 말해말

(이특) 니 가는데는 가니 일요일 수이수
수리수리수 몰랑몰랑몰
아 좋다좋아 수박이 박수
다시 합창 합시다

성민) 어제는 거꾸로 오늘도 거꾸로
모두가 거꾸로 돌아가고 있어
내일이 와야해 행복의 시계가

째깍째깍 돌아가겠지

(모두) 째깍 째깍 째깍
원투쓰리포파이브식스 고

로꾸거 로꾸거 로꾸거 말해말
로꾸거 로꾸거 로꾸거 말해말

(은혁) 하파타카차자아사바마라다나가

(신동) 십구팔칠육오사삼이일땡.

(은혁) 아래서 위로 뒤에서 앞으로

(신동) 모든걸 거꾸로 로꾸거

(신동&은혁) 할아버지 할머니 아저씨
아줌마 남녀노소 짠짠짠
얼씨구 절씨구 빠라빠라 빰빰
모든걸 거꾸로 로꾸거

(이특) 나갔다오나 나오다갔나
아들 딸이 다컸다 이 딸들아

(성민) 다 같은 별은 별은 같다

(은혁) 자꾸만 꿈만 꾸자

(신동) 장가간 가장 시집간 집시
다 된 장국 청국장된다
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로꾸거 로꾸거 로꾸거 말해말
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다시 합창 합시다
로꾸거 로꾸거 로꾸거 로꾸거
로꾸거 로꾸거 로꾸거 말해말

비슷한 사례

모두의연구소

좋아하는 노래의 후렴구 바로 전을 떠 올려 보세요

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혹시 처음부터 시작해서 후렴구 바로 전을 찾지 않으셨나요?

왜 그럴까요?

모두의연구소

하 파 타 카 차 자 (아) (사) ~~

Q P O N M L K J (I) (H) (G)~~

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인간은 기억할때 컴퓨터처럼 하드드라이브에 저장하지 않기 때문입니다

그림 : http://it.donga.com/18618/

왜 그럴까요?

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인간은 정보를 Sequence로 학습한다고 합니다

하 파 타 카 차 자 (아) (사) ~~

Q P O N M L K J (I) (H) (G)~~

그림 : http://it.donga.com/18618/

왜 그럴까요?

모두의연구소

그렇다고 우리가 A, B, C를 못 외우거나 노래 가사를 잊어 버리고 있는건 아니잖아요?

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넵, 단지 더 많은 시간이 걸리는 겁니다.

이런식으로 찾으려 시도한적이 없기 때문이지요
뇌에서 이 정보가 위차하는 곳으로 이어지는 어떤 지도가 딱 존재하지 않는 것 입니다

참고 : Anyone Can Learn To Code an LSTM-RNN in Python (한글번역), 유재준.
http://jaejunyoo.blogspot.com/2017/06/anyone-can-learn-to-code-LSTM-RNN-Python.html

왜 그럴까요?

다니던 길을 찾아 가는 것은 싶게 상상할 수 있습니다

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왜 그럴까요?

모두의연구소

다니던 길이 아닌 직선의 길을 상상해서 가는 것은 쉽지 않죠

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http://jaejunyoo.blogspot.com/2017/06/anyone-can-learn-to-code-LSTM-RNN-Python.html

자주 사용하는 동작은 무의식적으로 발현됨을 기억해 보세요~

왜 그럴까요?

모두의연구소

우리가 사고하는 방향 혹은 Sequence를 조건부 확률처럼
뉴런이 학습되게 됩니다

또한 이전에 봐왔던 패턴 혹은 기억이 우리의 판단결과에 영향을 미치게 됩니다

참고 : Anyone Can Learn To Code an LSTM-RNN in Python (한글번역), 유재준.
http://jaejunyoo.blogspot.com/2017/06/anyone-can-learn-to-code-LSTM-RNN-Python.html

Sequence 형태의 데이터를 뉴럴 네트워크가 학습할 수 있게 하는것?

모두의연구소

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모두의연구소

Recurrent Neural Networks

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http://jaejunyoo.blogspot.com/2017/06/anyone-can-learn-to-code-LSTM-RNN-Python.html

뉴럴 네트워크가 이전 정보를 반영하는 방법

모두의연구소

일반적인 NN : input -> hidden -> output

이전 정보를 반영하는 2가지 방법론

(input + **prev_hidden**)->hidden->output Previous hidden

VS.

(input + **prev_input**)->hidden->output Previous input

참고 : Anyone Can Learn To Code an LSTM-RNN in Python (한글번역), 유재준.
http://jaejunyoo.blogspot.com/2017/06/anyone-can-learn-to-code-LSTM-RNN-Python.html

Previous Hidden vs. Previous Input

모두의연구소

Previous hidden

(input + empty_hidden) -> hidden -> output

(input + prev_hidden) -> hidden -> output

Previous input

(input + empty_input) -> hidden -> output

(input + prev_input) -> hidden -> output

Previous Hidden vs. Previous Input

모두의연구소

Previous hidden

(input + empty_hidden) -> hidden -> output
(input + prev_hidden) -> hidden -> output
(input + prev_hidden) -> hidden -> output

Previous input

(input + empty_input) -> hidden -> output
(input + prev_input) -> hidden -> output
(input + prev_input) -> hidden -> output

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Previous input

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(input + prev_input) -> hidden -> output
(input + prev_input) -> hidden -> output

Previous Hidden vs. Previous Input

모두의연구소

4단계 과정비교

Previous hidden

전부다 기억할 수 있음

(input + empty_hidden) -> hidden -> output
(input + prev_hidden) -> hidden -> output
(input + prev_hidden) -> hidden -> output
(input + prev_hidden) -> hidden -> output

Previous input

바로 직전만을 기억함

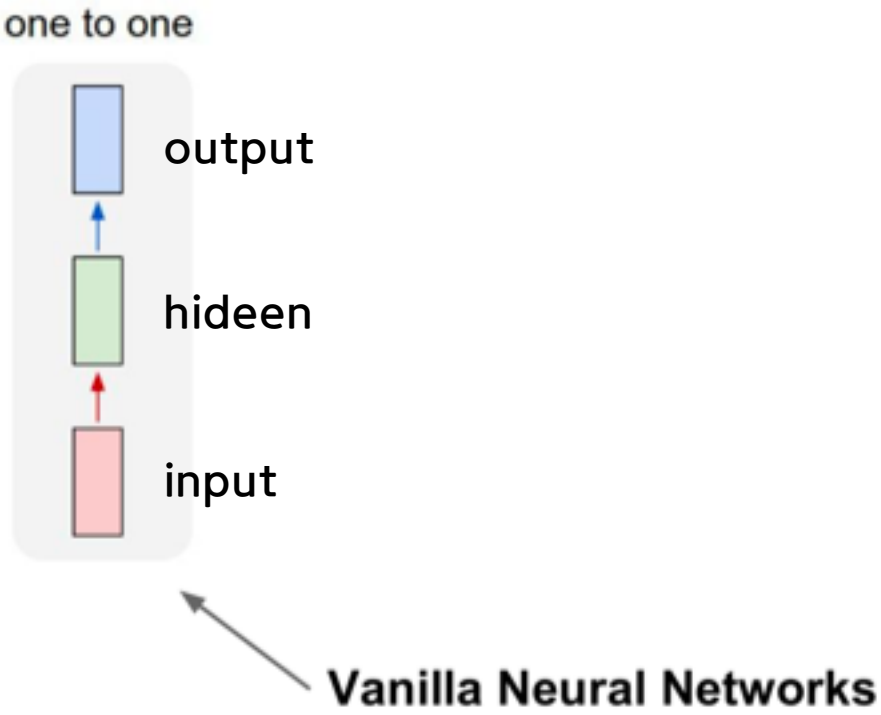
(input + empty_input) -> hidden -> output
(input + prev_input) -> hidden -> output
(input + prev_input) -> hidden -> output
(input + prev_input) -> hidden -> output

Previous Hidden vs. Previous Input

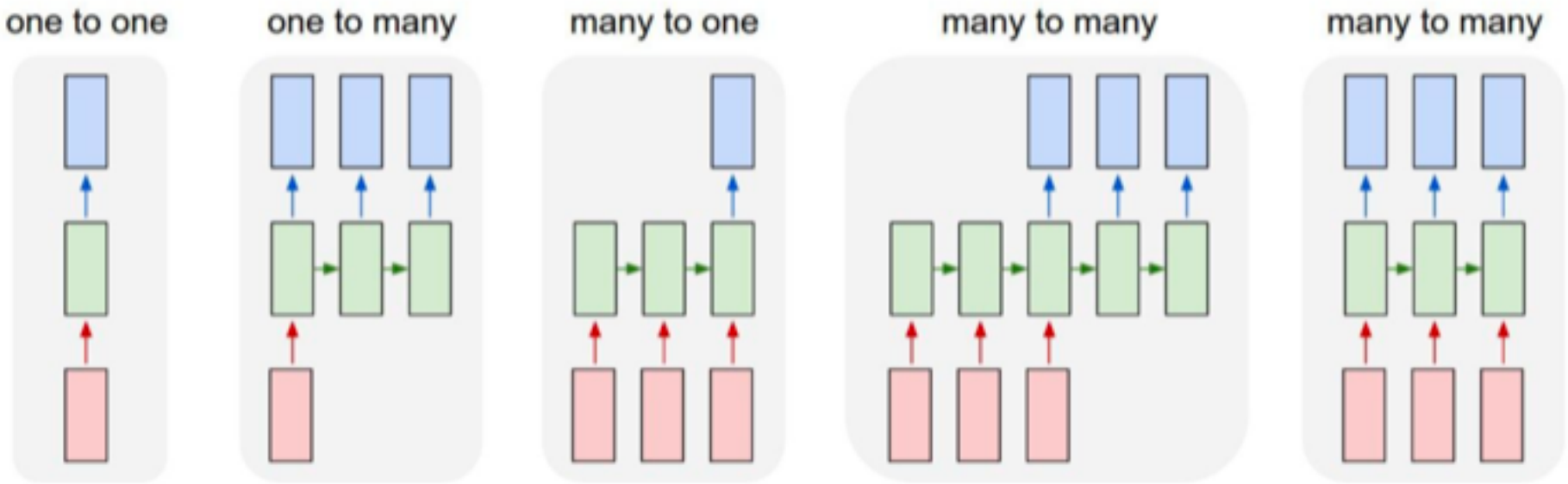
모두의연구소

Hidden과 input의 조합으로 네트워크를 구성해야 긴 sequence를 다룰 수 있겠군요

“Vanilla” Neural Network

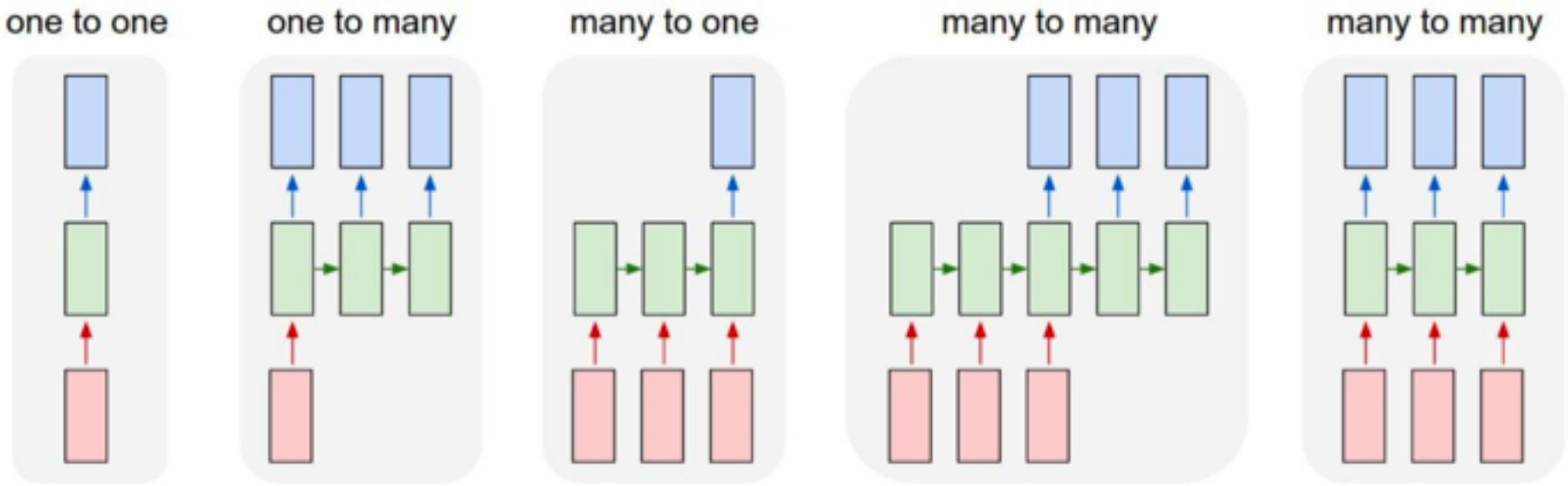


Recurrent Neural Networks: Process Sequences



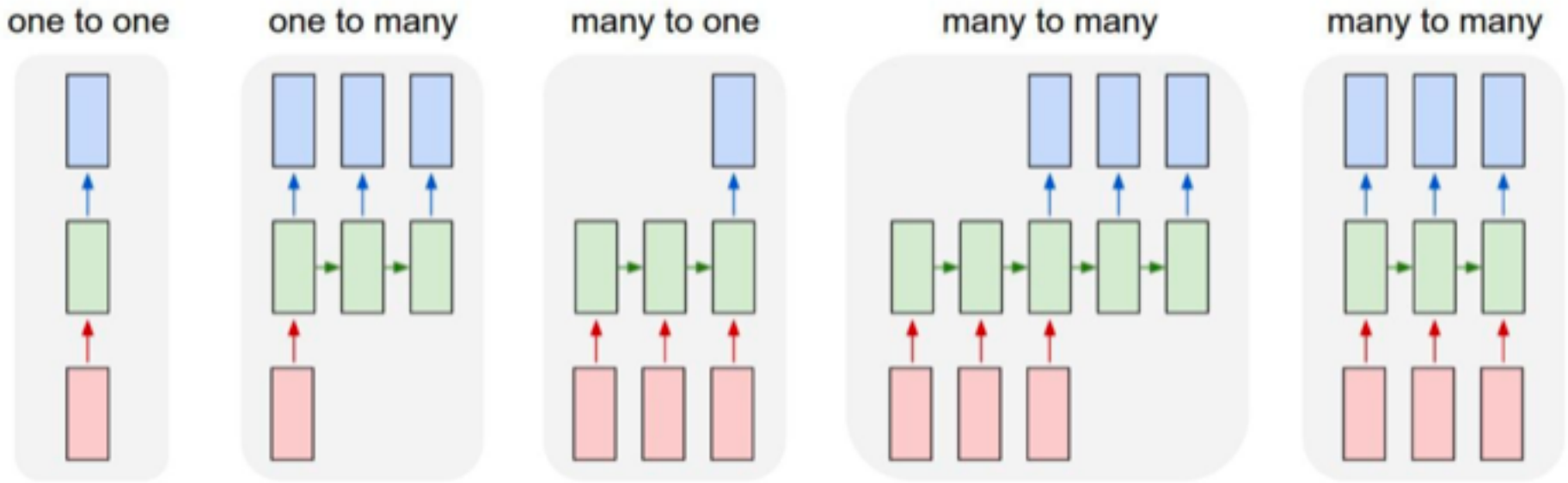
e.g. **Image Captioning**
image -> sequence of words

Recurrent Neural Networks: Process Sequences



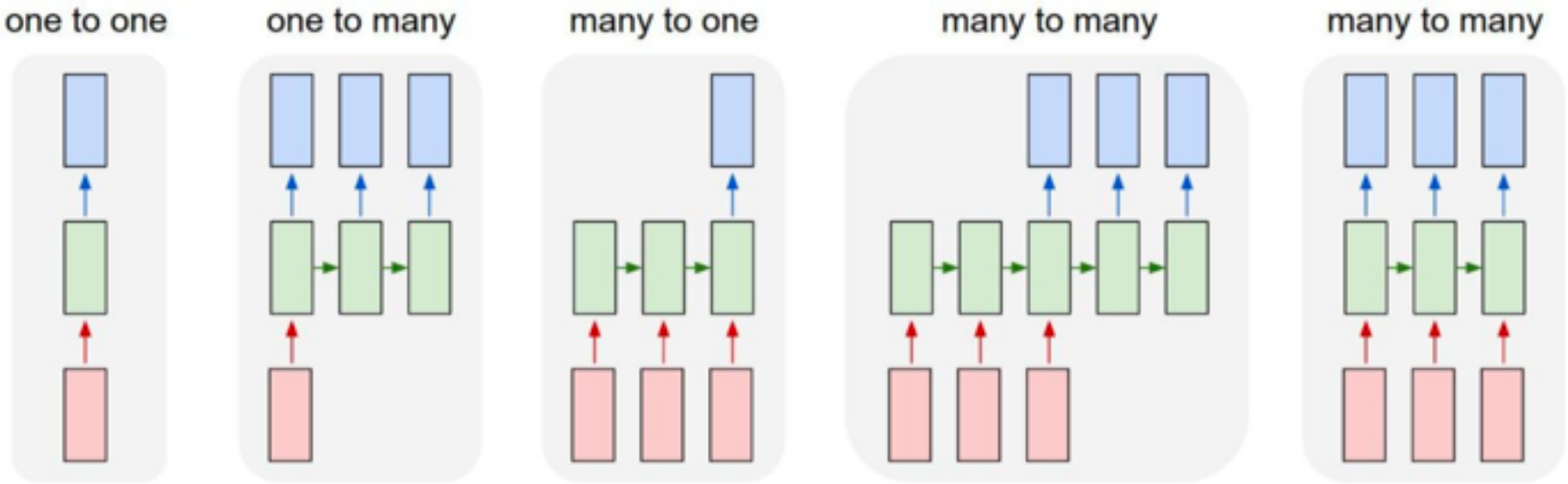
e.g. **Sentiment Classification**
sequence of words -> sentiment

Recurrent Neural Networks: Process Sequences



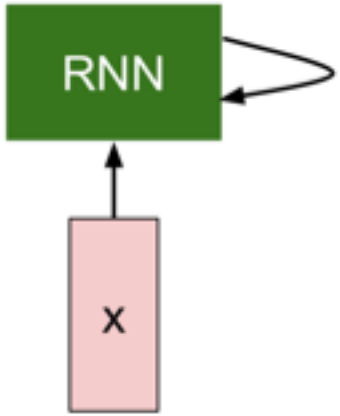
e.g. **Machine Translation**
seq of words -> seq of words

Recurrent Neural Networks: Process Sequences

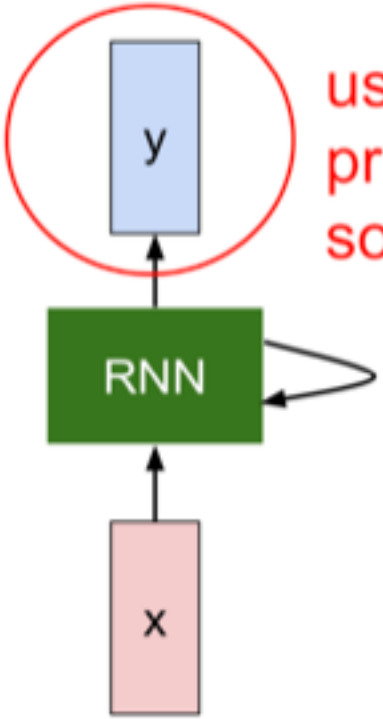


e.g. **Video classification on frame level**

Recurrent Neural Network



Recurrent Neural Network



usually want to predict a vector at some time steps

Recurrent Neural Network

We can process a sequence of vectors **x** by applying a **recurrence formula** at every time step:

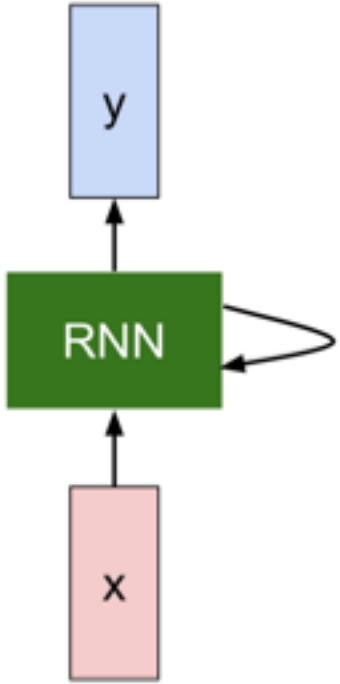
$$h_t = f_W(h_{t-1}, x_t)$$

new state

some function with parameters W

old state

input vector at some time step



Recurrent Neural Network

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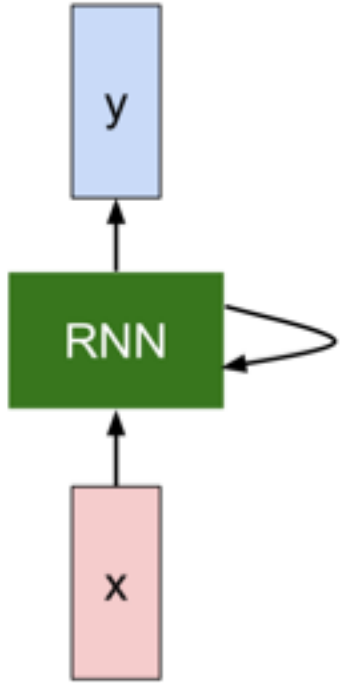
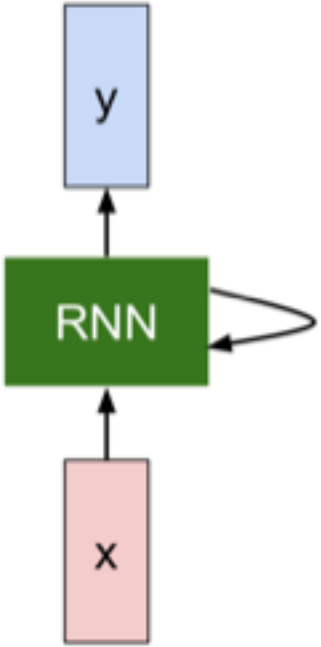
$$h_t = f_W(h_{t-1}, x_t)$$



Notice: the same function and the same set of parameters are used at every time step.

(Vanilla) Recurrent Neural Network

The state consists of a single *"hidden"* vector **h**:



$$h_t = f_W(h_{t-1}, x_t)$$

$$h_t = \tanh(W_{hh}h_{t-1} + W_{xh}x_t)$$

$$y_t = W_{hy}h_t$$

그림으로 대략 그려보면

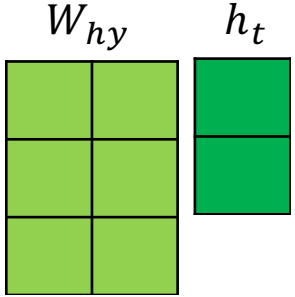
모두의연구소

$$h_t = f_W(h_{t-1}, x_t)$$

↓

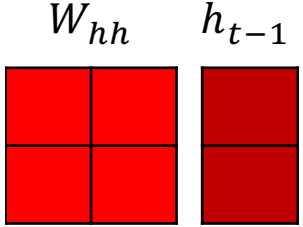
$$h_t = \tanh(W_{hh}h_{t-1} + W_{xh}x_t)$$

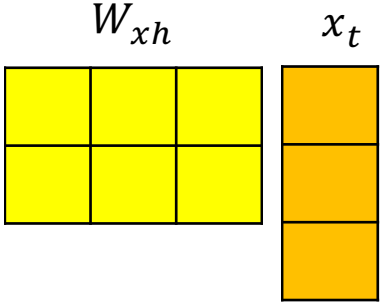
$$y_t = W_{hy}h_t$$



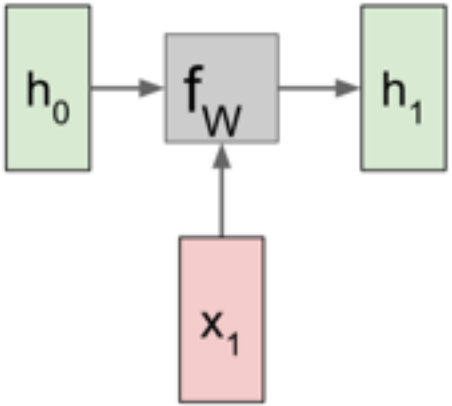
가정

- Input : (3,1)
- Hidden : (2,1)
- Output : (3,1)

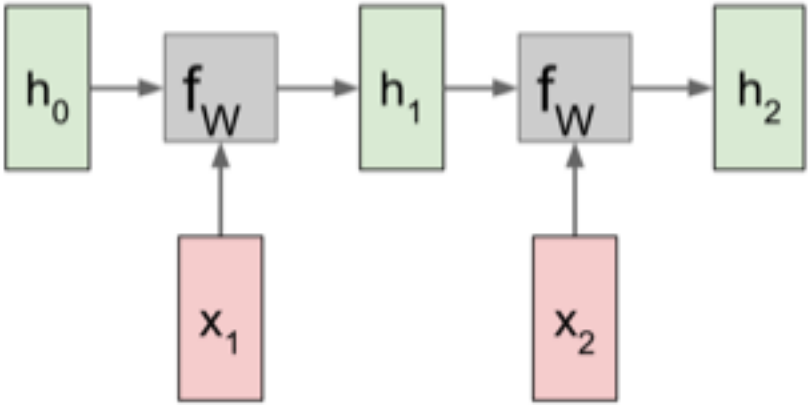




RNN: Computational Graph



RNN: Computational Graph



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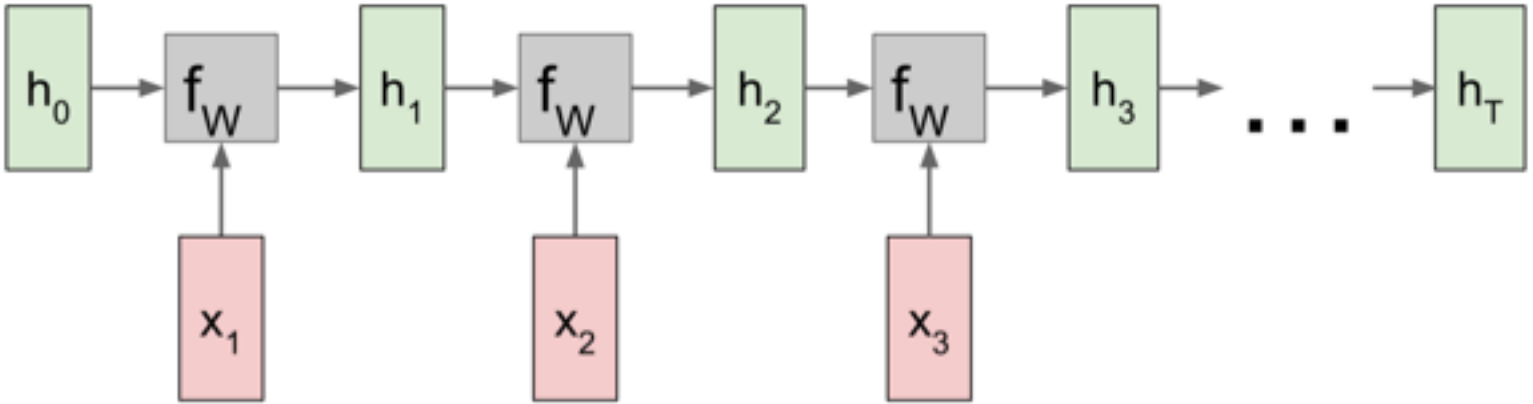
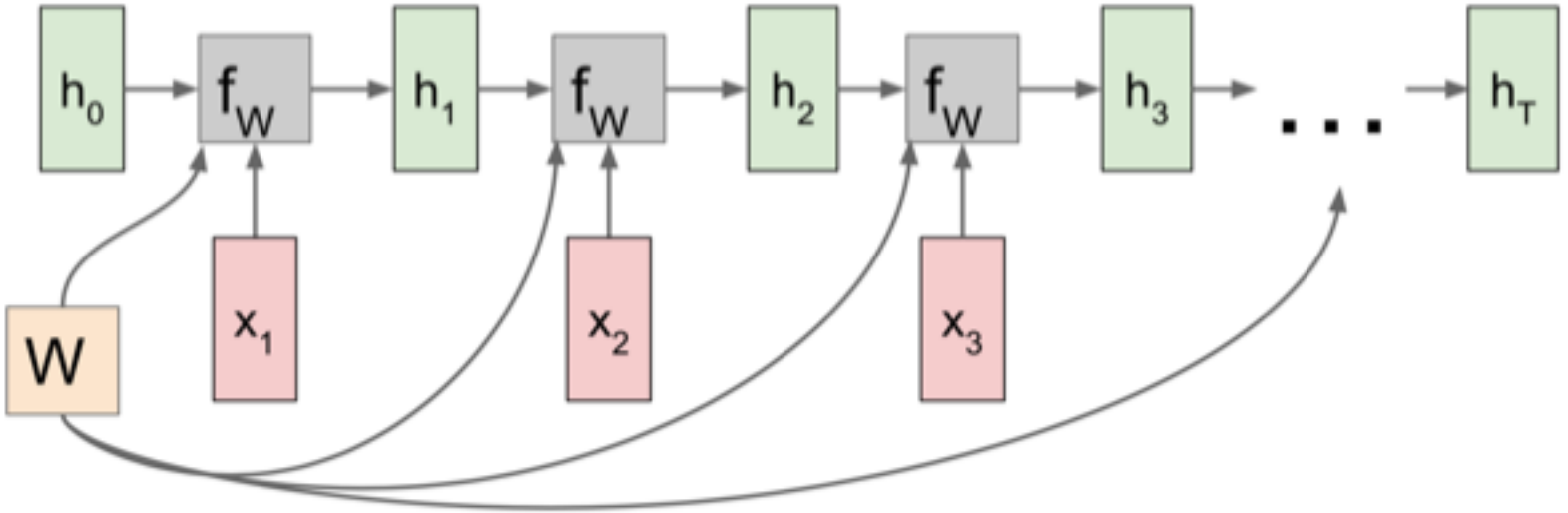
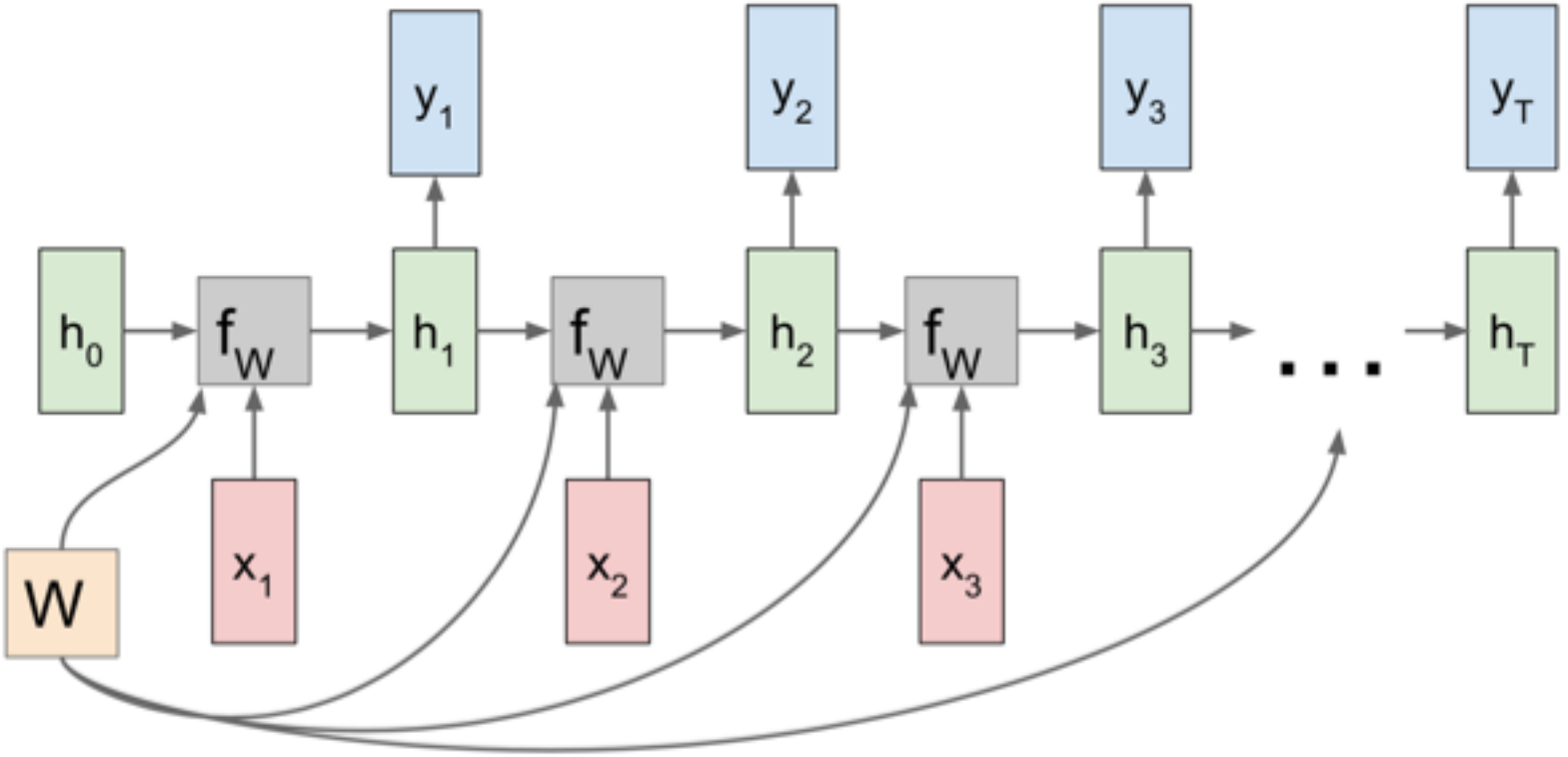


RNN: Computational Graph

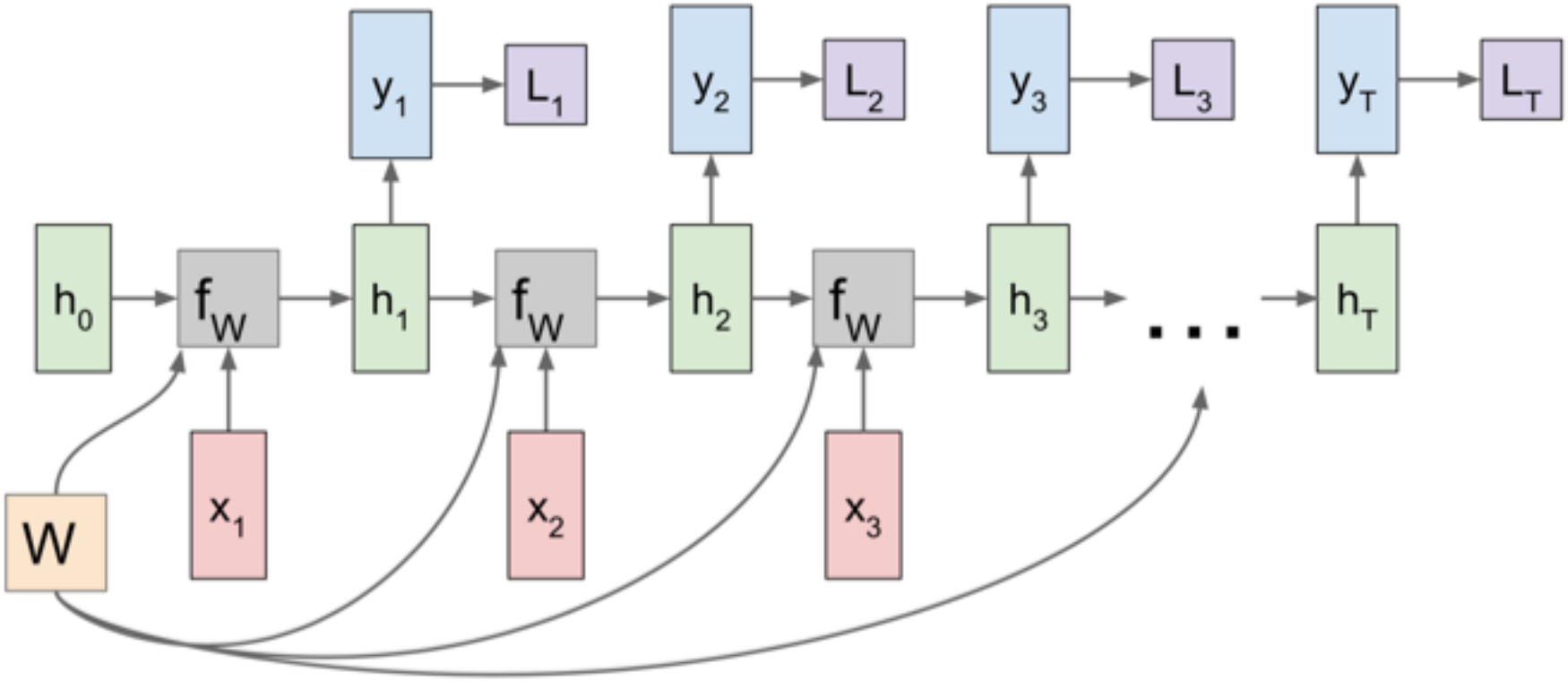
Re-use the same weight matrix at every time-step



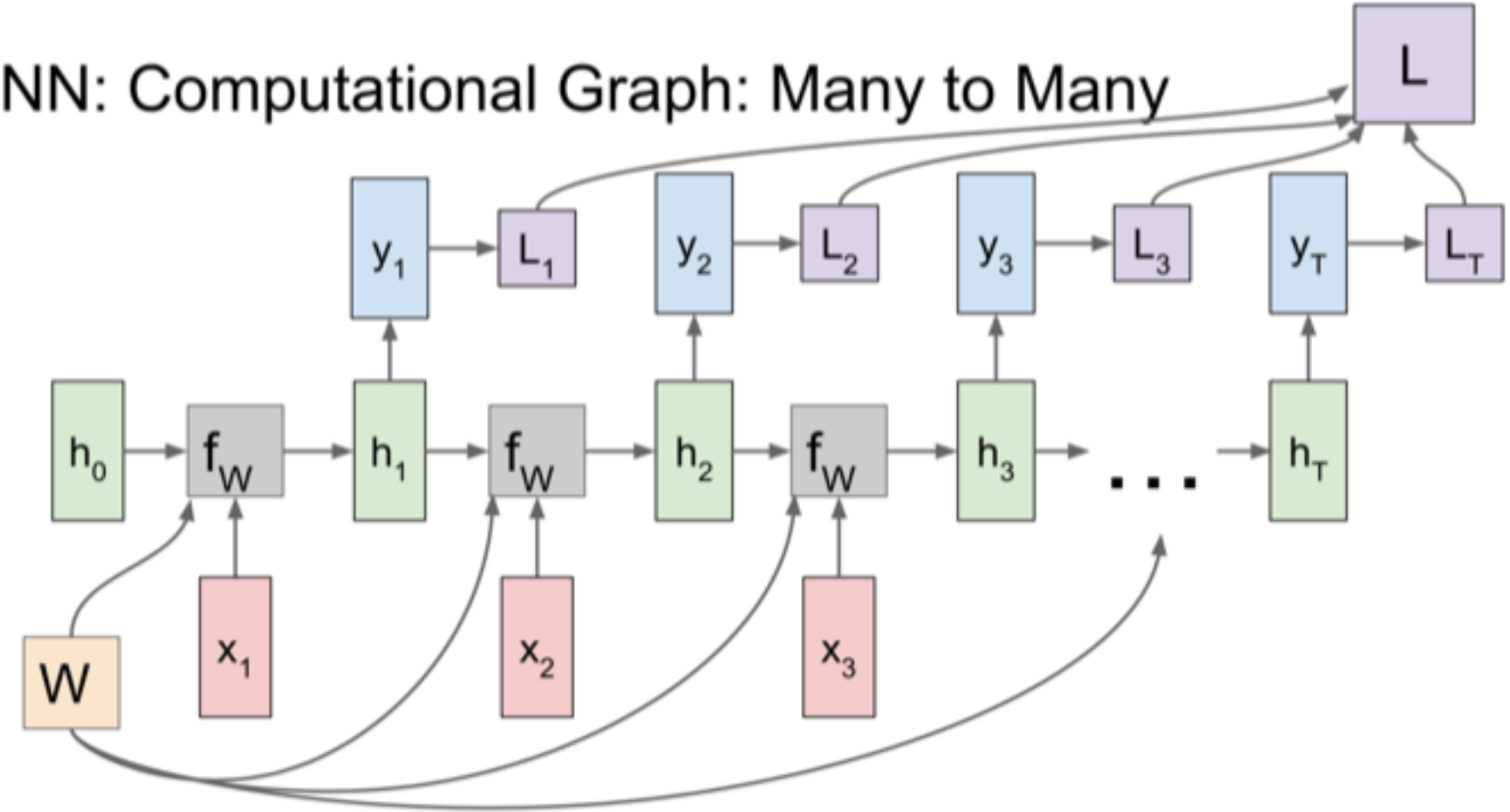
RNN: Computational Graph: Many to Many



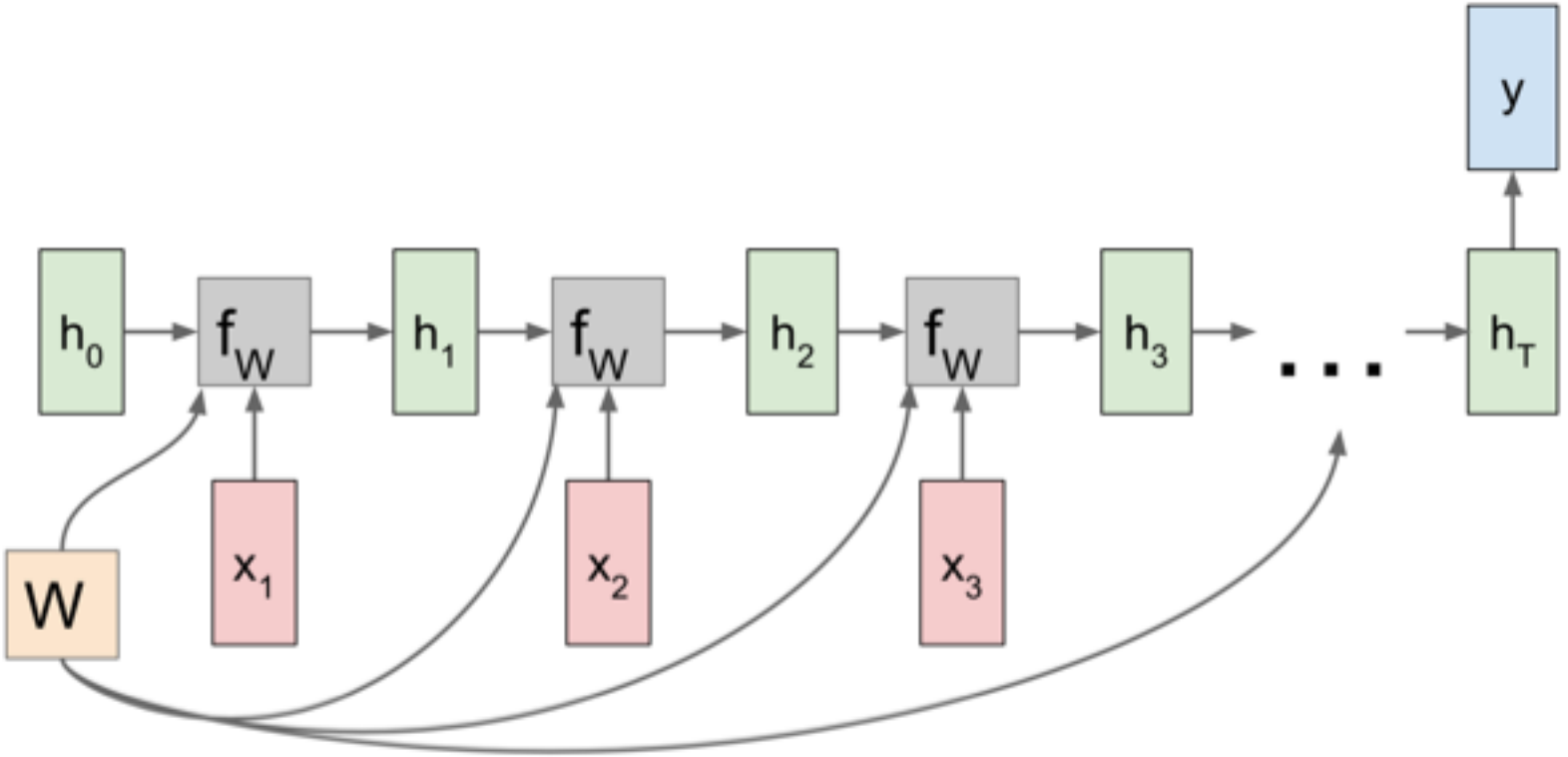
RNN: Computational Graph: Many to Many



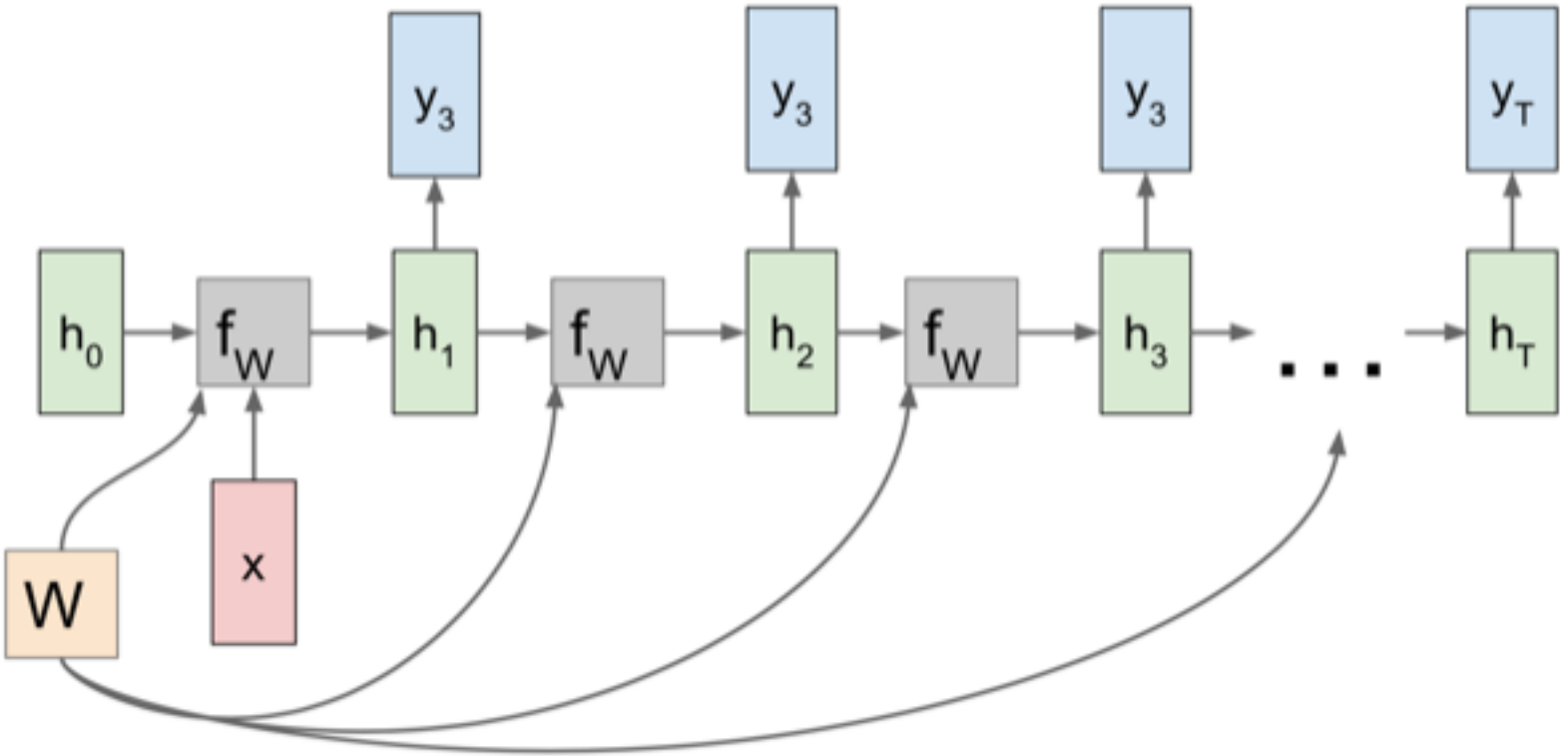
RNN: Computational Graph: Many to Many



RNN: Computational Graph: Many to One

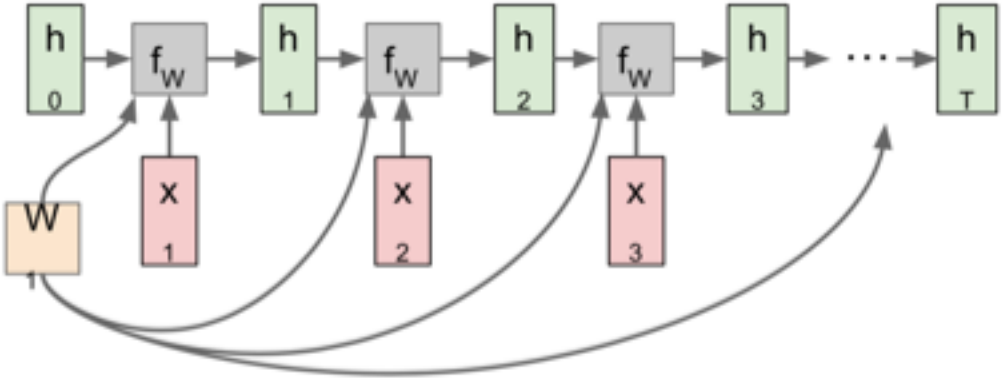


RNN: Computational Graph: One to Many



Sequence to Sequence: Many-to-one + one-to-many

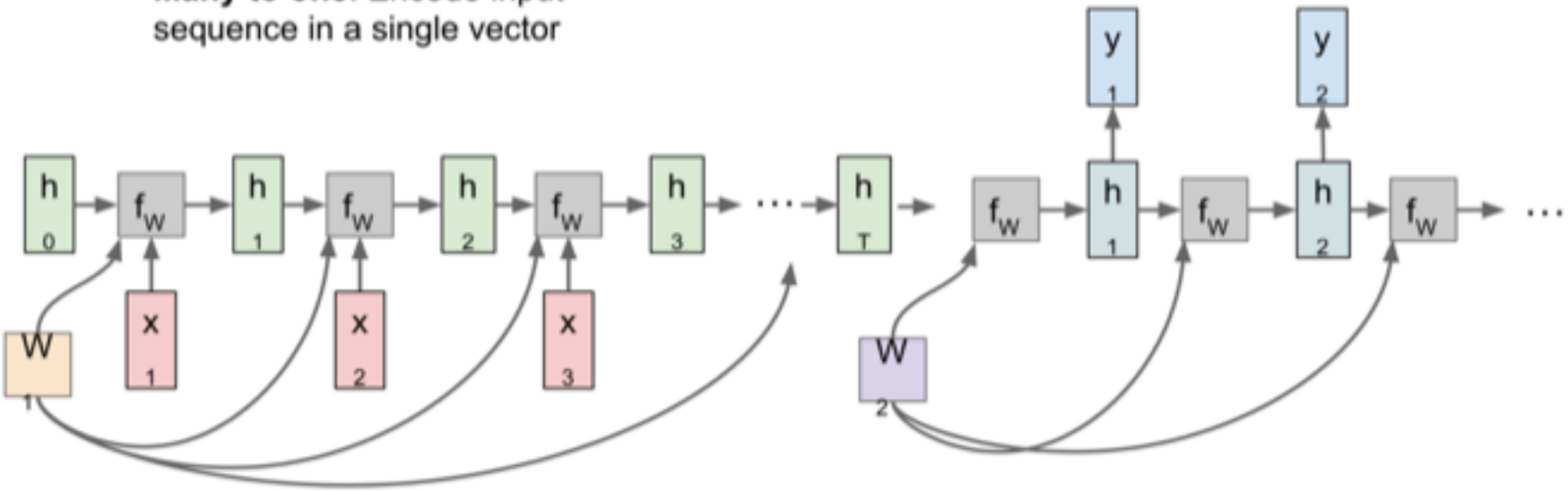
Many to one: Encode input sequence in a single vector



Sequence to Sequence: Many-to-one + one-to-many

Many to one: Encode input sequence in a single vector

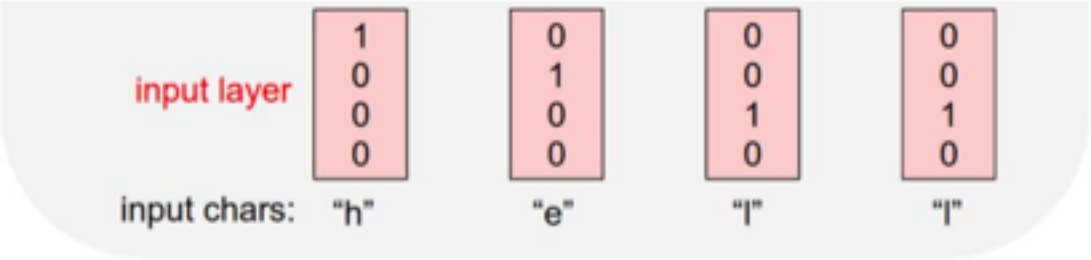
One to many: Produce output sequence from single input vector



Example:
Character-level
Language Model

Vocabulary:
[h,e,l,o]

Example training sequence:
“hello”



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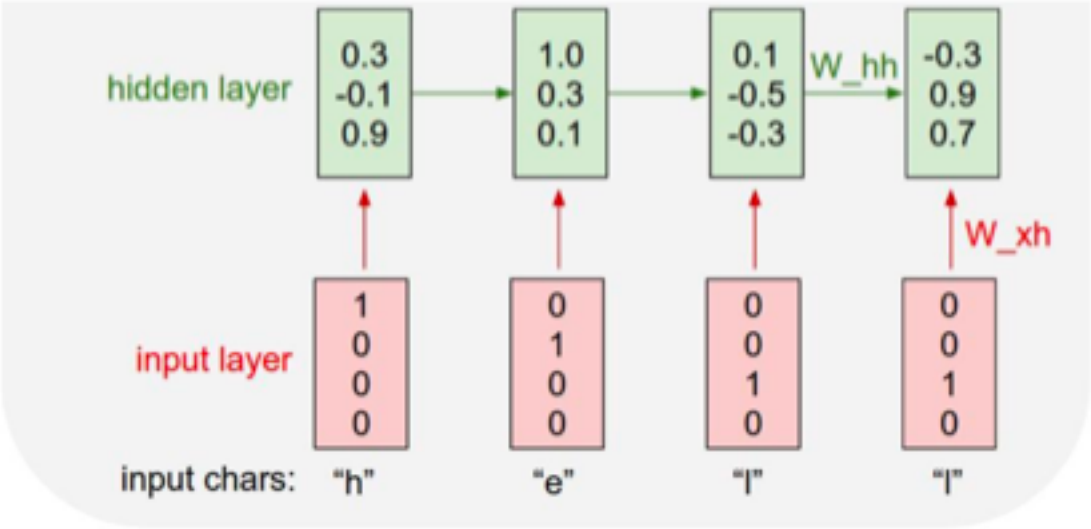

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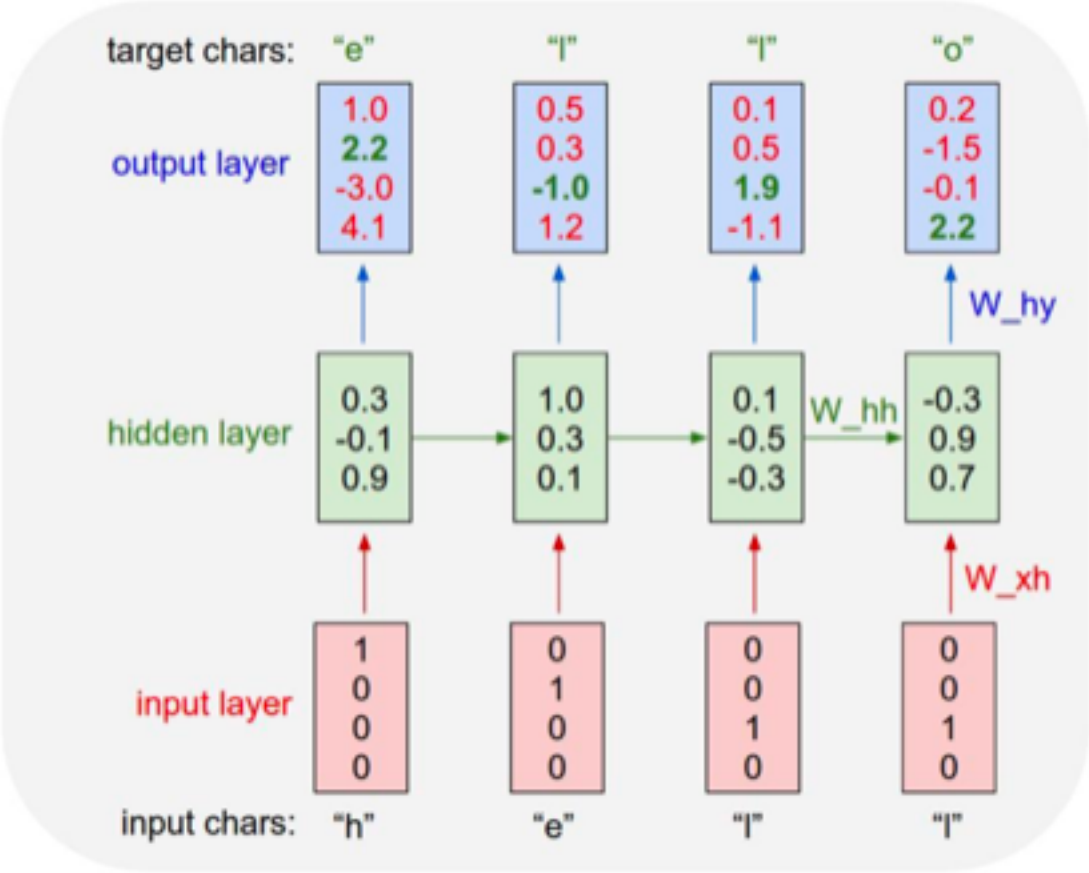
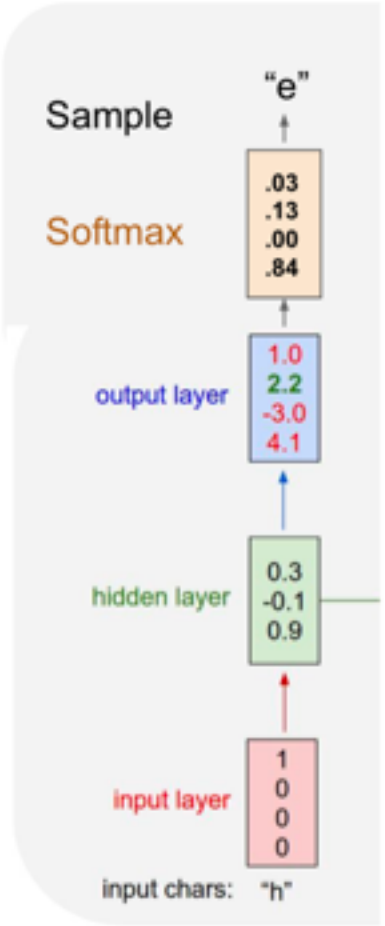


Example: Character-level Language Model Sampling

Vocabulary:
[h,e,l,o]

At test-time sample characters one at a time, feed back to model



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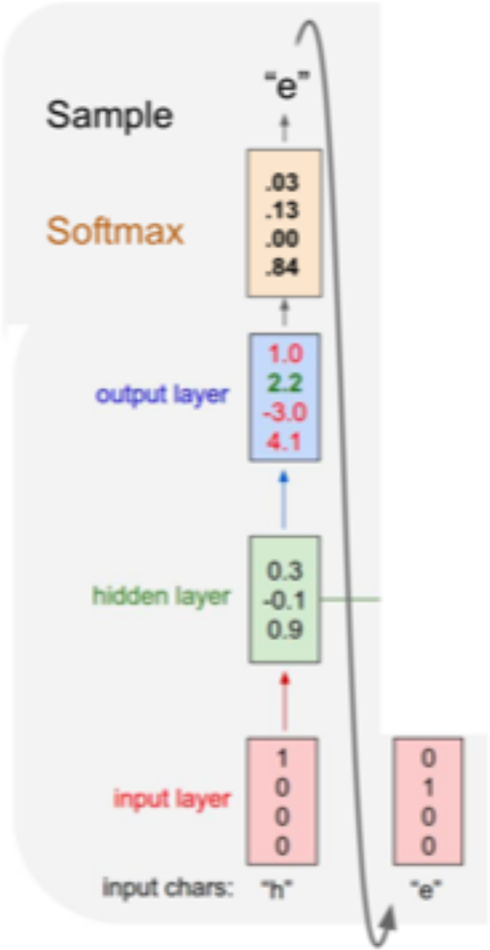

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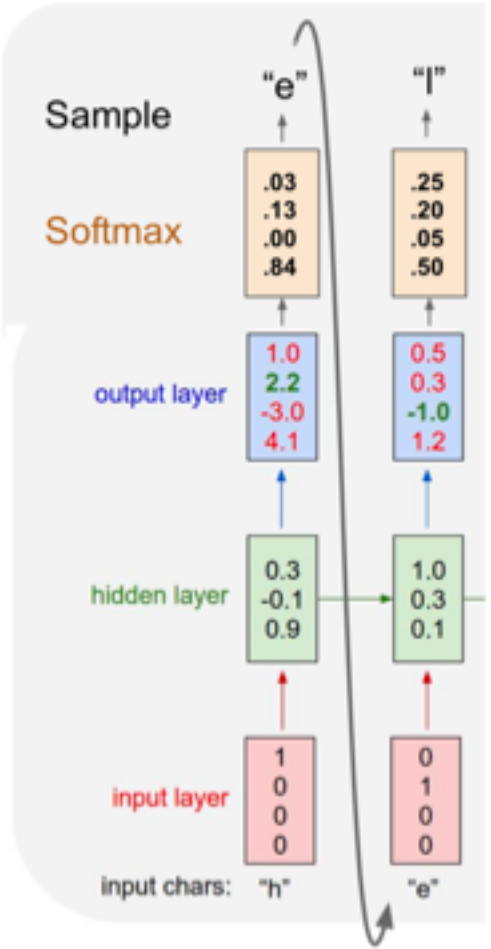

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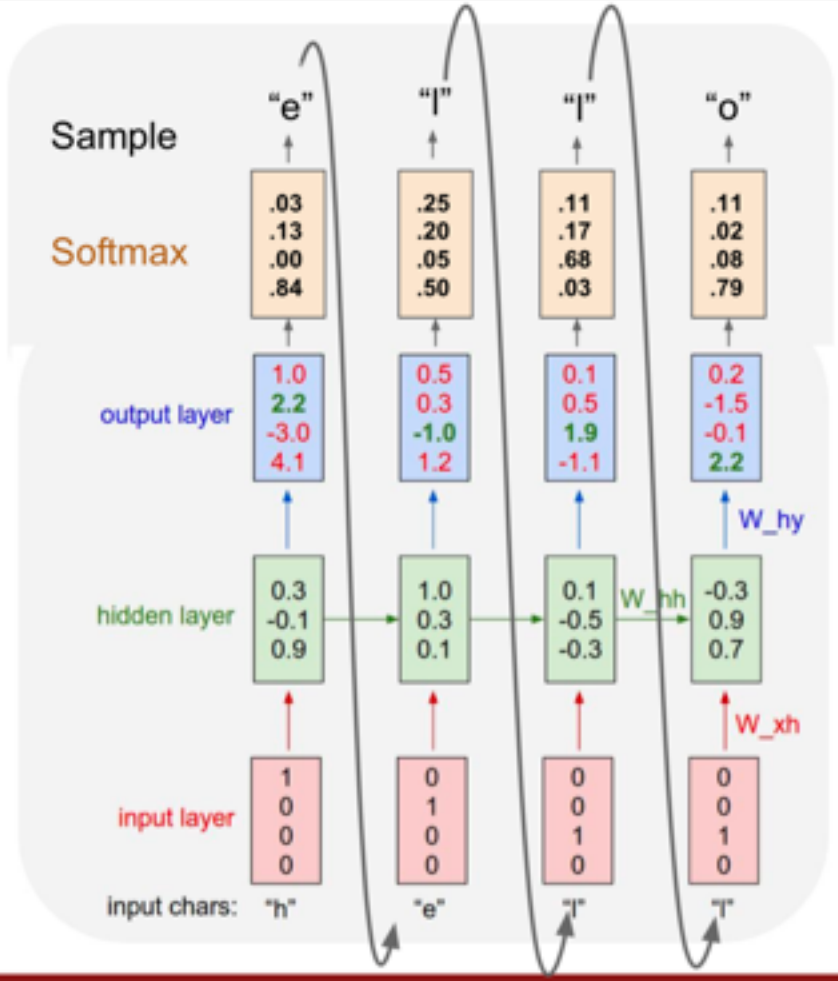
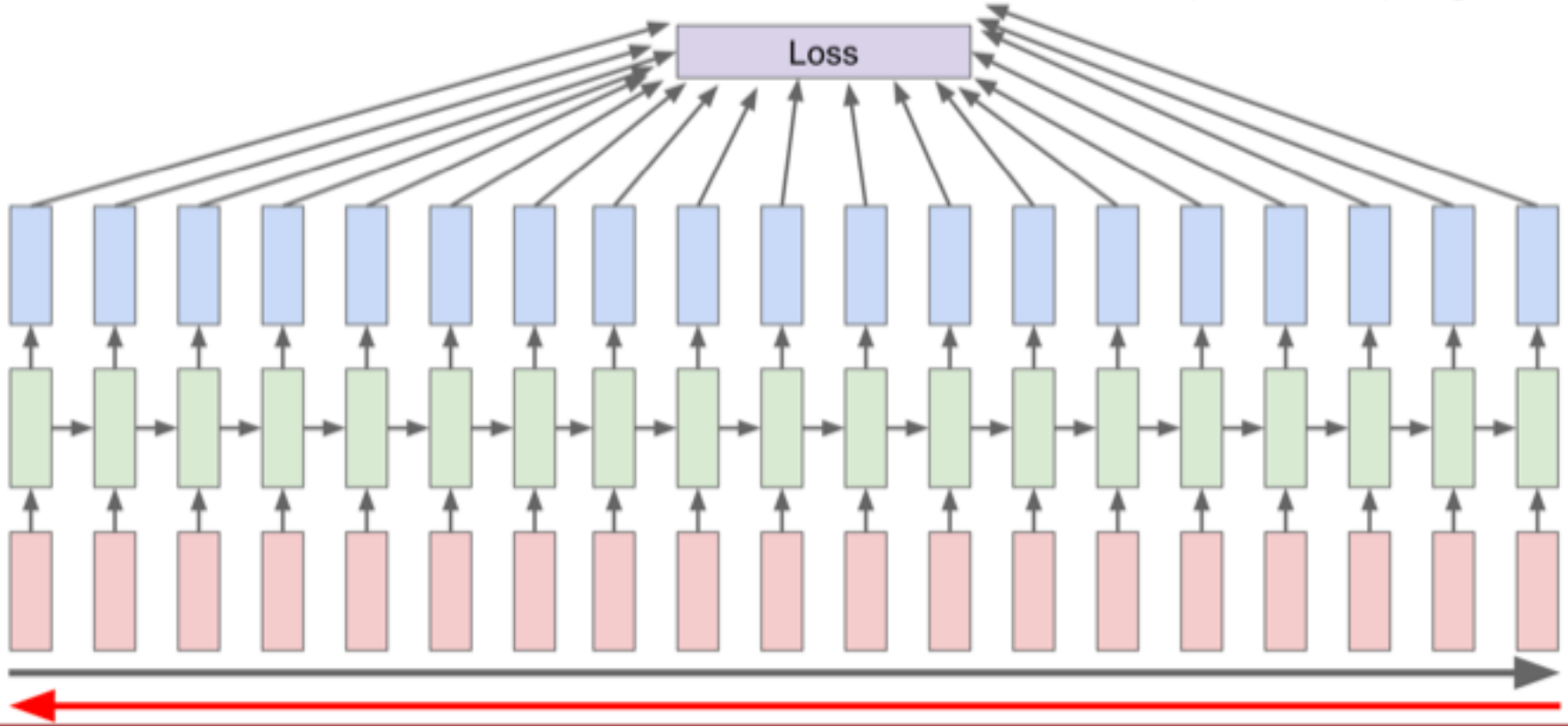
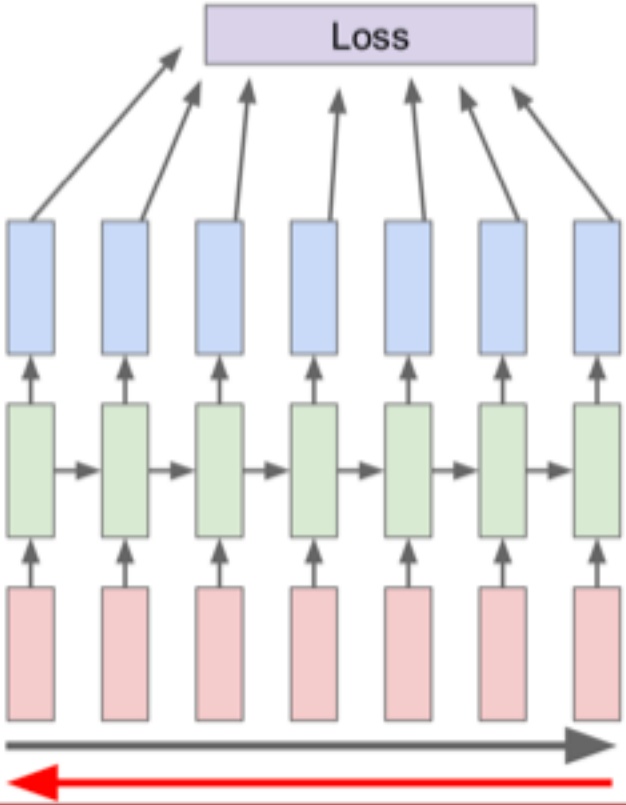


Backpropagation through time

Forward through entire sequence to compute loss, then backward through entire sequence to compute gradient

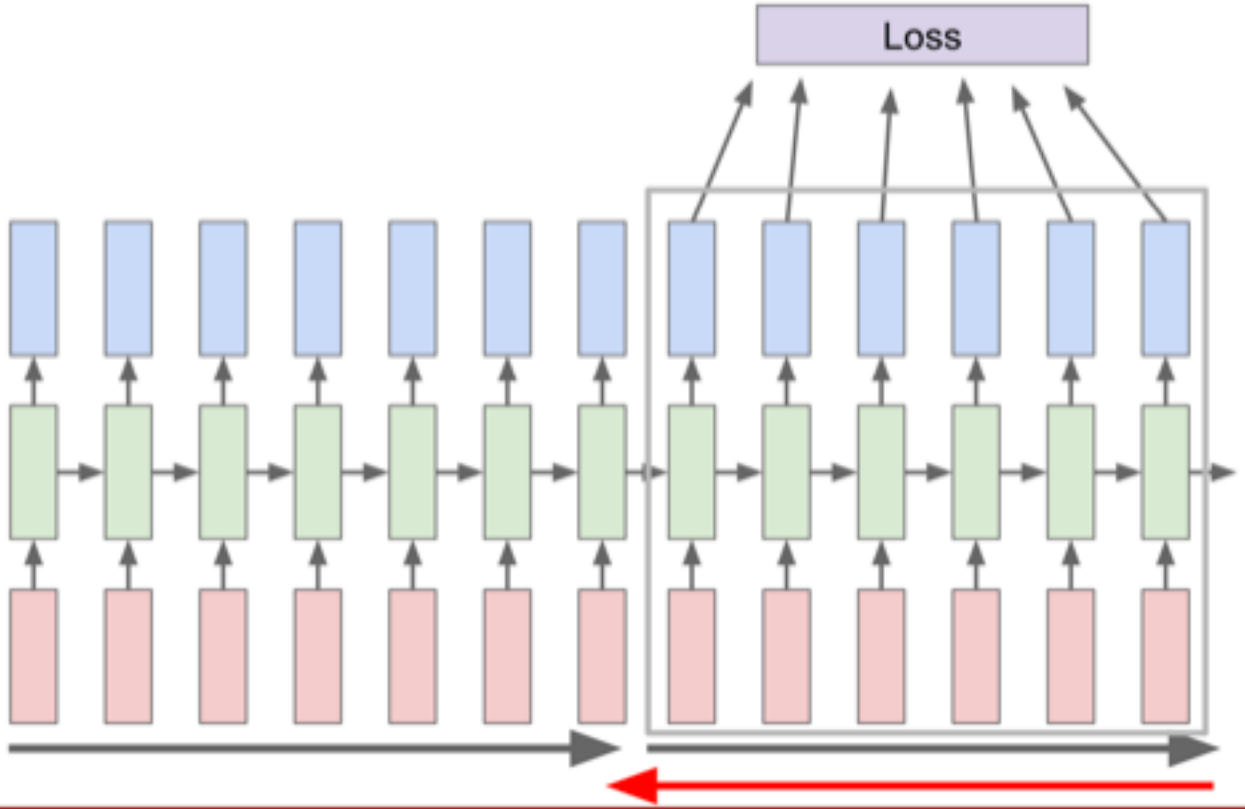


Truncated Backpropagation through time



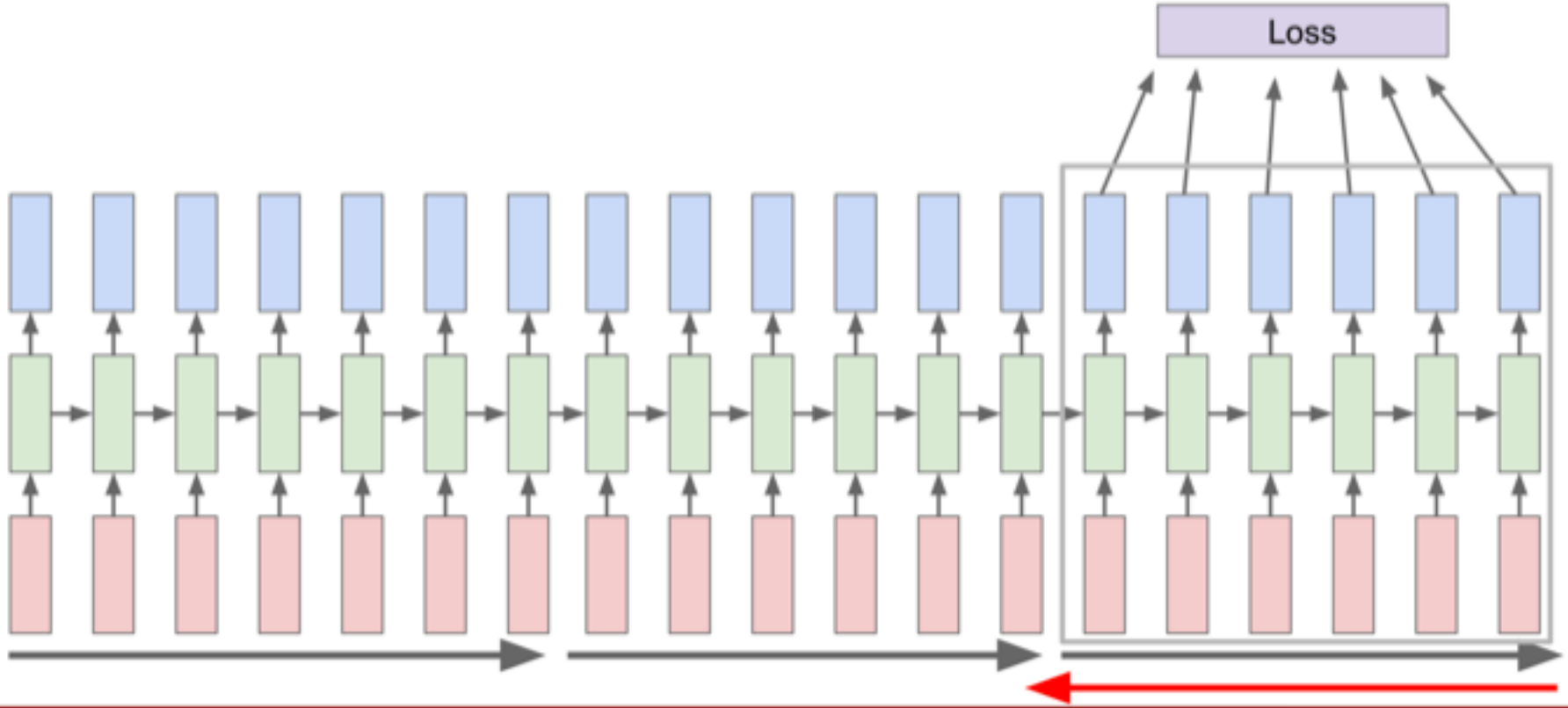
Run forward and backward through chunks of the sequence instead of whole sequence

Truncated Backpropagation through time



Carry hidden states forward in time forever, but only backpropagate for some smaller number of steps

Truncated Backpropagation through time



min-char-rnn.py gist: 112 lines of Python

(https://gist.github.com/karpathy/d4dee566867f8291f086)

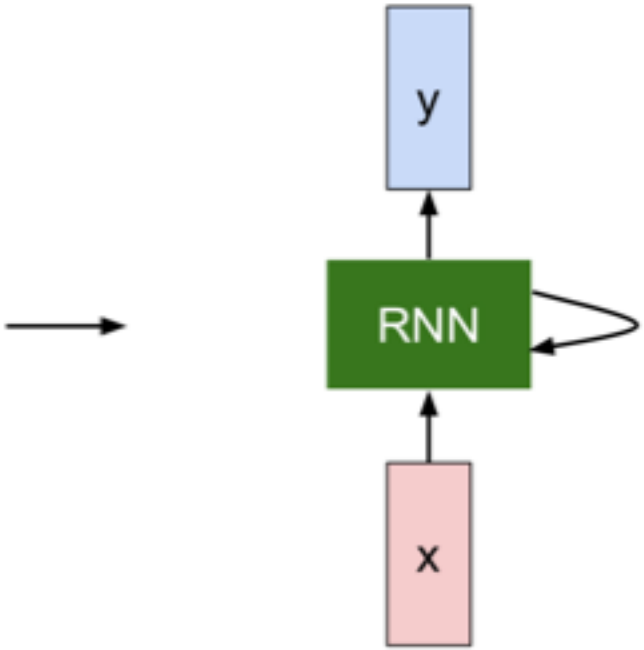
https://gist.github.com/karpathy/d4dee566867f8291f086

THE SONNETS

by William Shakespeare

From fairest creatures we desire increase,
That thereby beauty's rose might never die,
But as the riper should by time decease,
His tender heir might bear his memory:
But thou, contracted to thine own bright eyes,
Feed'st thy light's flame with self-substantial fuel,
Making a famine where abundance lies,
Thyself thy foe, to thy sweet self too cruel:
Thou that art now the world's fresh ornament,
And only herald to the gaudy spring,
Within thine own bud buriest thy content,
And tender churl mak'st waste in niggarding:
Pity the world, or else this glutton be,
To eat the world's due, by the grave and thee.

When forty winters shall besiege thy brow,
And dig deep trenches in thy beauty's field,
Thy youth's proud livery so gazed on now,
Will be a tatter'd weed of small worth held:
Then being asked, where all thy beauty lies,
Where all the treasure of thy lusty days;
To say, within thine own deep sunken eyes,
Were an all-eating shame, and thriftless praise.
How much more praise deserv'd thy beauty's use,
If thou couldst answer 'This fair child of mine
Shall sum my count, and make my old excuse,'
Proving his beauty by succession thine!
This were to be new made when thou art old,
And see thy blood warm when thou feel'st it cold.



at first:

```
tyntd-iafhatawiaoihrdemot  lytdws  e ,tfti, astai f ogoh eoase rrranbyne 'nhthnee e
plia tklrgd t o idoe ns,smtt   h ne etie h,hregtrs nigtike,aoaenns lng
```

train more

```
"Tmont thithey" fomesscerliund
Keushey. Thom here
sheulke, anmerenith ol sivh I lalterthend Bleipile shuwy fil on aseterlome
coaniogennc Phe lism thond hon at. MeiDimorotion in ther thize."
```

train more

```
Aftair fall unsuch that the hall for Prince Velzonski's that me of
her hearly, and behs to so arwage fiving were to it beloge, pavu say falling misfort
how, and Gogition is so overelical and ofter.
```

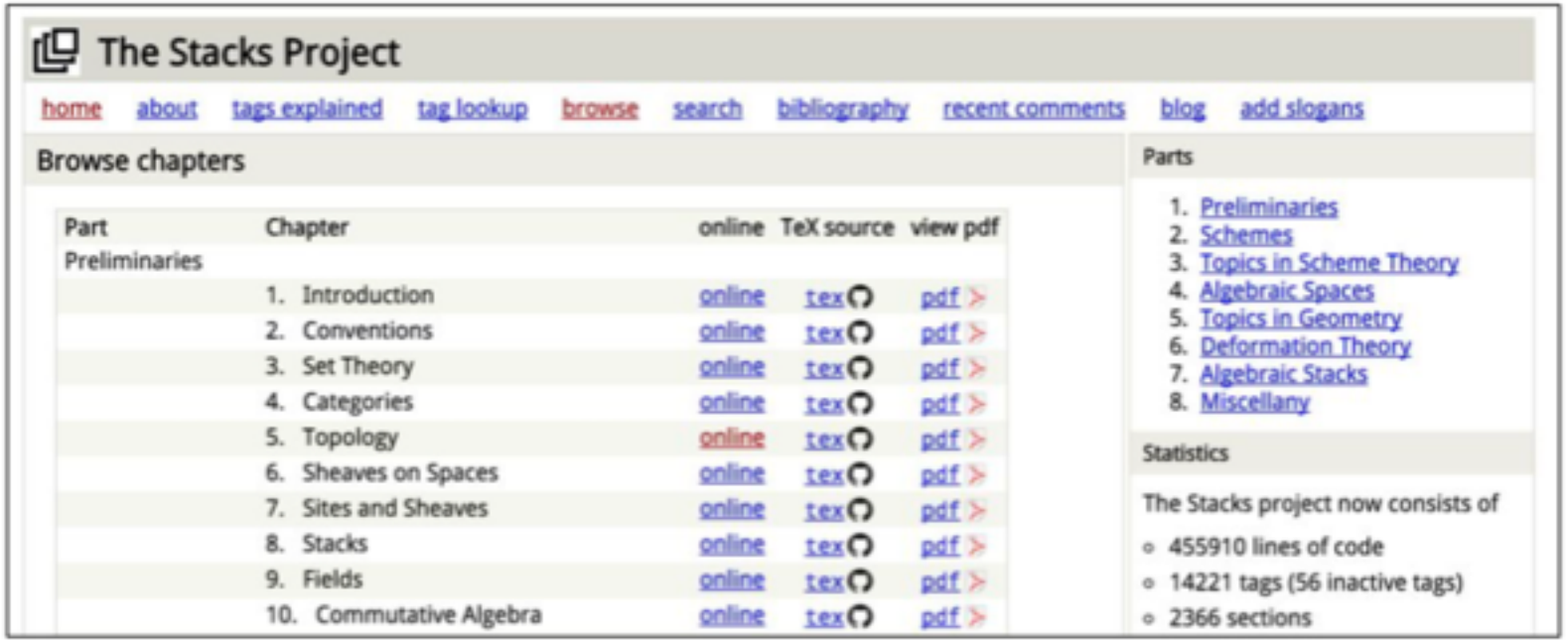
train more

```
"Why do what that day," replied Natasha, and wishing to himself the fact the
princess, Princess Mary was easier, fed in had oftened him.
Pierre aking his soul came to the packs and drove up his father-in-law women.
```

```
PANDARUS:
Alas, I think he shall be come approached and the day
When little srain would be attain'd into being never fed,
And who is but a chain and subjects of his death,
I should not sleep.

Second Senator:
They are away this miseries, produced upon my soul,
Breaking and strongly should be buried, when I perish
The earth and thoughts of many states.

DUKE VINCENTIO:
Well, your wit is in the care of side and that.

Second Lord:
They would be ruled after this chamber, and
my fair nues begun out of the fact, to be conveyed,
Whose noble souls I'll have the heart of the wars.

Clown:
Come, sir, I will make did behold your worship.

VIOLA:
I'll drink it.
```

```
VIOLA:
Why, Salisbury must find his flesh and thought
That which I am not aps, not a man and in fire,
To show the reining of the raven and the wars
To grace my hand reproach within, and not a fair are hand,
That Caesar and my goodly father's world;
When I was heaven of presence and our fleets,
We spare with hours, but cut thy council I am great,
Murdered and by thy master's ready there
My power to give thee but so much as hell:
Some service in the noble bondman here,
Would show him to her wine.

KING LEAR:
O, if you were a feeble sight, the courtesy of your law,
Your sight and several breath, will wear the gods
With his heads, and my hands are wonder'd at the deeds,
So drop upon your lordship's head, and your opinion
Shall be against your honour.
```

The Stacks Project: open source algebraic geometry textbook



The Stacks Project

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Browse chapters

Part	Chapter	online	TeX source	view pdf
Preliminaries				
	1. Introduction	online	tex	pdf
	2. Conventions	online	tex	pdf
	3. Set Theory	online	tex	pdf
	4. Categories	online	tex	pdf
	5. Topology	online	tex	pdf
	6. Sheaves on Spaces	online	tex	pdf
	7. Sites and Sheaves	online	tex	pdf
	8. Stacks	online	tex	pdf
	9. Fields	online	tex	pdf
	10. Commutative Algebra	online	tex	pdf

Parts

1. Preliminaries
2. Schemes
3. Topics in Scheme Theory
4. Algebraic Spaces
5. Topics in Geometry
6. Deformation Theory
7. Algebraic Stacks
8. Miscellany

Statistics

The Stacks project now consists of

- 455910 lines of code
- 14221 tags (56 inactive tags)
- 2366 sections

Latex source

http://stacks.math.columbia.edu/
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For $\bigoplus_{n=1,\ldots,m}$ where $\mathcal{L}_{m_\bullet} = 0$, hence we can find a closed subset $\mathcal{H}$ in $\mathcal{H}$ and any sets $\mathcal{F}$ on X, U is a closed immersion of S, then $U \to T$ is a separated algebraic space.

Proof. Proof of (1). It also start we get

$$S = \mathrm{Spec}(R) = U \times_X U \times_X U$$

and the comparicoly in the fibre product covering we have to prove the lemma generated by $\coprod Z \times_U U \to V$. Consider the maps M along the set of points Sch_{fppf} and $U \to U$ is the fibre category of S in U in Section, ?? and the fact that any U affine, see Morphisms, Lemma ??. Hence we obtain a scheme S and any open subset $W \subset U$ in $Sh(G)$ such that $\mathrm{Spec}(R') \to S$ is smooth or an

$$U = \bigcup U_i \times_{S_i} U_i$$

which has a nonzero morphism we may assume that f_i is of finite presentation over S. We claim that $\mathcal{O}_{X,x}$ is a scheme where $x, x', s'' \in S'$ such that $\mathcal{O}_{X,x'} \to \mathcal{O}'_{X',x'}$ is separated. By Algebra, Lemma ?? we can define a map of complexes $\mathrm{GL}_{S'}(x'/S'')$ and we win. □

To prove study we see that $\mathcal{F}|_U$ is a covering of $\mathcal{X}'$, and $\mathcal{T}_i$ is an object of $\mathcal{F}_{X/S}$ for $i > 0$ and $\mathcal{F}_p$ exists and let $\mathcal{F}_i$ be a presheaf of $\mathcal{O}_X$-modules on $\mathcal{C}$ as a $\mathcal{F}$-module. In particular $\mathcal{F} = U/\mathcal{F}$ we have to show that

$$\widetilde{M}^\bullet = \mathcal{I}^\bullet \otimes_{\mathrm{Spec}(k)} \mathcal{O}_{S,s} - i_X^{-1}\mathcal{F})$$

is a unique morphism of algebraic stacks. Note that

$$\mathrm{Arrows} = (Sch/S)^{opp}_{fppf}, (Sch/S)_{fppf}$$

and

$$V = \Gamma(S, \mathcal{O}) \longmapsto (U, \mathrm{Spec}(A))$$

is an open subset of X. Thus U is affine. This is a continuous map of X is the inverse, the groupoid scheme S.

Proof. See discussion of sheaves of sets. □

The result for prove any open covering follows from the less of Example ??. It may replace S by $X_{spaces,\acute{e}tale}$ which gives an open subspace of X and T equal to S_{Zar}, see Descent, Lemma ??. Namely, by Lemma ?? we see that R is geometrically regular over S.

Lemma 0.1. *Assume (3) and (3) by the construction in the description.*

Suppose $X = \lim |X|$ *(by the formal open covering* X *and a single map* $\underline{Proj}_X(\mathcal{A}) = \mathrm{Spec}(B)$ *over* U *compatible with the complex*

$$Set(\mathcal{A}) = \Gamma(X, \mathcal{O}_{X,\mathcal{O}_X}).$$

When in this case of to show that $\mathcal{Q} \to \mathcal{C}_{Z/X}$ *is stable under the following result in the second conditions of (1), and (3). This finishes the proof. By Definition ?? (without element is when the closed subschemes are catenary. If* T *is surjective we may assume that* T *is connected with residue fields of* S*. Moreover there exists a closed subspace* $Z \subset X$ *of* X *where* U *in* X' *is proper (some defining as a closed subset of the uniqueness it suffices to check the fact that the following theorem*

(1) f *is locally of finite type. Since* $S = \mathrm{Spec}(R)$ *and* $Y = \mathrm{Spec}(R)$.

Proof. This is form all sheaves of sheaves on X. But given a scheme U and a surjective étale morphism $U \to X$. Let $U \cap U = \coprod_{i=1,\ldots,n} U_i$ be the scheme X over S at the schemes $X_i \to X$ and $U = \lim_i X_i$. □

The following lemma surjective restrocomposes of this implies that $\mathcal{F}_{x_0} = \mathcal{F}_{x_0} = \mathcal{F}_{\mathcal{X},\ldots,0}$.

Lemma 0.2. *Let* X *be a locally Noetherian scheme over* S, $E = \mathcal{F}_{X/S}$. *Set* $\mathcal{I} = \mathcal{J}_1 \subset \mathcal{I}'_n$. *Since* $\mathcal{I}^n \subset \mathcal{I}^n$ *are nonzero over* $i_0 \leq \mathfrak{p}$ *is a subset of* $\mathcal{J}_{n,0} \circ \overline{A}_2$ *works.*

Lemma 0.3. *In Situation ??. Hence we may assume* $\mathfrak{q}' = 0$.

Proof. We will use the property we see that $\mathfrak{p}$ is the next functor (??). On the other hand, by Lemma ?? we see that

$$D(\mathcal{O}_{X'}) = \mathcal{O}_X(D)$$

where K is an F-algebra where δ_{n+1} is a scheme over S. □

Proof. Omitted. □

Lemma 0.1. *Let $\mathcal{C}$ be a set of the construction.*

Let $\mathcal{C}$ be a gerber covering. Let $\mathcal{F}$ be a quasi-coherent sheaves of $\mathcal{O}$-modules. We have to show that

$$\mathcal{O}_{\mathcal{O}_X} = \mathcal{O}_X(\mathcal{L})$$

.

Proof. This is an algebraic space with the composition of sheaves $\mathcal{F}$ on $X_{\acute{e}tale}$ we have

$$\mathcal{O}_X(\mathcal{F}) = \{morph_1 \times_{\mathcal{O}_X} (\mathcal{G}, \mathcal{F})\}$$

where $\mathcal{G}$ defines an isomorphism $\mathcal{F} \to \mathcal{F}$ of $\mathcal{O}$-modules. □

Lemma 0.2. *This is an integer $\mathcal{Z}$ is injective.*

Proof. See Spaces, Lemma ??. □

Lemma 0.3. *Let S be a scheme. Let X be a scheme and X is an affine open covering. Let $\mathcal{U} \subset \mathcal{X}$ be a canonical and locally of finite type. Let X be a scheme. Let X be a scheme which is equal to the formal complex.*

The following to the construction of the lemma follows.

Let X be a scheme. Let X be a scheme covering. Let

$$b : X \to Y' \to Y \to Y \to Y' \times_X Y \to X.$$

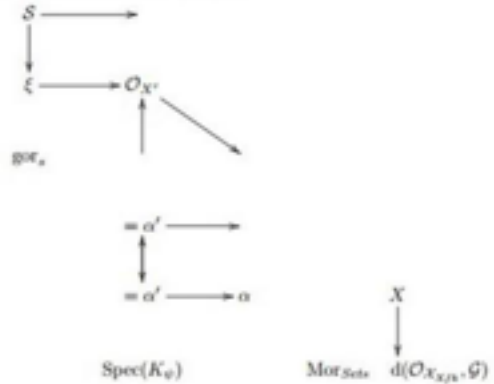
be a morphism of algebraic spaces over S and Y.

Proof. Let X be a nonzero scheme of X. Let X be an algebraic space. Let $\mathcal{F}$ be a quasi-coherent sheaf of $\mathcal{O}_X$-modules. The following are equivalent

(1) $\mathcal{F}$ is an algebraic space over S.
(2) If X is an affine open covering.

Consider a common structure on X and X the functor $\mathcal{O}_X(U)$ which is locally of finite type. □

This since $\mathcal{F} \in \mathcal{F}$ and $x \in \mathcal{G}$ the diagram



is a limit. Then $\mathcal{G}$ is a finite type and assume S is a flat and $\mathcal{F}$ and $\mathcal{G}$ is a finite type f_*. This is of finite type diagrams, and

- the composition of $\mathcal{G}$ is a regular sequence,
- $\mathcal{O}_{X'}$ is a sheaf of rings.

□

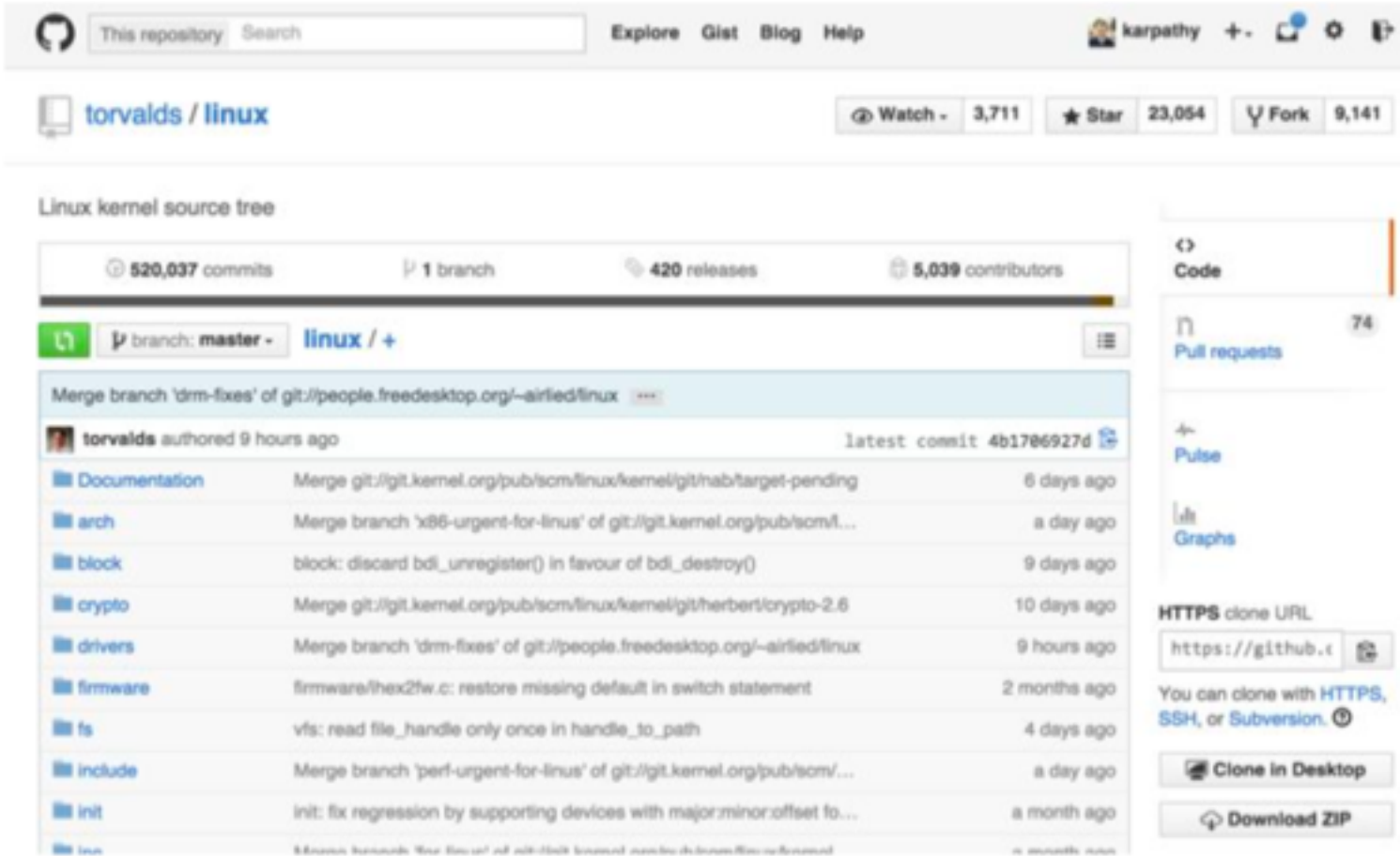
Proof. We have see that $X = \mathrm{Spec}(R)$ and $\mathcal{F}$ is a finite type representable by algebraic space. The property $\mathcal{F}$ is a finite morphism of algebraic stacks. Then the cohomology of X is an open neighbourhood of U. □

Proof. This is clear that $\mathcal{G}$ is a finite presentation, see Lemmas ??.
A *reduced* above we conclude that U is an open covering of $\mathcal{C}$. The functor $\mathcal{F}$ is a "field

$$\mathcal{O}_{X,x} \longrightarrow \mathcal{F}_{\overline{x}} \quad \text{-1}(\mathcal{O}_{X_{etale}}) \longrightarrow \mathcal{O}_{X_i}^{-1}\mathcal{O}_{X_\lambda}(\mathcal{O}_{X_a}^{\overline{x}})$$

is an isomorphism of covering of $\mathcal{O}_{X_i}$. If $\mathcal{F}$ is the unique element of $\mathcal{F}$ such that X is an isomorphism.
The property $\mathcal{F}$ is a disjoint union of Proposition ?? and we can filtered set of presentations of a scheme $\mathcal{O}_X$-algebra with $\mathcal{F}$ are opens of finite type over S.
If $\mathcal{F}$ is a scheme theoretic image points. □

If $\mathcal{F}$ is a finite direct sum $\mathcal{O}_{X_\lambda}$ is a closed immersion, see Lemma ??. This is a sequence of $\mathcal{F}$ is a similar morphism.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Fork 9,141
Linux kernel source tree
520,037 commits
1 branch
420 releases
5,039 contributors
branch: master
linux / +
Merge branch 'drm-fixes' of git://people.freedesktop.org/~airlied/linux
torvalds authored 9 hours ago
latest commit 4b1706927d
Documentation Merge git://git.kernel.org/pub/scm/linux/kernel/git/nab/target-pending 6 days ago
arch Merge branch 'x86-urgent-for-linus' of git://git.kernel.org/pub/scm/l... a day ago
block block: discard bdi_unregister() in favour of bdi_destroy() 9 days ago
crypto Merge git://git.kernel.org/pub/scm/linux/kernel/git/herbert/crypto-2.6 10 days ago
drivers Merge branch 'drm-fixes' of git://people.freedesktop.org/~airlied/linux 9 hours ago
firmware firmware/Ihex2fw.c: restore missing default in switch statement 2 months ago
fs vfs: read file_handle only once in handle_to_path 4 days ago
include Merge branch 'perf-urgent-for-linus' of git://git.kernel.org/pub/scm/... a day ago
init init: fix regression by supporting devices with major:minor:offset fo... a month ago
Code
74
Pull requests
Pulse
Graphs
HTTPS clone URL
https://github.c
You can clone with HTTPS, SSH, or Subversion.
Clone in Desktop
Download ZIP

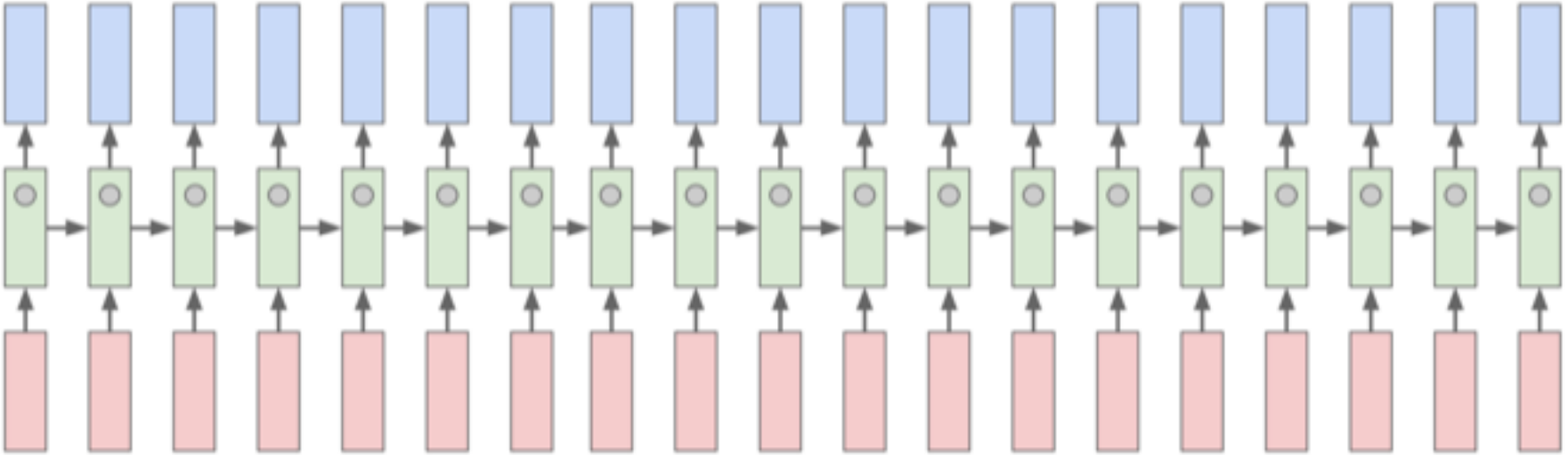
```
static void do_command(struct seq_file *m, void *v)
{
  int column = 32 << (cmd[2] & 0x80);
  if (state)
    cmd = (int)(int_state ^ (in_8(&ch->ch_flags) & Cmd) ? 2 : 1);
  else
    seq = 1;
  for (i = 0; i < 16; i++) {
    if (k & (1 << 1))
      pipe = (in_use & UMXTHREAD_UNCCA) +
        ((count & 0x00000000fffffff8) & 0x000000f) << 8;
    if (count == 0)
      sub(pid, ppc_md.kexec_handle, 0x20000000);
    pipe_set_bytes(i, 0);
  }
  /* Free our user pages pointer to place camera if all dash */
  subsystem_info = &of_changes[PAGE_SIZE];
  rek_controls(offset, idx, &soffset);
  /* Now we want to deliberately put it to device */
  control_check_polarity(&context, val, 0);
  for (i = 0; i < COUNTER; i++)
    seq_puts(s, "policy ");
}
```

Generated C code

```
/*
 *  Copyright (c) 2006-2010, Intel Mobile Communications.  All rights reserved.
 *
 *   This program is free software; you can redistribute it and/or modify it
 * under the terms of the GNU General Public License version 2 as published by
 * the Free Software Foundation.
 *
 *        This program is distributed in the hope that it will be useful,
 * but WITHOUT ANY WARRANTY; without even the implied warranty of
 *   MERCHANTABILITY or FITNESS FOR A PARTICULAR PURPOSE.  See the
 *
 *  GNU General Public License for more details.
 *
 *   You should have received a copy of the GNU General Public License
 *    along with this program; if not, write to the Free Software Foundation,
 *  Inc., 675 Mass Ave, Cambridge, MA 02139, USA.
 */

#include <linux/kexec.h>
#include <linux/errno.h>
#include <linux/io.h>
#include <linux/platform_device.h>
#include <linux/multi.h>
#include <linux/ckevent.h>

#include <asm/io.h>
#include <asm/prom.h>
#include <asm/e820.h>
#include <asm/system_info.h>
#include <asm/setew.h>
#include <asm/pgproto.h>
```

```
#include <asm/io.h>
#include <asm/prom.h>
#include <asm/e820.h>
#include <asm/system_info.h>
#include <asm/setew.h>
#include <asm/pgproto.h>

#define REG_PG    vesa_slot_addr_pack
#define PFM_NOCOMP  AFSR(0, load)
#define STACK_DDR(type)     (func)

#define SWAP_ALLOCATE(nr)     (e)
#define emulate_sigs()  arch_get_unaligned_child()
#define access_rw(TST)  asm volatile("movd %%esp, %0, %3" : : "r" (0));   \
  if (__type & DO_READ)

static void stat_PC_SEC __read_mostly offsetof(struct seq_argsqueue, \
          pC>[1]);

static void
os_prefix(unsigned long sys)
{
#ifdef CONFIG_PREEMPT
  PUT_PARAM_RAID(2, sel) = get_state_state();
  set_pid_sum((unsigned long)state, current_state_str(),
           (unsigned long)-1->lr_full; low;
}
```

Searching for interpretable cells



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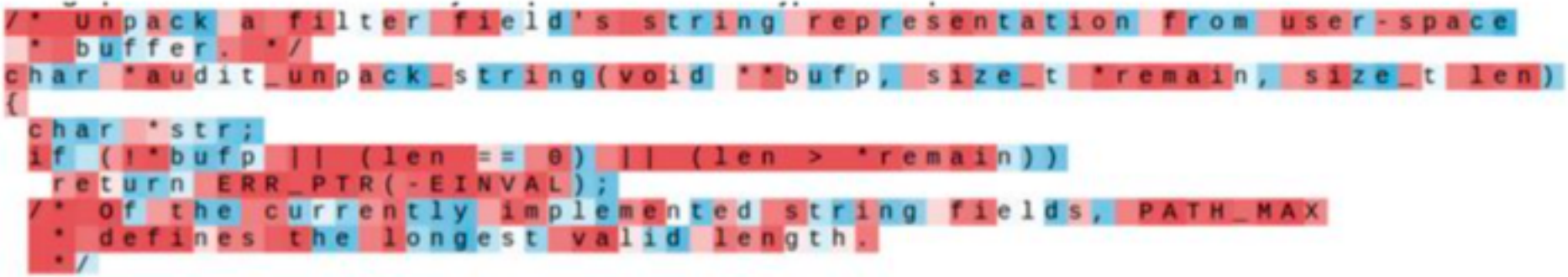
Searching for interpretable cells



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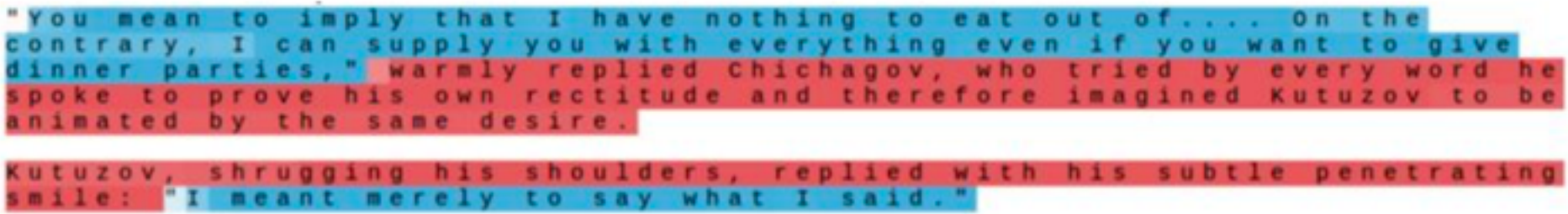

quote detection cell

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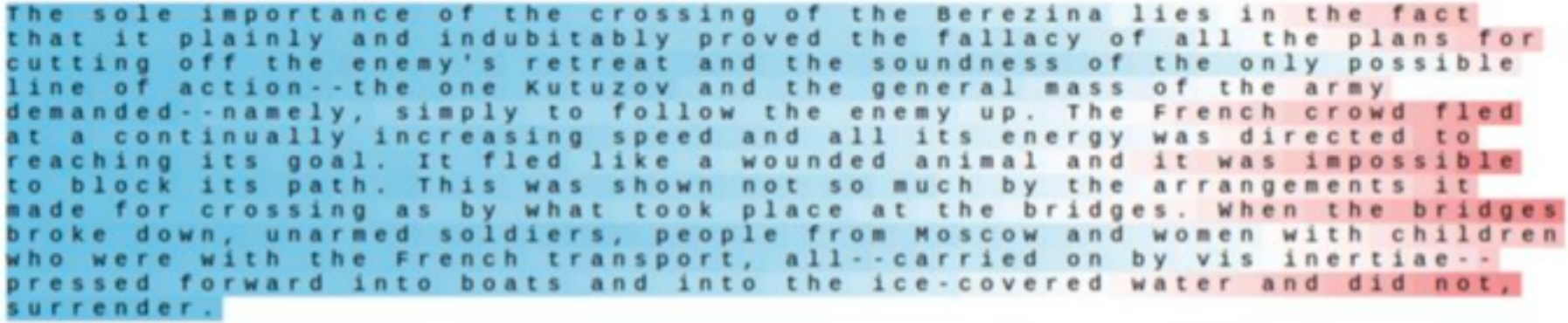
Searching for interpretable cells

Cell sensitive to position in line:



line length tracking cell

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Searching for interpretable cells

```
static int __dequeue_signal(struct sigpending *pending, sigset_t *mask,
        siginfo_t *info)
{
  int sig = next_signal(pending, mask);
  if (sig) {
    if (current->notifier) {
      if (sigismember(current->notifier_mask, sig)) {
        if (!(current->notifier)(current->notifier_data)) {
          clear_thread_flag(TIF_SIGPENDING);
          return 0;
        }
      }
    }
    collect_signal(sig, pending, info);
  }
  return sig;
}
```

if statement cell

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Searching for interpretable cells

Cell that turns on inside comments and quotes:

```
/* duplicate LSM field information.  The lsm_rule is opaque, so
 * re-initialized. */
static inline int audit_dupe_lsm_field(struct audit_field *df,
                                       struct audit_field *sf)
{
  int ret = 0;
  char *lsm_str;
  /* our own copy of lsm_str */
  lsm_str = kstrdup(sf->lsm_str, GFP_KERNEL);
  if (unlikely(!lsm_str))
    return -ENOMEM;
  df->lsm_str = lsm_str;
  /* our own (refreshed) copy of lsm_rule */
  ret = security_audit_rule_init(df->type, df->op, df->lsm_str,
                                 (void **)&df->lsm_rule);
  /* Keep currently invalid fields around in case they
   * become valid after a policy reload. */
  if (ret == -EINVAL) {
    pr_warn("audit rule for LSM \'%s\' is invalid\n",
            df->lsm_str);
    ret = 0;
  }
  return ret;
}
```

quote/comment cell

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Searching for interpretable cells

```
#ifdef CONFIG_AUDITSYSCALL
static inline int audit_match_class_bits(int class, u32 *mask)
{
  int i;
  if (classes[class]) {
    for (i = 0; i < AUDIT_BITMASK_SIZE; i++)
      if (mask[i] & classes[class][i])
        return 0;
  }
  return 1;
}
```

code depth cell

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Image Captioning

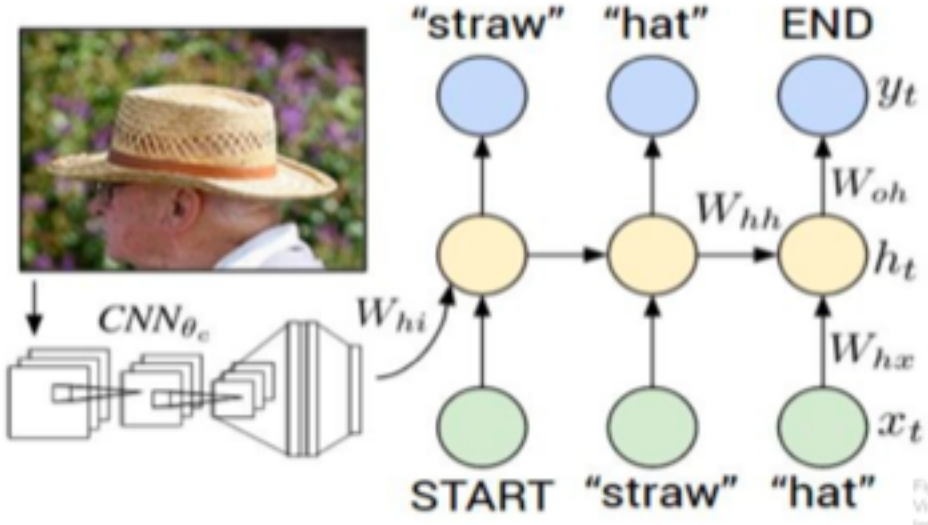
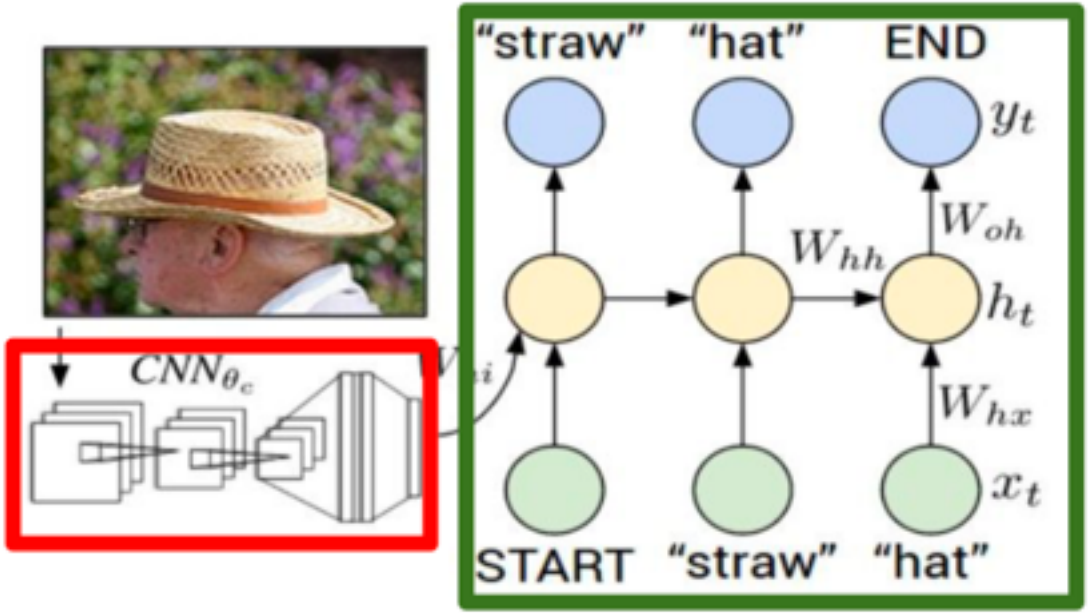


Figure from Karpathy et a, "Deep Visual-Semantic Alignments for Generating Image Descriptions", CVPR 2015; figure copyright IEEE, 2015. Reproduced for educational purposes.

Explain Images with Multimodal Recurrent Neural Networks, Mao et al.
Deep Visual-Semantic Alignments for Generating Image Descriptions, Karpathy and Fei-Fei
Show and Tell: A Neural Image Caption Generator, Vinyals et al.
Long-term Recurrent Convolutional Networks for Visual Recognition and Description, Donahue et al.
Learning a Recurrent Visual Representation for Image Caption Generation, Chen and Zitnick

Recurrent Neural Network



Convolutional Neural Network

test image

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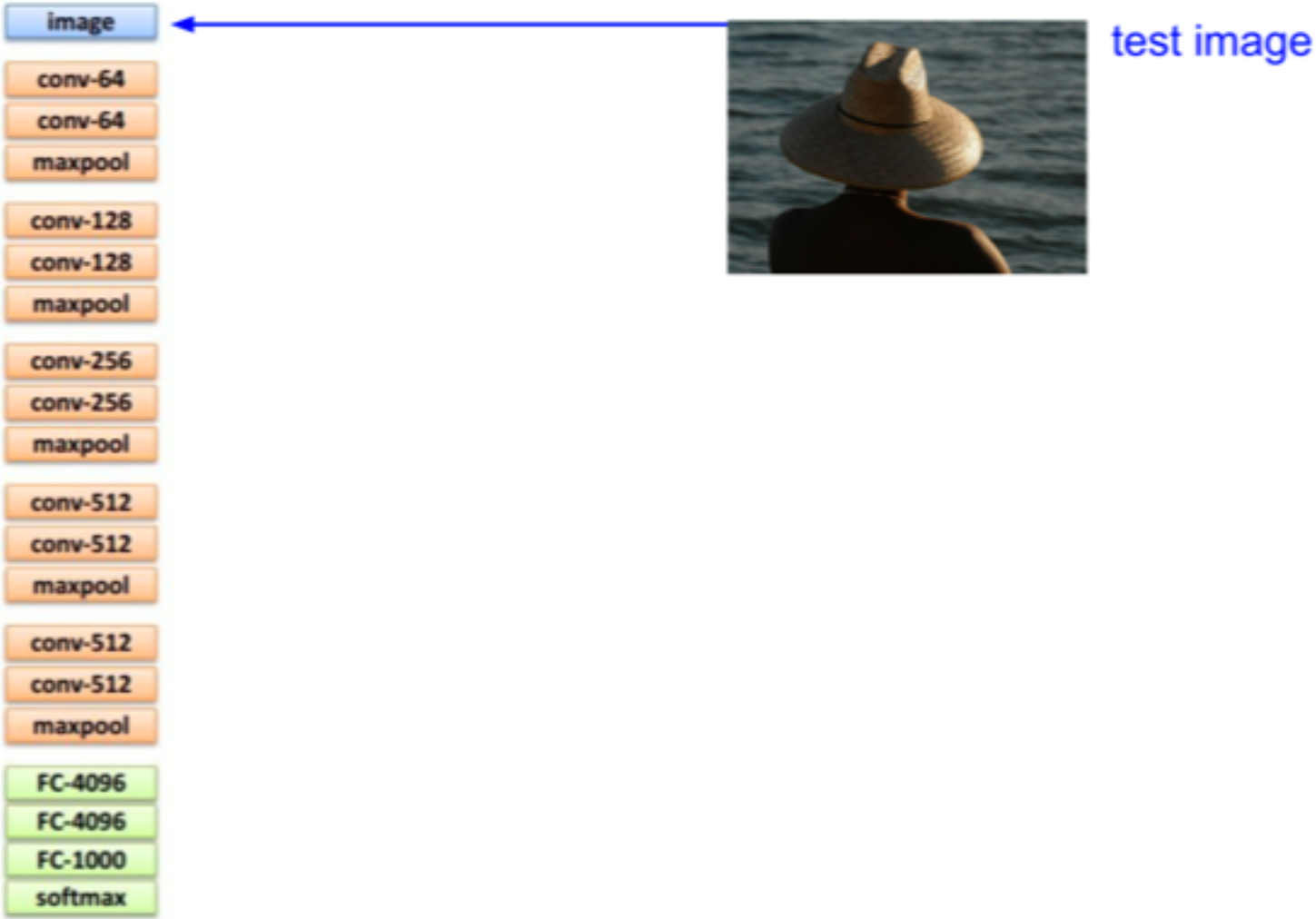
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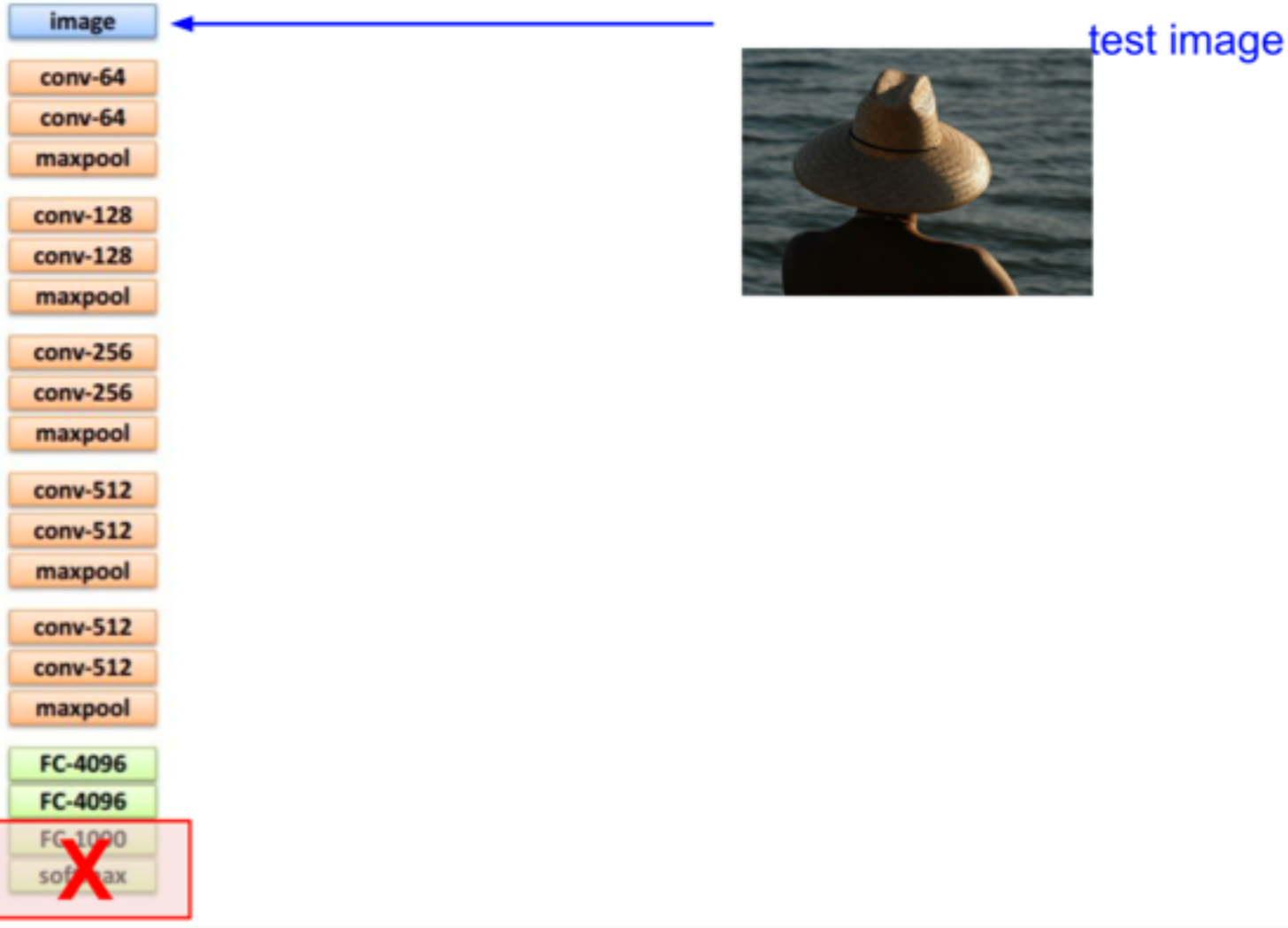
FC-1000
softmax
test image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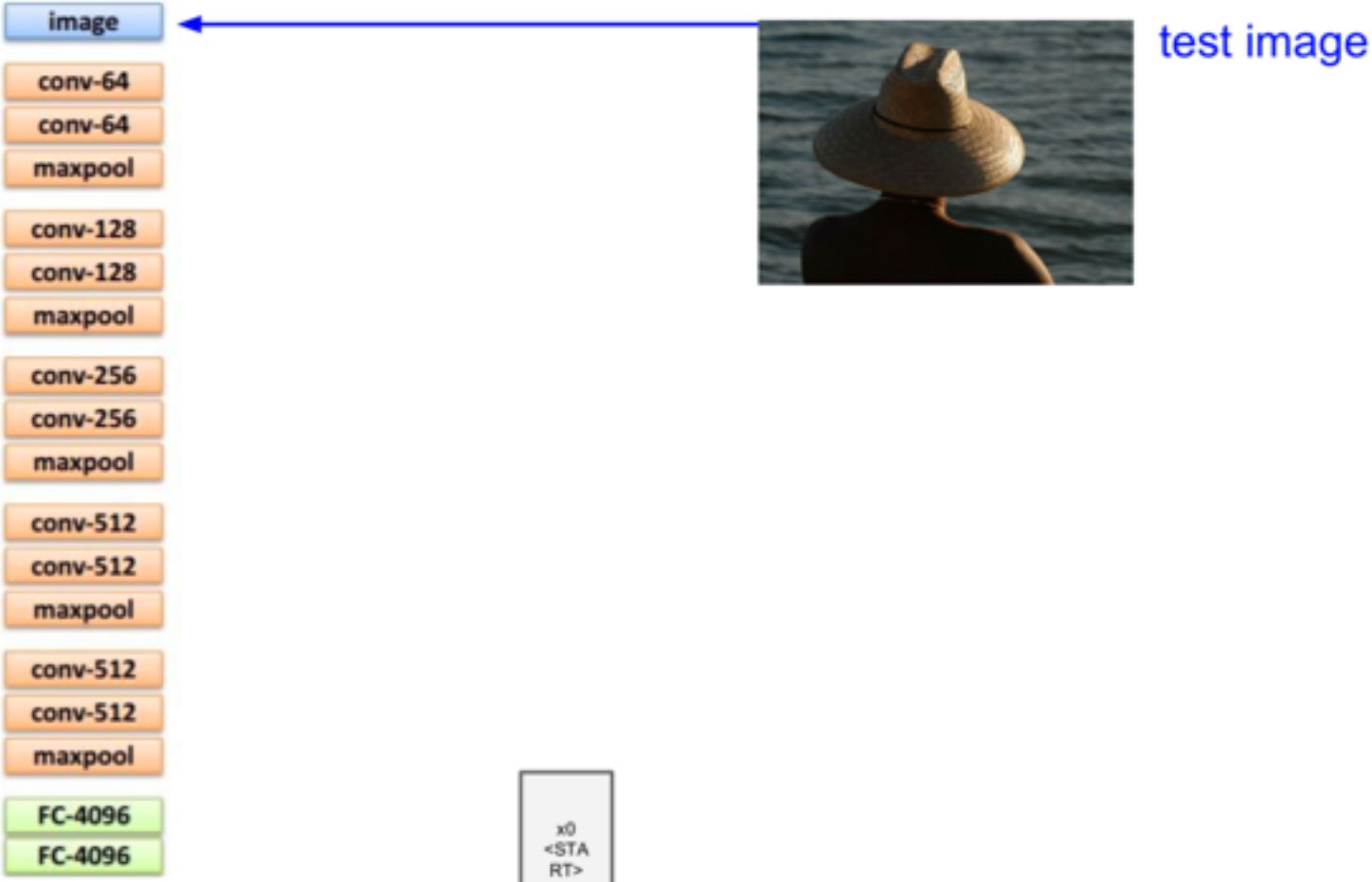
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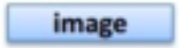

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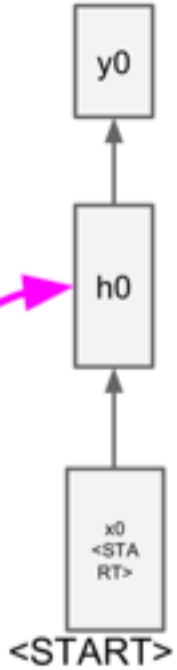
test image

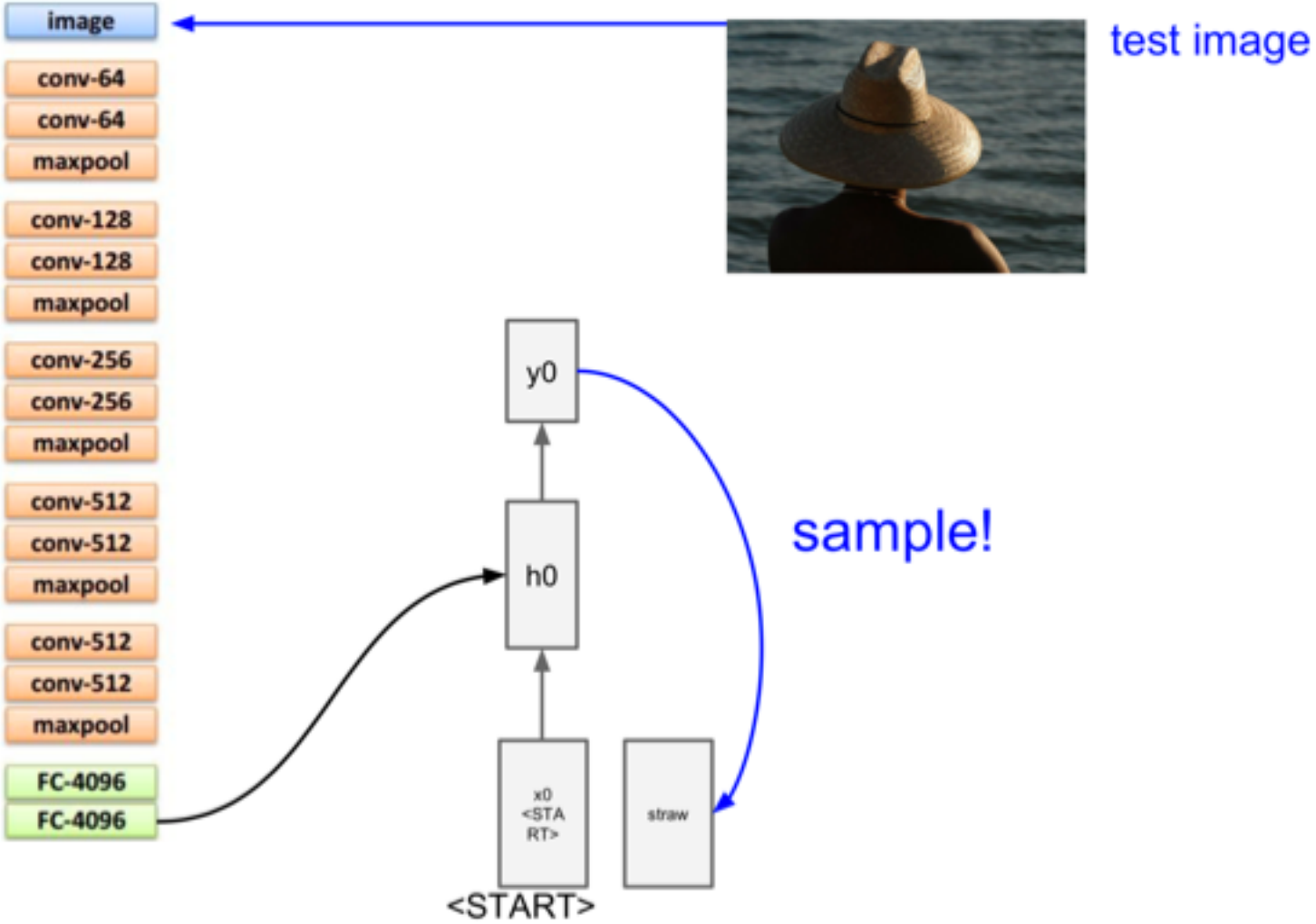


before:

$h = \tanh(W_{xh} * x + W_{hh} * h)$

now:

$h = \tanh(W_{xh} * x + W_{hh} * h + W_{ih} * v)$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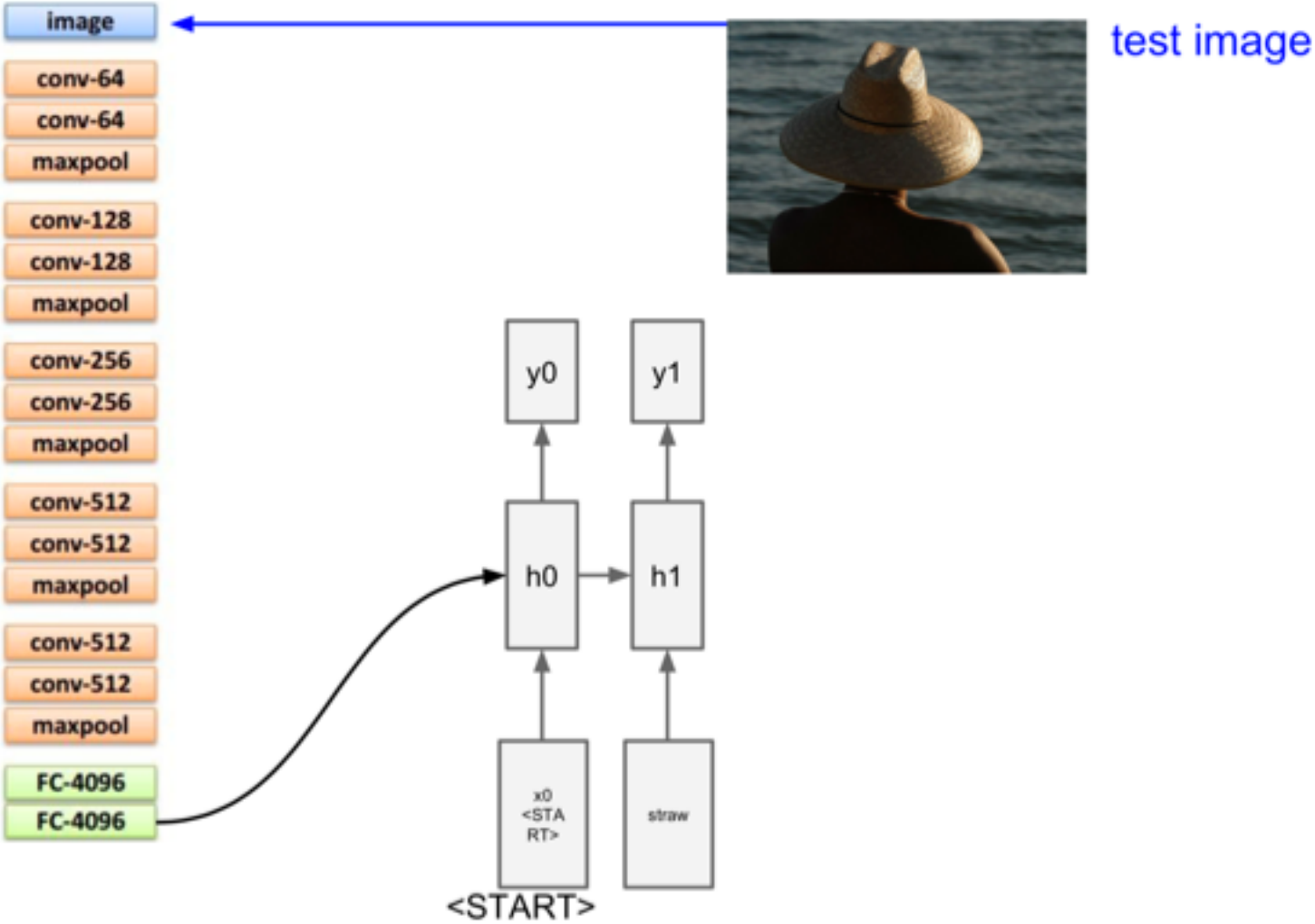
FC-4096
FC-4096
test image
y0
h0
x0
<STA
RT>
straw
<START>
sample!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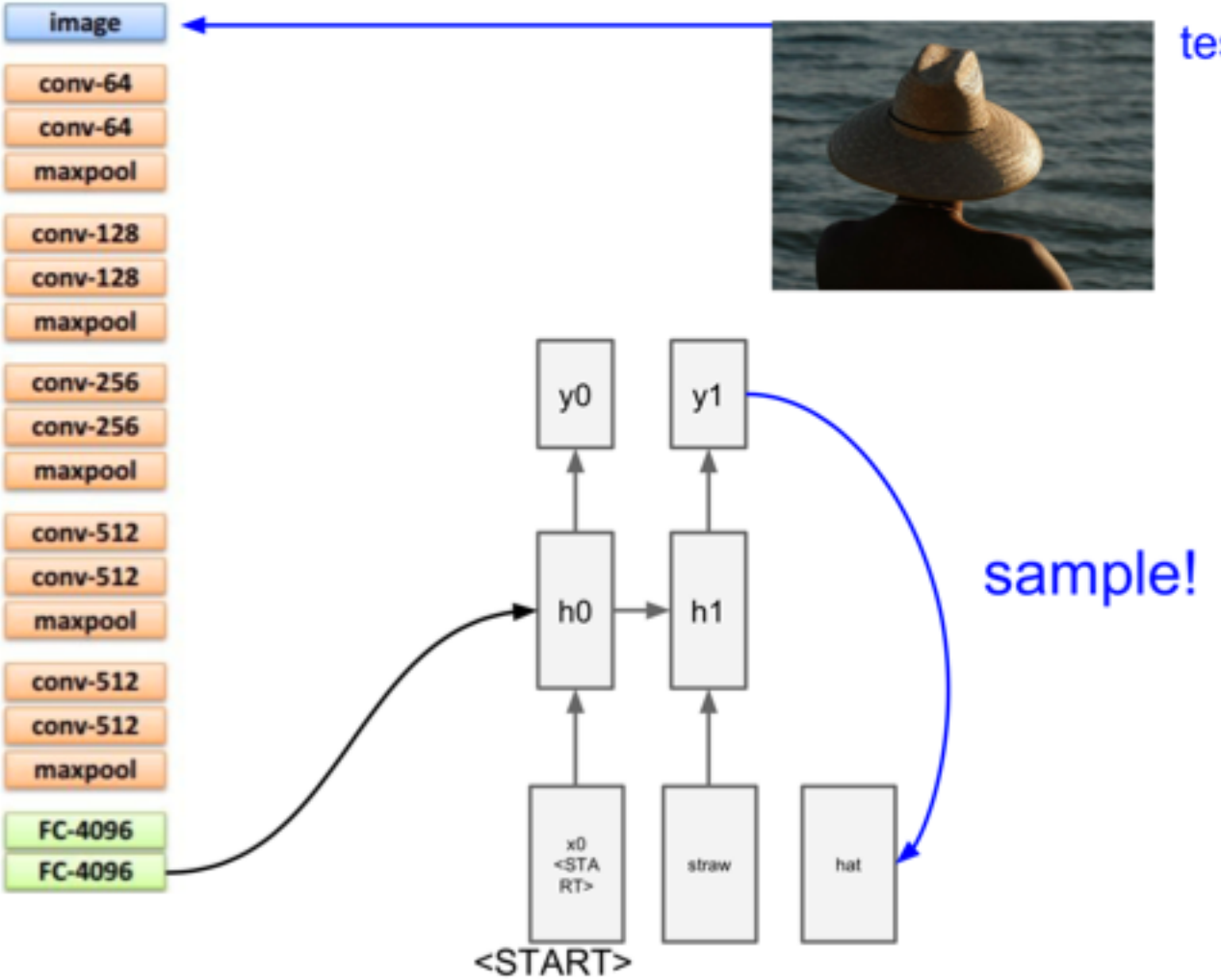
conv-64
maxpool
conv-128
conv-128
maxpool
conv-256
conv-256
maxpool
conv-512
conv-512
maxpool
conv-512
conv-512
maxpool
FC-4096
FC-4096
test image
y0
y1
h0
h1
x0
<STA
RT>
straw
<START>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conv-64
maxpool
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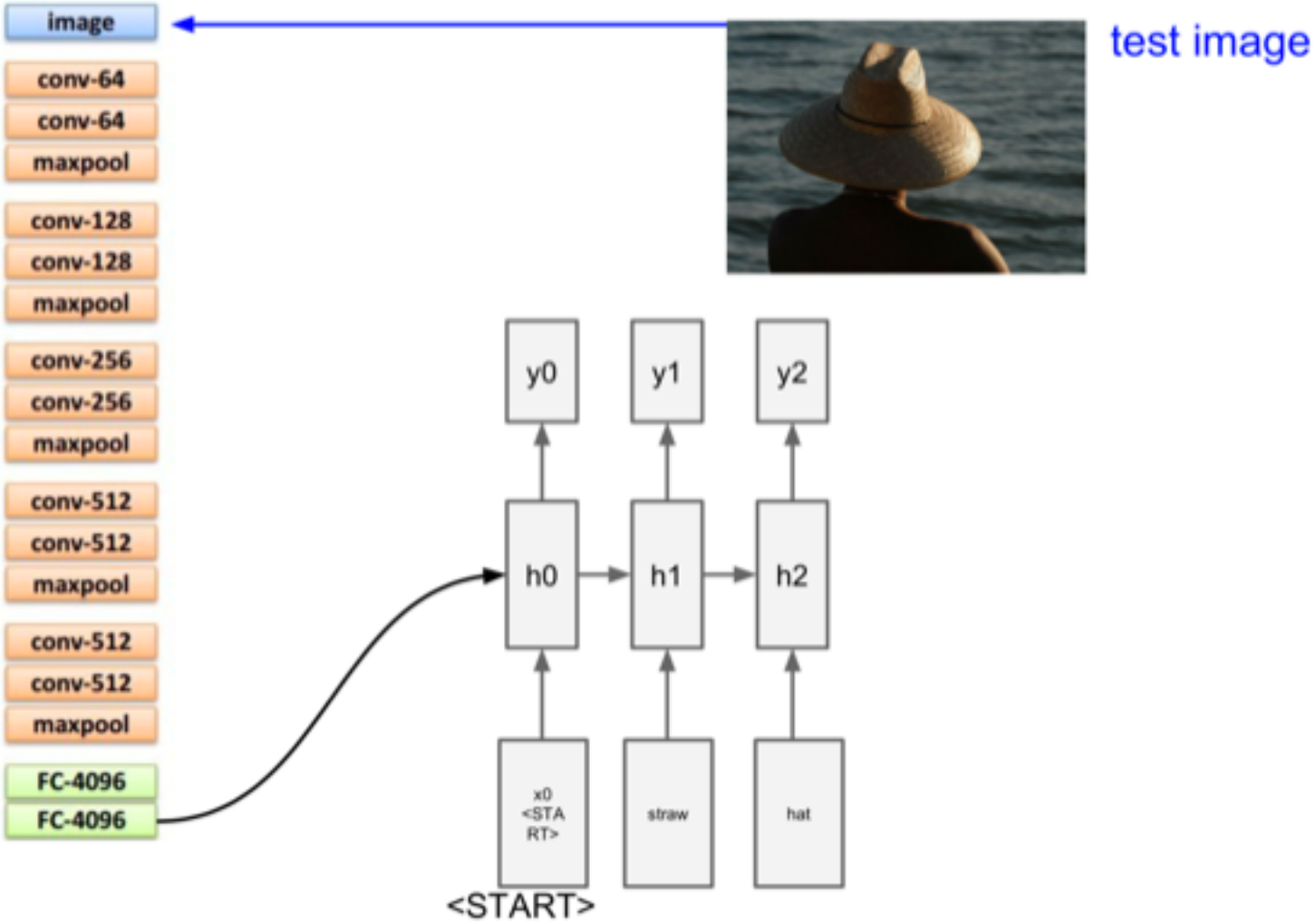
conv-128
maxpool
conv-256
conv-256
maxpool
conv-512
conv-512
maxpool
conv-512
conv-512
maxpool
FC-4096
FC-4096
test image
y0
y1
h0
h1
x0
<STA
RT>
straw
hat
<START>
sample!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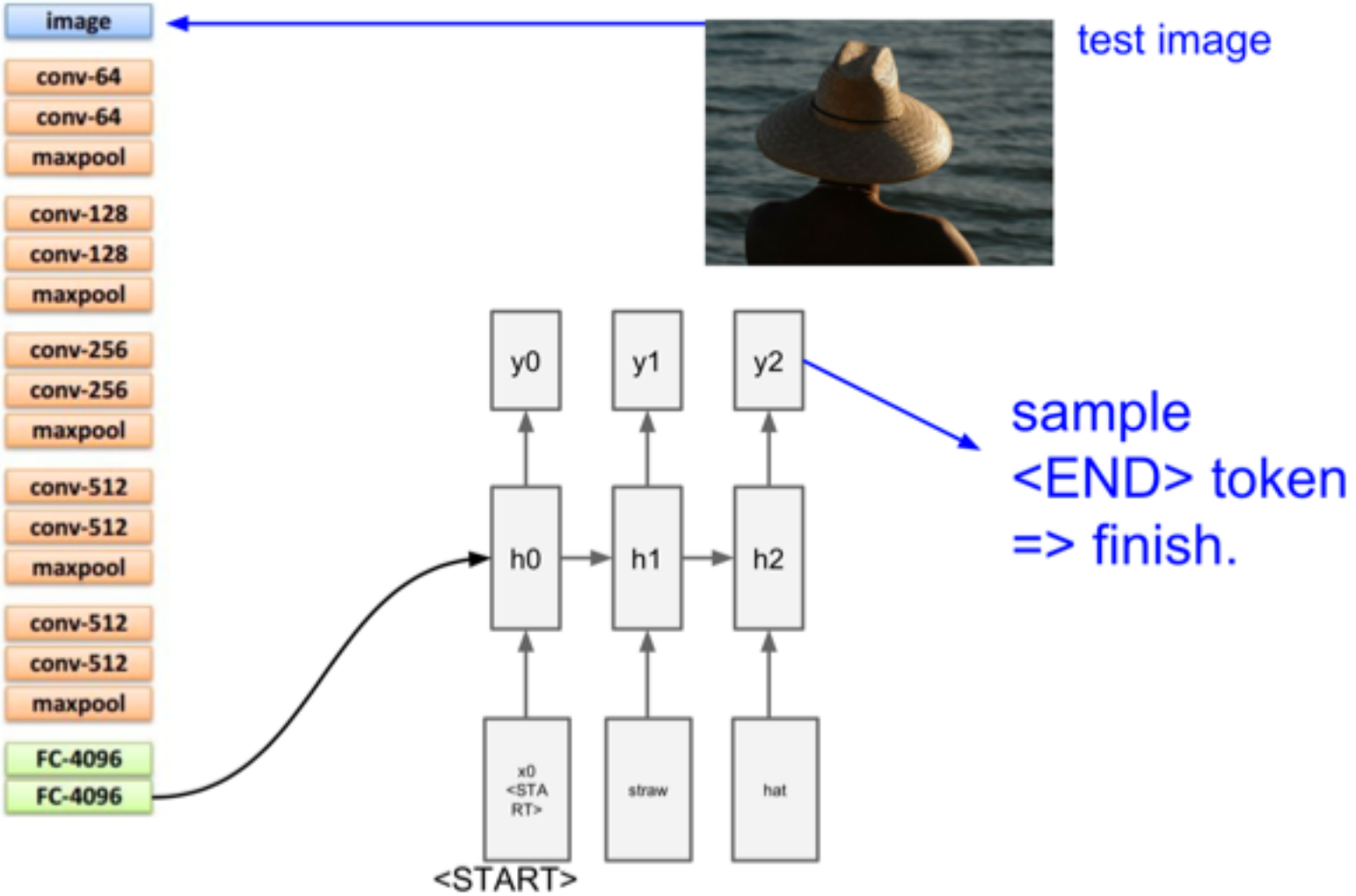
maxpool
FC-4096
FC-4096
test image
y0
y1
y2
h0
h1
h2
x0
<STA
RT>
straw
hat
<START>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conv-64
conv-64
maxpool
conv-128
conv-128
maxpool
conv-256
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maxpool
conv-512
conv-512
maxpool
conv-512
conv-512
maxpool
FC-4096
FC-4096
test image
y0
y1
y2
h0
h1
h2
x0
<STA
RT>
straw
hat
<START>
sample
<END> token
=> finish.

Image Captioning: Example Results

Captions generated using neuraltalk2
All images are CC0 Public domain:
cat suitcase, cat tree, dog, bear,
surfers, tennis, giraffe, motorcycle

A cat sitting on a suitcase on the floor

A cat is sitting on a tree branch

A dog is running in the grass with a frisbee

A white teddy bear sitting in the grass

Two people walking on the beach with surfboards

A tennis player in action on the court

Two giraffes standing in a grassy field

A man riding a dirt bike on a dirt track

Image Captioning: Failure Cases

Captions generated using neuraltalk2
All images are CC0 Public domain: fur coat, handstand, spider web, baseball

A woman is holding a cat in her hand

A person holding a computer mouse on a desk

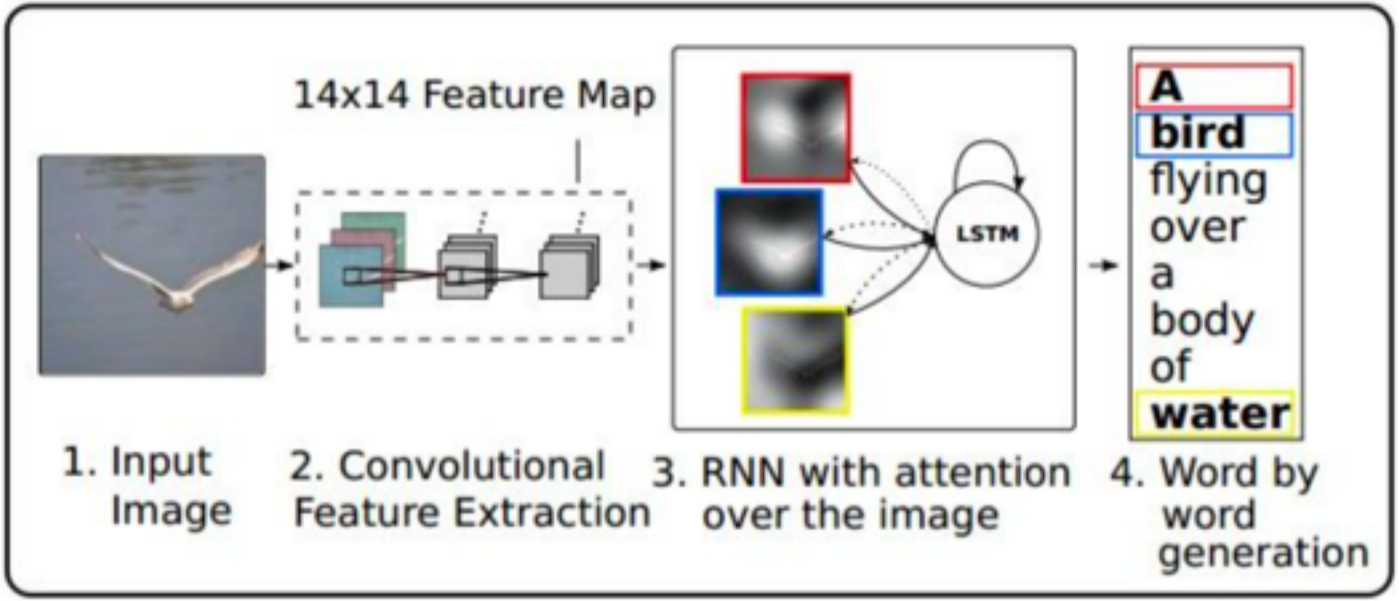
A woman standing on a beach holding a surfboard

A bird is perched on a tree branch

A man in a baseball uniform throwing a ball

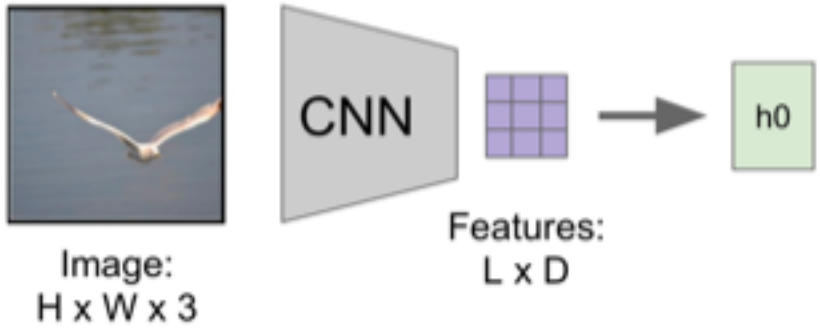
Image Captioning with Attention

RNN focuses its attention at a different spatial location when generating each word



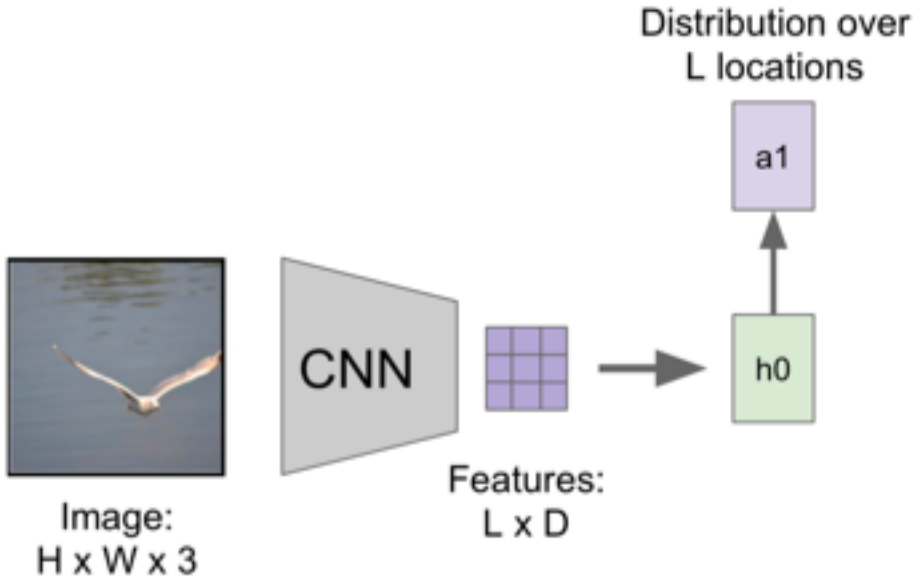
Xu et al, "Show, Attend, and Tell: Neural Image Caption Generation with Visual Attention", ICML 2015

Image Captioning with Attention



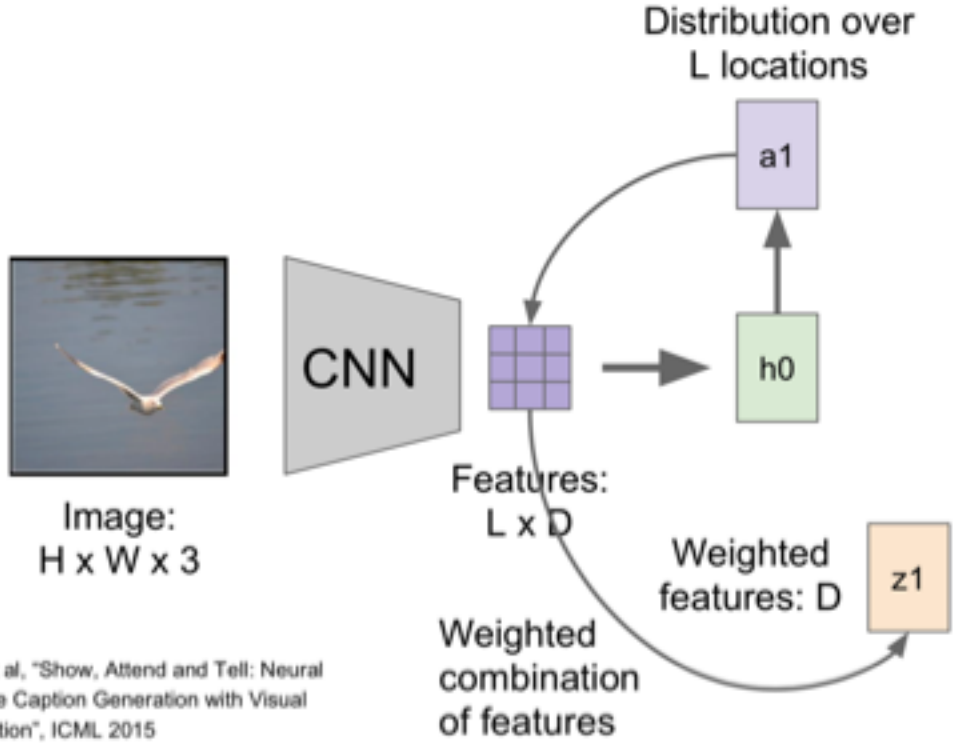
Xu et al, "Show, Attend and Tell: Neural Image Caption Generation with Visual Attention", ICML 2015

Image Captioning with Attention



Xu et al, "Show, Attend and Tell: Neural Image Caption Generation with Visual Attention", ICML 2015

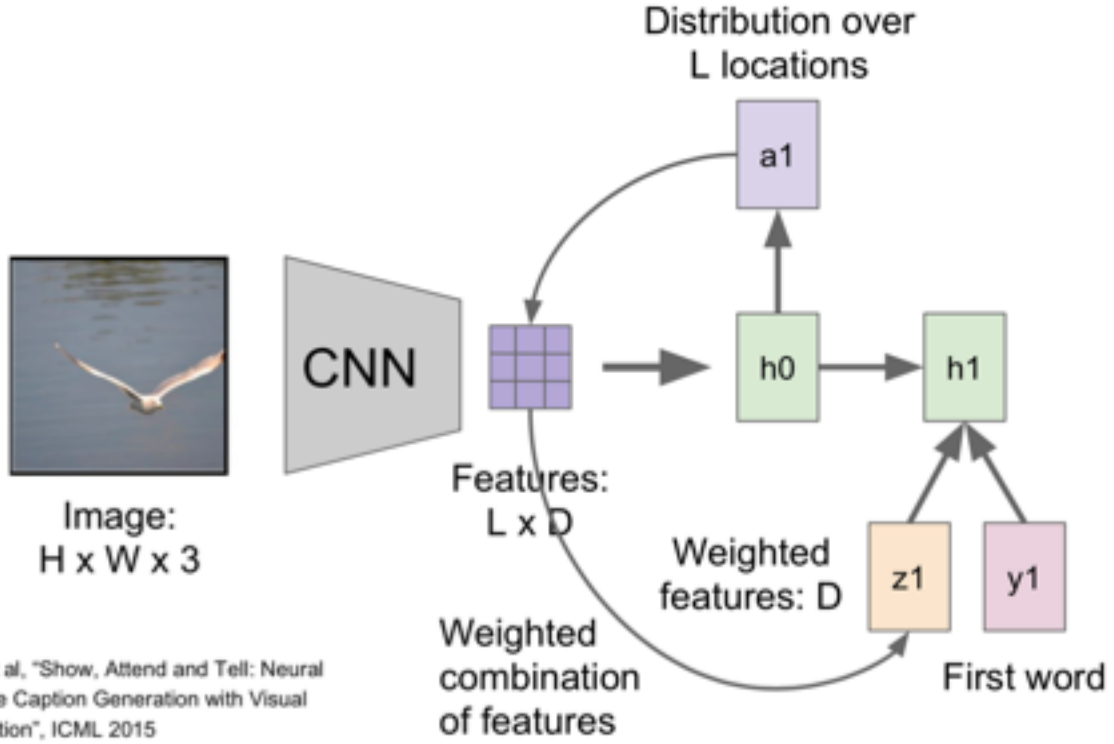
Image Captioning with Attention



$$z = \sum_{i=1}^{L} p_i v_i$$

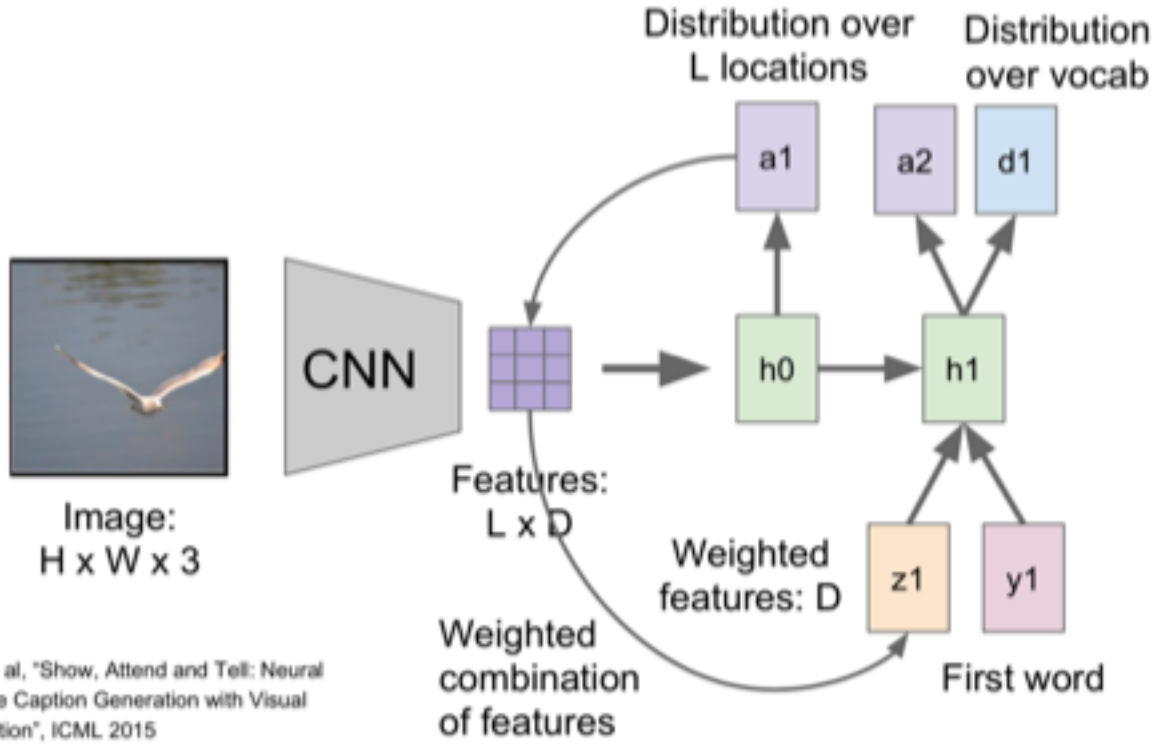
Xu et al, "Show, Attend and Tell: Neural Image Caption Generation with Visual Attention", ICML 2015

Image Captioning with Attention



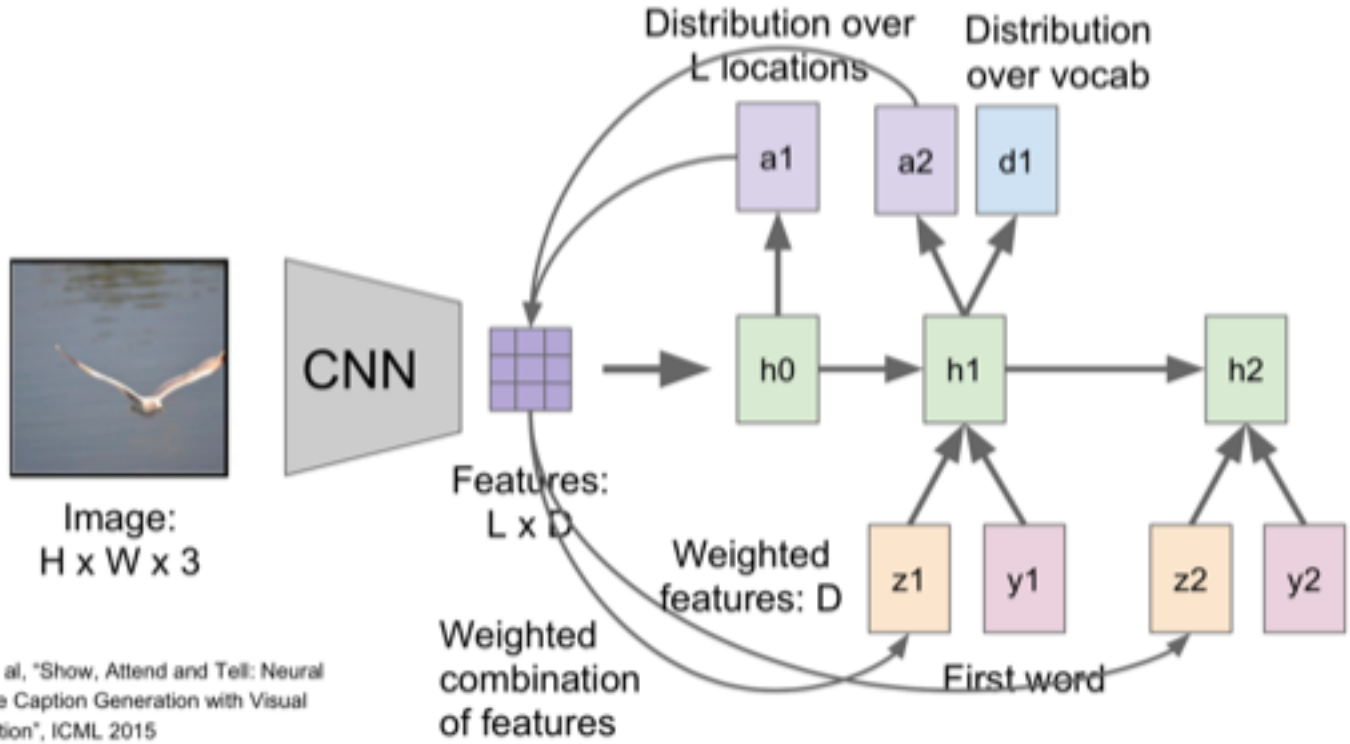
Xu et al, "Show, Attend and Tell: Neural Image Caption Generation with Visual Attention", ICML 2015

Image Captioning with Attention



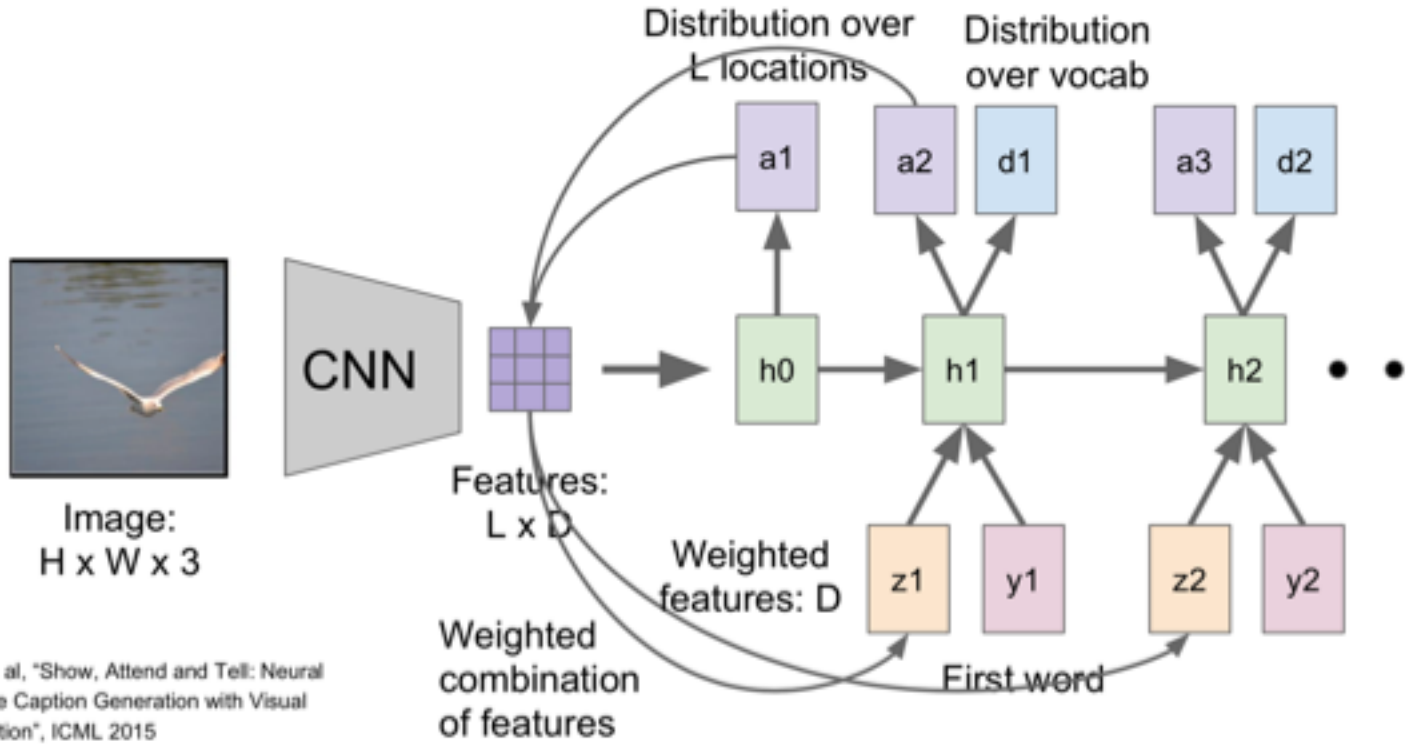
Xu et al, "Show, Attend and Tell: Neural Image Caption Generation with Visual Attention", ICML 2015

Image Captioning with Attention



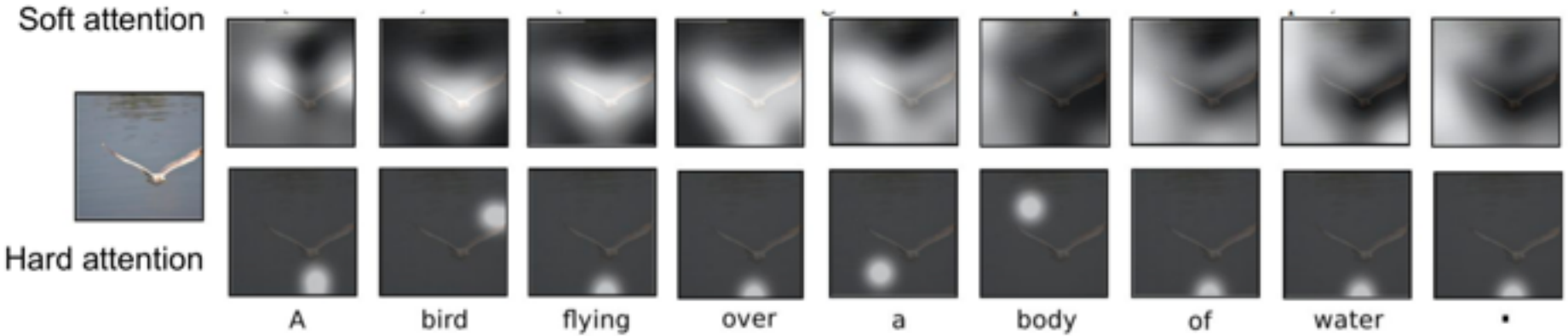
Xu et al, "Show, Attend and Tell: Neural Image Caption Generation with Visual Attention", ICML 2015

Image Captioning with Attention



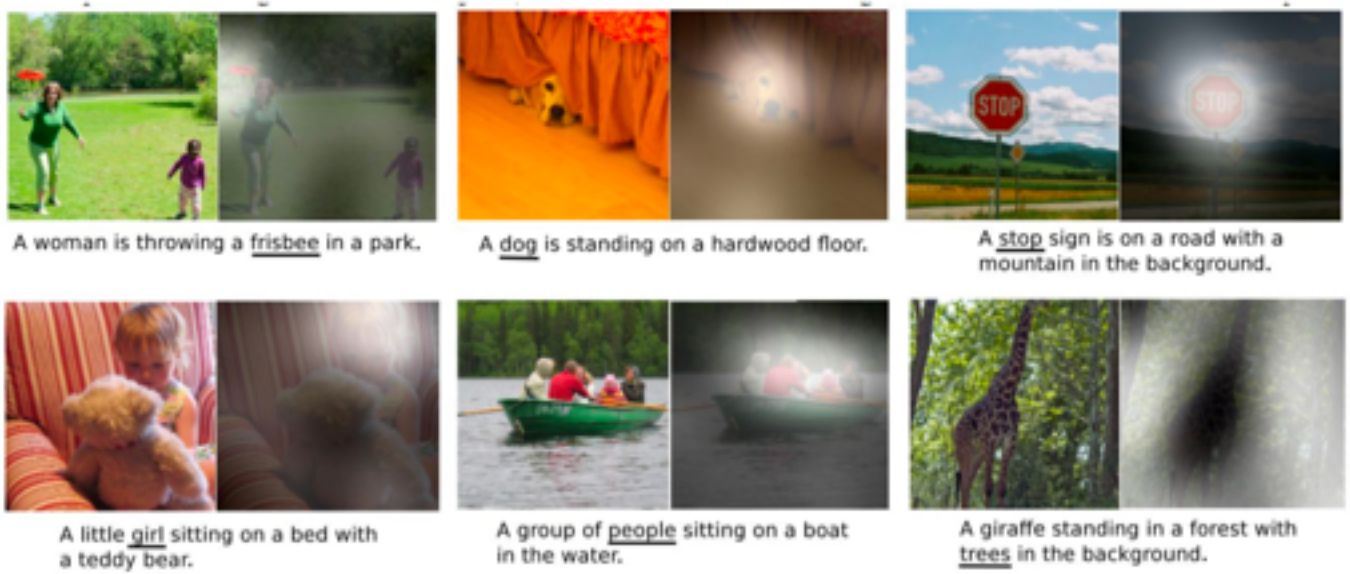
Xu et al, "Show, Attend and Tell: Neural Image Caption Generation with Visual Attention", ICML 2015

Image Captioning with Attention



Xu et al, "Show, Attend, and Tell: Neural Image Caption Generation with Visual Attention", ICML 2015

Image Captioning with Attention



Xu et al, "Show, Attend, and Tell: Neural Image Caption Generation with Visual Attention", ICML 2015

Visual Question Answering

Q: What endangered animal is featured on the truck?

A: A bald eagle.
A: A sparrow.
A: A humming bird.
A: A raven.

Q: Where will the driver go if turning right?

A: Onto 24 ¾ Rd.
A: Onto 25 ¾ Rd.
A: Onto 23 ¾ Rd.
A: Onto Main Street.

Q: When was the picture taken?

A: During a wedding.
A: During a bar mitzvah.
A: During a funeral.
A: During a Sunday church service

Q: Who is under the umbrella?

A: Two women.
A: A child.
A: An old man.
A: A husband and a wife.

Agrawal et al, "VQA: Visual Question Answering", ICCV 2015
Zhu et al, "Visual 7W: Grounded Question Answering in Images", CVPR 2016

Multilayer RNNs

$$h_t^l = \tanh W^l \begin{pmatrix} h_t^{l-1} \\ h_{t-1}^l \end{pmatrix}$$

$h \in \mathbb{R}^n$ $\quad W^l \ [n \times 2n]$

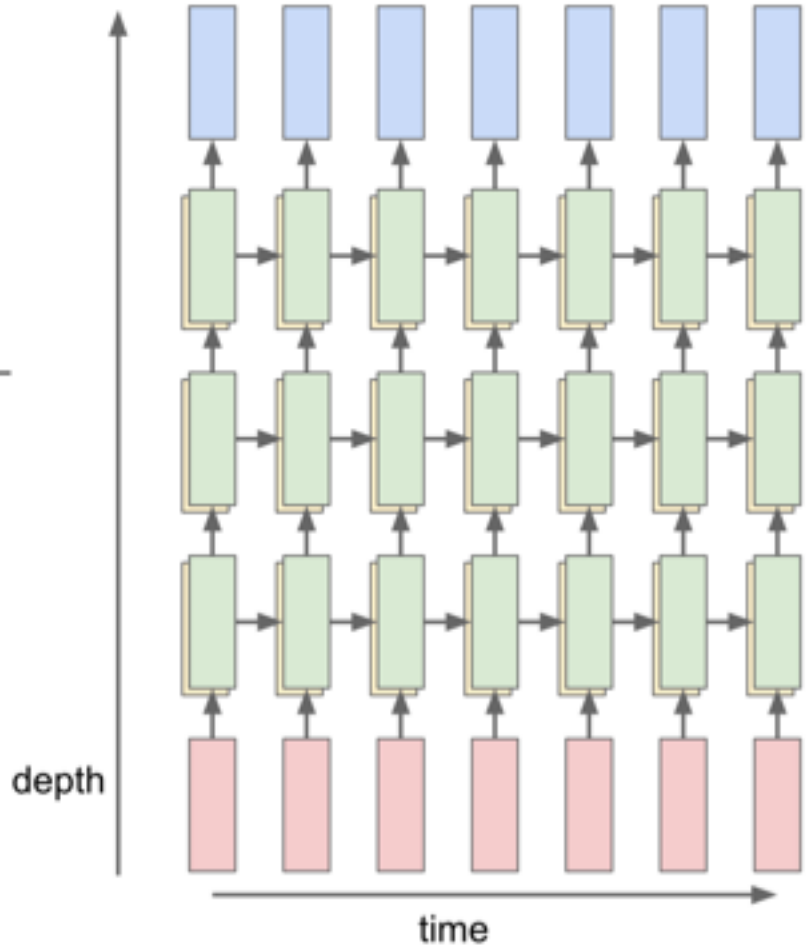
LSTM:

$W^l \ [4n \times 2n]$

$$\begin{pmatrix} i \\ f \\ o \\ g \end{pmatrix} = \begin{pmatrix} \text{sigm} \\ \text{sigm} \\ \text{sigm} \\ \tanh \end{pmatrix} W^l \begin{pmatrix} h_t^{l-1} \\ h_{t-1}^l \end{pmatrix}$$

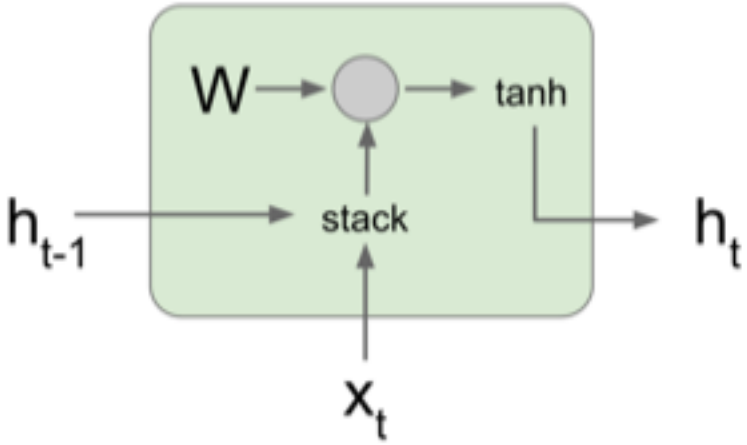
$$c_t^l = f \odot c_{t-1}^l + i \odot g$$

$$h_t^l = o \odot \tanh(c_t^l)$$



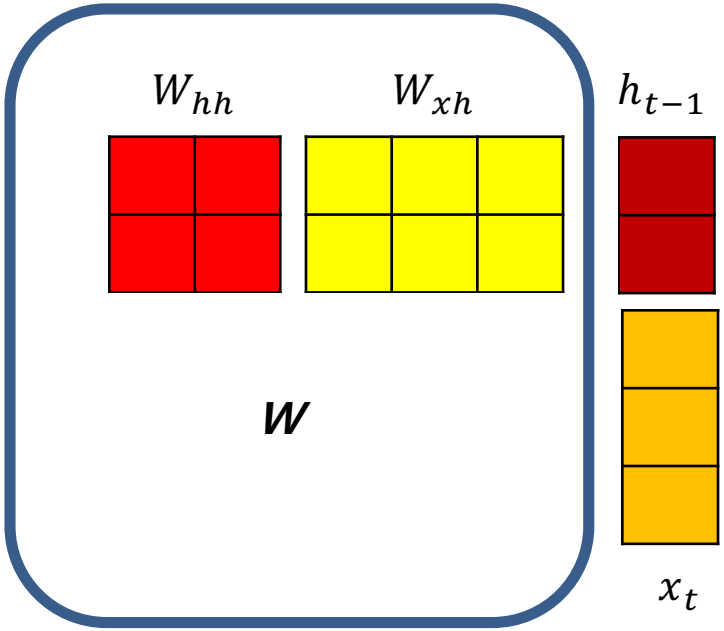
Vanilla RNN Gradient Flow

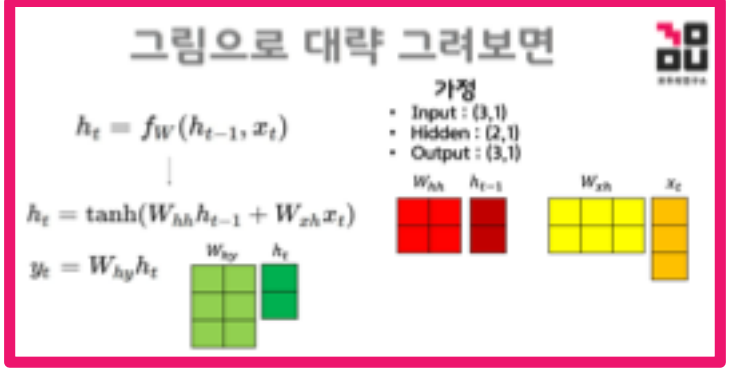
Bengio et al, "Learning long-term dependencies with gradient descent is difficult", IEEE Transactions on Neural Networks, 1994
Pascanu et al, "On the difficulty of training recurrent neural networks", ICML 2013



$$h_t = \tanh(W_{hh}h_{t-1} + W_{xh}x_t)$$
$$= \tanh\left((W_{hh} \quad W_{hx})\begin{pmatrix} h_{t-1} \\ x_t \end{pmatrix}\right)$$
$$= \tanh\left(W\begin{pmatrix} h_{t-1} \\ x_t \end{pmatrix}\right)$$

Vanilla RNN Gradient Flow



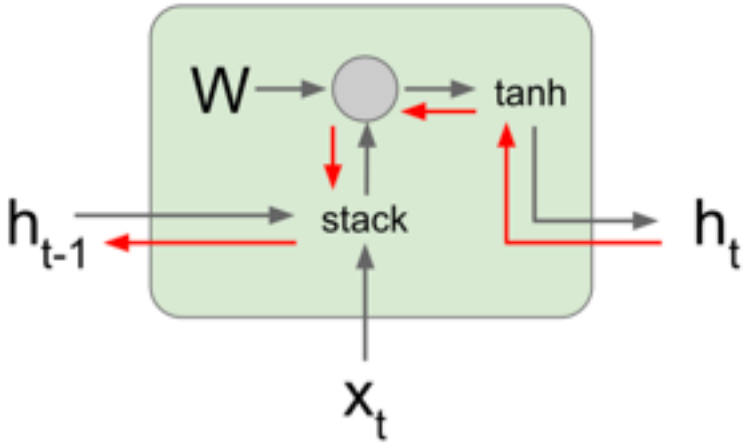


$$h_t = \tanh(W_{hh}h_{t-1} + W_{xh}x_t)$$
$$= \tanh\left((W_{hh} \quad W_{hx})\begin{pmatrix} h_{t-1} \\ x_t \end{pmatrix}\right)$$
$$= \tanh\left(W\begin{pmatrix} h_{t-1} \\ x_t \end{pmatrix}\right)$$

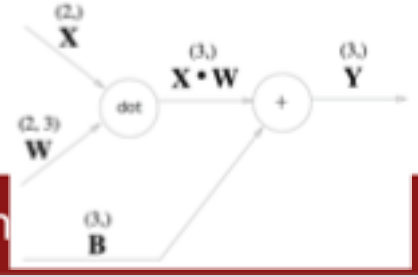
Vanilla RNN Gradient Flow

Bengio et al, "Learning long-term dependencies with gradient descent is difficult", IEEE Transactions on Neural Networks, 1994
Pascanu et al, "On the difficulty of training recurrent neural networks", ICML 2013

Backpropagation from h_t to h_{t-1} multiplies by W (actually W_{hh}^T)



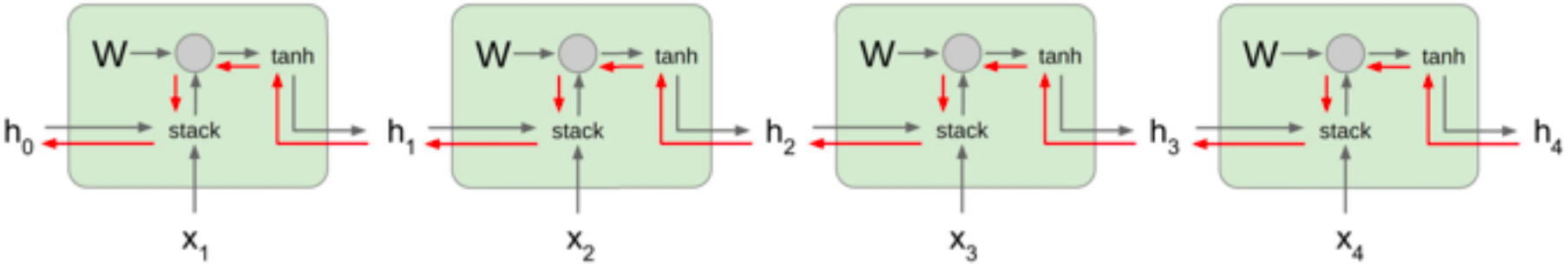
$$h_t = \tanh(W_{hh}h_{t-1} + W_{xh}x_t)$$
$$= \tanh\left((W_{hh} \quad W_{hx})\begin{pmatrix} h_{t-1} \\ x_t \end{pmatrix}\right)$$
$$= \tanh\left(W\begin{pmatrix} h_{t-1} \\ x_t \end{pmatrix}\right)$$



$$\frac{\partial L}{\partial \mathbf{X}} = \frac{\partial L}{\partial \mathbf{Y}} \cdot \mathbf{W}^T$$
$$\frac{\partial L}{\partial \mathbf{W}} = \mathbf{X}^T \cdot \frac{\partial L}{\partial \mathbf{Y}}$$

Vanilla RNN Gradient Flow

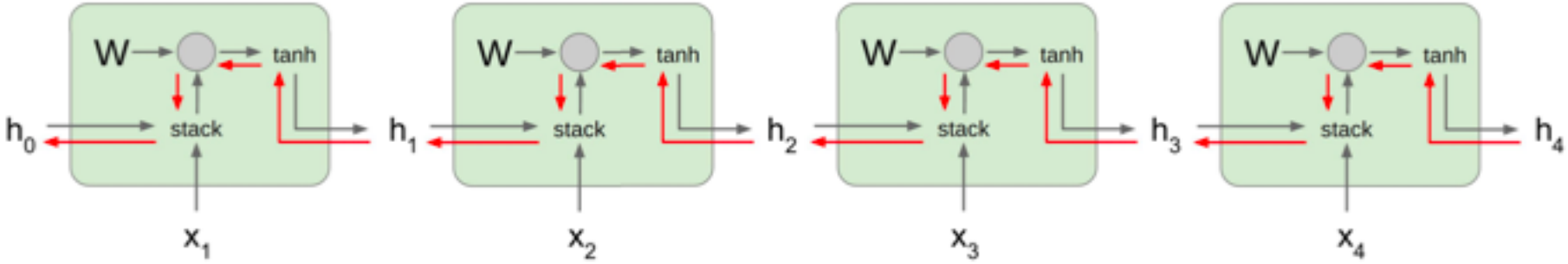
Bengio et al, "Learning long-term dependencies with gradient descent is difficult", IEEE Transactions on Neural Networks, 1994
Pascanu et al, "On the difficulty of training recurrent neural networks", ICML 2013



Computing gradient of h_0 involves many factors of W (and repeated tanh)

Vanilla RNN Gradient Flow

Bengio et al, "Learning long-term dependencies with gradient descent is difficult", IEEE Transactions on Neural Networks, 1994
Pascanu et al, "On the difficulty of training recurrent neural networks", ICML 2013



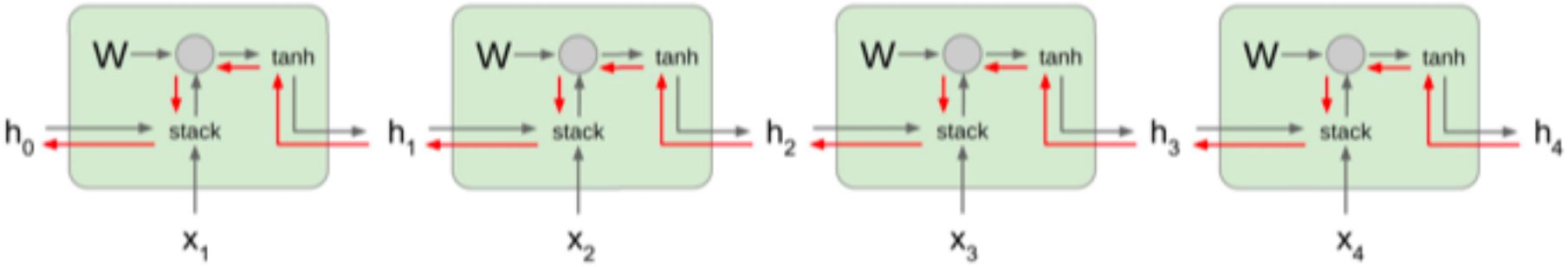
Computing gradient of h_0 involves many factors of W (and repeated tanh)

Largest singular value > 1:
Exploding gradients

Largest singular value < 1:
Vanishing gradients

Vanilla RNN Gradient Flow

Bengio et al, "Learning long-term dependencies with gradient descent is difficult", IEEE Transactions on Neural Networks, 1994
Pascanu et al, "On the difficulty of training recurrent neural networks", ICML 2013



Computing gradient of h_0 involves many factors of W (and repeated tanh)

Largest singular value > 1:
Exploding gradients

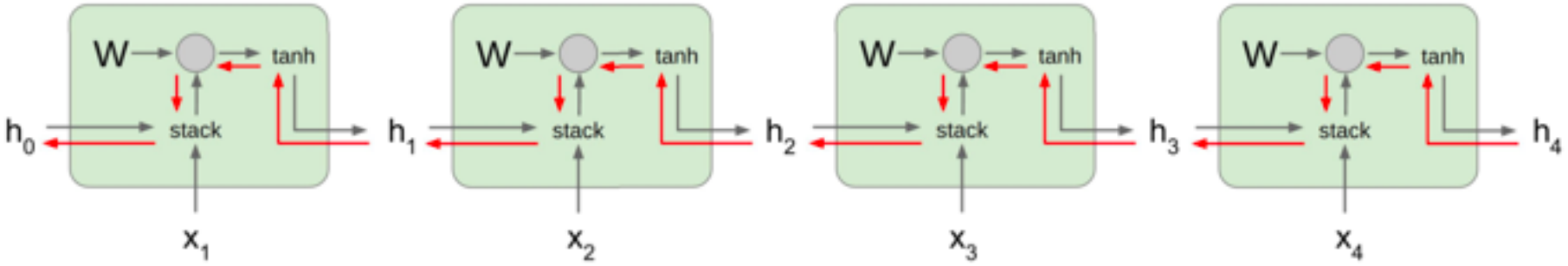
→ **Gradient clipping**: Scale gradient if its norm is too big

```
grad_norm = np.sum(grad * grad)
if grad_norm > threshold:
  grad *= (threshold / grad_norm)
```

Largest singular value < 1:
Vanishing gradients

Vanilla RNN Gradient Flow

Bengio et al, "Learning long-term dependencies with gradient descent is difficult", IEEE Transactions on Neural Networks, 1994
Pascanu et al, "On the difficulty of training recurrent neural networks", ICML 2013



Computing gradient of h_0 involves many factors of W (and repeated tanh)

Largest singular value > 1:
Exploding gradients

Largest singular value < 1:
Vanishing gradients → Change RNN architecture

Long Short Term Memory (LSTM)

Vanilla RNN

$$h_t = \tanh\left(W \begin{pmatrix} h_{t-1} \\ x_t \end{pmatrix}\right)$$

LSTM

$$\begin{pmatrix} i \\ f \\ o \\ g \end{pmatrix} = \begin{pmatrix} \sigma \\ \sigma \\ \sigma \\ \tanh \end{pmatrix} W \begin{pmatrix} h_{t-1} \\ x_t \end{pmatrix}$$

$$c_t = f \odot c_{t-1} + i \odot g$$

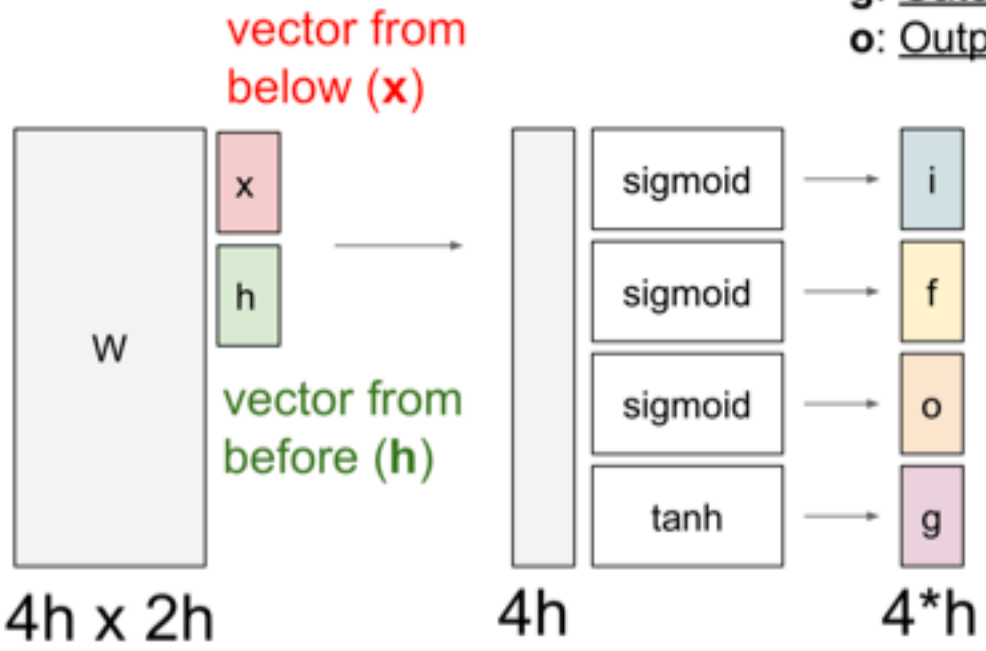
$$h_t = o \odot \tanh(c_t)$$

Hochreiter and Schmidhuber, "Long Short Term Memory", Neural Computation 1997

Long Short Term Memory (LSTM)

[Hochreiter et al., 1997]

f: Forget gate, Whether to erase cell
i: Input gate, whether to write to cell
g: Gate gate (?), How much to write to cell
o: Output gate, How much to reveal cell



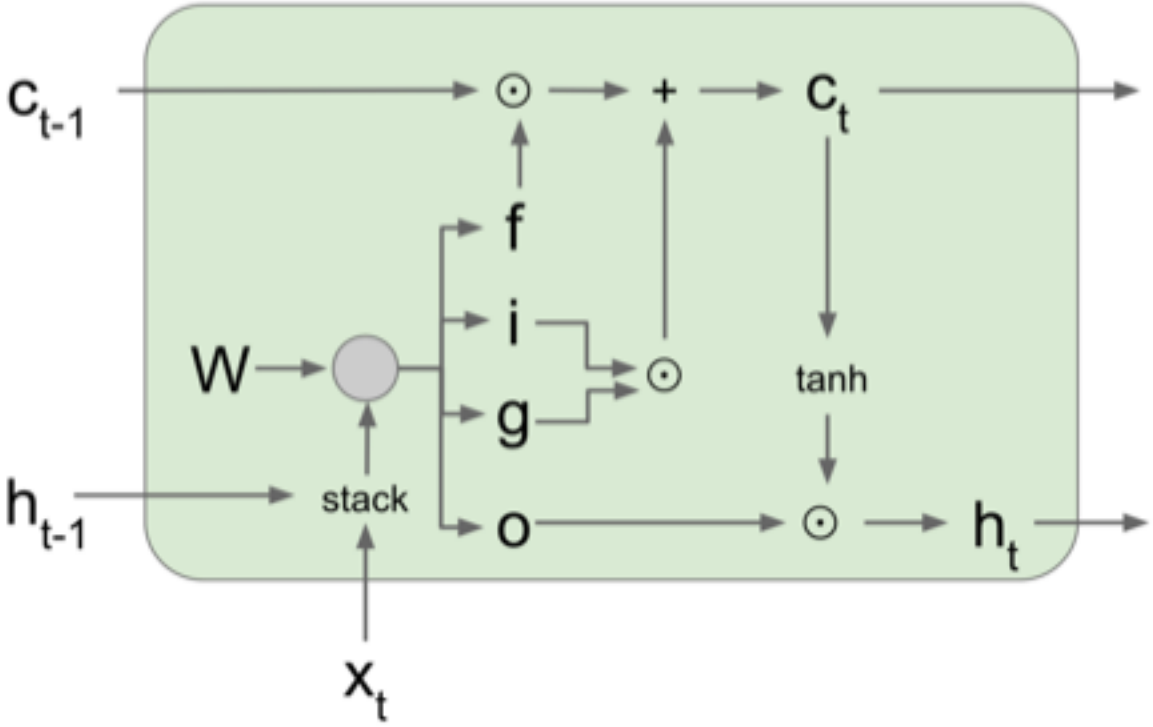
$$\begin{pmatrix} i \\ f \\ o \\ g \end{pmatrix} = \begin{pmatrix} \sigma \\ \sigma \\ \sigma \\ \tanh \end{pmatrix} W \begin{pmatrix} h_{t-1} \\ x_t \end{pmatrix}$$

$$c_t = f \odot c_{t-1} + i \odot g$$

$$h_t = o \odot \tanh(c_t)$$

Long Short Term Memory (LSTM)

[Hochreiter et al., 1997]



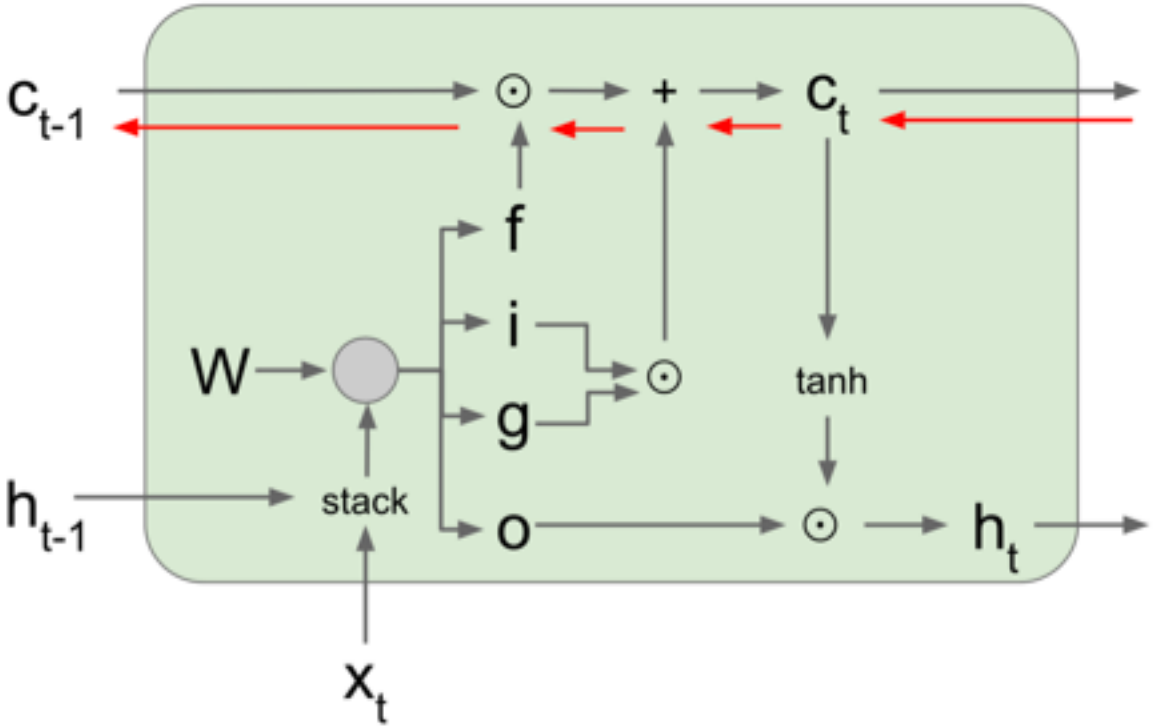
$$\begin{pmatrix} i \\ f \\ o \\ g \end{pmatrix} = \begin{pmatrix} \sigma \\ \sigma \\ \sigma \\ \tanh \end{pmatrix} W \begin{pmatrix} h_{t-1} \\ x_t \end{pmatrix}$$

$$c_t = f \odot c_{t-1} + i \odot g$$

$$h_t = o \odot \tanh(c_t)$$

Long Short Term Memory (LSTM): Gradient Flow

[Hochreiter et al., 1997]



Backpropagation from c_t to c_{t-1} only elementwise multiplication by f, no matrix multiply by W

$$\begin{pmatrix} i \\ f \\ o \\ g \end{pmatrix} = \begin{pmatrix} \sigma \\ \sigma \\ \sigma \\ \tanh \end{pmatrix} W \begin{pmatrix} h_{t-1} \\ x_t \end{pmatrix}$$

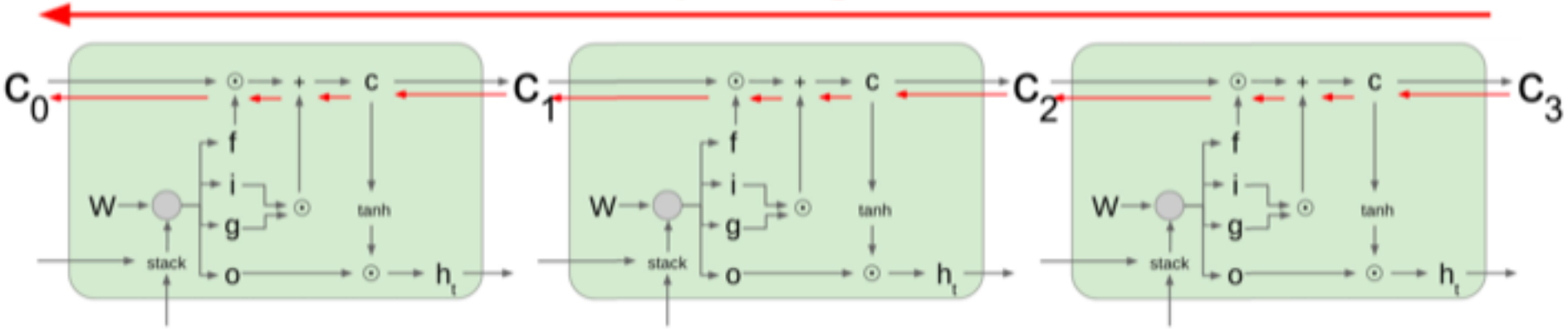
$$c_t = f \odot c_{t-1} + i \odot g$$

$$h_t = o \odot \tanh(c_t)$$

Long Short Term Memory (LSTM): Gradient Flow

[Hochreiter et al., 1997]

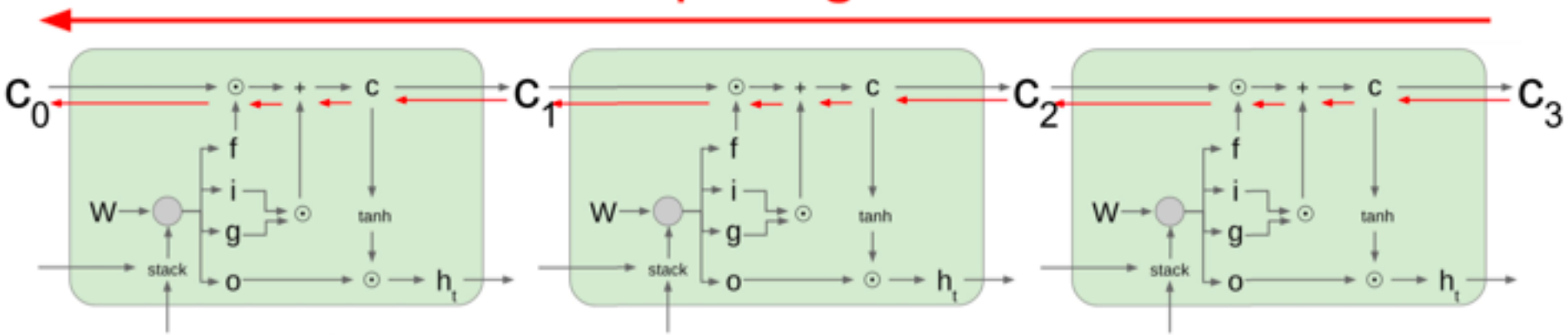
Uninterrupted gradient flow!



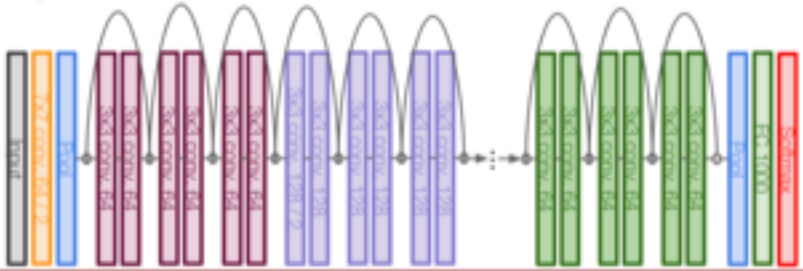
Long Short Term Memory (LSTM): Gradient Flow

[Hochreiter et al., 1997]

Uninterrupted gradient flow!



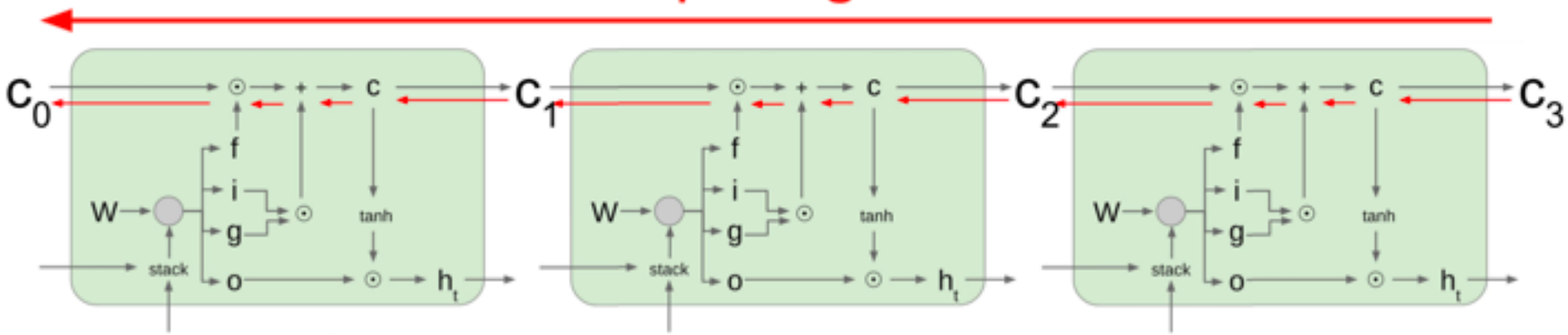
Similar to ResNet!



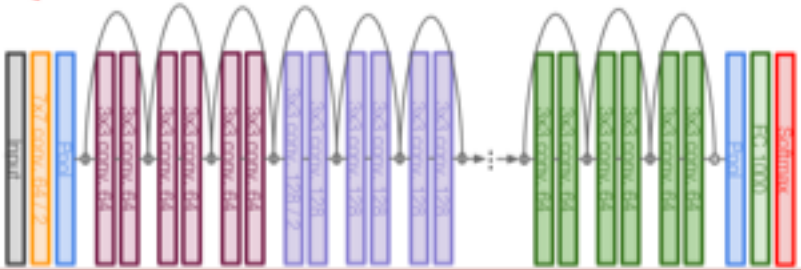
Long Short Term Memory (LSTM): Gradient Flow

[Hochreiter et al., 1997]

Uninterrupted gradient flow!



Similar to ResNet!



In between:

Highway Networks

$$g = T(x, W_T)$$

$$y = g \odot H(x, W_H) + (1 - g) \odot x$$

Srivastava et al, "Highway Networks", ICML DL Workshop 2015

Other RNN Variants

GRU [*Learning phrase representations using rnn encoder-decoder for statistical machine translation*, Cho et al. 2014]

$$r_t = \sigma(W_{xr}x_t + W_{hr}h_{t-1} + b_r)$$
$$z_t = \sigma(W_{xz}x_t + W_{hz}h_{t-1} + b_z)$$
$$\tilde{h}_t = \tanh(W_{xh}x_t + W_{hh}(r_t \odot h_{t-1}) + b_h)$$
$$h_t = z_t \odot h_{t-1} + (1 - z_t) \odot \tilde{h}_t$$

[*LSTM: A Search Space Odyssey*, Greff et al., 2015]

[*An Empirical Exploration of Recurrent Network Architectures*, Jozefowicz et al., 2015]

MUT1:

$$\begin{aligned} z &= \text{sigm}(W_{xz}x_t + b_z) \\ r &= \text{sigm}(W_{xr}x_t + W_{hr}h_t + b_r) \\ h_{t+1} &= \tanh(W_{hh}(r \odot h_t) + \tanh(x_t) + b_h) \odot z \\ &+ h_t \odot (1 - z) \end{aligned}$$

MUT2:

$$\begin{aligned} z &= \text{sigm}(W_{xz}x_t + W_{hz}h_t + b_z) \\ r &= \text{sigm}(x_t + W_{hr}h_t + b_r) \\ h_{t+1} &= \tanh(W_{hh}(r \odot h_t) + W_{xh}x_t + b_h) \odot z \\ &+ h_t \odot (1 - z) \end{aligned}$$

MUT3:

$$\begin{aligned} z &= \text{sigm}(W_{xz}x_t + W_{hz}\tanh(h_t) + b_z) \\ r &= \text{sigm}(W_{xr}x_t + W_{hr}h_t + b_r) \\ h_{t+1} &= \tanh(W_{hh}(r \odot h_t) + W_{xh}x_t + b_h) \odot z \\ &+ h_t \odot (1 - z) \end{aligned}$$

Summary

- RNNs allow a lot of flexibility in architecture design
- Vanilla RNNs are simple but don't work very well
- Common to use LSTM or GRU: their additive interactions improve gradient flow
- Backward flow of gradients in RNN can explode or vanish. Exploding is controlled with gradient clipping. Vanishing is controlled with additive interactions (LSTM)
- Better/simpler architectures are a hot topic of current research
- Better understanding (both theoretical and empirical) is needed.

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